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Entre Document

A Report On Padmawat Bhonalya Submtted n Fulfllment of the Requrement for the Award of the Degree of MASTERS OF COMPUTER APPLCATONS (MCA 2021)   Submtted to: Submtted by: Mr. Bachandeep bhattal   Grsh kumar (20MCA1020)   Assstant Prof. Shvam pathra(20MCA1023) UNVERSTY NSTTUTE OF COMPUTNG, CHANDGARH UNVERSTY Mohal, NH-95, Ludhana - Chandgarh State Hwy, Punjab 140413

CERTFCATE OF ORGNALTY Ths s to certfy that the project report enttled Padmawat Bhonalya App submtted to Unversty nsttute of Computng, Chandgarh Unversty n partal fulflment of the requrement for the award of the degree of MASTERS OF COMPUTER APPLCATONS (MCA) , s an authentc and orgnal work carred out by Grsh Kumar and Shvam Pathra wth enrolment No. 20MCA1023 and 20MCA1020 under my gudance. The matter emboded n ths project s genune work done by the student and has not been submtted whether to ths Unversty or to any other Unversty / nsttute for the fulflment of the requrements of any course of study. .... Sgnature of the Student: Sgnature of the Gude Name of the student: Name of the Gude: Shvam Pathra & Grsh Kumar   Mr. Bachandeep bhattal Enrolment No : 20MCA1023, 20MCA1020

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i CHAPTER 1 1. NTRODUCTON The am of developng Onlne Padmawat Bhonalya App project s to put the tradtonal way of takng orders wth computerzed system. Another mportant reason for developng ths project s to prepare order summary reports quckly and n accurate format at any pont of tme when requred. Ths project can be used by any restaurants or fast foods for customers for keepng ther order records. Ths project s easy, fast and accurate. t requres less storage space. Onlne Padmawat Bhonalya App uses MYSQL Server as database so there s not any chance of data loss or data securty. There s a lot of scope onlne food orderng busness and we can tap t to the max extent possble as everyone has access to an onlne orderng faclty va the nternet. Food busness usually wll have hgh demand and hence onlne busness prospect for food orderng should be proftable. We wll provde an easly accessble nterface wheren the customer can vew and place the order easly and fastly. The customer can regster ntally wth mnmum detals and wll be allowed to check the menu tems before orderng them, submt the order. The system records the detals n MySQL database so that t wll be easy to fetch later. 1.1 Advantages 1. Makes the orderng process easer 2. Effcent customer and order management 3. Montor your expenses ncurred n real tme 4. Free and cheap marketng 5. Better customers data 6. The convenence of moble orderng 7. Stay ahead of the competton 8. Greater reach

ii 1.2 Objectve The general objectves of the study s to develop a relable, convenent and accurate   Orderng System. The study has the followng specfc objectves: • To desgn a system that wll surely satsfed the customer servce. • To develop a system able to accommodate huge amount of orders at a tme. • To evaluate ts performance and acceptablty n terms of securty, user-frendlness, accuracy and relablty. • To develop a system able to accommodate huge amount of orders at a tme. • To evaluate ts performance and acceptablty n terms of securty, user-frendlness, accuracy and relablty. • To enhance the communcaton between the clent and the server and mnmze the tme of orderng. • One of the man objectves of a restaurant to ensure customer satsfacton. Manual lstng of orders by the waters/watresses may result to low response n customer servce. Hence, f the restaurant uses the proposed system, manpulaton of orders to the customers be so easy and quck by just touchng on the tablet and choosng the desred menu. • To automatcally calculate the bll. The system wll also automatcally compute and dsplays the fnal bll so the blls wll ready to prnt wthout havng any error because the nformaton for that tem s already nserted. 1.3 Modules 1.3.1 User Module The customer table conssts of below detals 1. fname : represents frst name of the customer. 2. lname : represents last name of the customer 3. locaton : represents locaton of the customer 4. mob : used for savng moble number of the customer 5. addr s used for savng address of customer 6. emal used for savng the emal of the customer 7. pw : wll save password of the customer 8. cpw : can help customer to change password Ths table s used to get the detals of customers

iii 1.3.2 Employee Module Employee table s used to save user logn nformaton. 1. d {prmary key} : user to save d of every user. 2. Emal : saves the emal nfo of the user. 3. Password : wll save password of user. 1.3.3 Orders Module Order table used to save 1. Emal : save emal of the customer. 2. Qty1 : saves quantty of Gulab Jamun. 3. Qty2 : saves quantty of Samosa 4. Qty3 : saves quantty of Plan Naan 5. Qty4 : saves quantty of Pulav 6. Qty5 : saves quantty of Pzza 7. Qty6 : saves quantty of Paneer Bhurj 8. Qty7 : saves quantty of Dosa 9. Qty8 : saves quantty of Mutton Leg 10. Qty8 : saves quantty of Thal

iv CHAPTER 2 2. SYSTEM ANALYSS & FEASBLTY STUDY 2.1 System analyss System analyss s an essental actvty that takes place when we are buldng a new nformaton system or changng exstng ones. Analyss s used to understand the exstng system and what s requred of t. At the concluson of analyss, there s system explanaton and a set of requrements for a new system. f there s no system

exsts, the analyss defnes only the requrements. 2.2 Need 1. Hgher Employee Productvty. Thnk about all the tme your employees expend takng orders over the phone and makng sure that the order s correct. When takng orders over the phone, there s a hgher chances of mscommuncaton, n turn, grppng employees to stay on the phone longer to ensure that they have gotten the correct order before hangng up. By mplementng an onlne orderng servce, employees wll gve less tme takng phone orders and can spend more tme actually preparng those orders for pck-up or delvery to the customer. Another mportant beneft of onlne orderng s the ablty for the customer to pre-place large orders and set a specfc pck-up or delvery tme. Ths allows the restaurant employees tme to properly prep large orders n advance. 2. Order Accuracy. Gong back to the mscommuncaton that often occurs when takng orders over the phone, onlne orderng systems allow the customer to select and change ther food order exactly the way they lke t. Ths order wll then be sent drectly to a restaurant prnter wth no msconcepton or mscommuncaton. Beng able to take an order straght from the prnter to prepare wll cut back on order naccuracy and wll save the restaurant from wastng money and bad revews. 3. Grow your Busness. Sometmes people don't want to be trouble wth callng and placng ther take-out or delvery order over the phone, and opt for a restaurant that provdes an onlne orderng servce or applcaton nstead. Easness s key when t comes to customer servce. Provdng a absolute and easy-to-use onlne orderng system wll create a better experence for customers, resultng n an ncrease n sales. 4. Ablty to Buld a Database. When your customers order through an onlne orderng servce, ths creates an opportunty for you to store nformaton, such as an emal address, locaton, phone number, and use ths nformaton to create a database. Ths database can then be used to communcate wth your customers and encourage them to come back

v through loyalty programs, emal marketng, malng coupons, and more. When takng orders over the phone, you often tmes only get ther phone number and delvery address, whch usually does not allow you to reconnect wth the customer after the transacton s complete. 5. Powerful Analytcs. Once you've bult your database of customers, you can then use analytcs offered wth onlne orderng servces to track the orderng patterns of your customers. Ths wll allow you to offer customzed promotons to customers based on what they frequently order or how frequently they order. You can also use ths nformaton to adjust, add, or remove menu tems based on what your customers are orderng.

mplementng an onlne orderng system can brng countless benefts to your restaurant busness. You may also consder usng your own, or partnerng wth an exstng onlne orderng app. Whchever you choose, Star Mcroncs s there to help you flawless ntegrate onlne orderng nto your restaurant by provdng cloud-based pont of sale technology to help that order go straght from the cloud, to your restaurant, and then out the door. 2.3 Feasblty study All projects are feasble f unlmted resources and nfnte tme s gven! Unfortunately, the development of computer-based system or product s more lkely plagued by a shortage of resources and dffcult delvery dates. t s both necessary and judcous to evaluate the feasblty of a project at the earlest possble tme. Generally, the feasblty study s used for determnng the cost of requred resources, benefts and whether the proposed system s feasble wth respect to the organzaton. There are three types of feasblty whch are equally mportant. They are: - 1. Economc feasblty 2. Techncal feasblty 3. Operatonal feasblty 2.3.1. Economc feasblty Economc feasblty s concerned wth cost savngs, ncreased profts & reductons n efforts. t shows how much benefcal s the new developed system than the exstng system. 2.3.1.1. System startup cost: - 1. PC wth good Processor

vi 2. Software 2.3.1.2. System operatng costs: - 1. Addtonal equpment (CDs, power supply) mantenances 2. Program mantenance As ths project s related to securty servce whch ams at provdng better servces to users and vewers and does not yeld any ncome. Provdng better servces s the basc requrement of any organzaton ether servces sector or fnancal sector. So, the proposed system s economcally feasble as t also reduces manpower utlzaton. 2.3.2. Techncal feasblty: - Techncal feasblty deals wth the exstng technology, software and hardware requrement of the proposed system. The proposed system "Onlne Padmawat Bhonalya App" needs the followng: 1. Software requred for development 2. Hardware requrement for development n order to mplement the proposed system necessary technology wll be acqured. Hence the proposed system s techncally feasble. 2.3.3. Operatonal feasblty: - Operatonal feasblty s the wllngness & ablty of the management, employees, users and others to use & support a proposed system. There s no dffculty n handlng the system. There s full support from management. Ths system can gve good support and makes the servces easy. CHAPTER 3

