

## Agenda

① Executors and Thread Pools

(this is how threads are coded in production systems)

② Callables

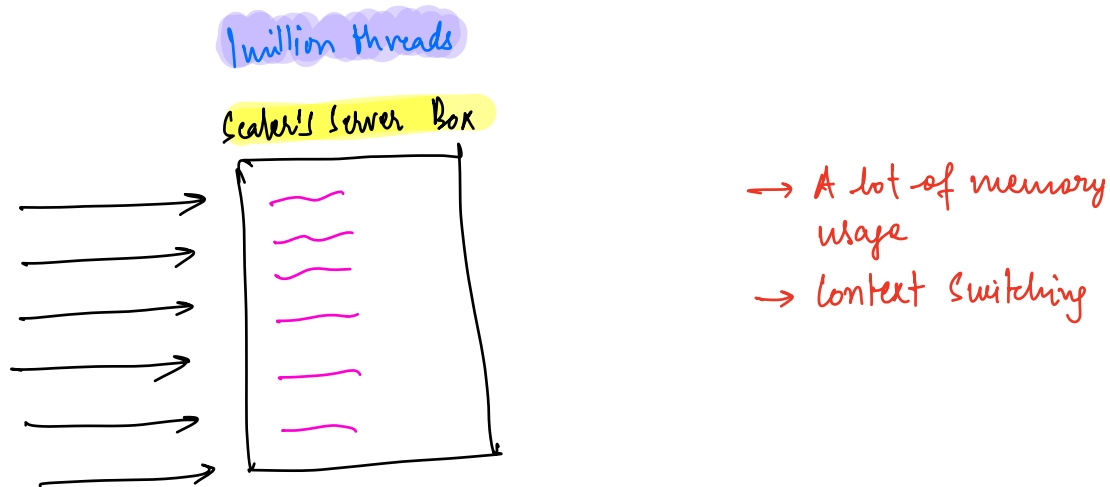
(How threads can return data)

→ Implement Merge Sort (Multithreaded environment)

## Executors and Thread Pools

Client

- create a task
- Decides when the task will run (multithreaded environment)



Client

Knows best about what  
should run independently  
(Task)

Executor

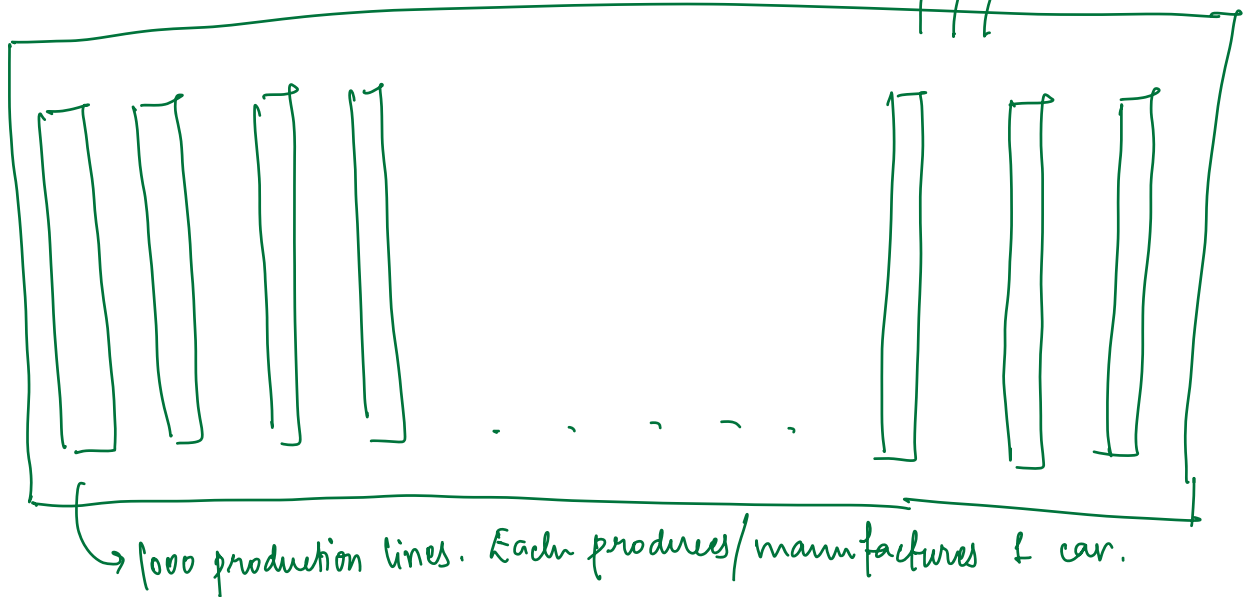
Knows best about how  
to run task efficiently  
in a system.

