Linked Lists



Agenda:

- Object Reference as Data Member
- Why Linked Lists?
- Size
- Insertion
- Deletion

Classes & Objects

Object Reference as Data Member

class Node
$$\mathcal{E}$$

int data

Node next

Constructor (\mathcal{H}) \mathcal{E}

data = \mathcal{H}

next = null / None

 \mathcal{E}
 $\mathcal{E}_1 = \text{new Node (10)}$

print (\mathcal{E}_1 , next) \rightarrow None

 \mathcal{E}_1 , next = new Node (20)

 \mathcal{E}_2
 \mathcal{E}_1 next

 \mathcal{E}_2
 \mathcal{E}_3
 \mathcal{E}_4
 \mathcal{E}_4
 \mathcal{E}_4
 \mathcal{E}_5
 \mathcal{E}_7
 $\mathcal{E$

t2. next = new Node (30)

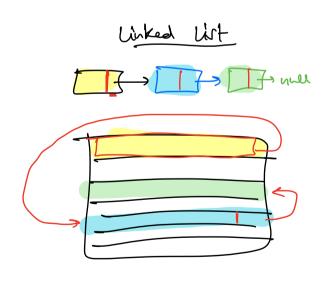
Print (t2. data) → 20

Print (t2. next. data) → 30

Print (t1. next. next. data) → 30

Print (t1. next. next. data) → 30





Q1 Given N > 0, create a linked list which contains data from 1 to N.

Example N = 4

3

Nodes having data [2 to N]

Node createLL (int n) {

Node head = new Node (1)

Node temp = head

for (i=2; i = ns itt) {

temp .next = new Node (i)

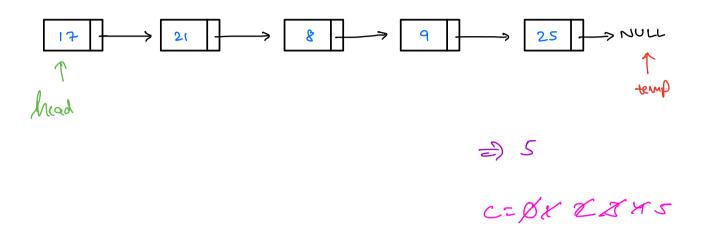
temp = temp.next

3

neturn head

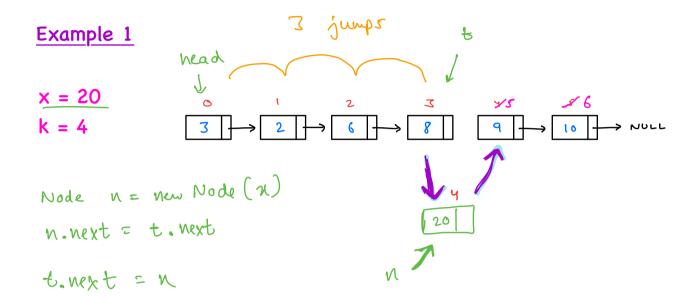
Q2 Given head Node of a linked list, return its size.