3. System Requrements 3.1 Software Requrements ? XAMPP Server : XAMPP s a free and open-source cross-platform web server soluton stack package developed by Apache Frends, [2] consstng manly of the Apache HTTP Server, MaraDB database, and nterpreters for scrpts wrtten n the PHP and Perl programmng languages. Snce most actual web server deployments use the same components as XAMPP, t makes transtonng from a local test server to a lve server possble. ? Text Edtor : A text edtor s a type of computer program that edts plan text. Such programs are sometmes known as "notepad" software, followng the namng of Mcrosoft Notepad. Text edtors are provded wth operatng systems and software development packages, and can be used to change fles such as confguraton fles, documentaton fles and programmng language source code. ? Browser:A web browser or nternet browser, a browser s a software program to present and explore content on the World Wde Web. These peces of content, ncludng pctures, vdeos, and web pages, are connected usng hyperlnks and classfed wth URs (Unform Resource dentfers). Here browser s usedto run the php code. 3.2 Hardware Requrements

? RAM: 2GB or More ? Processor: 500 MHz or Faster 3.3 Front-End Requrements ? PHP : The PHP Hypertext Preprocessor (PHP) s a programmng language that allows web developers to create dynamc content that nteracts wth databases. PHP s bascally used for developng web based software applcatons. Ths tutoral helps you to buld your base wth PHP.

PHP started out as a small open source project that evolved as more and more people found out how useful t was. Rasmus Lerdorf unleashed the frst verson of PHP way back n 1994. PHP s a MUST for students and workng professonals to become a great Software Engneer specally when they are workng n Web Development Doman. wll lst down some of the key advantages of learnng PHP: ?

PHP s a recursve acronym for "PHP: Hypertext Preprocessor". ? PHP s a server sde scrptng language that s embedded n HTML. t s used to manage dynamc content, databases, sesson trackng, even buld entre e- commerce stes. ? t s ntegrated wth a number of popular databases, ncludng MySQL, PostgreSQL, Oracle, Sybase, nformx, and Mcrosoft SQL Server ? HTML : HTML stands for Hyper Text Markup Language, whch s the most wdely used language on Web to develop web pages. HTML was created by Berners-Lee n late 1991 but "HTML 2.0" was the frst standard HTML specfcaton whch was publshed n 1995. HTML 4.01 was a major verson of HTML and t was publshed n late 1999. Though HTML 4.01 verson s wdely used but currently we are havng HTML-5 verson whch s an extenson to HTML 4.01, and ths verson was publshed n 2012. Orgnally, HTML was developed wth the ntent of defnng the structure of documents lke headngs, paragraphs, lsts, and so forth to facltate the sharng of scentfc nformaton between researchers. Now, HTML s beng wdely used to format web pages wth the help of dfferent tags avalable n HTML language. HTML s a MUST for students and workng professonals to become a great Software Engneer specally when they are workng n Web Development Doman. wll lst down some of the key advantages of learnng HTML: Create Web ste - You can create a webste or customze an exstng web template f you know HTML well. ? CSS : Cascadng Style Sheets, fondly referred to as CSS, s a smply desgned language ntended to smplfy the process of makng web pages presentable. CSS allows you to apply styles to web pages. More mportantly, CSS enables you to do ths ndependent of the HTML that makes up each web page. CSS s easy to learn and understood but t provdes powerful control over the

presentaton of an HTML document.   CSS saves tme : You can wrte CSS once and reuse same sheet n multple HTML pages. Easy Mantanence : To make a global change smply change the style, and All. ? Javascrpt : JavaScrpt s a very powerful clent-sde scrptng language. JavaScrpt s used manly for enhancng the nteracton of a user wth the webpage. n other words, you can make your webpage more lvely and nteractve, wth the help of JavaScrpt. JavaScrpt s also beng used wdely n game development and Moble applcaton development. Beng a scrptng language, JavaScrpt cannot run on ts own. n fact, the   browser s responsble for runnng JavaScrpt code. When a user requests an HTML page wth JavaScrpt n t, the scrpt s sent to the browser and t s up to the browser to execute t. The man advantage of JavaScrpt s that all modern web browsers support JavaScrpt. So, you do not have to worry about whether your ste vstor uses nternet Explorer, Google Chrome, Frefox or any other browser. JavaScrpt wll be supported. Also, JavaScrpt runs on any operatng system ncludng Wndows, Lnux or Mac. Thus, JavaScrpt overcomes the man dsadvantages of VBScrpt (Now deprecated) whch s lmted to just E and Wndows.   ? Bootstrap : Bootstrap s a free and open- source CSS framework drected at responsve, moble-frst front-end web development. t contans CSS- and JavaScrpt-based desgn templates for typography, forms, buttons, navgaton and other nterface

components. Bootstrap s the thrd-most-starred project on GtHub, wth more than 135,000 stars, behnd only freeCodeCamp (almost 305,000 stars) and margnally behnd Vue.js framework. Accordng to Alexa Rank, Bootstrap getbootstrap.com s n the top-2000 n US whle vuejs.org s n top-7000 n US. 3.4 Back-End ? MySQL 5.5.32 (usng phpmyadmn 4.0.6) : MySQL s the most popular Open Source Relatonal SQL Database Management System. MySQL s one of the best RDBMS beng used for developng varous web-based software applcatons. MySQL s developed, marketed and supported by MySQL AB, whch s a Swedsh company.

x 3.5 Data Flow Dagram (DFD) Data flows are data structures n moton, whle data stores are structure of data. Data flows are paths or 'ppe lnes', along whch data structures travel, where as the data stores are place where data structures are kept untl needed. Data flows are structure of data n moton, whle data stores are data structures at rest. Hence t s possble that the data flow and the data store would be made up of the same data structure. Data flow dagrams s a very easy tool for the system analyst because t gves the analyst the overall pcture of the system, t s a dagrammatc approach. 3.5.1) Level-0 DFD : Shows outlne of System Models. A level 0 data flow dagram (DFD), also known as a context dagram, shows a data system as a whole and emphaszes the way t nteracts wth external enttes. Fg. 3.5.1. Level 0 DFD 3.5.2) Level-1 DFD: Ths shows the separaton of all external, relatonshp between those modules and the applcaton. Onlne Padmawat Bhonalya App Food Management Logn Management Customer Management Order Management

xi The Level 0 DFD s broken down nto more specfc, Level 1 DFD. Level 1 DFD depcts basc modules n the system and flow of data among varous modules. Level 1 DFD also mentons basc processes and sources of nformaton. ? t provdes a more detaled vew of the Context Level Dagram. ? Here, the man functons carred out by the system are hghlghted as we break nto ts sub-processes. ?

dentfy processes. Each data-flow nto the system must be receved by a process. For each data-flow nto the system examne the documentaton about the system and talk to the users to establsh a plausble process of the system that receves the data-flow. Each process must have at least one output data-flow. Each output data- flow of the system must have been sent by a process; dentfy the processes that sends each system output. ? Draw the data-flows between the external enttes and processes. ? dentfy data stores by establshng where documents / data needs to be held wthn the
system. Add the data stores to the dagram, labellng them wth ther local name or descrpton.

Fg. 3.5.2. Level 1 DFD 3.5.3) Level – 2 DFD : Ths dfferentates the modules frontend and backend. 2-

level DFD goes one step deeper nto parts of 1-level DFD.t can be used to plan or record the specfc/necessary detal about the system's functonng.