- Division of responsibility
- Efficiency in running the application.

Internally, executors use something called Thread Pools.

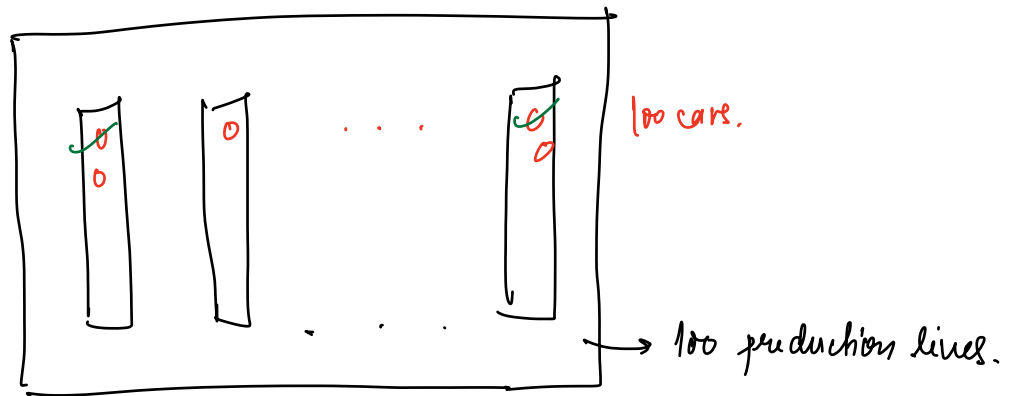
Car factory      per day, we manufacture → 1000 cars.

cost  
lot of land  
maintenance



→ Not efficient

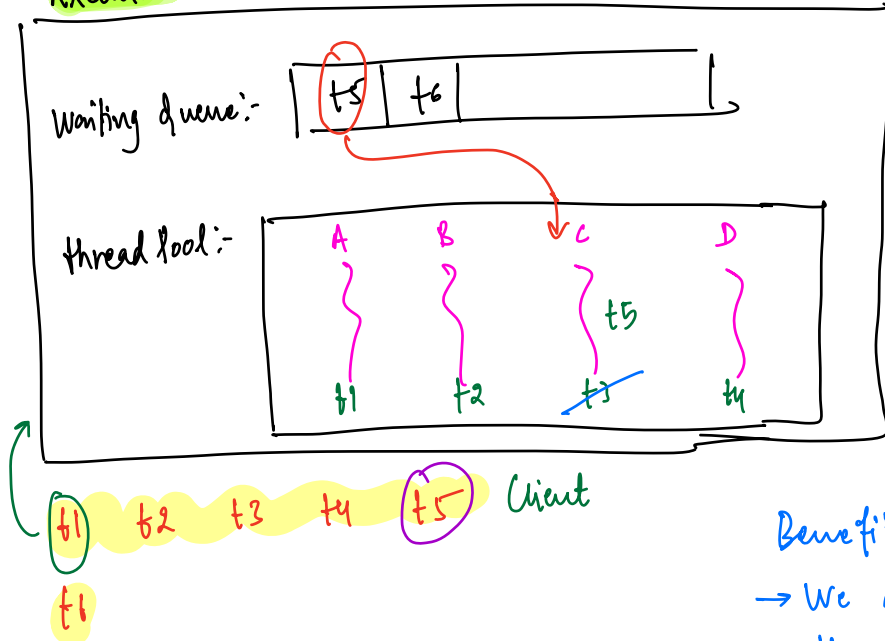
→ We are not reusing the production lines for future cases.



## Thread pools.

↳ Set of threads acting as prodn lines

### Executor



Benefit:-

→ We are reusing the threads.

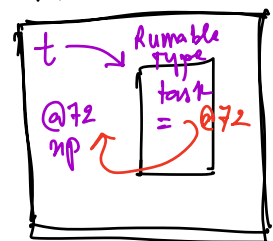
NumberPrinter np = new NumberPrinter(1)

Runnable Type

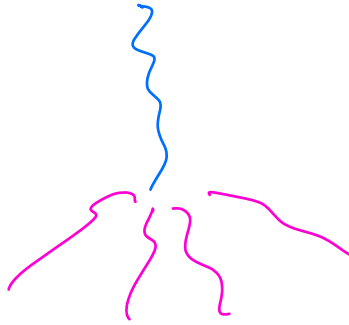
Thread t = new Thread (NumberPrinter Object)

Student st = new Student(name, age, uni).

