

Project specification and Sprints

VirtualLocked.com

Version history:

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Purpose	Screenshot
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1. Module in the project:

- 1.Display Files-It will display will all the files in the particular Folder
- 2.Add Files- if we want to add the new files with some info, we used this feature
- 3.Delete Files-if we want to delete files from the folder
- 4.Search Files- if we want to search the folder from the folder

2. Java Technology

- Exceptional handling
- Working with files
- Naming Standard
- Modularity
- Oops concept
- Collections
- Control Structure
- Data Structure

3. Sprint wise Work:

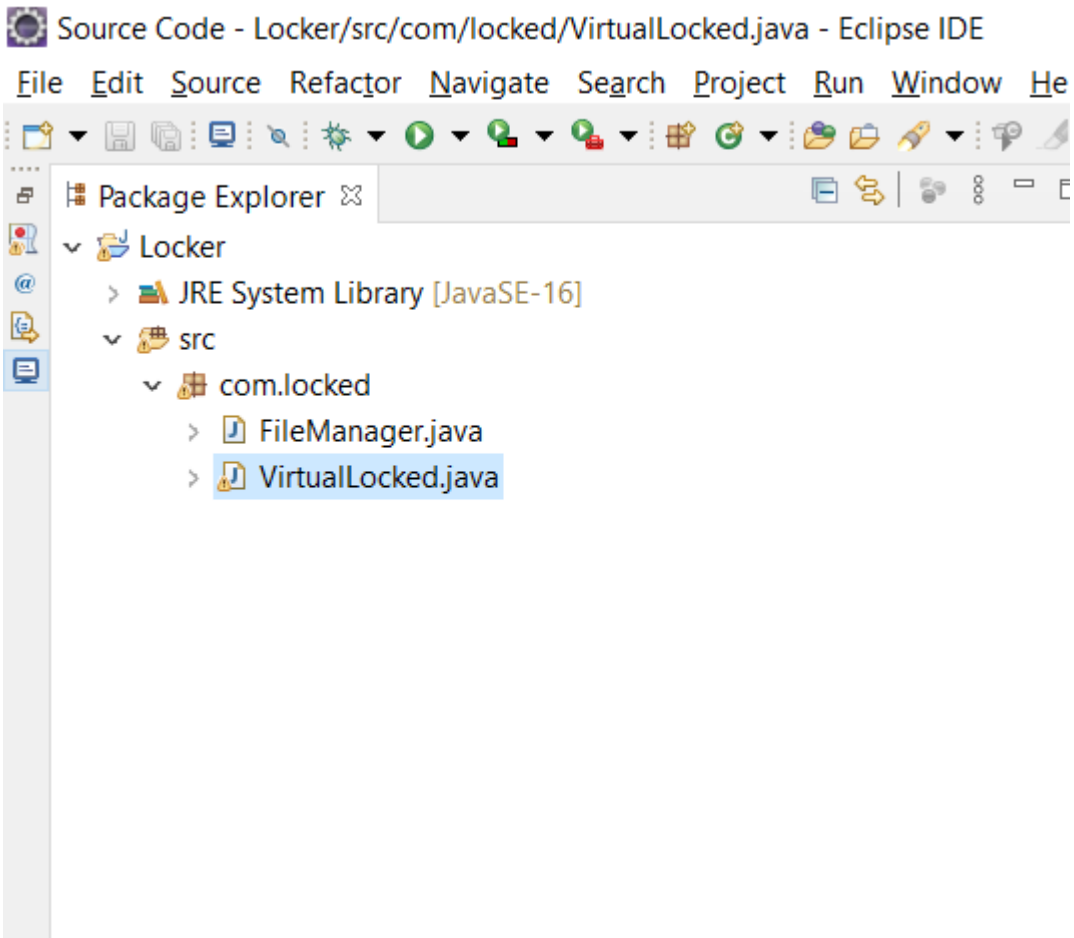
Sprint number	Modules
1	Display All files Add new files
2	Search files Delete files Deployment in jar

4. Project github link

Repository Name	
GitHub Link	

5. Project Code

Folder structure:



