

Shivanand

Game Programmer


About Me

I am a passionate game programmer with a strong foundation in Unity and C#. Having completed my game development course, I am eager to apply my skills to create immersive gaming experiences. I am seeking an opportunity to join an innovative organization where I can contribute to exciting projects and grow as a developer.

Contact

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 [LinkedIn](#)

 [GitHub](#)

Education

(2023 –2025)

IMAGE CREATIVE EDUCATION

Game technology

(2021–2023)

JANASEVA VIDHYA KENDRA

12th Grade (PUC–science)

89%

Technical Skills

- **PROGRAMMING SKILLS**
c#,c++,HTML and CSS
- **SOFTWARE PROFICIENCY**
Unity,Photoshop,Premier Pro

Project

- **THE GREAT ESCAPE**
2D Platform Game (Android)
 - Developed a 2D platform game in unity using c#,where player collects the coins to unlock a key, avoid obstacles, defeat enemies and escape through door.
 - [Drive Link for Game Video](#)
- **THE GREAT MOUSE JOURNEY**
3D Open World Game(PC)
 - Developed a open-world 3D game in Unity using c#, featuring a mouse charecter that explores that explores the world, avoid enemies, and collects the 60 stars to complete the mission.
 - [Drive Link for Game Video](#)
- **WEBSITE**
Travel Agency
 - Travel Agency is a responsive website built using HTML and CSS.