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UCS1602 - Compiler Design

Exercise 1: Lexical Analyser using C

Objective:

Develop a scanner that will recognize all the above specified tokens. Test your program for all specified tokens. Example input and output specification is given below.

Code:

```
1 /*Inclusion*/
2 %{
3     #include<stdio.h>
4     #include<string.h>
5     #include<stdlib.h>
6
7     char* symbol_table[100];
```

```

8     int symbol_count = 0;
9     int flag = 0;
10    char val[100][100];
11    int base_addr = 1000;
12
13 void set_const(){
14     strcpy(val[symbol_count-1], yytext);
15 }
16 void set_flag(){
17     if(strcmp(yytext, "int") == 0)
18         flag = 1;
19     else if(strcmp(yytext, "float") == 0)
20         flag = 2;
21     else if(strcmp(yytext, "double") == 0)
22         flag = 3;
23     else if(strcmp(yytext, "char") == 0)
24         flag = 4;
25 }
26
27 void construct_table(){
28     int size = 0;
29     int addr = 1000;
30     symbol_table[symbol_count] = (char*)calloc(100, sizeof(
char));
31     strcat(symbol_table[symbol_count], yytext);strcat(
symbol_table[symbol_count], " ");
32     if(flag == 1){
33         strcat(symbol_table[symbol_count], "int");strcat(
symbol_table[symbol_count], " ");
34         size = 2;
35     }
36     else if(flag == 2){
37         strcat(symbol_table[symbol_count], "float");strcat(
symbol_table[symbol_count], " ");
38         size = 4;
39     }
40     else if(flag == 3){
41         strcat(symbol_table[symbol_count], "double");strcat(
symbol_table[symbol_count], " ");
42         size = 8;
43     }
44     else if(flag == 4){
45         strcat(symbol_table[symbol_count], "char");strcat(
symbol_table[symbol_count], " ");
46         size = 1;

```

```

47     }
48     char *dummy=(char*)calloc(100, sizeof (char));
49     sprintf(dummy, "%d", size);
50     strcat(symbol_table[symbol_count], dummy);strcat(
symbol_table[symbol_count], " ");
51     sprintf(dummy, "%d", base_addr);base_addr += size;
52     strcat(symbol_table[symbol_count], dummy);strcat(
symbol_table[symbol_count], " ");
53
54     symbol_count++;
55 }
56 %}
57 /*Rules*/
58
59 /*Preprocessor directives*/
60 inc #(.)*
61
62
63 /*Keywords*/
64 kw int|char|float|double|if|else|for|while|do
65
66 /*Function*/
67 funcCall [a-zA-Z]([a-zA-Z][0-9])*([].*[])
68
69 /*ID*/
70 id [a-zA-Z]([a-zA-Z][0-9])*
71
72 /*Constant*/
73
74 numConst [0-9]+
75 charConst \'[a-zA-Z]\ '
76 strConst \"[a-z A-Z]*\"
77
78 /*Comments*/
79 single \\/\\/(.)*
80 multi \\/\\*(.*\\n?)*\\*\\/
81
82 /*Operators*/
83 relOp <|<=|>|>|=|!=
84 arithOp "+"|"-"|"*"|" "/"|"%"
85 logicOp &&||\\|||!
86
87 /*Separators*/
88 sep [!@#$%^&(){};:.,]
89

```

```

90 /* Pattern Action pairs*/
91 %%
92 {inc} {printf("PREDIR ");}
93 {relOp} {printf("RELOP ");}
94 {arithOp} {printf("ARITHOP ");}
95 {logicOp} {printf("LOGOP ");}
96 {numConst} {printf("NUMCONST "); set_const();}
97 {charConst} {printf("CHARCONST "); set_const();}
98 {strConst} {printf("STRCONST "); set_const();}
99 {single} {printf("SC ");}
100 {multi} {printf("MC ");}
101 {kw} {printf("KW "); set_flag();}
102 {funcCall} {printf("FC ");}
103 {id} {printf("ID "); construct_table();}
104 {sep} {printf("SP ");}
105 "=" {printf("ASSIGN ");}
106 "\n" {printf("\n");}
107 %%
108
109 int yywrap(void){}
110
111 void printTable(){
112     printf("%5s %5s %5s %5s %5s \n","Name", "Type", "Size", "
Addr", "Value");
113     for(int i = 0; i<symbol_count-3;i++){
114         char *token = strtok(symbol_table[i], " ");
115         while(token){
116             printf("%5s ", token);
117             token = strtok(NULL, " ");
118         }
119         printf("%s ",val[i]);
120         printf("\n");
121     }
122 }
123 int main(){
124     char *name = (char*)calloc(100, sizeof(char));
125     printf("Enter filename: ");scanf(" %[^\\n]", name);
126
127     yyin = fopen(name, "r+");
128     yylex();
129
130     printTable();
131     return 0;
132 }

```

Input file:

```
1 #include<stdio.h>
2 /*Multiline
3 comment*/
4 main()
5 {
6     float c = 20;
7     int a=10,b=20;
8
9     if (a != b)
10         printf(  a  is greater );
11     else
12         printf(  b  is greater );
13 }
14 add()
15 {
16     int a = 10;
17 }
18 //Single line comment
```

Output:

```
Enter filename: file.c
PREDIR
MC
FC
SP
  KW  ID  ASSIGN  NUMCONST SP
  KW  ID ASSIGN NUMCONST SP ID ASSIGN NUMCONST SP

  KW  SP ID  RELOP  ID SP
      FC SP
  KW
      FC SP
SP
FC
SP
  KW  ID  ASSIGN  NUMCONST SP
SP
SC
Name  Type  Size  Addr Value
  c float   4   1000  20
  a  int    2   1004  10
  b  int    2   1006  20
```
