good food, great fun!

PURPOSE

An interactive mode for youngsters with type 1 diabetes to understand healthy eating choices

DESIGNING •

JULY 2021



PROTOTYPING

DECEMBER 2021

WORKING Children solve the maze by tracing the path with healthy food icons ending at the kitchen (the centre of the maze) and unlock inventive recipes as a reward



TESTING

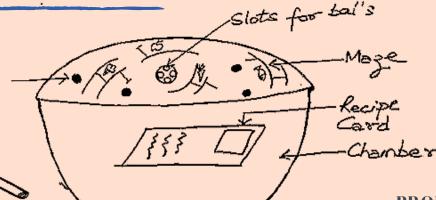
MARCH 2022



PRODUCT DESIGN



- Introduces children to the concept of healthy and unhealthy foods
- Improves spatial reasoning skills
- Helps practise breathing exercises
- Provides a healthy alternative recepies for our all time favourites!



POLISHING

JUNE 2022



SEPTEMBER 2022

