

# Pokemon Data Analysis

The pokemon data consist of various varieties of pokemon and their abilities and power.

Here is this project, we are going to study each and every pokemon in detail to understand their features and deepen our knowledge in the field of analysis and visualization.

## Agenda

1. Catching Grass Pokémon
2. Catching Fire Pokémon
3. Catching water Pokémon

Catching basically means from the entire dataset extracting grass, fire, and water type Pokémon and understanding their features in detail.

## steps

1. first load the dataset
2. importing essential libraries like ggplot(), dplyr()
3. to know the information about how many rows and columns - nrow(), ncol()
4. to check missing values - is.na()..gives true or false values also sum(is.na(pokemon))
5. understanding numerical and categorical values.

```
[ reached getOption("max.print") -- omitted 777 rows ]
> table(pokemon$type1)
    bug    dark  dragon electric   fairy fighting   fire   flying  ghost  grass  ground   ice  normal  poison
  72    29    27    39    18    28    52     3    27    78    32    23   105    32
psychic  rock  steel   water
  53    45    24   114
> table(pokemon$generation)
 1  2  3  4  5  6  7
151 100 135 107 156 72 80
>
```

6. to change the column name

```
object 'pokemon' not found
> colnames(pokemon)[colnames(pokemon)=="type1"]<- "primary_type"
> view(pokemon)
Error in view(pokemon) : could not find function "view"
> view(pokemon)
> colnames(pokemon)[colnames(pokemon)=="type2"]<- "secondary_type"
> view(pokemon)
```

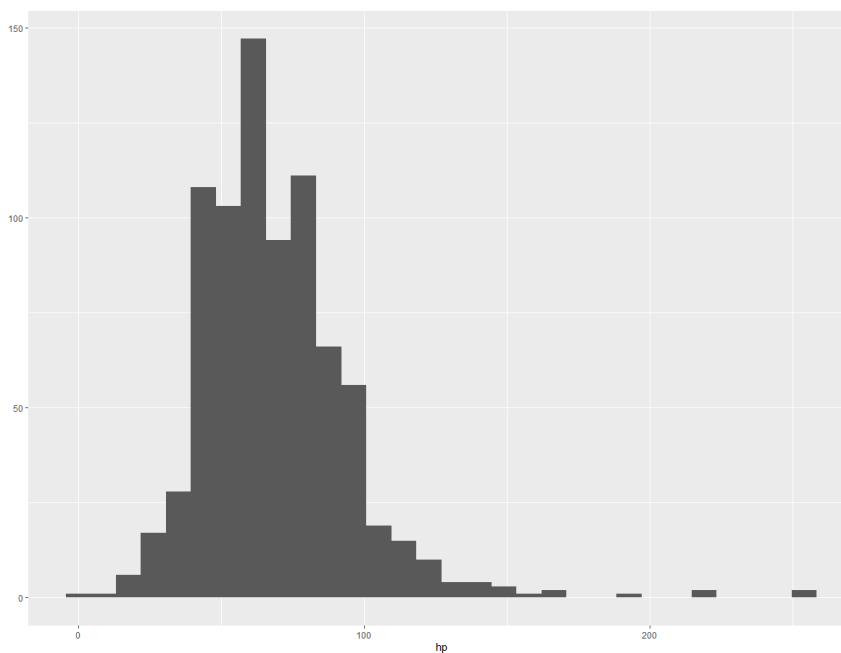
7. Extracting the Grass-type pokemon from the whole dataset.

```
min(grass_pokemon$speed) = 10
```

```
max(grass_pokemon$speed) = 145
```

```
mean(grass_pokemon$sp_attack) = 74.32
```