File manager:

```
package com.locked;

import java.io.File;
import java.io.FileWriter;
import java.util.ArrayList;
import java.util.List;

public class FileManager
{
    /**
     * this method all the files name from the folder
     * @param folderpath
     * @return list of string
     */
    public static List<String> getAllFiles(String folderpath)
    {

        //creating file object
        File fl=new File(folderpath);

        //Getting all the files into FileArray
        File[] listofFiles = fl.listFiles();
```

```

        //Declare a List to Store files names
        List<String> fileNames=new ArrayList<String>();

        for(File f:listofFiles)
            fileNames.add(f.getName());

        //return the list
        return fileNames;

    }

    /**
     * tThis method will create or append content into the file specified
     * @param folderpath
     * @param fileName
     * @param content
     * @return boolean
     */
    public static boolean writeContentToFile(String folderpath,String fileName,List<String> content)
    {
        try
        {
            File fl = new File(folderpath, fileName);
            FileWriter fw = new FileWriter(fl);

            for (String s:content)
            {
                fw.write(s+"\n");
            }
            fw.close();
            return true;

        }catch(Exception Ex)
        {
            return false;
        }
    }

    /**
     * This method delete the file if it exists
     * @param folderpath
     * @param fileName
     * @return
     */
    public static boolean deleteFile(String folderpath, String fileName)
    {
        File file=new File(folderpath+"\""+fileName);

        try
        {
            if(file.delete())
                return true;
        }
    }

```

```

        else
            return false;
    }catch(Exception Ex)
    {
        return false    ;
    }

}
/**
 * This method will search the file from the folder
 * @param folderpath
 * @param fileName
 * @return
 */
public static boolean searchFile(String folderpath, String fileName)
{
    File file=new File(folderpath+"\\ "+fileName);

    if(file.exists())
        return true;
    else
        return false;
}
}

```

Virtual locked me code:

```

package com.locked;

import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;

public class VirtualLocked
{
    static final String folderpath="D:\\My phase1 Project\\Lockedfiles";

    public static void main(String[] args)
    {
        int proceed=1;

        do

        {
            //variable declaration

            Scanner obj= new Scanner(System.in);
            int ch;
            //Menu
            displayMenu();

```

```

        System.out.println("Enter the choice:");
        ch=Integer.parseInt(obj.nextLine());

        switch(ch)
        {
            case 1 : getAllFiles();
                    break;
            case 2 : createFiles();
                    break;
            case 3 : deleteFiles();
                    break;
            case 4: searchFiles();
                    break;
            case 5: System.exit(0);
                    break;
            default : System.out.println("Invalid option");
                    break;

        }
    }while(proceed>0);

}

public static void displayMenu()
{
    System.out.println("*****");
    System.out.println("\tCompany Lockers pvt ltd");
    System.out.println("*****");
    System.out.println("1.Display all files");
    System.out.println("2.Add files");
    System.out.println("3.Delete files");
    System.out.println("4.Search files");
    System.out.println("5.Exit");

    System.out.println("*****");

}

/**
 * Method for all files
 */
public static void getAllFiles()
{
    List<String> fileNames=FileManager.getAllFiles(folderpath);

    for(String f:fileNames)
    System.out.println(f);
}

/**
 * Method for creating files
 */
public static void createFiles()

```



```

{
    Scanner obj = new Scanner(System.in);
    String fileNames;
    int linesCount;
    List<String> content = new ArrayList<String>();

    //Read file name user
    System.out.println("Enter the File Name");
    fileNames=obj.nextLine();

    //read no. of line from the user
    System.out.println("Enter how many lines in the files");
    linesCount=Integer.parseInt(obj.nextLine());

    //read no. of line from the user
    for(int i=1;i<=linesCount;i++)
    {
        System.out.println("Enter the line "+i+":");
        content.add(obj.nextLine());
    }
    //save the content into the file
    boolean isSaved = FileManager.writeContentToFile(folderpath, fileNames, content);
        if(isSaved)
            System.out.println("File and data save successfully");
        else
            System.out.println("Some error occurred Please contact @admin");

    //close obj
    //obj.close();

/**
 *Method For deleting files
 */
}
public static void deleteFiles()
{
    String fileName;
    Scanner obj=new Scanner(System.in);
    System.out.println("Enter file name to be deleted");

    fileName=obj.nextLine();

    boolean isDeleted = FileManager.deleteFile(folderpath, fileName);

    if(isDeleted)
        System.out.println("File deleted Succussfully");
    else
        System.out.println("Either file not there or some access issue");
    // obj.close();
}
/**
 * Method for searching files
 */

```

```
public static void searchFiles()
{
    String fileName;
    Scanner obj=new Scanner(System.in);
    System.out.println("Enter file name to be Search:");

    fileName=obj.nextLine();

    boolean isFound = FileManager.searchFile(folderpath, fileName);

    if(isFound)
        System.out.println("File is present in the Folder");
    else
        System.out.println("File is not present in the folder");
    //obj.close();
}
}
```

