

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node{
```

```
    char data;
```

```
    struct node*next;
```

```
};
```

```
struct node*createnode(char data)
```

```
{
```

```
    struct node*newnode=(struct node*)malloc(sizeof(struct node));
```

```
    newnode->data=data;
```

```
    newnode->next=NULL;
```

```

    return newnode;
}
void insertlast(struct node**head,char data)
{
    struct node*newnode=createnode(data);
    if(*head==NULL)
    {
        *head=newnode;
        return;
    }
    struct node*temp=*head;
    while(temp->next!=NULL)
    {
        temp=temp->next;
    }
    temp->next=newnode;
}
void insertafter(struct node**head,int index,char newchar)
{
    struct node*temp=*head;
    int count=0;
    while(temp!=NULL && count<index)
    {
        temp=temp->next;
        count++;
    }
    if(temp==NULL)
    {
        printf("Invalid index\n");
        struct node*printlist(*head);
        return;
    }
    struct node*newnode=createnode(newchar);
    newnode->next=temp->next;
    temp->next=newnode;
}
void printlist(struct node*head)
{
    struct node*temp=head;
    while(temp!=NULL)
    {
        printf("%c ",temp->data);
    }
}

```

```

        temp=temp->next;
    }
    printf("\n");
}
int main()
{
    struct node*head=NULL;
    int n,index;
    char value,newchar;
    scanf("%d",&n);
    for(int i=0;i<n;i++)
    {
        scanf(" %c", &value);
        insertlast(&head,value);
    }
    scanf("%d", &index);
    scanf(" %c", &newchar);
    insertafter(&head,index,newchar);
    printf("Updated list: ");
    printlist(head);
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10