# Aerospace Engineering Design Portfolio

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# RYERSON UNIVERSI

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# **Aerospace Projects**

Glider and Wing Manufacturing

Control Mechanism for Aircraft Flap

Landing Gear Mechanism

Gearbox System Redesign



### Extracurricular Activities

Avionics System Design

Python Script for Rocketry GUI



I would like to thank you for taking the time to view my portfolio and hope that it serves to share a deeper insight into my projects and experiences throughout my history.

The goal of this portfolio is to show my capabilities rather than simply what I have done. It is also designed with the hope that you will be better able to assess my skills and their effectiveness pertaining to the role.

As always, I welcome an opportunity to discuss information listed here in greater detail.

My contact information is listed as a footnote throughout this presentation.

#### **ABOUT ME**

I am an enthusiastic aerospace engineering student with a passion for the design and development of efficient systems and applications. I am a highly resourceful, reliable, adaptable, and analytical individual and am able to work well individually or collaborate in teams.

Objective: Seeking an internship position within an organization that provides me an opportunity to demonstrate and develop my skills and abilities as an aerospace engineer while completing challenging projects in a dynamic work environment.

### EDUCATION AND SKILLS

## INTERESTS, ACTIVITIES, AND WORK EXPERIENCE

Ryerson University (BEng Aerospace Engineering)	2015 – 2019	Certificate of Aircraft Design	2017	
Principal Modules: CAD/CAM, CAD Lab (CATIA, SolidWorks, AutoCAD) Programming: C, Python, MATLAB, familiar with VBA Microsoft Office (Word, Excel, PowerPoint), Project, Ou		Offered by the Canadian Aeronautics and Space Institution partnership with CASI Ryerson	ute (CASI) Toronto in	
Knowledge of reading and interpreting engineering drawings and electrical schematics.		Avionics Specialist, Ryerson Rocketry Club (RRC)	2016 – Present	
Related Courses: Communications in the Engineering Professions: Introduction to Aerospace Engineering Design: Materials and Manufacturing:	Grade A A B+	Currently a member of the Ground Station sub team at RRC where I program, conduct troubleshoot tests, and assist in document management.		
Electric Circuits:	В	Deli Worker/Cashier, Metro Inc.	2013 – Present	
Fluid Mechanics:	B+	Currently working as at Metro Burlington where I conduct various activities such as organizing inventory shelves, taking customers' orders, and performing warehouse duties such as material handling and merchandising.		

# Glider Aircraft and Wing Construction

### **Project**

Glider Aircraft and Wing Design and Construction

### Objective

To design, construct, and develop a non-metallic fuselage and a composite wing for use in an unmanned glider airplane

### Approach

- 1. Determined most important parameters of design through an Objective Tree and a Pairwise Comparison Chart (Efficiency, Durability, Manufacturability)
- Brainstormed initial designs that maximized efficiency by optimizing lift produced and minimizing weight (Large fuselage and Empennage while tail boom was thin)
- 3. Created composite wing (NACA M22) using processes learned within labs (Wet Layup Construction, Removal of Cured Wing, Performing Integrity Test)
- 4. Created final CATIA design for aircraft through various factors such as Cl vs Alpha graphs for the wing and Center of Gravity calculations
- 5. Tested Glider in competition
- 6. Created report that described all procedural steps and documented all information gathered

### Result

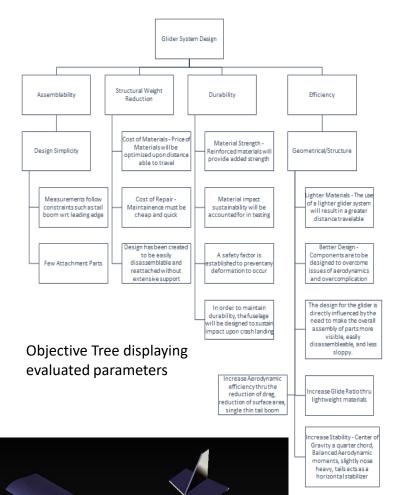
Glider flew 20m and finished in second place

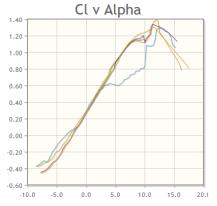
#### Software

- CATIA
- XFLR5
- Ansys

### Other Tools

- CNC Machine (Used to manufacture aircraft body)
- Microsoft Office (Word, Excel)





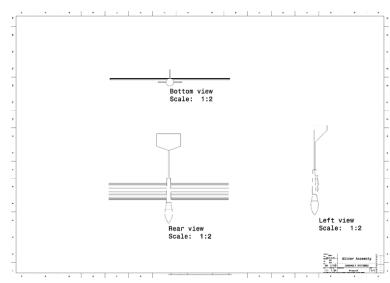
Lift Coeff. Vs. Angle of Attack



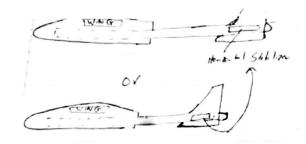
Our plane displaying the price of a second place victory