Ths shows Onlne Padmawat Bhonalya App Food Management Logn Management Customer Management   Order Management Order management Generate Order Report Generate   System User Report Delvery Address management Check User Logn Detals

xii nteracton between 2 dfferent modules wthn an applcaton. Ths s used to explan the flow to developer teams. Fg. 3.5.3. Level 2 DFD CHAPTER 4 4. SYSTEM DESGN Logn Forgot password Check Credental s Logn To System Send Emal to User Manage Modules Check role of Access Manage Order Detals Manage Customer Detals Manage Cash Detals Manage Report Manage User Permsson Manage System   Admns Manage Roles of User Manage Coupon Detals

xiii Every restaurateur, owner and manager knows they need an effectve and effcent onlne orderng system n order to ensure ther long-term success as a busness. What most of them don't know, however, s how or where to get started. t can seem lke there are a mllon possbltes, and every sngle one of them can seem lke a stroke of genus. The problem s that most people who are

unfamlar wth web desgn, onlne purchasng systems and pont of sale ntegraton don't always understand how much an onlne Padmawat Bhonalya App desgn mpacts ts overall functonalty. What looks amazng on a webste may be a complete pan n the posteror for your customers to use or your house manager to admnstrate wthout four calls a day to techncal support or numerous hours of trannng. So, just how do you desgn a proper onlne Padmawat Bhonalya App, anyway? Here are some tps to get you started on your system desgn journey. Even f you decde to brng n outsde help, you wll at least be famlar wth what s out there and how t could potentally affect your customers and staff. Over the last century, people's eatng habts have changed a lot. Technology has also contrbuted to the changes n consumer preference as ther dependence on technology has moved them to do everythng onlne ncludng gettng cooked meals delvered to ther doorstep. Probably, ths s the one of the reason why the moble applcatons for orderng food onlne are so popular nowadays and became great source of deas for U/UX desgners. 4.1 Challenge found that factors contrbutng to the popularty of onlne food orderng were: lack of tme to prepare food, avalablty of varety, rewards and cash- backs. t led me to thnk of convenent and more attractve app for users n order to meet ther expectatons more precsely whle orderng food onlne. 4.2 Task Create U/UX desgn of webste for orderng food onlne. 4.3 Problem Defnton

xiv The moble aggregator s an applcaton that combnes varous thematc platforms n order to ncrease ther level of sales and ensure the convenience of the choce of dshes and drnks by users. A dstnctve feature of the webste s a sngle desgn, user-frendly nterface. decded to create competng a webste where to make an order should be as smple as few clcks on moble devce. And t should be easy to understand and nformatve about the optons and choces the users have. 4.4 Process 've started the process wth compettve research and dentfed top three compettors. Analyzng and comparng the content of ther webstes helped me to determne the drecton of development for my webste. 1. nformaton Gatherng : The frst step n desgnng a successful web ste s to gather nformaton. Many thngs need to be taken nto consderaton when the look and feel of your ste s created. 2. Plannng : Usng the nformaton gathered from phase one, t s tme to put together a plan for your web ste. Ths s the pont where a ste map s developed. 3. Desgn : Drawng from the nformaton gathered up to ths pont, t's tme to determne the look and feel of your ste. 4.

Development : The developmental stage s the pont where the web ste tself s created. At ths tme, your web desgner wll take all of the ndvdual graphc elements from the prototype and use them to create the actual, functonal ste. 5. Testng and Delvery : At ths pont, your web desgner wll attend to the fnal detals and test your web ste. They wll test thngs such as the complete functonalty of forms or other scrpts, as well last testng for last mnute compatblty ssues 6. Mantenance : The development of your web ste s not necessarly over, though. One way to brng repeat vstors to your ste s to offer new content or products on a regular bass.

xv CHAPTER 5 1. CODE NDEX.PHP >HTML< >HEAD< >TTLE/TTLE< >style type="text/css"< @mport url(style.css); a:lnk {color: #ffffff} // color of lnks set to whte a:vsted {color: #ffffff} a:hover {color: #ffffff} a:actve {color: #ffffff} >/style< >/HEAD< >BODY background="background.jpg"< >?php nclude("header.php"); ?< >FONT sze="5" color="whte"< >SECTON algn="center"<>A HREF="ndex.php"<>MG SRC="logo.png" alt="Home" d="logo" wdth="40" heght="35" algn="rghts"<>/MG<>/A<>/SECTON< >SECTON<>MAN< >B<>PBR< Please select any one:>/P<>/B<>/FONT< >SECTON algn="center"<>MG src="burger.jpg" wdth="250" heght="200" algn="rghts"<>/MG<>/SECTON< >TABLE < >TR<>TD<>FONT sze="6" color="black"< >A HREF="order.php" style="text-decoraton: none"<1)Kandval West>/A<>/FONT<>/TD<>/TR< >TR<>TD<>FONT sze="6" color="ffb6c1"< >A HREF="order.php" style="text-decoraton: none"<2)Kandval East>/A<>/FONT<>/TD<>/TR< >TR<>TD<>FONT sze="6" color="ffb6c1"< >A HREF="order.php" style="text-decoraton: none"<3)Borval West>/A<>/FONT<>/TD<>/TR<

xvi >TR<>TD<>FONT sze="6" color="ffb6c1"< >A HREF="order.php" style="text-decoraton: none"<4)Borval East>/A<>/FONT<>/TD<>/TR< >/TABLE<>/SECTON<>/MAN<>BR<>HRwdth="1000"<>FOOTER<>FONTsze="2" color="whte"< By contnung past ths page, you agree to our Terms of Servce, Cooke Polcy, Prvacy Polcy and Content Polces. © 2015-2016 - 24x7 Foodes Meda Pvt Ltd. All rghts reserved.>/FONT< >/FOOTER< >/BODY< >/HTML< HELP.PHP >HTML< >HEAD< >TTLE/TTLE< >style type="text/css"<

xvii *{font-famly: 'Roboto', sans-serf;} a:lnk {color: #ffffff} a:vsted {color: #ffffff} a:hover {color: #ffffff} a:actve {color: #ffffff} #grad {background: lnear-gradent(to rght, aqua , whte);} #panel, #flp { paddng: 2px; text-algn: left} #panel1,#panel2,#panel3,#panel4,#panel5,#panel6,#voucher{ dsplay:none; } //hde ths content .ptr { text-decoraton:

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contaner... && contaner.has(e.target).length === 0)

xviii { contaner.hde("slow"); }}); $(document).ready(functon(){ $("#banner").mouseenter(functon() { $("#voucher").show();
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$("#banner").dblclck(functon(){ alert("Error!!! You have double clcked. Please retry."); 4}); }); $(document).ready(functon()
{ $("#voucher").mousedown(functon(){ var $temp = $(">nput<"); $("body").append($temp);
$temp.val($("#voucher").text()).select(); document.execCommand("copy"); $temp.remove(); }); }); >/scrpt< >/HEAD<
>BODY background="dark.jpg"< >?php nclude("header.php"); ?< >TABLE wdth="1200" heght="440" style="border-
wdth:4px; border- style:dashed;border-color:#0000CC;border-radus: 25px;" algn="center" d="grad"<
>CAPTON<>FONT color="whte" sze="5"/FONT<>/CAPTON< >TR<>TD<>FONT sze="4" face="Tahoma"<>UL<
>L<>SECTON d="flp1" class="ptr"/SECTON< >dv d="panel1" class="panel"< We delver across the followng regons:>BR<
1)Kandval West>BR< 2)Kandval East>BR< 3)Borval West>BR< 4)Borval East>BR<>/dv<>/L<>HR<
>L<>SECTON d="flp2" class="ptr"/SECTON< >dv d="panel2" class="panel"<

xix We delver Wednesday, Thursday and Frday for all customers, as well as Saturdays, Mondays, Tuesdays and Sundays n
specfc areas.>BR< You can order durng any tme of the day. The delvery wll be done between 30-60 mns after placement of
order.>/dv<>/L<>HR< >L<>SECTON d="flp3" class="ptr"/SECTON< >dv d="panel3" class="panel"BR<
√ Provde the address of a helpful neghbor that wll be home durng the delvery wndow and can accept your package for
you.>BR< √ Have the box delvered to your work place.>/dv<>/L<>HR< >L<>SECTON d="flp4" class="ptr"/SECTON< >dv
d="panel4" class="panel"/DV<>/L<>HR< >L<>SECTON d="flp5" class="ptr"/SECTON< >dv d="panel5"
class="panel"/DV<>/L<>HR< >L<>SECTON d="flp6" class="ptr"/SECTON< >dv d="panel6"
class="panel"/DV<>/L<>/UL<>/FONT<>/TR<>/TD<>/TABLE< >DV d="voucher" style="color:whte;poston:absolute;font-sze:
25"/DV<>BR< >MG SRC="voucher.jpg" wdth="300" heght="150" border="2" d="banner" algn="rght"<>/MG< >/BODY<
>/HTML<

xx HEADER.PHP >!DOCTYPE html< >html< >head< >ttle<>?php echo "$ttle" ?<>/ttle< >style type="text/css"< @mport
url(style.css); a:lnk {color: #ffffff} // color of lnks set to whte a:vsted {color: #ffffff} a:hover {color: #ffffff} a:actve {color:
#ffffff} >/style< >/head< >body< >FONT sze="4" color="whte"< >NAV algn="rght" color="whte"<

xxi >A HREF="ndex.php"/A<   >A HREF="help.php"/A<   >?php sesson_start(); f(sset($_SESSON['user_nfo'])) echo
'Welcome >A HREF="logn.php"< '.$_SESSON['user_nfo'].'>/a<'; else echo '>A HREF="regster.php"/A<'; ?<
>/FONT<>/NAV< >/body< >/html< REGSTER.PHP >?php $conn = mysql_connect("localhost","root","","foodes"); f(!$conn){
de('Could not connect: '.mysql_connect_error()); } f(sset($_POST['submt'])){ $fname=$_POST['fname'];
$lname=$_POST['lname']; $locaton=$_POST['locaton']; $mob=$_POST['mob']; $addr=$_POST['addr'];
$emal=$_POST['emal'];

