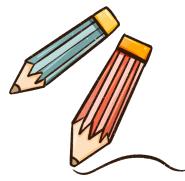


Bit Manipulation 3



Agenda

- ✓ MSB & LSB
- ✓ How to store negative numbers
- ✓ 2's Complement
- ✓ Ranges
- ✓ Importance of constraints

Changes in
your scheduled
lectures.

Contest

Friday - Sunday
10 AM 8 PM

↳ no contest

Contest Discussion

Sunday - 9 PM

MSB and LSB

$$10 : \begin{array}{cccccccc} 2^7 & 2^6 & 2^5 & 2^4 & 2^3 & 2^2 & 2^1 & 2^0 \\ \underline{0} & \underline{0} & \underline{0} & \underline{0} & \underline{1} & \underline{0} & \underline{1} & \underline{0} \end{array}$$

↑ Leftmost Bit / ↑ 0th bit /
 Most Significant Bit
 (MSB) Least Significant Bit
 (LSB)

8 bit

$$A = \begin{array}{cccccccc} 2^7 & 2^6 & 2^5 & 2^4 & 2^3 & 2^2 & 2^1 & 2^0 \\ \underline{1} & \underline{0} \end{array}$$

MSB

$\Rightarrow 2^7$
 $= 128$

$$B = \begin{array}{cccccccc} 2^7 & 2^6 & 2^5 & 2^4 & 2^3 & 2^2 & 2^1 & 2^0 \\ \underline{0} & \underline{1} \end{array}$$

$$\begin{aligned}
 &= 2^6 + 2^5 + 2^4 + 2^3 + 2^2 + 2^1 + 2^0 \\
 &= 127
 \end{aligned}$$

Storing Negative Numbers

→ Take MSB as sign bit

MSB = 0 → +ve

MSB = 1 → -ve

Note:

This might or might not be 100% correct. Stay sharp.

10 : 

-10 : 

4 : 

-4 : 

$$10 + (-4) = 6$$

$10 :$ 0 0 0 0 1 0 1 0

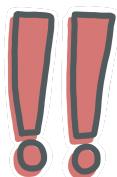
$+ \quad -4 :$ 1 0 0 0 0 1 0 0

1 0 0 0 1 1 1 0

↳ -14

Not 6

**Concept of storing negative
numbers with sign bit is
wrong.**



2's complement

$$\begin{aligned} a &\longrightarrow -a \\ &= \text{2's complement of } a \\ &= \sim a + 1 \end{aligned}$$

$$10 : \underline{0} \underline{0} \underline{0} \underline{0} \underline{1} \underline{0} \underline{1} \underline{0}$$

$$\begin{aligned} -10 &= \text{2's complement of } 10 \\ &= \sim 10 + 1 \end{aligned}$$

$$\sim 10 : \underline{1} \underline{1} \underline{1} \underline{1} \underline{0} \underline{1} \underline{0} \underline{1}$$

$$+1 : \underline{0} \underline{0} \underline{0} \underline{0} \underline{0} \underline{0} \underline{0} \underline{1}$$

$$\begin{aligned} -10 : & \quad | \quad | \quad | \quad | \quad 0 \quad 1 \quad | \quad 0 \\ & 2^7 \quad 2^6 \quad 2^5 \quad 2^4 \quad 2^3 \quad 2^2 \quad 2^1 \quad 2^0 \end{aligned}$$

$$= 2^7 + 2^6 + 2^5 + 2^4 + 2^2 + 2^1$$

$$= 246$$

Is $246 = -10$?

Absolute Not.

~~MSB~~
1

$$\overline{-2^7} \quad \overline{2^6} \quad \overline{2^5} \quad \overline{2^4} \quad \overline{2^3} \quad \overline{2^2} \quad \overline{2^1} \quad \overline{2^0}$$

MSB base value is ~~-ve~~

$$-10 : \begin{matrix} 1 & 1 & 1 & 1 & 0 & 1 & 1 & 0 \\ -2^7 & 2^6 & 2^5 & 2^4 & 2^3 & 2^2 & 2^1 & 2^0 \end{matrix}$$

$$= -2^7 + 2^6 + 2^5 + 2^4 + 2^2 + 2^1$$

$$= -128 + 118$$

$$= -10$$

$$10 + (-10) = 0$$

$$\begin{array}{r} 10 : 0 0 0 0 1 0 1 0 \\ + -10 : 1 1 1 1 0 1 1 0 \\ \hline \end{array}$$