	Weight	Efficiency	Durability	Manufacturabil ity	Rank
Weight	-	0	1	0	2
Efficiency	1	-	1	1	1
Durability	0	0	-	1	2
Manufacturability	1	0	0	-	2

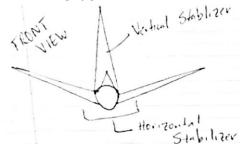
Pairwise comparison chart used for determining most important parameter

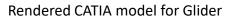


Technical Drawing of Full Glider
Assembly



Early Designs for Glider





# Control Mechanism for Aircraft Flap

### **Project**

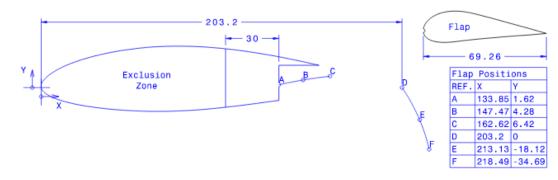
Design a control mechanism to control a flap

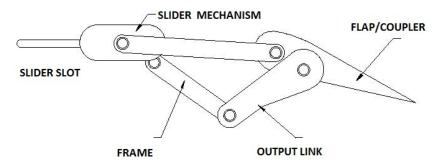
### Objective

To design a mechanism that controls the positioning and motion of a wing flap

### Outline

- A. Requested a design for a new single slotted flap mechanism to be attached to the end of a wing for a plane in development
- B. Design given was to stay within a list of dimensional constraints
- C. Prototype was required to display the working mechanism positioned at 0%, 50%, and 100% extension.

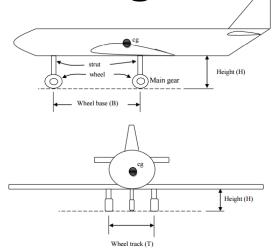




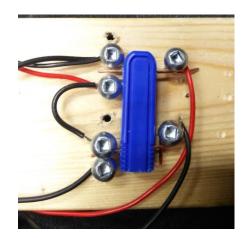
### **Functionality**

- A hydraulic slider pushes the input link that connects the wing and the flap.
   As the slider pushes, the wing flap deploys outwards in the horizontal direction.
- A secondary frame fixes on the bottom side of the wing's trailing edge that
  connects to an output link and finally the flap. Provides a guiding pivot
  motion for vertical deployment as well as structural integrity for the
  mechanism.
- Mechanism is strengthened by using the flap as the coupler.

# Landing Gear Mechanism



General landing gear location



Integrated switch for mechanism to retract/extend

### Project

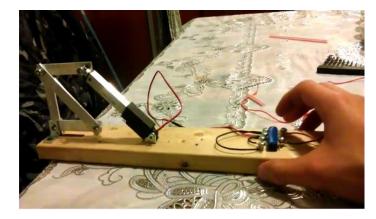
Design a landing gear mechanism

# Objective

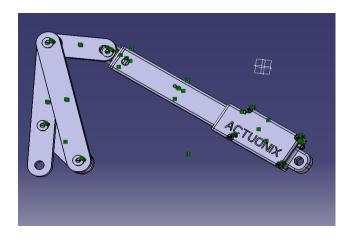
Design a mechanism for a landing gear to lift the greatest amount of weight possible

### Result

The final prototype of the landing gear was a four-bar mechanism that was able to successfully deploy and retract the landing gear. A switch to control the actuator was incorporated into the design making deployment and retraction of the landing gear simple. During the competition, the prototype was able to lift two kilograms of weight. Overall the project was successful as the designed landing gear mechanism functioned well.



Mechanism in action



CAD of Mechanism with Actuator shown

# Gearbox System Redesign

#### Project

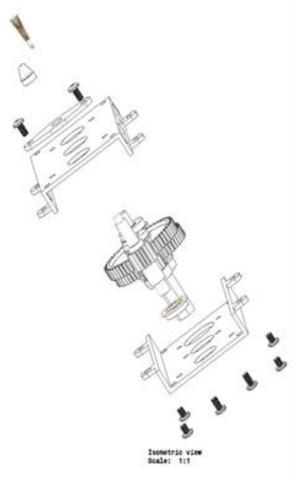
Explore the design and engineering process of a gearbox

### Objective

To redesign a gearbox to be used in robots meant for combat in an area.

#### Outline

- Redesigned a more efficient and lightweight gearbox given a previous design and a new set of parameters.
- The existing design included a compartment case made of Aluminum 2024 with the gears made of Steel 4041.
- Certain components were taken out (screws, bolts) while others were added (crank handle, crankshaft, and a spur gear).
- The case was redesigned to be from a laser cut MDF board along with several components such as pillow bearings and the crank handle while other components such as bolts and struts were to be 3D printed.
- The new gearbox was redesigned of operate with a reduced weight while still maintaining functions from the earlier design.



