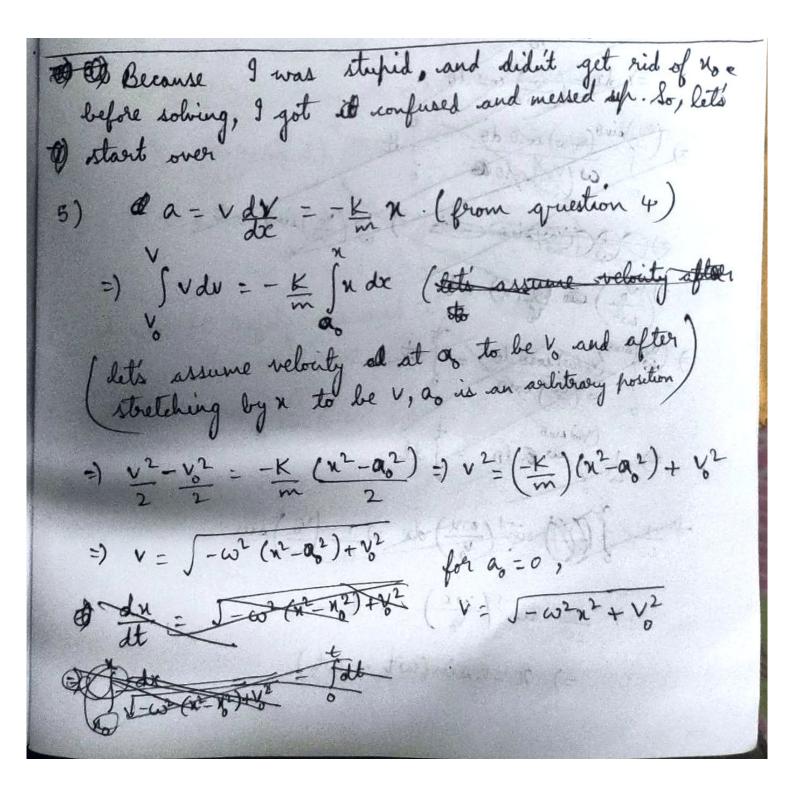
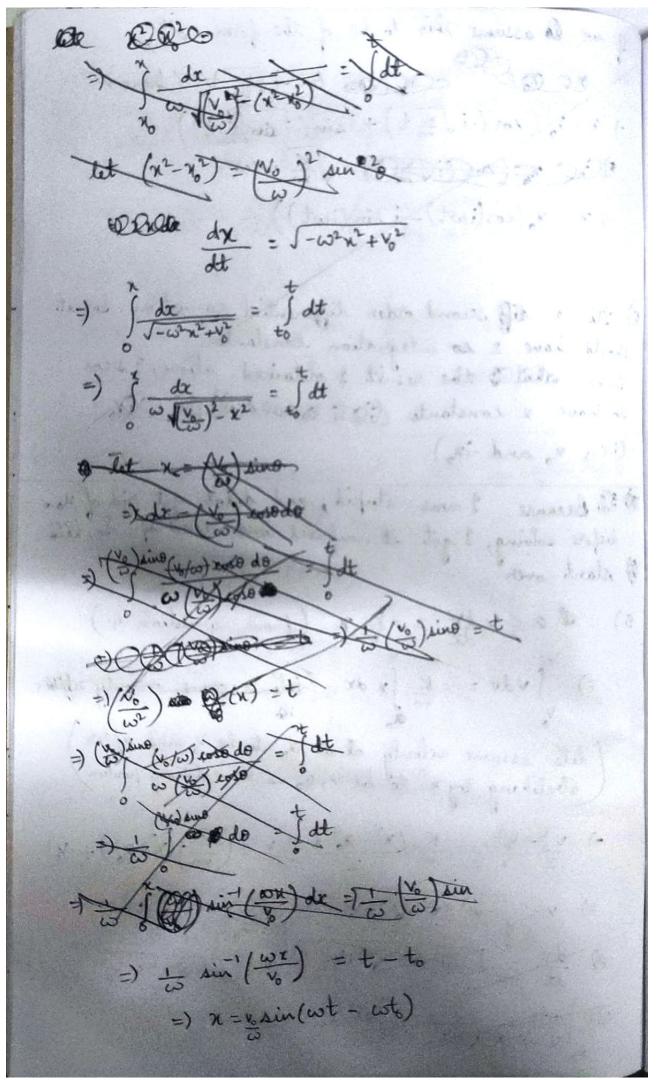