xxii $pw=$_POST['pw']; $cpw=$_POST['cpw']; $sql = "NSERT NTO user VALUES ('$fname', '$lname', '$locaton', '$mob',
'$addr', '$emal', '$pw', '$cpw');"; f(mysql_query($conn, $sql)) { $message = "You have been successfully regstered"; } else
{ $message = "Could not nsert record"; } echo ">scrpt type='text/javascrpt'/scrpt<"; $sql1 = "NSERT NTO
php_users_logn(`emal`, `password`) VALUES ('$emal', '$pw');"; f(mysql_query($conn, $sql1)){} else { echo ">scrpt
type='text/javascrpt'/scrpt<"; } } ?< >HTML< >HEAD< >TTLE/TTLE< >LNK REL="STYLESHEET" HREF="STYLE.CSS"<
>SCRPT type="text/javascrpt"< functon valdate() { var fname=document.getElementByd("fname"); var
lname=document.getElementByd("lname"); var mob=document.getElementByd("mob"); var
locaton=document.getElementByd("locaton"); var Emald=document.getElementByd("emal"); var
addr=document.getElementByd("addr"); var pw=document.getElementByd("pw"); var
cpw=document.getElementByd("cpw"); var alphaExp = /^[a-zA-Z]+$/;

xxiii var atpos = Emald.value.ndexOf("@"); var dotpos = Emald.value.lastndexOf("."); f(fname.value==null ||
fname.value=="") { fname.focus(); alert("Enter vald frst name"); return false; } f(fname.value.match(alphaExp)){} else{
alert("Frst name can have only letters"); fname.focus(); return false; } f(lname.value==null || lname.value=="") {

lname.focus(); alert("Enter vald last name"); return false; } f(lname.value.match(alphaExp)){} else{ alert("Last name can have only letters"); lname.focus(); return false; } f(locaton.selectedndex==0) { alert("Please select locaton"); locaton.focus(); return false; } f(mob.value==null || mob.value==" ") { alert("Please Enter Moble Number"); mob.focus(); return false; } f (sNaN(mob.value)) {

xxiv alert(" Your Moble Number must be ntegers"); mob.focus(); return false; } f((mob.value.length!= 10)) { alert("Enter the vald Moble Number(Lke : 9669666999)"); mob.focus(); return false; } f(addr.value==" " || addr.value=="") { alert("Please Enter Your Address"); addr.focus(); return false; } f (atpos>1 || dotpos>atpos+2 || dotpos+2<=Emald.value.length) { alert("Enter vald emal-D"); Emald.focus(); return false; } f(pw.value.length> 8 || cpw.value.length> 8) { alert("Please enter a password of atleast 8 characters"); pw.focus(); return false; } else f (pw.value.length != cpw.value.length) { alert("Passwords do not match."); pw.focus(); return false; } else f (pw.value != cpw.value) { alert("Passwords do not match."); pw.focus(); return false; }

xxv f (confrm("Do you want to submt your detals?") == true) {} else { return false; } var survey=prompt("How dd you hear about us? (Used only for survey)"); return true; } >/SCRPT< >/HEAD< >BODY background="background.jpg" style="background-poston: center; background-repeat: no-repeat; background-sze: cover"lnk="whte" alnk="whte" vlnk="whte"< >?php nclude("header.php"); ?< >FORM name="regster" method="post" acton="regster.php" onsubmt="return valdate()"< >TABLE border="1" bordercolor="whte"< >CAPTON<>FONT sze="6" color="WHTE"/FONT<>/CAPTON< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT name="fname" type="TEXT" placeholder="Enter your frst name" sze="30" maxlength="30" algn="center" d="fname" <>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT type="TEXT" name="lname" algn="center" sze="30" maxlength="30" placeholder="Enter your last name" d="lname"<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>SELECT name="locaton" d="locaton" style="color:#d3d3d3;" onchange="document.postElementByd('locaton').style.color='black';"< >OPTON VALUE="none" dsabled selected<-------SELECT YOUR LOCATON-------------->/OPTON< >OPTON VALUE="Kandval West" style="color:black;"/OPTON< >OPTON VALUE="Kandval East" style="color:black;"/OPTON< >OPTON VALUE="Borval East" style="color:black;"/OPTON< >OPTON VALUE="Borval West" style="color:black;"/OPTON< >/SELECT<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"

xxvi Number:>/FONT<>/TD< >TD<>NPUT type="TEXT" name="mob" sze="30" maxlength="10" placeholder="Enter your moble number" d="mob"<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD class="left"<>TEXTAREA rows="7" cols="33" wrap="physcal" placeholder="Enter your address" d="addr" name="addr" <>/TEXTAREA<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT name="emal" type="TEXT" d="emal" placeholder="Enter your E- Mal D" sze="30" maxlength="30"<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT type="PASSWORD" name="pw" sze="30" d="pw"<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT type="PASSWORD" name="cpw" sze="30" d="cpw"<>/TD<>/TR< >TR class="left"<>TD colspan="2"<>FONT sze="4" color="WHTE"< >NPUT type="checkbox" name="tc" value="tc"< have read and accepted the Terms and Condtons and >BR<   Prvacy Polcy>/FONT<>/TD<>/TR< >/TABLE< >P<>NPUT TYPE="Submt" value="Submt" name="submt" d="submt" class="button" onclck="f(!ths.form.tc.checked){alert('You must agree to the terms frst.');return false}"< >NPUT TYPE="Reset" value="Reset" d="reset" class="button"<>/P<>/FORM< >HR wdth="1000"< >FORM acton="logn.php"< >P algn="CENTER"<>FONT sze="6" color="whte" face="Aral"< Already have an account wth us? >BR<>/FONT< >NPUT TYPE="submt" value="Logn" d="logn" class="button"<>/P< >/FORM< >/BODY< >/HTML< xxv

xxv

xxix LOGN.PHP >?php $conn = mysql_connect("localhost","root","","foodes"); f(!$conn){ de('Could not connect: '.mysql_connect_error()); } f (sset($_POST['submt'])) { $fname=$_POST['fname']; $lname=$_POST['lname']; $locaton=$_POST['locaton']; $mob=$_POST['mob']; $addr=$_POST['addr']; $emal=$_POST['emal']; $pw=$_POST['pw']; $cpw=$_POST['cpw']; $sql = "NSERT NTO user VALUES ('$fname', '$lname', '$locaton', '$mob', '$addr', '$emal', '$pw', '$cpw');"; f(mysql_query($conn, $sql))

xxx { $message = "You have been successfully regstered"; } else { $message = "Could not nsert record"; } echo ">scrpt type='text/javascrpt'/scrpt<"; $sql1 = "NSERT NTO php_users_logn(`emal`, `password`) VALUES ('$emal', '$pw');"; f(mysql_query($conn, $sql1)) { } else { echo ">scrpt type='text/javascrpt'/scrpt<"; } } ?< >HTML< >HEAD< >TTLE/TTLE< >LNK REL="STYLESHEET" HREF="STYLE.CSS"< >SCRPT type="text/javascrpt"< functon valdate() { var

fname=document.getElementByd("fname"); var lname=document.getElementByd("lname"); var mob=document.getElementByd("mob"); var locaton=document.getElementByd("locaton"); var Emald=document.getElementByd("emal"); var addr=document.getElementByd("addr"); var pw=document.getElementByd("pw"); var cpw=document.getElementByd("cpw"); var alphaExp = /^[a-zA-Z]+$/; var atpos = Emald.value.ndexOf("@"); var dotpos = Emald.value.lastndexOf("."); f(fname.value==null || fname.value==""){ fname.focus();

xxxi alert("Enter vald frst name"); return false; } f(fname.value.match(alphaExp)){} else{ alert("Frst name can have only letters"); fname.focus(); return false; } f(lname.value==null || lname.value=="") { lname.focus(); alert("Enter vald last name"); return false; } f(lname.value.match(alphaExp)){} else{ alert("Last name can have only letters"); lname.focus(); return false; } f(locaton.selectedndex==0) { alert("Please select locaton"); locaton.focus(); return false; } f(mob.value==null || mob.value==" ") { alert("Please Enter Moble Number"); mob.focus(); return false; } f (sNaN(mob.value)) { alert(" Your Moble Number must be ntegers"); mob.focus(); return false; } f((mob.value.length!= 10))