Example



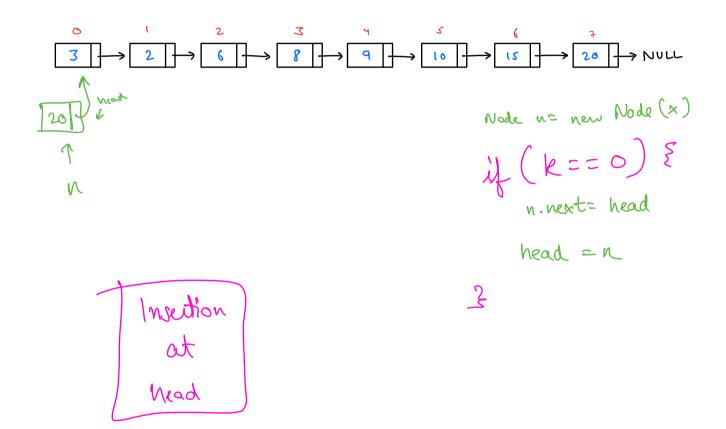
Break till 10:13 PM

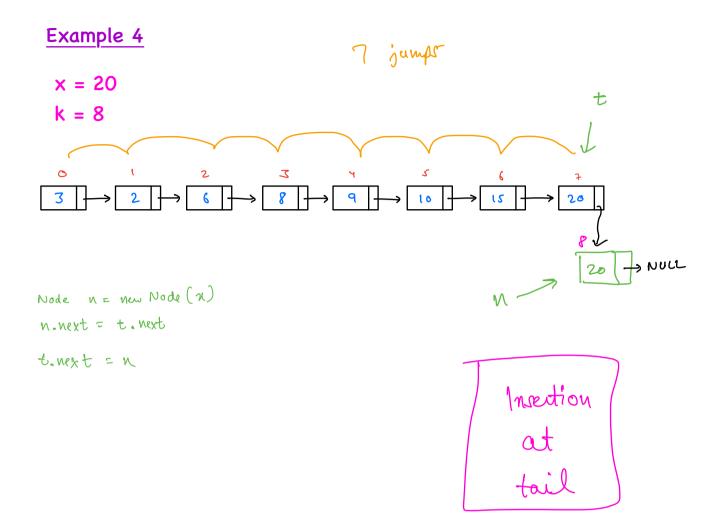
Q3 Given a head node of a LinkedList, insert a new node at kth index (0 based indexing)



$$x = 20$$

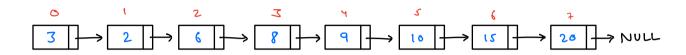
$$k = 0$$





$$x = 20$$

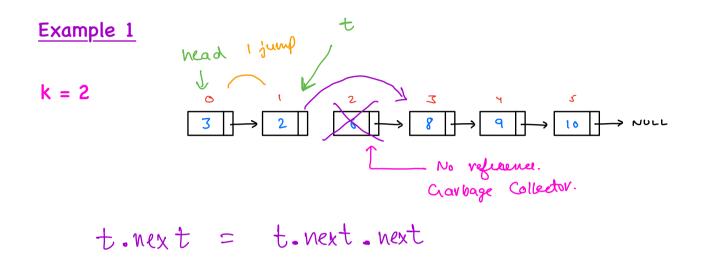
$$k = 9$$



K= -10

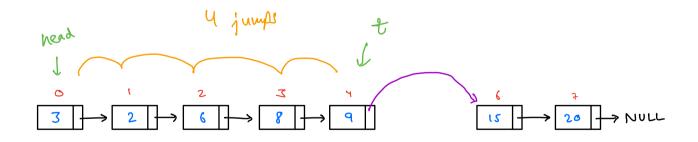
Node insert (Node head, int pos, int data) { if (par < 0 or pas > size (head)) { return head Node no new Node (x) if (par == 0) {
n.next= head return head Node to head for (i=0; i < por 1; i+1) = (k-1) jumps t = t.next n.next = t.next tinext = n TC: O(N) SC: O(1) return head 3

Q4 Given a head node of a LinkedList, delete the node at kth index.



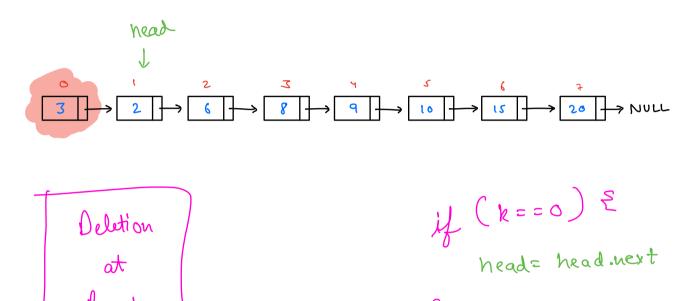
Example 2

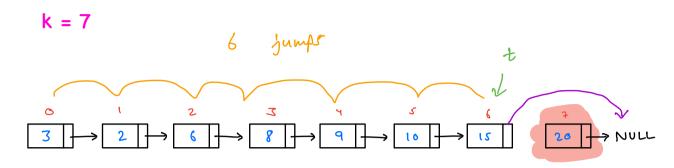
$$k = 5$$



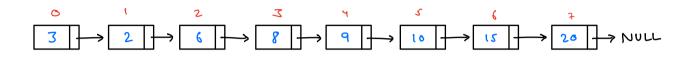
timent = timentiment

$$k = 0$$





$$k = 9$$



Node t=head

for (i=0; i< k-1; i+1)

t = t-next

t.next = t.next.next

return head

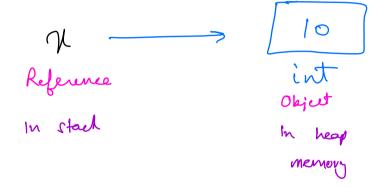
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Slides =

https://slides.com/tarunluthra/linked-listsbasics-python

Doubts

Thank You



Viecaser

- -> Intervierus
- -> OBMS

30-12 problems

Cross Night

Thank

Monday