**Exploded Isometric of Gearbox** 

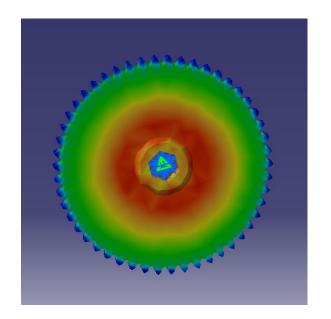
#### **Functionalities**

- Durable
- Efficient
- Compact
- Easy to assemble and disassemble

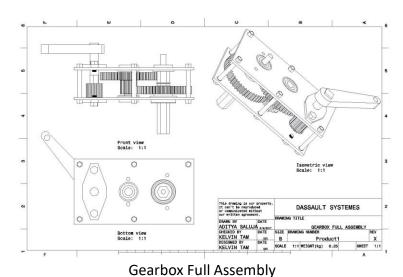
- Light
- Composed of inexpensive materials
- Manufactured in bulk to reduce the cost



Original Gearbox with Gear, shaft, and Case shown



Stress test conducted on Gear



Stee1 bearing) x4 Nut x6 Plastic Coupling X Handle X Wood Cluster Gear x2 Pillow Bearing x2 X Wood Extended Axle X Steel Small Spur Gear Steel FR8ZZ Steel 10 FR6Z x3 X(3) Aluminum 11 Input Shaft Gearbox Face X Aluminum Plate 1 Gearbox Face X Aluminum 14 Axle Shaft Steel Steel 16 Plastic Washer Plastic Plastic 17 Struts x6

Manufacture Technique (Prototype)

Printing

(Wood)

Unchanged

Drawing

Reference

Component

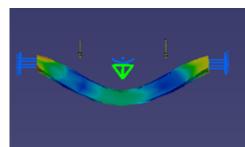
Bolt (Pillow-

Final Product

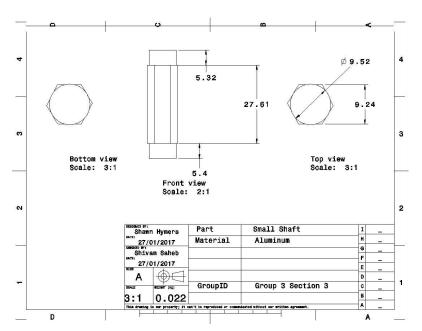
Manufacture

Material

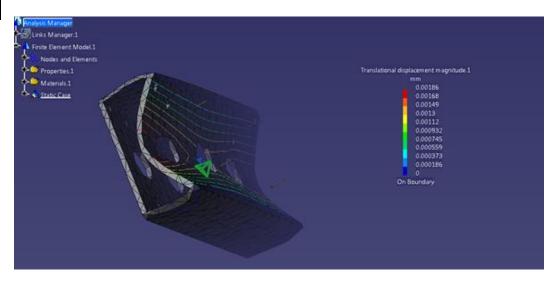
Final Component Material List



Stress test conducted on Strut

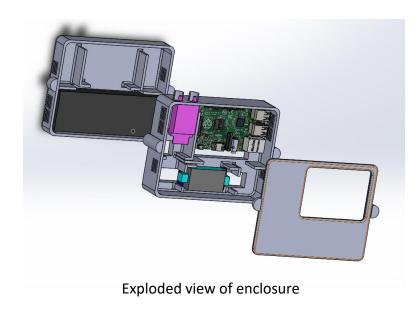


CAD Drawing of Aluminum Shaft



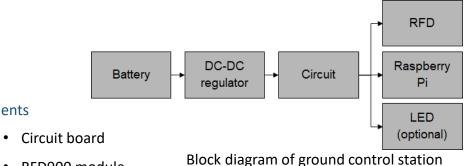
Stress test conducted on Compartment Case

# Avionics System Design



### Hardware Design Overview

- Consists of four subsystems: power, processing, communications, and user interface.
- Power subsystem consists of a lithium-ion battery, a step-down switching regulator and a circuit board.
- The processing system includes a Raspberry Pi B+.
- The communications system is composed of an RFD900 module.
- All of these subsystems will be enclosed in a 3D printed case.



### **Current Tasks**

- · Enclosure design and prototyping
- CAD Modelling
- · Code to receive and store data
- Testing

# Components

- Raspberry Pi B+
- Touchscreen (3.5")
- RFD900 module
- Switching regulator
- 3D-printed case

**Avionics Bay** 

# Python Script for Rocketry GUI

### Software Design Overview

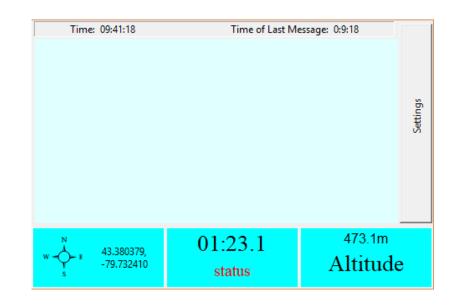
- Developed with python using tkinter, a library, to build a user interface to display telemetry data.
- Has a back end to communicate with the microcontroller on the rocket. The back end code stores data received from rocket for later review.
- The plan is to give the user to look into more details when clicking on each blue frame.
- Displays location of the rocket, the status information, and a separation signal.
- Includes settings button to set specific serial ports which can be used for testing purposes.

# **Functional Requirements**

- Able to send and receive data from the rocket
- Able to process, store and display data
- Able to be operated by a single user
- Ability to operate in diverse locations



Raspberry Pi



Initial Startup screen of application