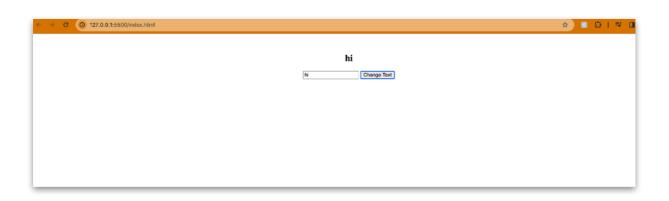
```
index.html

    index.html > 
    html > 
    head > 
    style > 
    ekeyframes spin

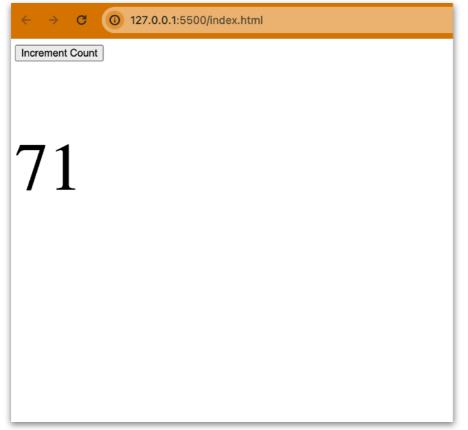
  2 v <html lang="en">
 cmarset="UTF-8">
cmeta name="viewport" content="width=device-width, initial-scale=1.0">
ctitle>Dynamic Text Change</title>
cstyle>
syle>
syle>
            margin-top: 50px;
text-align: center;
}
#text-container h2 {
              transition: transform 0.5s ease;
                animation: spin 1s linear infinite;
               @keyframes spin {
                from { transform: rotate(0deg);
                transform: rotate(360deg);
}
            <h2 id="text">Hello</h2>
<input type="text" id="textInput" placeholder="Enter text">
<button onclick="changeText()">Change Text</button>
           function changeText() {
             var inputText = document.getElementById("textInput").value;
var textElement = document.getElementById("text");
textElement.textContent = inputText;
textElement.classList.add("spin");
                setTimeout(function(){textElement.classList.remove("spin");}, 1000);
```



```
⋈ Welcome
               index.html

    index.html >  html >  body >  script >  incrementCount

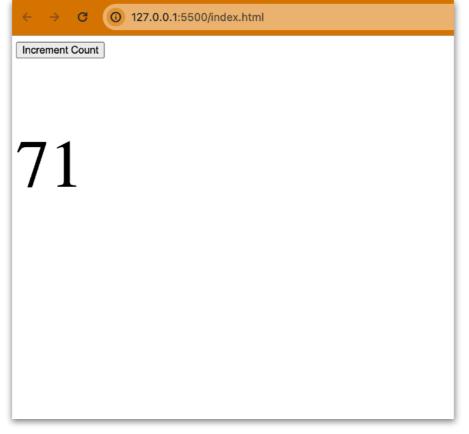
       <!DOCTYPE html>
       <html lang="en">
        <meta charset="UTF-8">
        <meta name="viewport" content="width=device-width, initial-scale=1.0">
        <title>Count Button</title>
        <style>
          #count {
            font-size: 16px;
             transition: font-size 0.2s ease;
        </style>
        <button onclick="incrementCount()">Increment Count</button>
         0
          var count = 0;
           function incrementCount() {
            count++;
             var countElement = document.getElementById("count");
             countElement.textContent = count;
 26
            countElement.style.fontSize = (16 + count) + "px";
         </script>
```



```
o index.html

    index.html > 
    html > 
    head > 
    style > 
    #count-list

     <!DOCTYPE html>
     <html lang="en">
       <meta charset="UTF-8">
       <meta name="viewport" content="width=device-width, initial-scale=1.0">
       <title>Count Button with List</title>
         #count-list {
          font-size: 16px;
transition: font-size 0.2s ease;
         #count-list li {
          margin-bottom: 5px;
       <button onclick="incrementCount()">Increment Count</button>
       var count = 0;
         function incrementCount() {
           count++;
           var listItem = document.createElement("li");
           listItem.textContent = count;
          listItem.style.fontSize = (16 + count) + "px";
           document.getElementById("count-list").appendChild(listItem);
```



```
⋈ Welcome
                                           o index.html ×
                            o index.html > ...
