

# VISVESVARAYA TECHNOLOGICAL UNIVERSITY

“JnanaSangama”, Belgaum -590014, Karnataka.



## C PROGRAMMING LAB RECORD

*Submitted by*

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*Under the Guidance of*  
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*in partial fulfillment for the award of the degree of*  
**BACHELOR OF ENGINEERING**  
*in*  
**COMPUTER SCIENCE AND ENGINEERING**



**B.M.S. COLLEGE OF ENGINEERING**  
**(Autonomous Institution under VTU)**  
**BENGALURU-560019**  
**April-2021 to June-2021**

**B.M.S. COLLEGE OF ENGINEERING**  
**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING**



***DECLARATION***

I, Shivam Sisodia , student of 2nd Semester, B.E, Department of Information Science and Engineering, B. M. S. College of Engineering, Bangalore, hereby declare that, this laboratory work for "C Programming" course has been carried out by us under the guidance of Prof. Rekha G S ,Assistant Professor, Department of CSE, B. M. S. College of Engineering, Bangalore during the academic semester April-2021-June-2021

We also declare that to the best of our knowledge and belief, the development reported here is not from part of any other report by any other students.

SHIVAM SISODIA (1BM20IS143)

## 1. Develop a C program to convert degrees Fahrenheit into degrees celsius

```
#include <stdio.h>

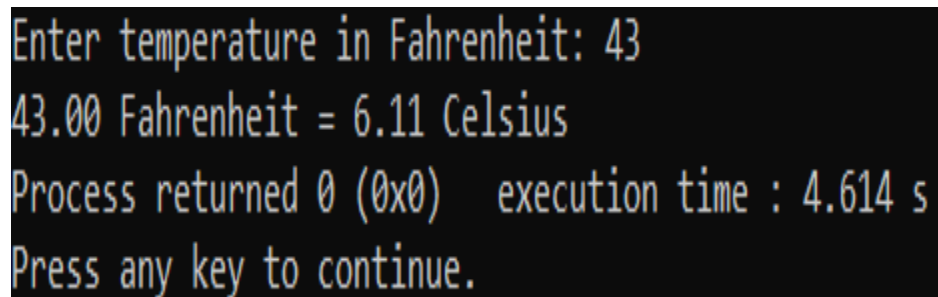
int main()
{
    float celsius, fahrenheit;

    printf("Enter temperature in Fahrenheit: ");
    scanf("%f", &fahrenheit);

    celsius = (fahrenheit - 32) * 5 / 9;

    printf("%.2f Fahrenheit = %.2f Celsius", fahrenheit, celsius);
    return 0
}
```

### OUTPUT :



```
Enter temperature in Fahrenheit: 43
43.00 Fahrenheit = 6.11 Celsius
Process returned 0 (0x0)   execution time : 4.614 s
Press any key to continue.
```

## **2. Develop a C program to find the area of a triangle given its sides as input using functions**

```
#include <stdio.h>

#include <math.h>

double area_of_triangle(double, double, double);

int main()
{
    double a, b, c, area;

    printf("Enter the lengths of sides of a triangle\n");
    scanf("%lf%lf%lf", &a, &b, &c);

    area = area_of_triangle(a, b, c);

    printf("Area of the triangle = %.2lf\n", area);

    return 0;
}

double area_of_triangle(double a, double b, double c)
{
    double s, area;

    s = (a+b+c)/2;

    area = sqrt(s*(s-a)*(s-b)*(s-c));

    return area;
}
```

## OUTPUT :

```
Enter the lengths of sides of a triangle
4
5
6
Area of the triangle = 9.92

Process returned 0 (0x0)   execution time : 10.056 s
Press any key to continue.
```

### **3. Develop a C program to find all possible roots of a quadratic equation**

```
int a,b,c;
printf("Enter the value of a,b,c\n");
scanf("%d %d %d",&a,&b,&c);
roots(a,b,c);
return 0;
}
int roots(int a,int b,int c)
{
int d;
float x1,x2,img;
d=b*b-4*a*c;
if(d>0)
{
x1=(-b + sqrt(d))/(2*a);
x2=(-b - sqrt(d))/(2*a);
printf("Roots of quadratic are:%f %f",x1,x2);
}
else if(d==0)
{
x1=x2=(-b)/(2*a);
printf("Roots are:%f %f",x1,x2);
}
```

```
else
{
x1=(-b)/(2*a);
img=sqrt(-d)/(2*a);printf("Roots are imaginary:%0.2f + %0.2fi
,%0.2f - %0.2fi",x1,img,x1,img);
}
}
```

## OUTPUT :

```
Enter the value of a,b,c
4
5
6
Roots are imaginary:0.00 + 1.05i ,0.00 - 1.05i
Process returned 0 (0x0)   execution time : 9.157 s
Press any key to continue.
```

