Name: Patel Shivam S.

Enroll no: 21162101019

Sem: 5 Batch: 51 Branch: CBA

Sub: Microservices

Practical 2

AIM: You have a requirement for deploying a NodeJS-based application on the local server. Implement it using a suitable code editor and deploy this application in the quickest way possible.

Practical 2.1: Develop a NodeJS application to create any website GUI (use HTML, CSS, JavaScript) using a suitable code editor Sample GUI should contain two buttons, with one button to turn ON the bulb provided in the user interface and a second button to turn OFF the bulb.

GITHUB LINK:

https://github.com/Shivam3783/microservice_practicals/tree/main/prac2

CODE:

```
▷ □ …
                                                                                       C
       EXPLORER

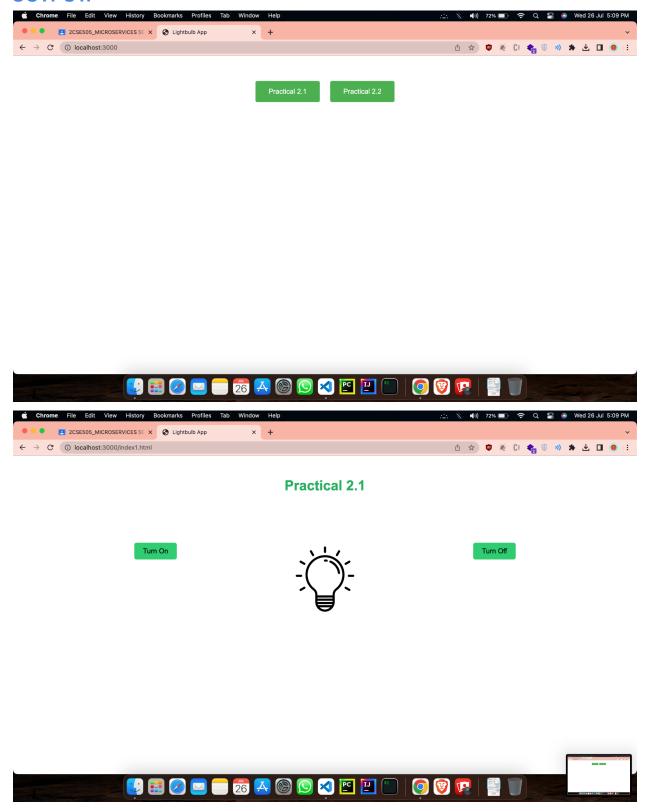
∨ OPEN EDITORS

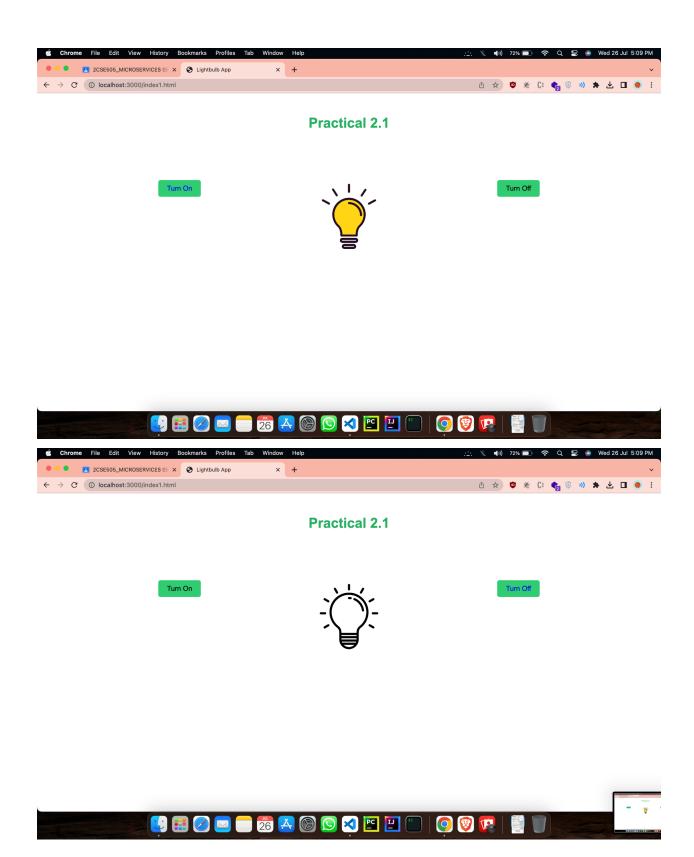
            o index2.html pu...
           # style.css public
           o index1.html pu...
                                           # style1.css public
     ∨ PRAC2
       > node_modules

    bulb_off.png
    bulb_off.png
    bulb_off.png

①
        □ bulb_on.png
        o index1.html
                                           o index2.html
        # style2.css
*
       Js index.js
       {} package-lock.json
•
       {} package.json
(8)
      > OUTLINE
     > TIMELINE
      > MYSQL
                                                                                                                                                                ▷ □ …
C
      V OPEN EDITORS
           index2.html pu...
Q
        × ♦ index1.html pu...
                                        <title>Lightbulb App</title>
<link rel="stylesheet" type="text/css" href="/style1.css">
           JS index.is
     ∨ PRAC2
       > node_modules
                                         <h1 id="prac">Practical 2.1</h1>
       ∨ public
        ubulb_off.png
(
        ubulb_on.png
                                         <button id="onBtn" onclick="turnOn()">Turn On</button>
<button id="offBtn" onclick="turnOff()">Turn Off</button>
        index.html
        o index1.html
        o index2.html
        # style.css
                                            document.getElementById('bulb').src = '/bulb_on.png';
document.getElementById('onBtn').style.color = 'blue';
document.getElementById('offBtn').style.color = 'black';
        # style1.css
        # style2.css
       Js index.js
       {} package-lock.json
•
       {} package.json
                                             document.getElementById('bulb').src = '/bulb_off.png';
                                              document.getElementById('onBtn').style.color = 'black';
document.getElementById('offBtn').style.color = 'blue';
      OUTLINE
     > TIMELINE
```

OUTPUT:





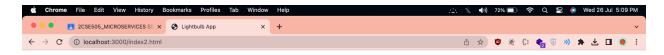
Practical 2.2: Developing NodeJS

application to create a website GUI (use HTML, CSS, JavaScript) to Click on the light bulb to turn on/off the light.

CODE:

```
Ф
      EXPLORER
                                                                      JS index.js
                                                                                    # style1.css
     \vee OPEN EDITORS
                            1 <!DOCTYPE html>
# style.css public
         o index1.html pu...
                                <title>Lightbulb App</title>
<link rel="stylesheet" type="text/css" href="/style2.css">
         # style1.css public
> node_modules
     ∨ public
      ubulb_off.png
                                <h1 id="prac"> Practical 2.2</h1>
      ubulb_on.png
      o index.html
      o index1.html
     const bulb = document.getElementById('bulb');
      # style.css
      # style2.css
                                 bulb.addEventListener('click', () => {
      Js index.js
      {} package-lock.json
     {} package.json
                                    | bulb.src = '/bulb_on.png';
} else {
                                     bulb.src = '/bulb_off.png';
     > OUTLINE
    > TIMELINE
     > MYSQL
```

OUTPUT:



Practical 2.2



Practical 2.2