xxxii { alert("Enter the vald Moble Number(Lke : 9669666999)"); mob.focus(); return false; } f(addr.value==" " || addr.value=="") { alert("Please Enter Your Address"); addr.focus(); return false; } f (atpos>1 || dotpos>atpos+2 || dotpos+2<=Emald.value.length){ alert("Enter vald emal-D"); Emald.focus(); return false; }f(pw.value.length> 8 || cpw.value.length> 8) { alert("Please enter a password of atleast 8 characters"); pw.focus(); return false; } else f (pw.value.length != cpw.value.length) { alert("Passwords do not match."); pw.focus(); return false; } else f (pw.value != cpw.value) { alert("Passwords do not match."); pw.focus(); return false; } f (confrm("Do you want to submt your detals?") == true) {} else { return false; }

xxxiii var survey=prompt("How dd you hear about us? (Used only for survey)"); return true; }>/SCRPT< >/HEAD< >BODY background="background.jpg" style="background-poston: center; background-repeat: no-repeat; background-sze: cover"lnk="whte" alnk="whte" vlnk="whte"< >?php nclude("header.php"); ?< >FORM name="regster" method="post" acton="regster.php" onsubmt="return valdate()"< >TABLE border="1" bordercolor="whte"< >CAPTON<>FONT sze="6" color="WHTE"/FONT<>/CAPTON< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT name="fname" type="TEXT" placeholder="Enter your frst name" sze="30" maxlength="30" algn="center" d="fname"<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT type="TEXT" name="lname" algn="center" sze="30" maxlength="30" placeholder="Enter your last name" d="lname"<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>SELECT name="locaton" d="locaton" style="color:#d3d3d3;" onchange="document.postElementByd('locaton').style.color='black';"< >OPTON VALUE="none" dsabled selected<-------SELECT YOUR LOCATON--------------->/OPTON< >OPTON VALUE="Kandval West" style="color:black;"/OPTON< >OPTON VALUE="Kandval East" style="color:black;"/OPTON< >OPTON VALUE="Borval East" style="color:black;"/OPTON< >OPTON VALUE="Borval West" style="color:black;"/OPTON< >/SELECT<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT type="TEXT" name="mob" sze="30" maxlength="10" placeholder="Enter your moble number" d="mob"<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD class="left"<>TEXTAREA rows="7" cols="33" wrap="physcal"

xxxiv placeholder="Enter your address" d="addr" name="addr"<>/TEXTAREA<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT name="emal" type="TEXT" d="emal" placeholder="Enter your E- Mal D" sze="30" maxlength="30"<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT type="PASSWORD" name="pw" sze="30" d="pw"<>/TD<>/TR< >TR class="left"<>TD<>FONT sze="5" color="WHTE"/FONT<>/TD< >TD<>NPUT type="PASSWORD" name="cpw" sze="30" d="cpw"<>/TD<>/TR< >TR class="left"<>TD colspan="2"<>FONT sze="4" color="WHTE"< >NPUT type="checkbox" name="tc" value="tc"< have read and accepted the Terms and Condtons and >BR<   Prvacy Polcy>/FONT<>/TD<>/TR< >/TABLE< >P<>NPUT TYPE="Submt" value="Submt" name="submt" d="submt" class="button" onclck="f(!ths.form.tc.checked){alert('You must agree to the terms frst.');return false}"<   >NPUT TYPE="Reset" value="Reset" d="reset" class="button" <>/P<>/FORM< >HR wdth="1000"< >FORM acton="logn.php"< >P algn="CENTER"<>FONT sze="6" color="whte" face="Aral"< Already have an account wth us?>BR<>/FONT< >NPUT TYPE="submt" value="Logn" d="logn" class="button"<>/P< >/FORM< >/BODY<>/HTML<

xxxv STYLE.CSS

xxxvi P,FOOTER,tr {text-algn: center;} table { margn: auto; } tr.left{text-algn:left} .button {dsplay: nlne-block; border-radius: 10px; background-color:aqua; border: none; color: #000080; text-algn: center; font-sze: 20px; paddng: 5px;

wdth: 200px; transton: all 0.5s; cursor: ponter; margn: 5px;} #button span { cursor: ponter; dsplay: nlne-block; poston: relatve; transton: 0.5s;} #button span:after { content: '»'; poston: absolute; opacty: 0; top: 0; rght: -20px; transton: 0.5s;} #button:hover span { paddng-rght: 25px;} #button:hover span:after { opacty: 1; rght: 0;} mg#logo{- webkt-flter: drop-shadow(10px 10px 10px red); flter: drop-shadow(8px 8px 10px red);} * { max-wdth: 100%; heght: auto; font-famly: 'Roboto', sans-serf;} MAN.CSS *{ font-famly: 'Roboto', sans-serf; } html,button,nput,select,textarea { color: #222;} html { font-sze: 1em; lne-heght: 1.4;} ::-moz-selecton { background: #b3d4fc; text-shadow: none;}

::selecton { background: #b3d4fc; text-shadow: none;} hr { dsplay: block; heght: 1px; border: 0; border-top: 1px sold #ccc; margn: 1em 0; paddng: 0;} audo,canvas,mg,vdeo { vertcal-algn: mddle;} feldset { border: 0; margn: 0; paddng: 0;} textarea { resze: vertcal;} * { -webkt-box-szng: border-box; -moz-box-szng: border-box; box-szng: border- box;} *:before,*:after { -webkt-box-szng: border-box; -moz-box-szng: border-box; box- szng: border-box;} body { background: #333333 url(../mg/3.jpg) no-repeat center bottom fxed; -webkt-background-sze: cover; -moz- background-sze: cover; -o-background-sze:

xxxvii cover; background-sze: cover; font-weght: 300;} .logn-form { margn: 50px auto; background: whte; paddng: 30px 0; poston: relatve; -webkt-box-shadow: 0 0 5px 3px rgba(0, 0, 0, 0.125); box-shadow: 0 0 5px 3px rgba(0, 0, 0, 0.125); heght: 400px; } .logn-form #form-loadng { text-algn: center; poston: absolute; top: 0; bottom: 0; wdth: 100%; opacty: 0.5; flter: alpha(opacty=50); z-ndex: 1000; background: #555555;} .logn-form #form-loadng { font- sze: 100px;} .logn-form #form-message { text-algn: center; color: #555555;} .logn-form .h1 { font-sze: 30px; color: #3EC038; paddng: 15px 15px 35px 15px; text-transform: uppercase; text-algn: center;} .logn-form .logo { heght: auto; max-wdth: 100%;} .logn-form .group { *zoom: 1; -webkt-transton: all ease .2s; transton: all ease .2s; border-left: 4px sold #fff; paddng: 10px 0;} .logn-form .group:before,.logn-form .group:after { content: " "; dsplay: table;} .logn-form .group:after { clear: both;} .logn-form.group

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webkt-box-shadow: nset 0px 0px 3px rgba(0, 0, 0, 0.03); box-shadow: nset 0px 0px 3px rgba(0, 0, 0, 0.03);} .logn-form nput[type=submt] { border:

none; background: #65CA60; color: whte; paddng: 5px 20px; text-transform: uppercase; font-weght: 500; border-radius: 1px; -webkt-box-shadow: nset 0 1px 1px rgba(0, 0, 0, 0.075); box-shadow: nset 0 1px 1px rgba(0, 0, 0, 0.075); - webkt-transton: background ease-n-out .15s; transton: background ease-n-out .15s; cursor:ponter;} .logn-form nput[type=button] { border: none; background: #65CA60; color: whte; paddng: 5px 20px; text-transform: uppercase; font-weght: 500; border-radius: 1px; -webkt-box-shadow: nset 0 1px 1px rgba(0, 0, 0, 0.075); box-shadow: nset 0 1px 1px rgba(0, 0, 0, 0.075); - webkt-transton: background ease-n-out .15s; transton: background ease-n-out

xxxviii .15s; cursor:ponter;} .logn-form nput[type=submt]:hover { background: #5AC253;} .logn-form { wdth: 320px;} @meda (mn-wdth: 550px) { .logn-form { wdth: 520px; } .logn-form .group < label { float: left; wdth: 180px; }.logn-form .group < dv { margn-left: 180px; paddng-left: 0; }} .form-control { dsplay: block; wdth: 100%; heght: 34px; paddng: 6px 12px; font- sze: 14px; lne-heght: 1.428571429; color: #555555; background-color: #ffffff; background-mage: none; border: 1px sold #cccccc; border-radius: 1px; -webkt-box-shadow: nset 0 1px 1px rgba(0, 0, 0, 0.075); box-shadow: nset 0 1px 1px rgba(0, 0, 0, 0.075); -webkt-transton: border-color ease-n-out .15s, box-shadow ease-n-out .15s; transton: border-color ease-n-out .15s, box-shadow ease-n-out .15s;} .form- control:focus { border-color: #66afe9; outlne: 0; -webkt-box-shadow: nset 0 1px 1px rgba(0,0,0,.075), 0 0 8px rgba(102, 175, 233, 0.6); box-shadow: nset 0 1px 1px rgba(0,0,0,.075), 0 0 8px rgba(102, 175, 233, 0.6);} .form-control::-moz-placeholder { color: #999999; opacty: 1;} .form-control:-ms-nput-placeholder { color: #999999;} .form-control::-webkt-nput-placeholder { color: #999999;} .form-control[dsabled], .form-control[readonly], feldset[dsabled] .form-control { cursor: not-allowed; background-color: #eeeeee; opacty: 1;} textarea.form-control { heght: auto;} .hde { dsplay: none !mportant;} .show { dsplay: block !mportant;} .one-lne { text-overflow: ellpss; whte-space: nowrap; overflow: hdden;} .arrow-up { border-left-color: transparent; border-rght-color: transparent; border-top- style: none;} .arrow-down { border-left-color: transparent; border-rght-color: transparent; border- bottom-style: none;} .arrow-rght { border-top-color: transparent; border-bottom-color: transparent; border- rght- style: none;} .arrow-left { border-top-color: transparent; border-bottom-color: transparent; border- left-style: none;} .arrow { wdth: 0; heght: 0; dsplay: nlne-block; vertcal-algn: mddle; border-color:

