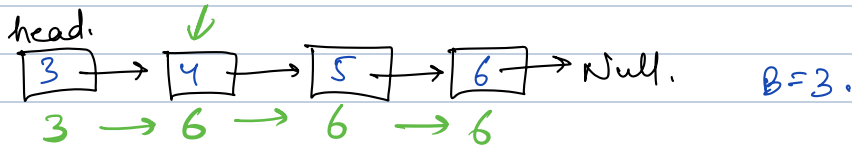


class starts at 9:05

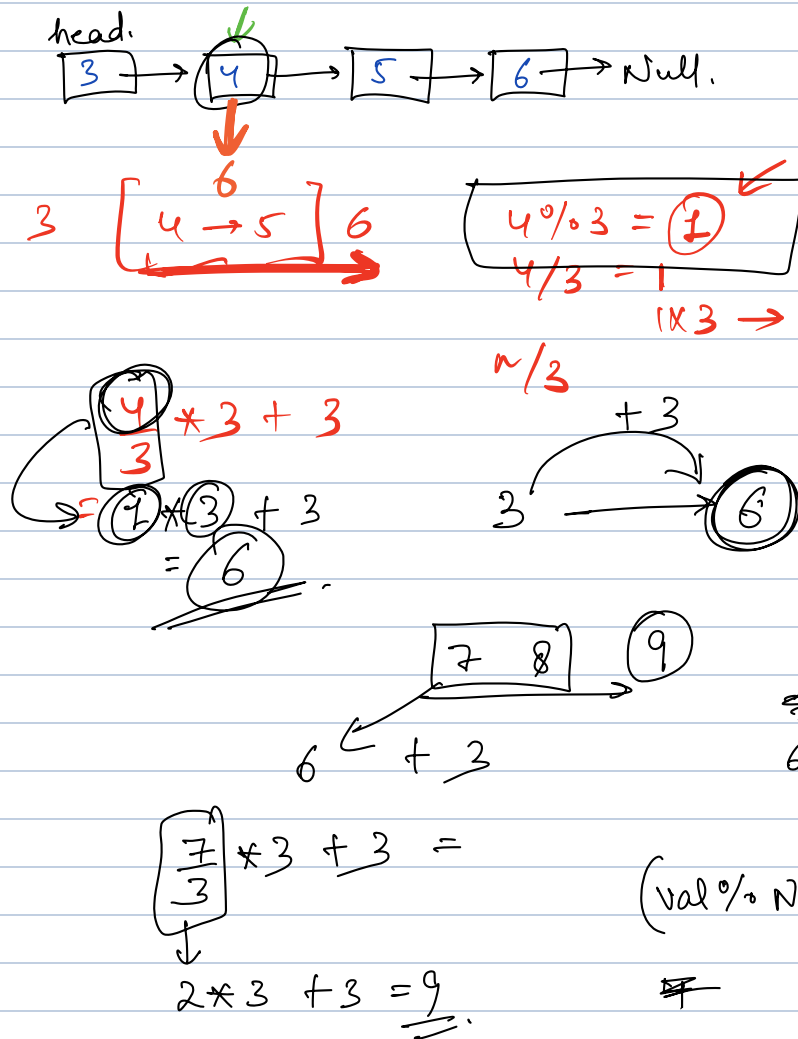
Q1 Bhiden & Traversal.

Linked List \rightarrow A

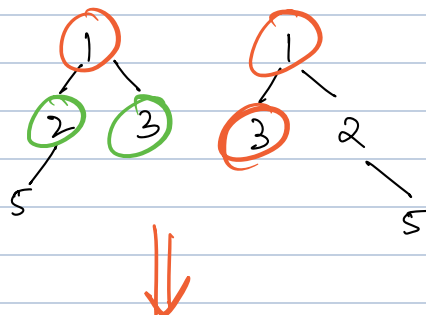
Integer \rightarrow B.