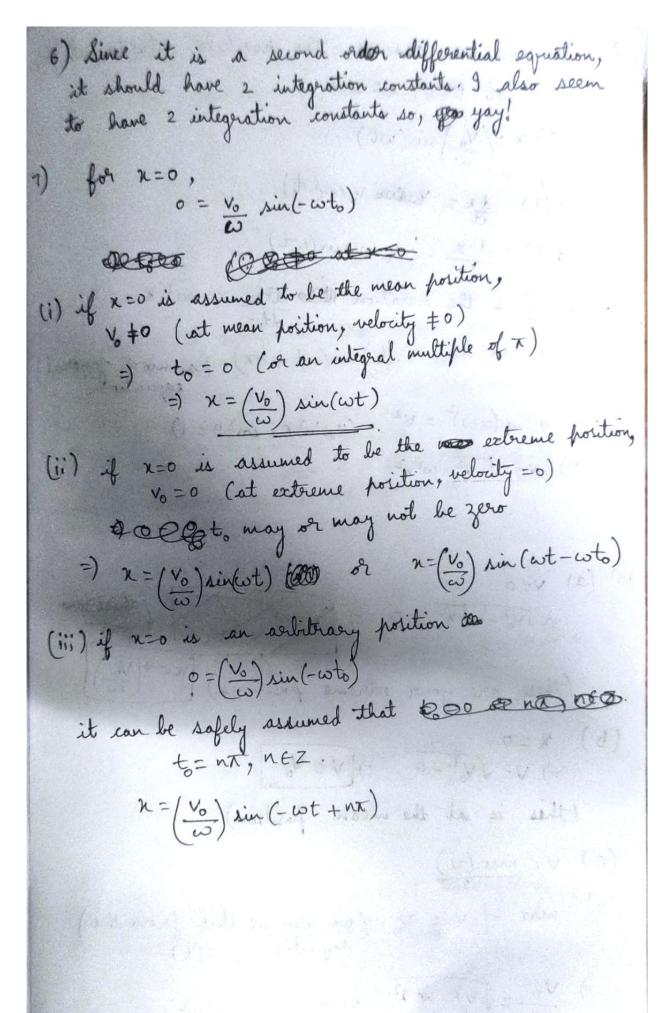
3) Yes, as I mentioned earlier, if we consider the spring to have streethed by a distance x, then too depend on the witial length of the spring.

4) $a = -\frac{KN}{m} = \frac{d^2N}{dt^2}$ (when spring is streethed by a distance N)

This is of the form $\frac{d^2N}{dt^2} = -\omega^2N$ where $\left(\omega = \frac{K}{m}\right)^{N}$







9)
$$V^2 + (\pi \omega)^2 = V_0^2 - (:: \sin^2 \theta + \cos^2 \theta = 1)$$

=) $V = \sqrt{V_0^2 - \omega^2 \kappa^2}$

(these are your extreme positions)
$$x = \pm \begin{pmatrix} v_0 \\ w \end{pmatrix}$$

(c)
$$V = \frac{max.(V)}{2}$$

 $max. of V = V_0$ (we can see this from the)
equation of $V(t)$

=)
$$\frac{V_0}{2} = \sqrt{V_0^2 - \omega^2 \chi^2}$$
 =) $\frac{V_0^2}{4} = \frac{V_0^2 - \omega^2 \chi^2}{4}$ =) $\frac{V_0^2}{2 \omega_0} = \frac{V_0^2 - \omega^2 \chi^2}{4}$