xxxix whte; border-wdth: 5px; border-style: sold;} .arrow.up { border-left-color: transparent; border-rght-color: transparent; border-top- style: none;} .arrow.down { border-left-color: transparent; border-rght-color: transparent; border- bottom-style: none;} .arrow.rght { border-top-color: transparent; border-bottom-color: transparent; border-rght-style: none;} .arrow.left { border-top-color: transparent; border-bottom-color: transparent; border- left-style: none;} label.err { color: red; dsplay: block; margn: 0; wdth: auto;} em { dsplay: block; margn: 5px 0 0px 180px; font-style: nhert;} .welcome{ lne-heght: 50px; paddng-left:30px; color: #555555; CONFG.PHP >?php /* Defne MySQL connecton detals and database table name */ //$SETTNGS["mysql_database"] = 'foodes'; //$SETTNGS["USERS"] = 'php_users_logn'; // ths s the default table name that we used /* Connect to MySQL */ $connecton = mysql_connect("localhost","root","","foodes"); //or de ('Unable to connect to MySQL server.>br <>br

xl CHANGEPW.PHP >html< >head< >ttle/ttle< >lnk rel="stylesheet" href="css/man.css"< >lnk href='http://fonts.googleaps.com/css?famly=Roboto:400,300,500' rel='stylesheet' type='text/css'< >lnk href="//netdna.bootstrapcdn.com/font-awesome/4.1.0/css/font-awesome.mn.css" rel="stylesheet"< >scrpt src="js/jquery-1.8.2.mn.js"<>/scrpt< >scrpt src="js/jquery.valdate.mn.js"<>/scrpt< >scrpt src="js/man.js"<>/scrpt< >style type="text/css"< a:lnk {color: #ffffff} a:vsted {color: #ffffff} a:hover {color: #ffffff} a:actve {color: #ffffff} >/style< >/head< >body< >?php nclude("header.php"); ?<

xl >form d="logn-form" class="logn-form" name="form1" method="post" acton="changepw.php"< >dv d="form-content"< >dv class="welcome"< Do you want to change your password?>br /< Emal D: >nput type="text" name="emal"<>br/< Current password: >nput type="password" name="opw"<>br/< New password: >nput type="password" name="npw"<>br/<>br/< >center<>nput type="submt" name="changepw" value="Change password"<>/center< >/dv< >/dv< >/form< >/body< >/html< >?php $connect = mysql_connect("localhost","root",""); mysql_select_db("foodes") or de("couldn't fnd database"); f (sset($_POST['changepw'])){ $emal=$_POST['emal']; $opw=$_POST['opw']; $npw=$_POST['npw']; $query = mysql_query("select * from php_users_logn where emal='$emal'"); $numrows = mysql_num_rows($query); f($numrows!=0) { whle($row = mysql_fetch_assoc($query)) { $dbemal = $row['emal']; $dbpassword = $row['password']; } f($dbemal==$emal&&$opw==$dbpassword) { $sql2 ="UPDATE php_users_logn SET password= '$npw' WHERE emal= '$dbemal';"; f(mysql_query($sql2)) { echo ">scrpt type='text/javascrpt'/scrpt<"; } else { echo ">scrpt type='text/javascrpt'/scrpt<"; } }

xl else echo ">scrpt type='text/javascrpt'/scrpt<"; } else echo ">scrpt type='text/javascrpt'/scrpt<"; } ?< DEACT.PHP >html< >head< >ttle/ttle< >lnk rel="stylesheet" href="css/man.css"< >lnk href='http://fonts.googleaps.com/css?famly=Roboto:400,300,500' rel='stylesheet' type='text/css'< >lnk href="//netdna.bootstrapcdn.com/font-awesome/4.1.0/css/font-awesome.mn.css" rel="stylesheet"< >scrpt src="js/jquery-1.8.2.mn.js"<>/scrpt< >scrpt src="js/jquery.valdate.mn.js"<>/scrpt< >scrpt src="js/man.js"<>/scrpt< >style type="text/css"<

xl a:lnk {color: #ffffff} a:vsted {color: #ffffff} a:hover {color: #ffffff} a:actve {color: #ffffff} >/style< >/head< >body< >?php nclude("header.php"); ?< >form d="logn-form" class="logn-form" name="form1" method="post" acton="deact.php"< >dv d="form-content"< >dv class="welcome"br /< Emal D: >nput type="text" name="emal" <>br/< Password: >nput type="password" name="password"<>br/<>br/<>br/< >center<>nput type="submt" name="submt" value="Deactvate account"<>/center<>/dv< >/dv< >/form< >/body< >/html< >?php f (sset($_POST['submt'])) { $emal=$_POST['emal']; $password=$_POST['password']; $connect = mysql_connect("localhost","root",""); mysql_select_db("foodes") or de("couldn't fnd database"); $query = mysql_query("select * from php_users_logn where emal='$emal'"); $numrows = mysql_num_rows($query); f($numrows!=0) { whle($row = mysql_fetch_assoc($query)) { $dbemal = $row['emal']; $dbpassword = $row['password']; } f($emal==$dbemal&&$password==$dbpassword) { $sql1 ="DELETE FROM `php_users_logn` WHERE emal='$dbemal';"; f(mysql_query($sql1)) {

xlv echo ">scrpt type='text/javascrpt'/scrpt<"; } else { echo ">scrpt type='text/javascrpt'/scrpt<"; } } else echo ">scrpt type='text/javascrpt'/scrpt<"; } else echo ">scrpt type='text/javascrpt'/scrpt<"; } ?< ORDER.PHP >?php sesson_start(); nclude('confg.php'); f (sset($_POST['submt'])){ f(!empty($_SESSON['user_nfo'])) { $qty1=$_POST['qty1']; $qty2=$_POST['qty2']; $qty3=$_POST['qty3']; $qty4=$_POST['qty4']; $qty5=$_POST['qty5']; $qty6=$_POST['qty6']; $qty7=$_POST['qty7']; $qty8=$_POST['qty8']; $qty9=$_POST['qty9']; $user_nfo=$_SESSON['user_nfo']; $sum=30* (nt)$qty1+60* (nt)$qty2+30* (nt)$qty3+180* (nt)$qty4+350* (nt)$qty5+200* (nt)$qty6+300* (nt)$qty7+250* (nt)$qty8+270* (nt)$qty9; $msg="Order placed successfully. Please make a payment of Rs ".$sum." by cash on successful delvery"; $connect =

```
mysql_connect("localhost","root",""); mysql_select_db($connecton,"foodes") or de("couldn't fnd database");
$sql="NSERT NTO
orders(emal,qty1,qty2,qty3,qty4,qty5,qty6,qty7,qty8,qty9)VALUES('$user_nfo','$qty1','$qty2','$qty3','$qty4','
$qty5','$qty6','$qty7','$qty8','$qty9');"; f(mysql_query($connecton,$sql)) { echo '>scrpt type="text/javascrpt"<
alert('".$msg."')>/scrpt<'; } else { echo '>scrpt type='text/javascrpt'/scrpt<';
```

xlv } } else echo '>scrpt type='text/javascrpt'/scrpt<'; } ?< >html< >head< >ttle/ttle< >style type="text/css"< @mport url(style.css); a:lnk {color: #ffffff} a:vsted {color: #ffffff} a:hover {color: #ffffff} a:actve {color: #ffffff} font{color:whte} mg{wdth:300; heght:200;} table{border-color:whte;heght:90%;} mg{border-color:whte} body{no-repeat center center fxed; -webkt-background-sze: cover; -moz-background-sze: cover; -o- background-sze: cover; background-sze: cover;} >/style< >scrpt type="text/javascrpt"< functon subtractQty(qty){ f(qty.value - 1 > 0) return; else qty.value--; } functon chk() { var qty1=document.getElementByd("qty1"); var qty2=document.getElementByd("qty2"); var qty3=document.getElementByd("qty3"); var qty4=document.getElementByd("qty4"); var qty5=document.getElementByd("qty5"); var qty6=document.getElementByd("qty6"); var qty7=document.getElementByd("qty7"); var qty8=document.getElementByd("qty8"); var qty9=document.getElementByd("qty9"); f((qty1.value==" && qty2.value==" && qty3.value==" && qty4.value==" &&qty5.value==" && qty6.value==" && qty7.value==" && qty8.value==" &&qty9.value==")||(qty1.value=='0' && qty2.value=='0' && qty3.value=='0' && qty4.value=='0' && qty5.value=='0' && qty6.value=='0' && qty7.value=='0' && qty8.value=='0' && qty9.value=='0')) { alert("Please select atleast 1 tem"); return false;

