SHIVAM KUMAR

FULL STACK DEVELOPER

+91 9667020337 | kumarshivam1615@gmail.com | GitHub | LinkedIn

ABOUT ME

I am a passionate and detail-oriented Full Stack Developer with hands-on experience in building dynamic and responsive web applications using the MERN stack (MongoDB, Express.js, React.js, and Node.js). Alongside my development skills, I possess basic knowledge of UI/UX design principles, enabling me to create user-friendly and visually appealing interfaces. As a fresher, I am eager to contribute my skills to real-world projects while continuing to learn and grow in the field of web development. I am dedicated to delivering high-quality, scalable applications and thrive in collaborative environments.

EDUCATION

Full Stack Development Dice Academy	Nov 2023 - Oct 2024
BACHELOR OF COMMERCE (B.Com) University Of Delhi	2019-2022
Senior School (12th) with Commerce (CBSE Board) Kendriya Vidyalaya JNU Campus NMR ND	2018-2019
Secondary School (10th) (CBSE Board) Kendriya Vidyalaya JNU Campus NMR ND	2016-2017

PROJECTS (PERSONAL)

YouTube Clone Website | VideoLink

- Technologies: MongoDB, Express.js, React.js, Node.js
- **Highlights**: A YouTube clone built with the MERN stack (MongoDB, Express.js, React, Node.js). Features include user authentication, video upload, like/dislike functionality, comments, watch history, and a 'watch later' list. This project demonstrates essential CRUD operations and UI design, mirroring YouTube's core functionalities.

Todo App | VideoLink

- Technologies : MongoDB, Express.js, React.js, Node.js
- **Highlights**: A full-stack Todo application built using the MERN stack (MongoDB, Express.js, React.js, Node.js). Users can add, delete, and mark tasks as complete in an intuitive interface. The app ensures seamless data persistence with a MongoDB backend through a RESTful API. Fully responsive and user-friendly for managing daily tasks efficiently.

Rock, paper, and scissors game | <u>Live</u> <u>GitHub</u>

- Technologies: HTML, CSS, And JavaScript
- **Highlights**: Rock Paper Scissors game built with HTML, CSS, and JavaScript. Players take turns choosing their moves, and the winner is determined after each round. Simple and fun to play!

TECHNICAL SKILLS

Languages: JavaScript, HTML5, CSS3
Libraries: React.js, bcrypt.js, dotenv
Framworks: Node.js, Express.js, Bootstrap

Developer Tools: GitHub, VS Code, Postman, Figma

Security: JWT

APIs: Async API, Restful APIs

Database: MongoDB