(d)
$$x = \frac{\max(x)}{2}$$

from the equation of $x(t)$, we get

$$\max(x) = \frac{v_0}{\omega}$$

$$\Rightarrow v = \sqrt{v_0^2 - \omega^2(\frac{v_0}{2\omega})^2} = \sqrt{v_0^2 - \frac{v_0^2}{4}}$$

$$\Rightarrow \sqrt{v_0^2 + \frac{\sqrt{3}}{2}(v_0)}$$

(e) I guess, it would be that there are two positions x & which have the same v and these are equidistant from the position x=0 here (which can now be said to Also, if going along the X-direction is considered the, then be the mean position). Vie shown to be the when it is at a footion of distance is along the trex-sis and is -re when it is at a distance x along-the-ve X-oxis.

11)
$$KE = \frac{1}{2}mV^2$$
 $= \frac{1}{2}m(V_0^2 - \omega^2 n^2)$
 $= \frac{1}{2}m(V_0^2 - \omega^2 n^2)$

=) (KE) mac = 1 mVo2

(KE) is nin when when x2 is more.

No, the kinetic energy cannot be regative. we have seen earlier that xmax = 16

values, i.e., KE E[o, 21 m/2]

KE are decreases from the mean position to the extremes

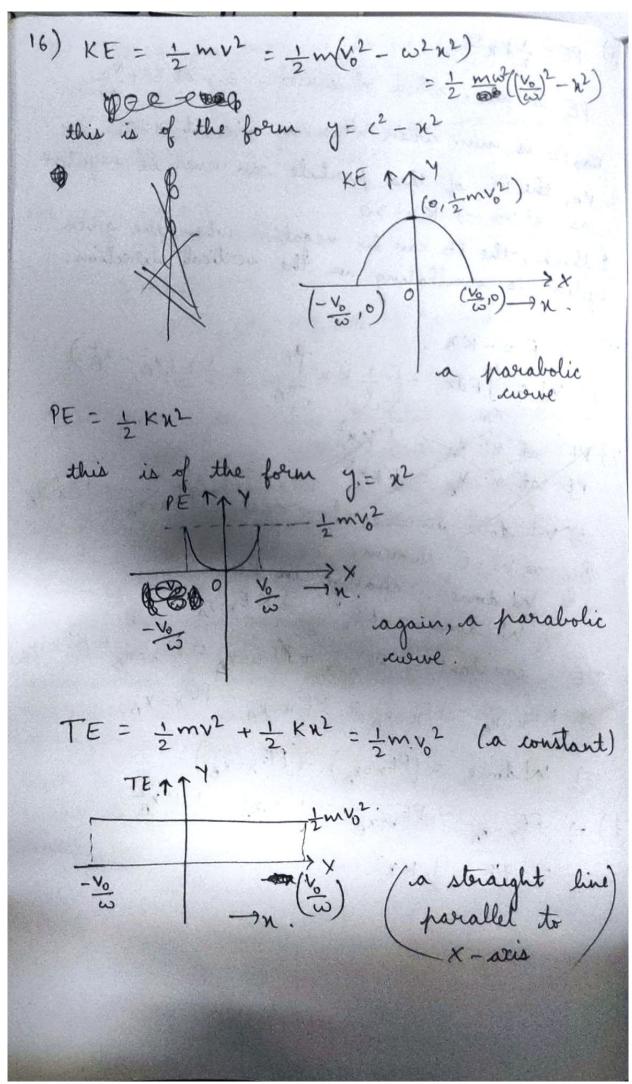
13) TE = KE + PE $= \frac{1}{2}mv^2 + \frac{1}{2}Ku^2$ $= \frac{1}{2}m(v_0^2 - \omega^2x^2) + \frac{1}{2}Ku^2$ $= \frac{1}{2}mv_0^2 - \frac{1}{2}ku^2 + \frac{1}{2}Ku^2$ ($\omega = \sqrt{\frac{K}{m}}$) $= \int TE = \frac{1}{2}mv_0^2$