xlv } return true; } >/scrpt< >/head< >body background="a.jpg"< >FONT sze="4" color="whte"< >NAV algn="rght"< >A HREF="ndex.php"/A<   >A HREF="help.php"/A<   >?php f(sset($_SESSON['user_nfo'])) echo 'Welcome >A HREF="logn.php"< '.$_SESSON['user_nfo'].'>/a<'; else echo '>A HREF="regster.php"/A<'; ?< >/FONT<>/NAV< >form acton="order.php" name="orderform" method="post"< >table cellspacng="5" cellpaddng="2" algn="center"< >capton<>font sze="5"<>U/U<>/font<>/capton< >tr<>td< >mg src="gulabjamun.jpg" wdth="300" heght="200" border="5"<>br/< >font sze="4"/font< >nput type='text' name='qty1' d='qty1' sze="1" maxlength="2" class="qty" style="wdth: 25px;"/< >nput type='button' name='add' onclck='javascrpt: document.getElementByd("qty1").value++;' value='+'/< >nput type='button' name='subtract' onclck='javascrpt: subtractQty(qty1);' value='-'/< >font sze="4"/font<>/td< >td<>mg src="samosa.jpg" wdth="300" heght="200" border="2"<>br/< >font sze="4"/font< >nput type='text' name='qty2' d='qty2' sze="1" maxlength="2" class="qty" style="wdth: 25px;"/< >nput type='button' name='add' onclck='javascrpt: document.getElementByd("qty2").value++;' value='+'/< >nput type='button' name='subtract' onclck='javascrpt: subtractQty(qty2);' value='-'/< >font sze="4"/font<>/td< >td<>mg src="naan.jpg" wdth="300" heght="200" border="2"<>br/< >font sze="4"/font< >nput type='text' name='qty3' d='qty3' sze="1" maxlength="2" class="qty" style="wdth: 25px;"/< >nput type='button' name='add' onclck='javascrpt: document.getElementByd("qty3").value++;' value='+'/< >nput type='button' name='subtract' onclck='javascrpt: subtractQty(qty3);' value='-'/< >font sze="4"/font<>/td<>/tr< >tr<>td<>mg src="pulav.jpg" wdth="300" heght="200" border="2" <>br/< >font sze="4"/font< >nput type='text' name='qty4' d='qty4' sze="1" maxlength="2" class="qty" style="wdth: 25px;"/< >nput type='button' name='add' onclck='javascrpt: document.getElementByd("qty4").value++;' value='+'/< >nput type='button' name='subtract' onclck='javascrpt: subtractQty(qty4);' value='-'/< >font sze="4"/font<>/td<>td<>mg src="pzza.jpg" wdth="300" heght="200" border="2"<>br/< >font sze="4"/font< >nput type='text' name='qty5' d='qty5' sze="1" maxlength="2" class="qty" style="wdth: 25px;"/< >nput type='button' name='add' onclck='javascrpt: document.getElementByd("qty5").value++;' value='+'/< >nput type='button' name='subtract' onclck='javascrpt: subtractQty(qty5);' value='-'/<

xlv >font sze="4"/font<>/td< >td<>mg src="bhurj.jpg" wdth="300" heght="200" border="2"<>br/< >font sze="4"/font< >nput type='text' name='qty6' d='qty6' sze="1" maxlength="2" class="qty" style="wdth: 25px;"/< >nput type='button' name='add' onclck='javascrpt: document.getElementByd("qty6").value++;' value='+'/< >nput type='button' name='subtract' onclck='javascrpt: subtractQty(qty6);' value='-'/< >font sze="4"/font<>/td<>/tr< >tr<>td< >mg src="dosa.jpg" wdth="300" heght="200" border="2"<>br/< >font sze="4"/font<   >nput type='text' name='qty7' d='qty7' sze="1" maxlength="2" class="qty" style="wdth: 25px;"/< >nput type='button' name='add' onclck='javascrpt: document.getElementByd("qty7").value++;' value='+'/< >nput type='button' name='subtract' onclck='javascrpt: subtractQty(qty7);' value='-'/< >font sze="4"/font< >/td<>td< >mg src="nonveg.jpg" wdth="300" heght="200" border="2"<>br/< >font sze="4"/font< >nput type='text' name='qty8' d='qty8' sze="1"

maxlength="2" class="qty" style="wdth: 25px;"/< >nput type='button' name='add' onclck='javascrpt: document.getElementByd("qty8").value++;' value='+'/< >nput type='button' name='subtract' onclck='javascrpt: subtractQty(qty8);' value='-'/< >font sze="4"/font<>/td< >td< >mg src="thal.jpg" wdth="300" heght="200" border="2"<>br/< >font sze="4"/font< >nput type='text' name='qty9' d='qty9' sze="1" maxlength="2" class="qty" style="wdth: 25px;"/< >nput type='button' name='add' onclck='javascrpt: document.getElementByd("qty9").value++;' value='+'/< >nput type='button' name='subtract' onclck='javascrpt: subtractQty(qty9);' value='-'/< >font sze="4"/font<>/td<>/tr< >tr<>/tr<>tr<>/tr<>tr<>/tr<>tr<>/tr<>tr<>td colspan="3" <>nput type="submt" name="submt" value="Order now!!!" class="button" onclck="return chk()" <>/nput<>/td<>/tr< >/table<>/form< >/body< >/html< xlv

xlx 5.1 DATABASE

l CHAPTER 6 2. TESTNG 6.1 SOFTWARE TESTNG Testng s vtal to the success of the software. Testng of the s/w leads to uncoverng of errors n the s/w functonal and requrements are met. Testng also provde a good ndcaton of s/w relablty as software qualty as a whole. The result of the dfferent phases of testng are evaluated and then compared wth the expected results. f the errors are uncovered they are debugged and corrected. 6.2 SOFTWARE TESTNG TECHNQUES

l A strategy for the software testng may also be vewed n the context of the spral. 6.2.1. Unt Testng Unt test begns at the vortex of the spral and concentrates on each unt of the software as mplemented n source code. Unt testng focuses verfcaton effort on the smallest unt of software desgn- the software component or module usng the component level desgn descrpton as a gude, mportant control paths are tested to uncover errors wthn the boundary of the module. The unt testng s whte-box orented, and the steps can be conducted n parallel for multple components. The modules n the project allocated to each of the ndvduals were tested ndvdually for errors and a lst of all the errors were compled and the code was reworked to remove the errors encountered. Thus as a frst step, the modules was frst ndvdually made error free. 6.2.2. ntegraton Testng ntegraton Testng s a systematc technque for constructng the program structures whle at the same tme conductng tests to uncover errors assocated wth nterfacng. The objectve s to take unque tested components and buld a program structure that has been dctated by desgn. A number of dfferent ncremental ntegraton strateges are dscussed below: (a).Top-Down ntegraton: Top down ntegraton testng s an ncremental approach to constructon of a program structure. Modules are ntegrated by downward through the control herarchy, begnnng wth the man control module. Modules subordnate (and ultmately subordnate) to the man control module and ncorporated nto the structure n ether a depth-frst or breadth-frst manner. (b).Bottom-up ntegraton : Bottom-up ntegraton testng as ts name mpled, begns constructon and testng wth atomc modules (.e. components at the lowest level n the program structure) because components are ntegrated from the bottom up, processng requred for components subordnate to a gven level s always avalable need for struts s elmnated. 6.2.3. Regresson Testng: Each tme a new module s added as a part of ntegraton testng, the software changes, new data flow part are establshed, new /o may occur and new control logc s nvoked. Regresson s the re executon of some subsets of tests that have already been conducted to ensure that changes have not propagate unntended sde effects.