0

$$4 : 0 0 0 0 0 1 0 0$$

$$-4 : \sim 4 + 1$$

$$\sim 4 : 1 1 1 1 1 0 1 1$$

$$+1 : 0 0 0 0 0 0 0 0 1$$

$$-4 : 1 1 1 1 1 1 0 0$$

$$10 + (-4) = \underline{6}$$

① \leftarrow Discard
the carry

8 bit

$$\begin{array}{r} 10 : 0 0 0 0 1 0 1 0 \\ -4 : 1 1 1 1 1 1 0 0 \\ \hline 0 0 0 0 0 1 1 0 \end{array}$$

-2^7 2^6 2^5 2^4 2^3 2^2 2^1 2^0

\Rightarrow 6

Convert binary to decimal for the following 4 bit numbers

$$\begin{array}{cccc}
 -2^3 & 2^2 & 2^1 & 2^0 \\
 \underline{1} & \underline{0} & \underline{1} & \underline{1}
 \end{array}
 = (1 \times -2^3) + (0 \times 2^2) \\
 + (1 \times 2^1) + (1 \times 2^0) \\
 = -8 + 0 + 2 + 1 = -5$$

$$\begin{array}{cccc}
 -2^3 & 2^2 & 2^1 & 2^0 \\
 \underline{1} & \underline{0} & \underline{1} & \underline{0}
 \end{array}
 \text{Quiz 1} \\
 = (1 \times -2^3) + (0 \times 2^2) + (1 \times 2^1) \\
 + (0 \times 2^0) \\
 = -8 + 0 + 2 + 0 = -6$$

$$\begin{array}{cccc}
 -2^3 & 2^2 & 2^1 & 2^0 \\
 \underline{0} & \underline{0} & \underline{1} & \underline{1}
 \end{array}
 = (0 \times -2^3) + (0 \times 2^2) + (1 \times 2^1) + (1 \times 2^0) \\
 = 0 + 0 + 1 + 1 = 3$$

$$\begin{array}{cccc}
 -2^3 & 2^2 & 2^1 & 2^0 \\
 \underline{1} & \underline{0} & \underline{0} & \underline{0}
 \end{array}
 \text{Quiz 2} \\
 = (1 \times -2^3) + 0 + 0 + 0 \\
 = -8$$

$$\begin{array}{cccc}
 -2^3 & 2^2 & 2^1 & 2^0 \\
 \underline{0} & \underline{1} & \underline{1} & \underline{1}
 \end{array}
 = (0 \times -2^3) + (1 \times 2^2) + (1 \times 2^1) \\
 + (1 \times 2^0) \\
 = 0 + 4 + 2 + 1 = 7$$

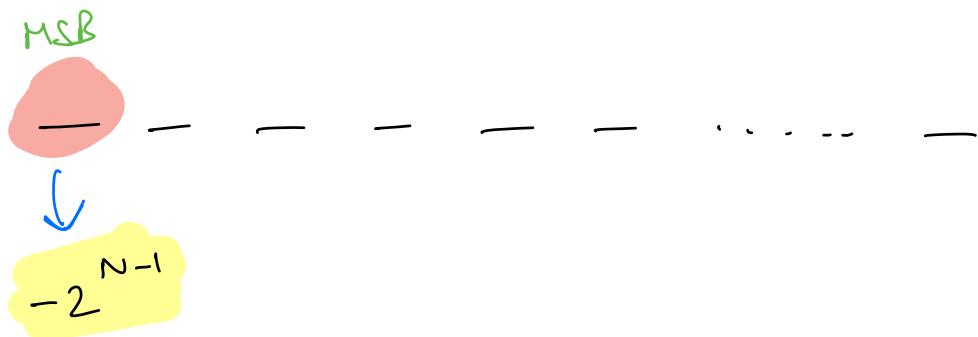
Convert binary to decimal for the following 8 bit numbers

$$\begin{array}{cccccccc} -2^7 & 2^6 & 2^5 & 2^4 & 2^3 & 2^2 & 2^1 & 2^0 \\ \underline{0} & \underline{0} & \underline{0} & \underline{1} & \underline{0} & \underline{1} & \underline{0} & \underline{1} \end{array} \quad \text{Quiz 3} \quad = 2^7 + 2^2 + 2^0 \\ = 16 + 4 + 1 = 21$$

$$\begin{array}{cccccccc} \underline{1} & \underline{0} & \underline{0} & \underline{1} & \underline{0} & \underline{1} & \underline{0} & \underline{1} \end{array} \quad \text{Quiz 4} \quad = -2^7 + 2^4 + 2^2 + 2^0 \\ = -128 + 16 + 1 = -111$$

$$\begin{array}{cccccccc} \underline{1} & \underline{0} & \underline{0} & \underline{1} & \underline{0} & \underline{0} & \underline{0} & \underline{1} \end{array} \quad = -2^7 + 2^4 + 2^0 \\ = -128 + 16 + 1 \\ = -111$$

N Bit Number



Will MSB base value be always negative ?