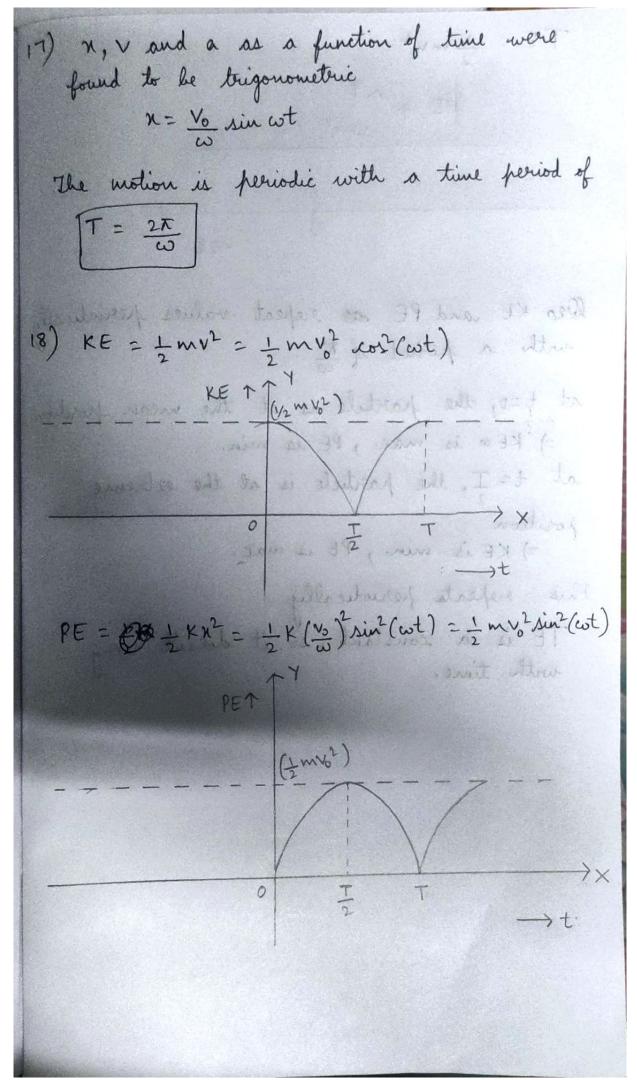
The given system has its total energy constant, I think that energy wall & conservation will hold if energy is not dissipated as heat, sound, light, etc. One example of such dissipation would be when friction acts between the spring system and the friction acts between the spring system and the floor. Of course, if you can change the system to one that can consider these forces, then I guess it can be made into a system where law of conservation of energy holds good. The example mentioned here could be modified to the spring-mass-floor system.

Back to the given mentioned system, there is no

Back to the given mentioned system, there is no such dissipative force. So, the system law of conservation of energy holds true.

14) PE=1Kx2 PE is max. when no is max., i.e., at x=+ No PE is min. when x2 is min., i.e, at x=0. No, the PE of this particle can never be negative as x2>0 =) Kx2>0 I think, the PE can be negative when the given system is oscillating in the vertical direction. 15) (a) F = - KX (b) $W = \int_{A}^{2} F dx = \left[-\frac{1}{2} K n^{2} \right]_{NA}^{2} = \frac{1}{2} K (x_{A}^{2} - x_{B}^{2})$ (c) RE SE NEW = 1 XXX =) we done in the above case = PEX-XA By as W-E theorem, W done = change in KE =) W done = KEn=ng - KEn=ng TE = constant =) PEn=xA+ KEn=xA = PEn=nB+ KEn=kB =) KEn=xB - KEn=xA = PEn=xA - PEn=xB =) Whome = (PEn=xa) - (PEn=xa) (d) =) PEn=xA - PEn=xB = 1 K.XA - 1 KxB =) PE = 1 Kx2 A Valadia





Des KE and PE as repeat values periodically with a period of T at t=0, the particle is at the mean position =) KE = is max., PE is min. st t= I, the particle is at the extreme position =) KE is min, PE is max. this repeate periodically TE is a constant, so it doesn't vary with time.