l 6.2.4. Valdaton Testng: At the culmnaton of ntegraton testng, software s completely assembled as a package, nterfacng errors have been uncovered and corrected, and a fnal seres of software tests- valdaton testng- may begn. Valdaton succeeds when software functons n a manner that can be reasonably expected by the customer. Valdaton Test Crtera: Software valdaton s acheved through a seres of black box tests that demonstrate conformty wth requrements. After each valdaton test case has been conducted, one of two possble condtons exsts: • The functon or performance characterstcs conform to specfcaton and are accepted or •A devaton from specfcaton s uncovered and a defcency lst s created. Confguraton Revew The ntent of the revew s to ensure that all elements of the software confguraton have been properly developed, are cataloged and have the necessary detal to bolster the support phase of the software lfe cycle. 6.2.5. Alpha and Beta Testng Alpha Testng: The customer conducts the alpha test at the developer

ste. The software s used n a nature settng wth the developer "lookng over the shoulder" of the user and recordng errors and usage problem. Alpha test s conducted n a controlled envronment. The developer of the software creates ths envronment. The most mportant advantage of ths type of test s that durng ths test the user can work on the software n a gudance of the developer of the software. Ths can be a medum so that the user can get the better tranng for the use of the software and developer can get the real reason of the generaton of error or defect. (b).Beta Testng: The Beta test s conducted at one or more customer ste by the end users of the software. Beta test s a lve applcaton of the software n an envronment that cannot be controlled by the developer. The customer records all problems that are encountered durng beta testng and reports these to the developer at regular ntervals. At a result of problems durng beta test, the software developer makes modfcaton and then prepares for releases of the software product to the entre customer based. 6.2.6. System Testng System testng s actually a seres of dfferent tests whose prmary purpose s to fully exercse the computer based system. Although each test has a dfferent purpose, all work

l to verfy that system elements have been properly ntegrated and perform allocated functons. 6.2.7. Recovery Testng Recovery testng s a system test that forces the software to fal n a varety of ways and verfes that recovery s properly performed. f recovery s automatc data recovery and restart and are evaluated for correctness. f recovery requres human nterventon, the mean-tme–to

–repar (MTTR) s evaluated to determne whether t s wth n acceptable lmts. 6.2.8. Securty Testng Securty testng attempts to verfy that protecton mechansm bult nto a system wll, n fact, protect t from mproper penetraton. 6.2.9. Stress Testng Stress testng executes a system n a manner that demands resources n an abnormal quantty, frequency or volume. For example •Specal test may be desgned that generate 10 nterrupts per second when one or two s the average rate.
•Test cases that may excessve huntng for dsk-resdent data are created. 6.2.10. Performance testng Performance testng s desgned to test the run tme performance of software wthn the context of the ntegrated system. Performance testng occurs throughout all steps n the testng process. 6.3 SCOPE OF TESTNG 6.3.1 Whte Box Testng The purpose of any securty testng method s to ensure the robustness of a system n the face of malcous attacks or regular software falures. Whte box testng s performed based on the knowledge of how the system s mplemented. Whte box testng ncludes analyzng data flow, control flow, nformaton flow, codng practces, and excepton and error handlng wthn the system, to test the ntended and unntended software behavor. Whte box testng can be performed to valdate whether code mplementaton follows ntended desgn, to valdate mplemented securty functonalty, and to uncover explotable vulnerabltes. Whte box testng requres access to the source code. Though whte box testng can be performed any tme n the lfe cycle after the code s developed, t s a good practce to

lv perform whte box testng durng the unt testng phase. Whte box testng requres knowng what makes software secure or nsecure, how to thnk lke an attacker, and how to use dfferent testng tools and technques. The frst step n whte box testng s to comprehend and analyze source code, so knowng what makes software secure s a fundamental requrement. Second, to create tests that explot software, a tester must thnk lke an attacker. Thrd, to perform testng effectvely, testers need to know the dfferent tools and technques avalable for whte box testng. The three requrements do not work n solaton, but together. 6.3.2. Black Box Testng Black box testng takes an external perspectve of the test object to derve test cases. These tests can be functonal or non-functonal, though usually functonal. The test desgner selects vald and nvald nput and determnes the correct output. There s no knowledge of the test object's nternal structure. Ths method of test desgn s applcable to all levels of software testng: unt, ntegraton, functonal testng, system and acceptance. The hgher the level, and hence the bgger and more complex the box, the more one s forced to use black box testng to smplfy. Whle ths method can uncover unmplemented parts of the specfcaton, one cannot be sure that all exstent paths are tested. 6.4 Test Strategy How we plan to cover the product so as to develop an adequate assessment of qualty. A good test strategy s: • Specfc • Practcal • Justfed The purpose of a test strategy s to clarfy the major tasks and challenges of the test project. Test Approach and Test Archtecture are other terms commonly used to descrbe what 'm callng test strategy. testng, cause-effect graphng, boundary testng, and whte box testng to test ths product aganst ts specfcaton." The test

strategy s a formal descrpton of how a software product wll be tested. A test strategy s developed for all levels of testng, as requred. The test team analyzes the requrements, wrtes the test strategy and revews the plan wth the project team. The test plan may nclude test cases, condtons, the test envronment, a lst of related tasks, pass/fal crtera and rsk assessment. nputs for ths process: • A descrpton of the requred hardware and software components, ncludng test

lv tools. Ths nformaton comes from the test envronment, ncludng test tool data. • A descrpton of roles and responsbltes of the resources requred for the test and schedule constrants. Ths nformaton comes from man-hours and schedules. • Testng methodology. Ths s based on known standards. • Functonal and techncal requrements of the applcaton. Ths nformaton comes from requrements, change request, techncal and functonal desgn documents. • Requrements that the system can not provde, e.g. system lmtatons. Outputs for ths process: • An approved and sgned off test strategy document, test plan, ncludng test cases. • Testng ssues requrng resoluton. Usually ths requres addtonal negotaton at the project management level. 6.5 Test Plannng Testng s sometmes ncorrectly thought as an after-the-fact actvty; performed after programmng s done for a product. nstead, testng should be performed at every development stage of the product. Test data sets must be derved and ther correctness and consstency should be montored throughout the development process. f we dvde the lfecycle of software development nto "Requrements Analyss", "Desgn", "Programmng/Constructon" and "Operaton and Mantenance", then testng should accompany each of the above phases. f testng s solated as a sngle phase late n the cycle, errors n the problem statement or desgn may ncur exorbtant costs. Not only must the orgnal error be corrected, but the entre structure bult upon t must also be changed. Therefore, testng should not be solated as an nspecton actvty. Rather testng should be nvolved throughout the SDLC n order to brng out a qualty product.

lv CHAPTER 7 3. FUTURE SCOPE ? The more the populaton s ncreasng wth ther ncreased purchasng power the more are the stuatons of food orderng occurrng. Home delveres are a matter of daly system nowadays for every restaurant bg or small n the town.. ? Wth the onlne moble payment feature orderng food usng restaurant based apps has become easer these days. There occurs no requrement to make use of cash. One can order food onlne usng onlne payment modes rght from the restaurant app. ? The ease and convenence of onlne food orderng usng restaurant moble apps make sure that Tele callng s no longer used for orderng. The more restaurants are adaptng to ths new technque of food orderng the more the orders comng from phone calls are declnng. There s no barrer of language even wth the onlne orderng system. ? More and more restaurants are usng moble platforms for food orderng. Ths means compettveness s hgh n the market. As a result, the prce of food gets

lv lowered and t s a blessng for the customers CHAPTER 8 BBLOGRAPHY http://www.google.com http://www.w3schools.com http://www.tutoral.com https://www.dofactory.com https://www.csstutoral.net

Ht and source - focused comparson, Sde by Sde

Submtted text	As student entered the text n the submtted document.
Matchng text	As the text appears n the source.

dentfy processes. Each data-flow nto the system must be receved by a process. For each data-flow nto the system examne the documentaton about the system and talk to the users to establsh a plausble process of the system that receves the data-flow. Each process must have at least one output data- flow. Each output data- flow of the system must have been sent by a process; dentfy the processes that sends each system output.
? Draw the data-flows between the external enttes and processes. ? dentfy data stores by establshng where documents / data needs to be held wthn the system. Add the data stores to the dagram, labellng them wth ther local name or descrpton.

dentfy processes. Each data-flow nto the system must be receved by a process. For each data- flow nto the system examne the documentaton about the system and talk to the users to establsh a plausble process of the system that receves the data-flow. Each process must have at least one output data-flow. Each output data-flow of the system must have been sent by a process; dentfy the processes that sends each system output. 2.
Draw the data-flows between the external enttes and processes. 3. dentfy data stores by establshng where documents / data needs to be held wthn the system. Add the data stores to the dagram, labellng them wth ther local name or descrpton. 4.

level DFD goes one step deeper nto parts 1-level DFD.t can be used to plan or the specfc/necessary detal about the system's functonng.

level DFD goes one step deeper nto parts of of 1- level DFD.t can be used to plan or record record the specfc/necessary detal about the system's functonng.

webkt-box-shadow: nset 0px 0px 3px rgba(0, 0, 0, 0.03); box-shadow: nset 0px 0px 3px rgba(0, 0, 0, 0.03);} .logn-form nput[type=submt] { border:

webkt-box-shadow:0 0.25em 0 0 #a71000,0 4px 9px rgba(0,0,0,0.75);box-shadow:0 0.25em 0 0 #a71000,0 4px 9px rgba(0,0,0,0.75);}.x-btn,.button, [type="submt"]{border-