<u>Unsigned</u>	<u>Signed</u>
→ MSB as +ve → Only store +ve nos	→ MSB as -ve → Both -ve & +ve
<u>Declare a 4bit no.</u> $2^3 \quad 2^2 \quad 2^1 \quad 2^0$ — — — —	<u>Declare a 4bit no.</u> $-2^3 \quad 2^2 \quad 2^1 \quad 2^0$ — — — —
<u>Declare a 8bit no.</u> $2^7 \quad 2^6 \quad 2^5 \quad 2^4 \quad 2^3 \quad 2^2 \quad 2^1 \quad 2^0$ — — — — — — — —	<u>Declare 8 bit no.</u> $-2^7 \quad 2^6 \quad 2^5 \quad 2^4 \quad 2^3 \quad 2^2 \quad 2^1 \quad 2^0$ — — — — — — — —

How will the system know signed/unsigned ?

Java, Python, JS → Only signed int

C, C++, C# → Signed & Unsigned
Default

int x = 5; ← signed

unsigned int y = 10; ← unsigned

$S : 0 0 0 0 0 1 0 1$

$-S = uS + 1$

$uS : 1 1 1 1 1 0 1 0$

$H :$

$\overline{-S : 1 1 1 1 1 0 1 1}$

Break till 10:15 PM]

Ranges in Signed Datatypes

2 Bit Signed Number

-2^1	2^0	<u>Decimal</u>	<u>Range</u>
0	0	0	$[-2, 1]$
0	1	1	Min
1	0	-2	Max
1	1	-1	

3 Bit Signed Number

-2^2	2^1	2^0	<u>Decimal</u>
0	0	0	0
0	0	1	1
0	1	0	2
0	1	1	3
1	0	0	-4
1	0	1	-3
1	1	0	-2
1	1	1	-1

Range

$[-4, 3]$

Min

Max

4 Bit Signed Number

Quiz 5

$$\begin{array}{cccc} 2^3 & 2^2 & 2^1 & 2^0 \\ \text{Max} - 0 & 1 & 1 & 1 \end{array} = 7$$
$$\text{Min} - 1 & 0 & 0 & 0 = -8$$

Range

$$[-8, 7]$$

5 Bit Signed Number

$$\begin{array}{ccccc} 2^4 & 2^3 & 2^2 & 2^1 & 2^0 \\ \text{Max} - 0 & 1 & 1 & 1 & 1 \end{array} = 15$$
$$\text{Min} - 1 & 0 & 0 & 0 & 0 = -16$$

Range

$$[-16, 15]$$

Generalisation

	<u>Min</u>	<u>Max</u>
2 bits	-2	1
3 bits	-4	3
4 bits	-8	7
5 bits	-16	15
N bits	-2^{N-1}	$2^N - 1$

N bits

Max

$$\begin{array}{ccccccc}
 -2^{N-1} & 2^{N-2} & 2^{N-3} & & 2^1 & 2^0 \\
 \underline{0} & \underline{1} & \underline{1} & \dots & \underline{1} & \underline{1}
 \end{array}$$

$$\begin{aligned} \text{Max Value} &= 2^{n-2} + 2^{n-3} + 2^{n-4} + \dots + 2^0 \\ &= 2^0 + 2^1 + 2^2 + \dots + 2^{n-2} \end{aligned}$$