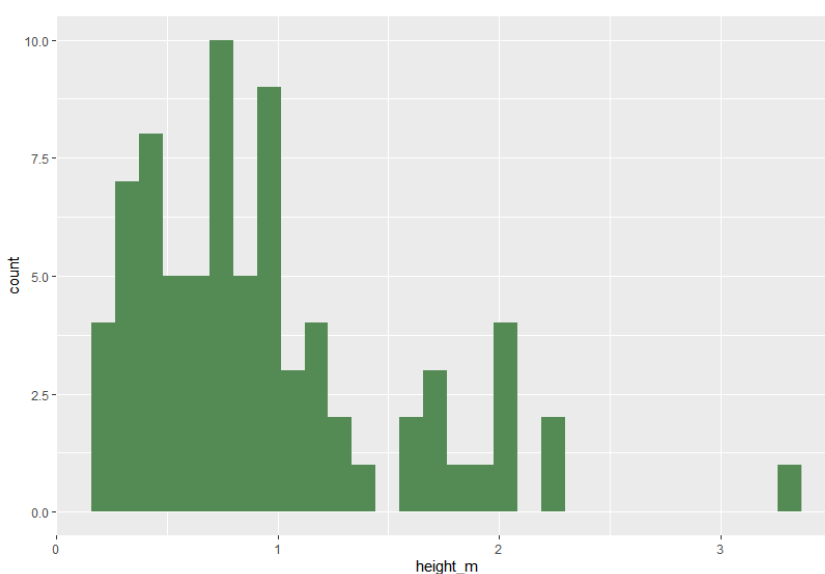
```
mean(grass_pokemon$sp_defense)=69.23
```



from this, we can say that they are around 140 pokemon whose hp is around 55 to 60

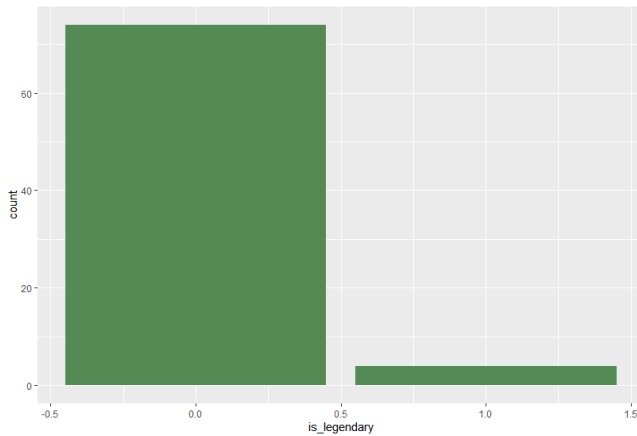
and very few pokemon whose hp is more than 200.

And 50 to 60 pokemon whose hp is around 100.



The height I vary from 0 to 3.5 meters

Most of the grass pokemon's height is less than 1 meter.



## 8. Extracting the fire type of pokemon

There are only 52 entries for fire-type pokemon. So we can say that we are dealing with imbalanced data

```
min(fire_pokemon$speed)= 20
```

```
> max(fire_pokemon$speed)= 126
```

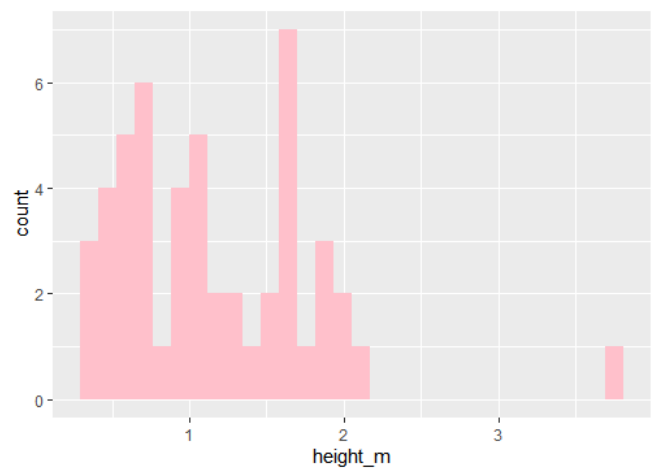
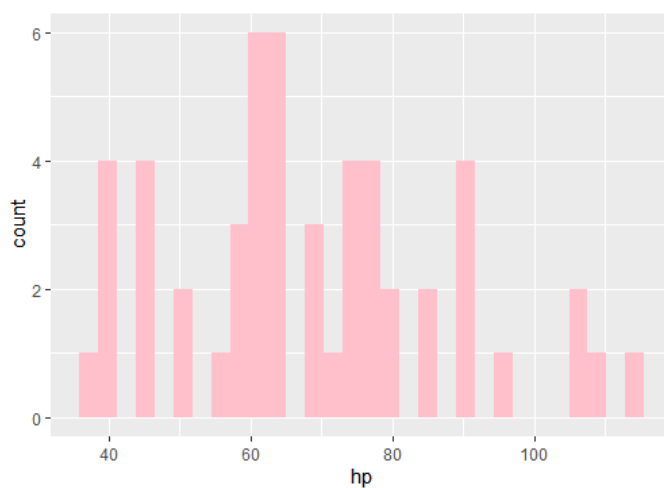
```
> max(fire_pokemon$sp_attack)= 159
```