**4. Develop a C program to determine whether the entered character is a vowel or consonant using switch case statement**

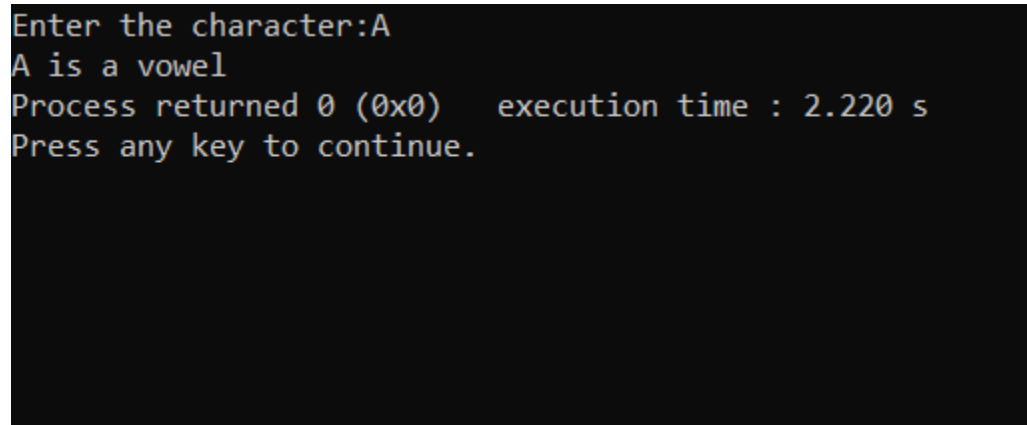
```
#include<stdio.h>

int main()
{
    char letter;
    printf("Enter the character:");
    scanf("%c",&letter);
    switch(letter)
    {
        case 'a':
        case 'A':
        case 'e':
        case 'E':
        case 'i':
        case 'I':
        case 'o':
        case 'O':
        case 'u':
        case 'U':
            printf("%c is a vowel",letter);
            break;
        default:
```



```
printf("%c is a consonant",letter);  
}  
return 0;
```

## OUTPUT :



```
Enter the character:A  
A is a vowel  
Process returned 0 (0x0)   execution time : 2.220 s  
Press any key to continue.
```

## **5. Develop a C program to print even numbers from M to N**

```
#include<stdio.h>

int main(){
    int f1,f2,rem,i;
    printf(" Give the First number for the Range : \n");
    scanf("%d",&f1);
    printf(" Give the Final number for the Range : \n");
    scanf("%d",&f2);
    printf("\n The Even numbers between %d and %d are ",f1,f2);
    for(i=f1; i<=f2; ++i){
        rem = i % 2;
        if(rem == 0)
            printf("\n %d",i);
    }
    return 0;
```

## OUTPUT :

```
Give the First number for the Range :  
3  
Give the Final number for the Range :  
34  
  
The Even numbers between 3 and 34 are  
4  
6  
8  
10  
12  
14  
16  
18  
20  
22  
24  
26  
28  
30  
32  
34  
Process returned 0 (0x0)   execution time : 12.700 s  
Press any key to continue.  
_
```

## 6. Develop a program to calculate the sum of squares of first n odd numbers

```
#include <stdio.h>

int main()
{
    int n = 0;
    printf("Enter an integer to get sum of squares : ");
    scanf("%d",&n);
    int sum = 0;
    for (int i = 1; i <= n; i++)
        sum += (2*i - 1) * (2*i - 1);
    printf("The sum of square of first %d odd numbers is %d",n,
sum);
    return 0;
}
```

### OUTPUT :

```
Enter an integer to get sum of squares : 5
The sum of square of first 5 odd numbers is 165
Process returned 0 (0x0)   execution time : 5.211 s
Press any key to continue.
```

## **7. Develop a program to perform addition of two Matrices**

```
#include <stdio.h>

int main()
{
    int a[2][3],b[2][3],c[2][3],i,j;
    printf("\nENTER VALUES FOR MATRIX A:\n");
    for(i=0;i<2;i++)
    for(j=0;j<3;j++)
    scanf("%d",&a[i][j]);
    printf("\nENTER VALUES FOR MATRIX B:\n");
    for(i=0;i<2;i++)
    for(j=0;j<3;j++)
    scanf("%d",&b[i][j]);
    for(i=0;i<2;i++)
    for(j=0;j<3;j++)
    c[i][j]=a[i][j]+b[i][j];
    printf("\nTHE VALUES OF MATRIX C ARE:\n");
    for(i=0;i<2;i++)
    {
        for(j=0;j<3;j++)
        printf("%5d",c[i][j]);
        printf("\n");
    }
}
```

```
return 0;  
}
```