GP

$$a = 2^0 = 1$$

$$r = 2$$

$$\text{No. of terms, } t = n-1$$

$$\text{Sum} = a \left(\frac{r^t - 1}{r - 1} \right)$$

$$= 1 \left(\frac{2^{n-1} - 1}{2 - 1} \right)$$

$$= \frac{2^{n-1} - 1}{1} = 2^{n-1} - 1$$

$$\begin{array}{ccccccc}
 & \text{Min} & \text{Value} & & & & \\
 -2^{n-1} & & 2^{n-2} & 2^{n-3} & & & 2^1 \quad 2^0 \\
 \underline{1} & \underline{0} & \underline{0} & \underline{0} & \dots & 0 \dots & \underline{0} \quad \underline{0}
 \end{array}$$

$$\approx -2^{n-1}$$

Data type ranges

$$N \text{ bits} - -2^{N-1} \quad \begin{matrix} \text{Min} \\ \text{Max} \end{matrix} \quad 2^N - 1$$

$$\frac{1 \text{ byte}}{1 \text{ B}} = \underline{8 \text{ bits}}$$

Java Range = $\left[-2^7, 2^7 - 1 \right]$
byte = $\left[-128, 127 \right]$
C++ \rightarrow char

$$2 \text{ bytes} = 16 \text{ bits}$$

Java Range = $\left[-2^{15}, 2^{15} - 1 \right]$
short = $\left[-32768, 32767 \right]$
old
C++ \rightarrow int

4 bytes = 32 bits

$$\text{Range} = [-2^{31}, 2^{31} - 1]$$

Java,
Present
C++
int

$$\approx [-2 \times 10^9, 2 \times 10^9]$$

8 bytes = 64 bits Quiz 6

$$\text{Range} = [-2^{63}, 2^{63} - 1]$$

Java,
C++ C#
long

$$\approx [-8 \times 10^{18}, 8 \times 10^{18}]$$

Approximations

$$2^{10} = 1024 \approx 1000$$

$$\Rightarrow 2^{10} \approx 10^3$$

Cube both sides

$$\Rightarrow 2^{30} \approx 10^9$$

Multiply both sides by 2

$$2^{31} \approx 2 \times 10^9$$

$$2^{30} \approx 10^9$$

Square both sides

$$2^{60} \approx 10^{18}$$

Multiply both sides with 2^3

$$2^{63} \leq 8 \times 10^{18}$$

Importance of Constraints

Q

Sum of array

$$1 \leq N \leq 10^5$$

$$0 \leq arr[i] \leq 10^5$$

$$\text{long sum} = 0$$

for ($i=0$; $i < N$; $i++$) {

$$\text{sum} += (\text{long})arr[i]$$

}

Highest value of sum?

$$\text{Arr} = 10^5, 10^5, 10^5, 10^5, \dots, 10^5$$

$$\text{Terms, } N = 10^5$$

$$\text{Sum} = 10^5 \times 10^5$$

$$= 10^{10}$$

Highest value = 2×10^9
in 4 bytes int

Overflow

2. $c = a * b$

$$1 \leq a, b \leq 10^6$$

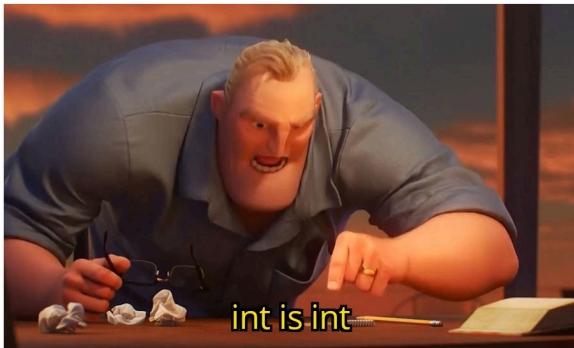
max 2×10^9

$$10^6 \quad 10^6 \rightarrow 10^{12}$$

$\leftarrow \underline{\text{int } c = a * b ;}$ Overflow

$$\text{long } c = (\text{long}) a * b ;$$

C++: int, long, long long
Java: byte, short, int, long, BigInteger
Python:



Numerical
values $\leq 10^{18}$

Computation of large numbers ($n \geq 10^{18}$)
is very very slow.

Doubts

Thank
You

No assn/mw

Reverse Bits

$$\begin{array}{r} \text{4 bit} & 2^3 & 2^2 & 2^1 & 2^0 \\ A = & 1 & 0 & 1 & 0 \\ \hline & \uparrow & & & \\ & y & & & \\ \rightarrow & & & & \\ & 2^3 & 2^2 & 2^1 & 2^0 \\ & 0 & 1 & 0 & 1 \\ \hline & \uparrow & & & \\ & res & & & \end{array}$$

$$res = 0$$

while ($A > 0$) {

$$y = A \& 1$$

← Figure out

$$mul =$$

$$res += (y * mul)$$

$$A = A >> 1$$

3

In first iteration - mul
In second iteration - 2^3
In third iteration - 2^2
In fourth iteration - 2^1

In question, you have 32 bits

$$2^n = 1 \ll n$$

Good
Night

Thank
You

Friday