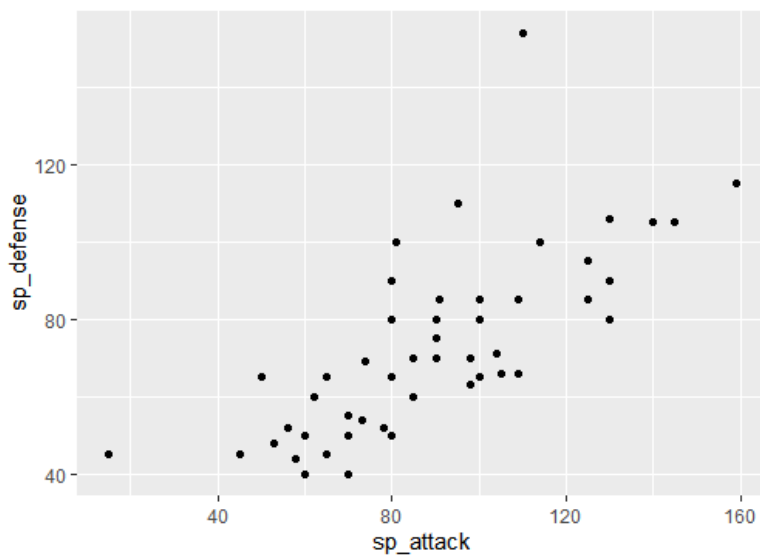
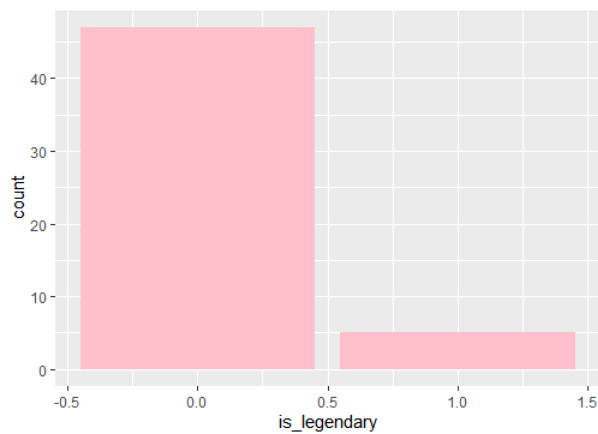
```
> min(fire_pokemon$sp_attack)=15
```

```
> mean(fire_pokemon$sp_attack)= 87.73077
```

```
> mean(fire_pokemon$sp_defense)= 71.53846
```

Grass pokemon has higher self-defense data than the fire pokemon





If the special attack of fire pokemon increases the special defence also increases. There is only 1 pokemon who has the highest defence the value would be around 135 and the sp\_attack value would be 110

There is a linear relationship between sp\_attack and sp\_defense.

## 9. Extracting and understanding of water type pokemon

There are total 114 entries of water type pokemon from the entire datasets.

```
max(water_pokemon$speed)= 132
```

```
> min(water_pokemon$speed)= 5
```

