Jetpack Joyride

Saransh - 23 January 2020

Objective:

To survive the beams for at least 75 seconds to make it to the Boss enemy and ultimately defeat it.

Scoring:

The coins carry 1 point each. Each beam destroyed by bullet carries 2 points.

Gameplay:

Press 'w' to activate jetpack and move up.
Press 'a' to move left.
Press 'd' to move right.

Press 'k' to fire bullets. The mandalorian has infinite bullets.

Press 'Q' to quit the game.

Power ups:

Along the way you might find some power-ups to help (or not) your journey.
Speed Boost ^^ increases the game speed by a substantial amount.

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Press ' '(space bar) to activate shield. The shield prevents the mandalorian from damage from the beams.
Reloads every 45 seconds.

Obstacles:

Apart from beams There are also magnets in the way. The magnet pulls the mandalorian towards itself.

Conclusion:

If the player loses all it's health, the game exits and the user loses.
If the player defeats the mandalorian, the game exits and the user wins.

To run the game

Exract the file

cd 2018114016/

python3 game.py