

Lab Assignment 6: Semaphore

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Reader writer using Mutex

```
#include <stdio.h>

#include <pthread.h>

#include <string.h>

int hours = 23, mins = 59, secs = 53;

void update();

void display();

pthread_mutex_t timer_lock;

int main(void)

{

    void *status;

    pthread_t r_thr, w_thr;

    pthread_mutex_init(&timer_lock, 0);

    pthread_create(&r_thr, NULL, (void *)&display, (void *)NULL);

    pthread_create(&w_thr, NULL, (void *)&update, (void *)NULL);

    pthread_join(r_thr, &status);

    pthread_join(w_thr, &status);

}

void update()

{
```

```
void *status;

while (1)

{

    pthread_mutex_lock(&timer_lock);

    secs = secs + 1;

    if (secs == 60)

    {

        mins = mins + 1;

        secs = 0;

    }

    if (mins == 60)

    {

        hours = hours + 1;

        mins = 0;

    }

    if (hours == 24)

    {

        hours = 0;

    }

    pthread_mutex_unlock(&timer_lock);

    sleep(1);

}

pthread_exit(&status);
}
```

```
void display()
```

```
{

    void *status;

    while (1)
```

```

{

    pthread_mutex_lock(&timer_lock);

    printf("\n DISPLAY:");

    printf("\t %d %d %d", hours, mins, secs);

    pthread_mutex_unlock(&timer_lock);

    // sleep(1);

}

pthread_exit(&status);
}

```

Reader writer using semaphore

```

#include <stdio.h>

#include <pthread.h>

#include <semaphore.h>

#include <unistd.h>

sem_t r, w;

int h = 23, m = 59, s = 55;

void *reader(), *writer();

int main()

{

    pthread_t rth, wth;

    void *status;

    sem_init(&r, 0, 0);

    sem_init(&w, 0, 1);

    pthread_create(&rth, NULL, (void *)&reader, NULL);

    pthread_create(&wth, NULL, (void *)&writer, NULL);

```

```
pthread_join(rth, status);

pthread_join(wth, status);

sem_destroy(&w);

sem_destroy(&r);

}
```

```
void *writer()
{
    while (1)
    {
        sem_wait(&w);

        s = s + 1;

        if (s == 60)
        {
            m++;

            s = 0;
        }

        if (m == 60)
        {
            h++;

            m = 0;
        }

        if (h == 24)
        {
            h = 1;
        }

        // sleep(1);

        sem_post(&r);
    }
}
```

```

}

void *reader()
{
    while (1)
    {
        sem_wait(&r);

        printf("\n Display:\t");

        printf("%d:%d:%d", h, m, s);

        sem_post(&w);
    }
}

```

Producer consumer using Semaphore

```

#include <stdio.h>

#include <semaphore.h>

#include <pthread.h>

pthread_t producer_thr;
pthread_t consumer_thr;

sem_t full;

sem_t empty;

sem_t mutex;

int buf[3], item_no = 0, buf_index = 0;

void *producer()
{

```

```

int cntr;

for (cntr = 0; cntr < 5; cntr++)
{
    printf("Producer produced item %d\n", item_no);

    printf("Producer is checking if basket is having space\n");

    if (buf_index == 3)
        printf("Producer cannot insert as basket is full\n");

    sem_wait(&empty);

    sem_wait(&mutex);

    printf("Producer is inserting item %d in the basket\n",
item_no);

    buf[buf_index] = item_no;

    buf_index++;

    item_no++;

    sem_post(&mutex);

    sem_post(&full);

}
}

void *consumer()
{
    int item, cntr;

    for (cntr = 0; cntr < 5; cntr++)
    {

        printf("\tConsumer is checking if buffer is having an item\n");

```

```

        if (buf_index == 0)

            printf("\tConsumer cannot consume as buffer is empty\n");

        sem_wait(&full);

        sem_wait(&mutex);

        item = buf[buf_index];

        printf("\tConsumer is removing item %d from the basket\n",
item);

        buf_index--;

        sleep(3);

        sem_post(&mutex);

        sem_post(&empty);
    }
}

void main()
{
    sem_init(&mutex, 0, 1);
    sem_init(&full, 0, 0);
    sem_init(&empty, 0, 3);

    pthread_create(&producer_thr, NULL, producer, NULL);
    pthread_create(&consumer_thr, NULL, consumer, NULL);

    pthread_join(producer_thr, NULL);
    pthread_join(consumer_thr, NULL);
}

```

Write a program to solve producer-consumer problem using Thread & mutex

```
#include <stdio.h>

#include <pthread.h>

#include <string.h>

#include <semaphore.h>

char buffer[20];

void *produce();

void *consume();

pthread_mutex_t mut;

int main()

{

    void *status;

    pthread_t p_thr, c_thr;

    pthread_mutex_init(&mut, 0);

    pthread_create(&p_thr, NULL, (void *)&produce, NULL);

    pthread_create(&c_thr, NULL, (void *)&consume, NULL);

    pthread_join(p_thr, &status);

    pthread_join(c_thr, &status);

    return 0;

}
```



```
void *produce()
{
    char str[20];

    while (1)
    {

        pthread_mutex_lock(&mut);

        printf("\nENTER A STRING:");

        scanf("%s", str);

        strcpy(buffer, str);

        pthread_mutex_unlock(&mut);

        sleep(1);

    }
}

void *consume()
{
    char str1[20];

    while (1)
    {

        pthread_mutex_lock(&mut);

        strcpy(str1, buffer);

        printf("\nTHE CONSUMED STRING IS :%s", str1);

        pthread_mutex_unlock(&mut);

        sleep(1);

    }
}
```

```
}  
}
```