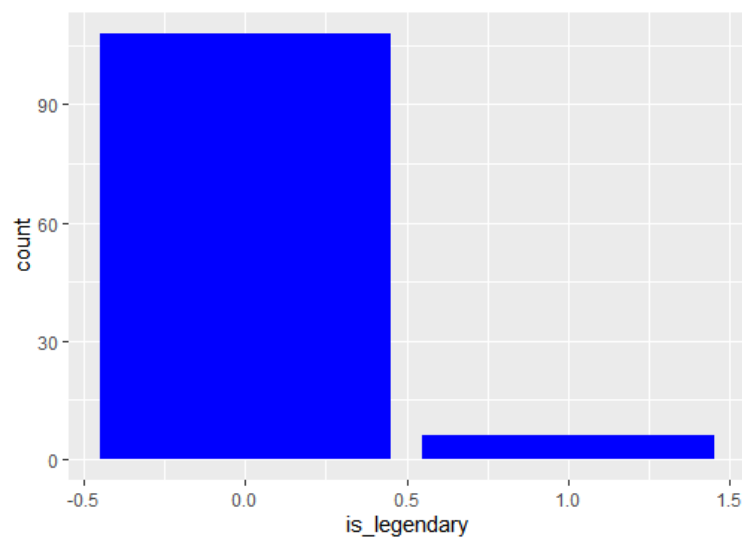
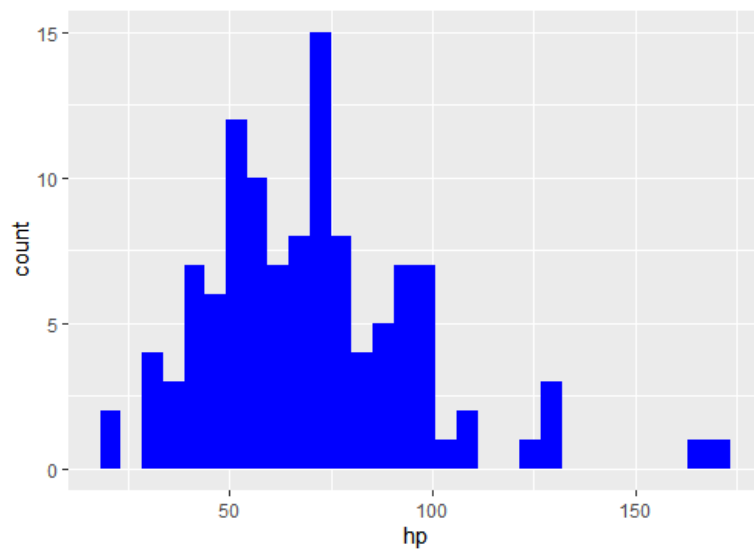
```
> mean(water_pokemon$sp_attack)= 74.0614
```

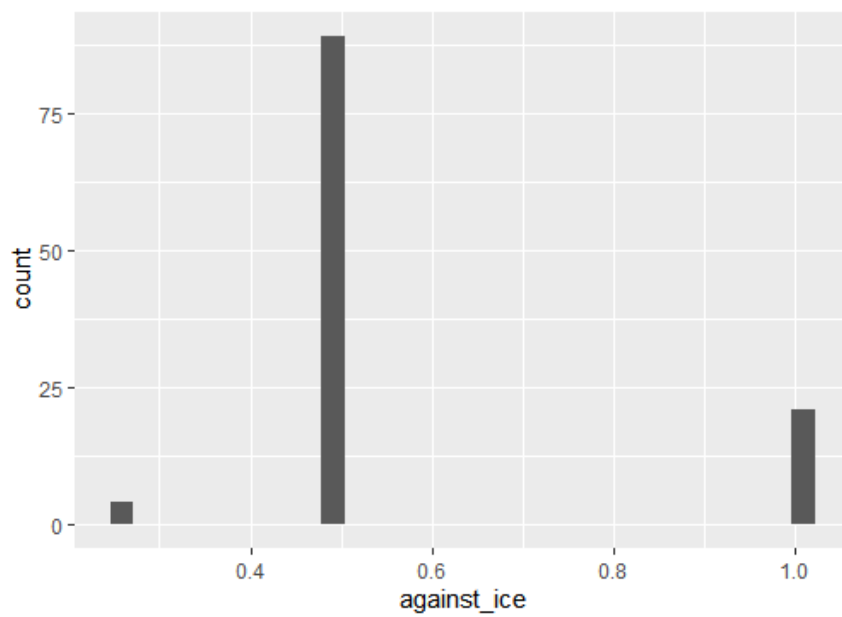
```
> mean(water_pokemon$sp_defense)=71.79825
```

```
> min(water_pokemon$sp_attack)= 10
```

```
> max(water_pokemon$sp_attack)= 180
```

Looking at the minimum and maximum speed of the water-type pokemon, they are slow compared to grass and fire-type pokemon.





There are only 80 odd water pokemon, and their rating against ice is around 0.5.