

# How Stateless Component Communicate

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## Stateless Component:

Stateless components are those components that don't have any state at all, which means you can't use this. `setState` inside these components. It is like a normal function with no render method. It has no lifecycle, so it is not possible to use lifecycle methods such as `componentDidMount` and other hooks.

## Example:

In this example, we will make use of **Redux** and **React-Redux** modules to **handle** our **application state** and for auto **re-render** of our functional components., And of course, React and React Dom

You can check out the completed demo [here](#)

In the example below we have three different components and one connected component

- **UserInputForm:** This component display an input field And when the field value changes, it calls the `inputChange` method on props (which is provided by the parent component), and if the data is provided as well, it displays that in the input field.
- **UserDashboard:** This component displays a simple message and also nests `UserInputForm` component, It also passes `inputChange` method to `UserInputForm` component, `UserInputForm` component in turn makes use of this method to communicate with the parent component.
- **UserDashboardConnected:** This component just wraps the `UserDashboard` component using `ReactRedux connect` method., This makes it easier for us to manage the component state and update the component when the state changes.
- **App:** This component just renders the **UserDashboardConnected** component.

```
const UserInputForm = (props) => {

  let handleSubmit = (e) => {
    e.preventDefault();
  }

  return(
    <form action="" onSubmit={handleSubmit}>
      <label htmlFor="name">Please enter your name</label>
      <br />
      <input type="text" id="name" defaultValue={props.data.name || ""}
onChange={ props.inputChange } />
    </form>
  )
}

const UserDashboard = (props) => {

  let inputChangeHandler = (event) => {
    props.updateName(event.target.value);
  }

  return(
    <div>
      <h1>Hi { props.user.name || 'User' }</h1>
      <UserInputForm data={props.user} inputChange={inputChangeHandler}
/>
    </div>
  )
}
```

```
}

const mapStateToProps = (state) => {
  return {
    user: state
  };
}

const mapDispatchToProps = (dispatch) => {
  return {
    updateName: (data) => dispatch( Action.updateName(data) ),
  };
};

const { connect, Provider } = ReactRedux;
const UserDashboardConnected = connect(
  mapStateToProps,
  mapDispatchToProps
)(UserDashboard);

const App = (props) => {
  return(
    <div>
      <h1>Communication between Stateless Functional Components</h1>
      <UserDashboardConnected />
    </div>
  )
}
```

```
const user = (state={name: 'John'}, action) => {  
  switch (action.type) {  
    case 'UPDATE_NAME':  
      return Object.assign( {}, state, {name: action.payload} );  
  
    default:  
      return state;  
  }  
};
```

```
const { createStore } = Redux;  
const store = createStore(user);  
const Action = {  
  updateName: (data) => {  
    return { type : 'UPDATE_NAME', payload: data }  
  },  
}
```

```
ReactDOM.render(  
  <Provider store={ store }>  
    <App />  
  </Provider>,  
  document.getElementById('application')  
);
```