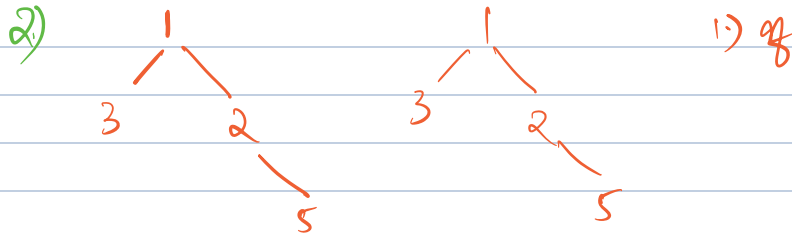
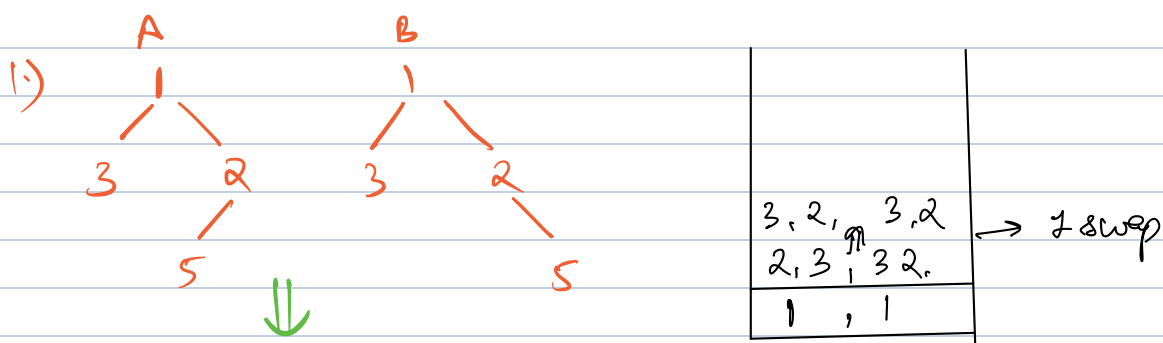
change the value of each node to its nearest multiple of B.



Q2. A B \rightarrow identical.



- 1) Try to make it identical by swapping left & right of a node \rightarrow min swaps?
- 2) If Not possible, return -1.



1.) Recursion

```
int solve (Node A, B)
```

1.) if (A == Null & B == Null) return 0;

if (A == Null || B == Null) return -1;

if (A.val != B.val) return -1;

TC → $O(N)$
 $O(A+B)$

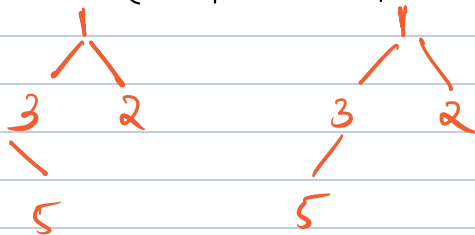
SC → $\log(N) \rightarrow h$
 $h \rightarrow \text{height}$

int temp1 = solve(A.left, B.left);
int temp2 = solve(A.right, B.right);

if (temp1 != -1 && temp2 != -1)
return temp1 + temp2;

int temp3 = solve(A.left, B.right);
int temp4 = solve(A.right, B.left);

if (temp3 != -1 && temp4 != -1)
return (temp3 + temp4 + 1)



Q Candies & Queries.

A →

0	1	2	3	4	5	6	7	8	9	10
0	0	1	2	2	0	0	0	0	0	0

 ✓

M

L	R
3	4
2	4

 ✓
✓
✓
✓
✓

C

1	4	0
---	---	---

Queries
Queries

return the no of children having candies atleast 1: C[i]

Brute Force.

- 1) for all M rows, add +1 from L to R in Array
- 2) for all Queries in C, traverse A & find count

$$TC \rightarrow O[(M * A) + |Q| * A]$$

Optimisation -

Initially All elements in A = 0.

- 1) for Lth index → do(+1)
- 2) for (Rth+1) index → do(-1)

L → 2 ✓
R → 4 ✓

1	2	3	4	5	6
0	+1	1	0	-1	0

0	1	2	2	0	0
---	---	---	---	---	---

prefix sum.

3 → 4

sort

TC → for M times $\rightarrow O(M) * 1$

Queries:

1	3	5	2
---	---	---	---

search for 1 or just greater than 1

0 0 0 1 2 2

Q →

1	3	5	2
---	---	---	---

1	2	4	4	5	6
---	---	---	---	---	---

$$TC \rightarrow Q * \log_2(A)$$

$$\text{Total TC} = O(M) + O(A) + O(A * \log_2 A) + A \log A$$

$$SC \rightarrow O(A)$$

prefix sum

sorting.