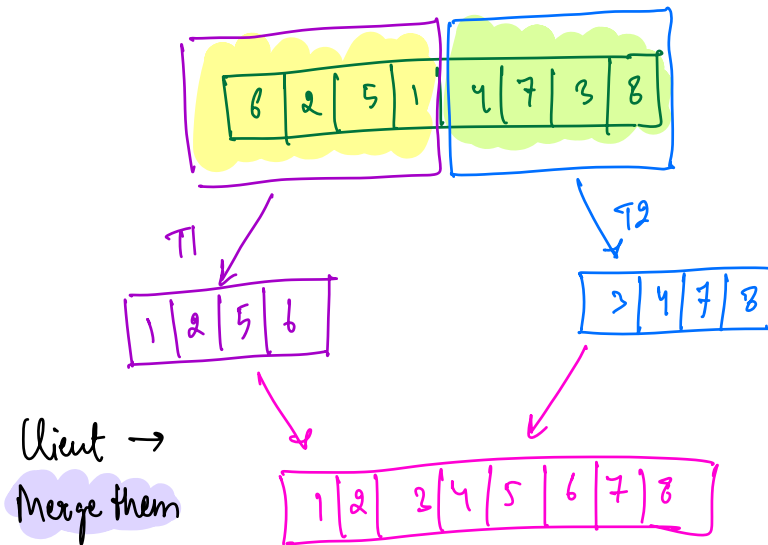
Memory



# Callables



## Merge Sort



What are Callables?

- Like Runnable, Callables are a way to define a task.
- Unlike Runnable, Callables return something back to the Client.

Steps:-

- ① Identify the task to be run in parallel thread.  
Create a class for that task.

Name of Runnable/Callable → Noun

MergeSorter

H/W → Read about  
Generics in Java

class MergeSorter { }

- ② Identify the return type of data that the task will return

←V→ list <Integer>

→ ③ Make your class implement Callable <V>

→ ④ Implement a method

<V> call() {  
|  
}

class MergeSorter implements Callable <list <Integer>> {

list <Integer> call() {

|  
|  
}

} logic of Merge Sort is here.

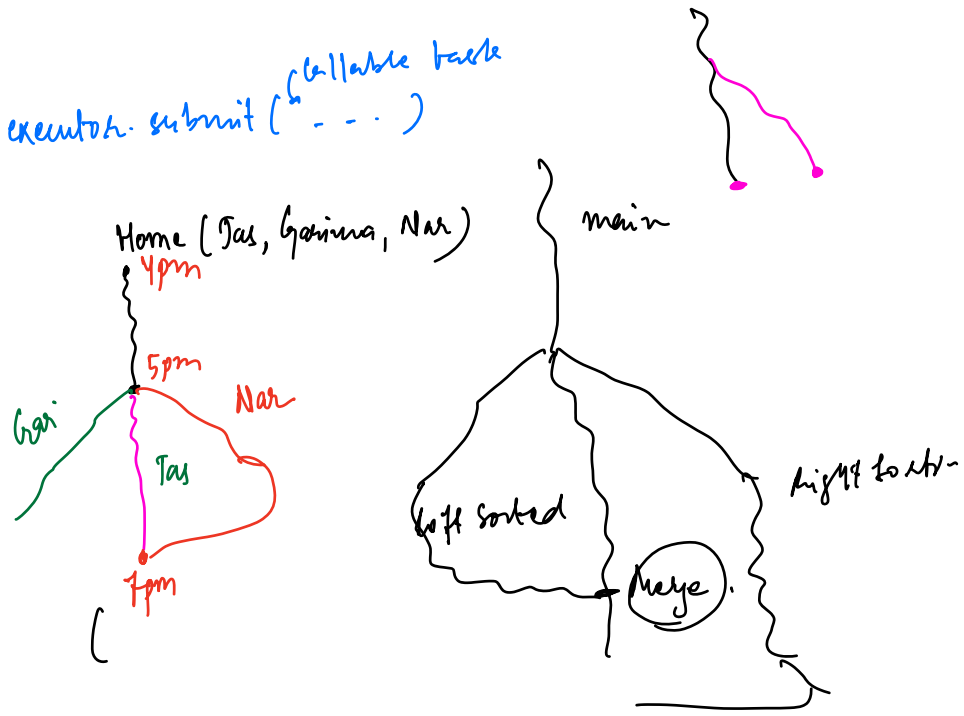
}

# Futures

```
print(a)
executor.execute(task )
print(b) =
```



```
print(a)
Integer i = executor.submit(callable task ...)
print(b)
print(i)
```



```
print(a)
Future<Integer> f = executor.submit(callable task ...)
print(b)
print(i)
```

→ This future object is like a bucket (assurance to the caller) that I will put an Integer in the bucket later.

eg.