## OUTPUT :

```
ENTER VALUES FOR MATRIX A:
```

```
4  
3  
5  
2  
6  
1
```

```
ENTER VALUES FOR MATRIX B:
```

```
4  
6  
2  
3  
1  
6
```

```
THE VALUES OF MATRIX C ARE:
```

```
8  9  7  
5  7  7
```

```
Process returned 0 (0x0)   execution time : 18.514 s
```

```
Press any key to continue.
```

**8. Develop a C program to copy one string to another string and find its length without using built in functions**

```
#include<stdio.h>

int main(){
char str1[100],str2[100];
int i=0;
printf("Enter a string : ");
gets(str1);
for(int i=0;i<100;i++){
str2[i]=str1[i];
}
while(str2[i]!='\0'){
i++;
}
printf("The copied string : ");
puts(str2);
printf("\nlength = %d\n",i);
}
```

## OUTPUT :

```
Enter a string : BANGALORE
The copied string : BANGALORE

length = 9

Process returned 0 (0x0)   execution time : 91.861 s
Press any key to continue.
```



**9. Develop a C program to create student structure, read two student details( Student roll number, name, section, department, fees, and results i.e., total marks obtained) and print the student details who has scored the highest**

```
#include <stdio.h>
```

```
#define MAX_SIZE 100
```

```
struct Student {  
    char name[MAX_SIZE];  
    char roll_no[MAX_SIZE];  
    char department[MAX_SIZE];  
    int fees;  
    int marks;  
} student1, student2;
```

```
int main() {
```

```
    printf("Enter details for Student 1:\n");  
    printf("name: ");  
    fgets(student1.name, MAX_SIZE, stdin);
```

```
printf("roll number: ");
fgets(student1.roll_no, MAX_SIZE, stdin);
printf("department: ");
fgets(student1.department, MAX_SIZE, stdin);
printf("fees: ");
scanf("%d", &student1.fees);
printf("marks: ");
scanf("%d", &student1.marks);

getchar(); // read leftover linefeed
```

```
printf("Enter details for Student 2:\n");
printf("name: ");
fgets(student2.name, MAX_SIZE, stdin);
printf("roll number: ");
fgets(student2.roll_no, MAX_SIZE, stdin);
printf("department: ");
fgets(student2.department, MAX_SIZE, stdin);
printf("fees: ");
scanf("%d", &student2.fees);
printf("marks: ");
scanf("%d", &student2.marks);
```

```

struct Student best_student;

if (student1.marks > student2.marks) {
    printf("\nstudent 1 has scored higher marks.\n");
    best_student = student1;
}
else {
    printf("\nstudent 2 has scored higher marks.\n");
    best_student = student2;
}

printf(
    "name: %s\n"
    "roll number: %s\n"
    "department: %s\n"
    "fees: %d\n"
    "marks: %d\n"
    ,
    best_student.name,
    best_student.roll_no,
    best_student.department,
    best_student.fees,
    best_student.marks

```

```
);  
  
    return 0;  
}
```

## OUTPUT :

```
Enter details for Student 1:  
name: XYE  
roll number: 6  
department: ISE  
fees: 4568  
marks: 87  
Enter details for Student 2:  
name: XCV  
roll number: 65  
department: CSE  
fees: 5600  
marks: 65  
  
student 1 has scored higher marks.  
name: XYE  
  
roll number: 6  
  
department: ISE  
  
fees: 4568  
marks: 87  
  
Process returned 0 (0x0)   execution time : 69.842 s  
Press any key to continue.
```

**10. Develop a C program to perform arithmetic operations (addition, subtraction, multiplication, division and remainder) on two integers using pointers**

```
#include<stdio.h>

int ops(int *, int *, int *, int *, int*, float *, int *);

int main()
{
    int a,b;
    int add,sub,mul,rem;
    float quo;
    printf("Enter num 1: ");
    scanf("%d",&a);
    printf("Enter num 2: ");
    scanf("%d",&b);
    ops(&a, &b, &add, &sub, &mul, &quo,
    &rem); printf("\n");
    printf("Sum :%d\n",add);
    printf("Difference :%d\n",sub);
    printf("Quotient :%0.2f\n",quo);
    printf("Product :%d\n",mul);
    printf("Remainder :%d\n",rem);
}

int ops(int *a, int *b, int *add, int *sub, int *mul, float *quo, int
*rem)
```

```
{  
*add=*a+*b;  
*sub=*a-*b;  
*mul=*a**b;  
*quo=(float)(*a)/(*b);  
*rem=(*a)%(*b);  
}
```

## OUTPUT :

```
Enter num 1: 56  
Enter num 2: 34  
  
Sum :90  
Difference :22  
Quotient :1.65  
Product :1904  
Remainder :22  
  
Process returned 0 (0x0)   execution time : 78.250 s  
Press any key to continue.  
_
```