                              1 <!DOCTYPE html>
                                  <html lang="en">
                                   <meta charset="UTF-8">
                                   <meta name="viewport" content="width=device-width, initial-scale=1.0">
                                   <title>Dynamic Table Sum</title>
                                    <button onclick="addRow()">Add Row</button>
                                    1
               (i) 127.
          G
Add Row
1
                                     function addRow() {
2
                                       var table = document.getElementById("myTable");
3
                                       var rows = table.getElementsByTagName("tr");
                                       var lastRow = rows[rows.length - 1]; // Get the last row
5
                                       var prevRow = rows[rows.length - 2]; // Get the second-to-last row
8
                                       var newRow = table.insertRow(); // Insert a new row
13
                                       var newCell = newRow.insertCell(); // Insert a cell in the new row
21
34
                                       var sum = parseInt(lastRow.innerText) + parseInt(prevRow.innerText);
55
89
                                       newCell.innerText = sum;
144
233
377
610
987
1597
2584
4181
6765
10946
17711
28657
46368
75025
```

```
⋈ Welcome
                o index.html ×
 o index.html > ...
      <html lang="en">
        <meta charset="UTF-8">
        <meta name="viewport" content="width=device-width, initial-scale=1.0">
        <title>Calculator</title>
            margin-top: 10px;
             font-size: 18px:
        <input type="text" id="num1">
        <input type="text" id="num2">
        <button onclick="add()">+</button>
        <button onclick="subtract()">-</button>
        <button onclick="multiply()">*</button>
<button onclick="divide()">/</button>
        <div id="result"></div>
          function add() {
             var num1 = Number.parseInt(document.getElementById("num1").value);
             var num2 = Number.parseInt(document.getElementById("num2").value);
            document.getElementById("result").textContent = "Result: " + (num1 + num2);
          function subtract() {
           var num1 = Number.parseInt(document.getElementById("num1").value);
            var num2 = Number.parseInt(document.getElementById("num2").value);
             document.getElementById("result").textContent = "Result: " + (num1 - num2);
           function multiply() {
           var num1 = Number.parseInt(document.getElementById("num1").value);
             var num2 = Number.parseInt(document.getElementById("num2").value);
            document.getElementById("result").textContent = "Result: " + (num1 * num2);
          function divide() {
           var num1 = Number.parseInt(document.getElementById("num1").value);
             var num2 = Number.parseInt(document.getElementById("num2").value);
             if (num2 === 0) {
              document.getElementById("result").textContent = "Cannot divide by zero";
             } else {
              document.getElementById("result").textContent = "Result: " + (num1 / num2);
```



```
o index.html
<!DOCTYPE html>
<html lang="en":
  <meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.8">
   <title>Tip Calculator</title>
    body {
  font-family: Arial, sans-serif;
  text-align: center;
     .container {
| margin-top: 50px;
     label (
display: inline-block;
width: 150px;
margin-bottom: 10px;
      input[type="range"] {
  width: 200px;
     <label for="tipPercentage">Tip Percentage: <span id="tipPercentageValue">0%</span></label>
<input type="range" id="tipPercentage" nin="0" max="30" value="0" step="1"><br/>br>
     <label for="split">Number of People: <span id="splitValue">1</span></label>
<input type="range" id="split" min="1" nax="10" value="1" step="1"><br>
      <button onclick="calculateTip()">Calculate Tip</button><br><br><br><br>
     function calculateTip() {
    var billAmount = document.getElementById("billAmount").value;
    var tipPercentage = document.getElementById("tipPercentage").value;
    var split = document.getElementById("split").value;
        var tipAmount = (billAmount * (tipPercentage / 108)) / split;
        document.getElementById("tipAmount").innerHTML = "Tip per person: s" + tipAmount.toFixed(2);
      var billAmountRange = document.getElementById("billAmount");
var tipPercentageRange = document.getElementById("tipPercentage");
var splitRange = document.getElementById("split");
     billAmountRange.oninput = function() {
    document.getElementById("billAmountValue").textContent = this.value;
}
     tipPercentageRange.oninput = function() {
    document.getElementById("tipPercentageValue").textContent = this.value + "%";
}
     splitRange.oninput = function() {
    document.getElementById("splitValue").textContent = this.value;
```

