

Lab Assignment 3: CPU Scheduling

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1) FCFS

```
#include <iostream>

using namespace std;

void findWaitingTime(int processes[], int n,
                    int bt[], int wt[])
{
    wt[0] = 0;

    for (int i = 1; i < n; i++)
        wt[i] = bt[i - 1] + wt[i - 1];
}

void findTurnAroundTime(int processes[], int n,
                      int bt[], int wt[], int tat[])
{
    for (int i = 0; i < n; i++)
        tat[i] = bt[i] + wt[i];
}

void findavgTime(int processes[], int n, int bt[])
```

```

{

    int wt[n], tat[n], total_wt = 0, total_tat = 0;

    findWaitingTime(processes, n, bt, wt);

    findTurnAroundTime(processes, n, bt, wt, tat);

    cout << "Processes  "

         << " Burst time  "

         << " Waiting time  "

         << " Turn around time\n";

    for (int i = 0; i < n; i++)
    {

        total_wt = total_wt + wt[i];

        total_tat = total_tat + tat[i];

        cout << "      " << i + 1 << "\t\t" << bt[i] << "\t      "

              << wt[i] << "\t\t" << tat[i] << endl;

    }

    cout << "Average waiting time = "

         << (float)total_wt / (float)n;

    cout << "\nAverage turn around time = "

         << (float)total_tat / (float)n;

}

int main()

{

```

```

int processes[] = {1, 2, 3};

int n = sizeof processes / sizeof processes[0];

int burst_time[] = {10, 5, 8};

findavgTime(processes, n, burst_time);

return 0;
}

```

Output=

Processes Burst time Waiting time Turn around time

1	10	0	10
2	5	10	15
3	8	15	23

Average waiting time = 8.33333

Average turn around time = 16

2)SJF

```

#include <stdio.h>

int main()
{
    int A[100][4];

    int i, j, n, total = 0, index, temp;

    float avg_wt, avg_tat;

    printf("Enter number of process: ");

    scanf("%d", &n);

    printf("Enter Burst Time:\n");
}

```

```
for (i = 0; i < n; i++)

{

    printf("P%d: ", i + 1);

    scanf("%d", &A[i][1]);

    A[i][0] = i + 1;

}


for (i = 0; i < n; i++)

{

    index = i;

    for (j = i + 1; j < n; j++)

        if (A[j][1] < A[index][1])

            index = j;

    temp = A[i][1];

    A[i][1] = A[index][1];

    A[index][1] = temp;

    temp = A[i][0];

    A[i][0] = A[index][0];

    A[index][0] = temp;

}

A[0][2] = 0;


for (i = 1; i < n; i++)

{

    A[i][2] = 0;

    for (j = 0; j < i; j++)

        A[i][2] += A[j][1];

    total += A[i][2];

}
```

```

    }

    avg_wt = (float)total / n;

    total = 0;

    printf("P      BT      WT      TAT\n");

    for (i = 0; i < n; i++)
    {
        A[i][3] = A[i][1] + A[i][2];

        total += A[i][3];

        printf("P%d      %d      %d      %d\n", A[i][0],
                A[i][1], A[i][2], A[i][3]);
    }

    avg_tat = (float)total / n;

    printf("Average Waiting Time= %f", avg_wt);

    printf("\nAverage Turnaround Time= %f", avg_tat);
}

```

3)round robin

```

#include <iostream>

using namespace std;

void findWaitingTime(int processes[], int n,
                    int bt[], int wt[], int quantum)
{
    int rem_bt[n];

    for (int i = 0; i < n; i++)
        rem_bt[i] = bt[i];
}

```

```
int t = 0;

while (1)
{
    bool done = true;

    for (int i = 0; i < n; i++)
    {

        if (rem_bt[i] > 0)
        {
            done = false;

            if (rem_bt[i] > quantum)
            {

                t += quantum;

                rem_bt[i] -= quantum;
            }

            else
            {

                t = t + rem_bt[i];

                wt[i] = t - bt[i];
            }
        }
    }
}
```

```

        rem_bt[i] = 0;

    }

}

}

    if (done == true)

        break;

}

}

void findTurnAroundTime(int processes[], int n,

                        int bt[], int wt[], int tat[])

{

    for (int i = 0; i < n; i++)

        tat[i] = bt[i] + wt[i];

}

void findavgTime(int processes[], int n, int bt[],

                int quantum)

{

    int wt[n], tat[n], total_wt = 0, total_tat = 0;

    findWaitingTime(processes, n, bt, wt, quantum);

    findTurnAroundTime(processes, n, bt, wt, tat);

    cout << "PN\t "

         << " \tBT "

         << "   WT "

```

```

        << " \tTAT\n";

for (int i = 0; i < n; i++)
{
    total_wt = total_wt + wt[i];
    total_tat = total_tat + tat[i];
    cout << " " << i + 1 << "\t\t" << bt[i] << "\t "
        << wt[i] << "\t\t" << tat[i] << endl;
}

cout << "Average waiting time = "
    << (float)total_wt / (float)n;
cout << "\nAverage turn around time = "
    << (float)total_tat / (float)n;
}

int main()
{

    int processes[] = {1, 2, 3};
    int n = sizeof processes / sizeof processes[0];

    int burst_time[] = {10, 5, 8};

    int quantum = 2;
    findavgTime(processes, n, burst_time, quantum);
    return 0;
}

```


Output

PN	BT	WT	TAT
----	----	----	-----

1	10	13	23
---	----	----	----

2	5	10	15
---	---	----	----

3	8	13	21
---	---	----	----

Average waiting time = 12

Average turn around time = 19.6667