Q Little Pony. & String period.

String A \rightarrow Rearrange its letters such that the period of string is min & return min possible period.
 \hookrightarrow character in a period

A \rightarrow "abccba"

a \rightarrow 2

b \rightarrow 2

c \rightarrow 2

abc abc

3 char \Rightarrow o/p = 3

A \rightarrow "abccbz"

a \rightarrow 1

b \rightarrow 2

c \rightarrow 2

z \rightarrow 1

abccbz

\hookrightarrow o/p \rightarrow 6.

abccccaab \rightarrow

K.

c₁ \rightarrow f₁
 c₂ \rightarrow f₂
 c₃ \rightarrow f₃

K group

c₁ c₁ c₁

K.

f₁ \rightarrow divisible by K.

f₂, f₃ \rightarrow divisible by K.

$\overline{abc} \overline{abc} \overline{abc} \overline{abc} \overline{abc} \overline{abc} \rightarrow k=6$
 $\overline{abbaccabg} \overline{abbaccabg} \rightarrow k=2$

$f_1, f_2, f_3, \dots, f_n$
greatest common divisor? GCD/HCF.

Note \rightarrow k to be a factor of f_1, f_2, \dots, f_n , & the greatest factor is GCD.

→ 12

K.

$$\frac{\text{length of A}}{\leftarrow} = \begin{matrix} \text{no of chars} \\ \text{in one group} \end{matrix}$$
$$a \rightarrow 2$$

b → 2

$$C \rightarrow 2$$
 $z \rightarrow$
$$G \subset D \Rightarrow 1 \in K$$

length of string. N .

$$TC \Rightarrow O(N) + O\left[\log(\text{num})\right]$$

\downarrow
 min

\Downarrow
 $O(N)$

5 15

5 15 13

15

0

$$\begin{array}{r}
 10 \quad 15 \\
 10 \overline{) 15} \quad 1 \\
 \underline{10} \quad 10 \quad 1 \\
 \underline{10} \quad 0 \\
 \hline
 0
 \end{array}$$

Q. $A \& B$, find X such that

- 1.) $A \text{ XOR } X$ is min
- 2.) X should have set bits = B .

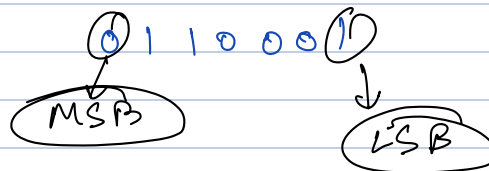
Ex \rightarrow $A = 3$ $X = ?$
 $B = 3$ 3 set bits
 $A \wedge X = \text{min.}$

$X = 3$ $3 \wedge 3 = 0$
 $A = 3$ $X = 7$ \swarrow 3 set bits
 $\quad \quad \quad 11$ $3 \wedge 7 = 4$

Ex. $A = 15$ $X \rightarrow$ 2 set bits
 $B = 2$ $X = 12$
 $15 \wedge 12 = 3$

Intuition.

- 1.) Setting MSB of integer increases the value of integer.



2.)

A	B	XOR
1	1	0
0	0	0
1	0	1
0	1	1

So, we will try to make i^{th} bit of X same as i^{th} bit of A .

Approach.

Start making X same as A [to minimise $A^T X = 0$].

$$A = \begin{pmatrix} 0 & 1 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 1 & 1 \end{pmatrix}$$

Case 1 $B = 2$, i.e. $B \leftarrow$ set Bits in A .

$A =$

0	1	1	0	1
---	---	---	---	---

X

0	0	1	0	1	0
---	---	---	---	---	---

$A \wedge X$

0	1	0	0	0	0
---	---	---	---	---	---

The result is 3.

Case 2, q.) $B = 5$ \rightarrow set Bits in A.

$A = \begin{bmatrix} 0 & 1 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$
 $X = \begin{bmatrix} 0 & 1 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$
 $A^T X = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$

b.) $B = 8$

b.) $B = 8$

$A = 011011$

$X = 011011$

$\{0000 \dots 011011\}$ 32 bits

011011

$0000 \dots$

A = 0 1 1 0 1 1
 1 1 0 1 1 1 1 1
 6 18

$$TC \rightarrow O(\log A) + B \leq 32.$$

$$32 + 32 \rightarrow \underline{\underline{O(1)}}$$