Department of Computer Science and Engineering

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21 October 2021

UCS1712 - Graphics and Multimedia Lab

Exercise 12: Creating 2D animation

Aim:

Using GIMP, include layers and create a simple animation of your choice.

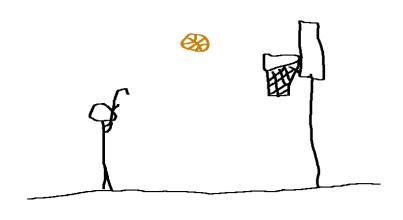
Output:

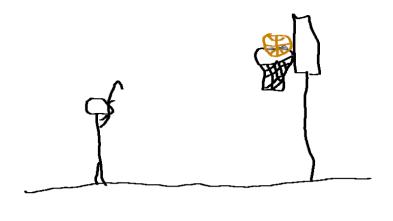
Frames:

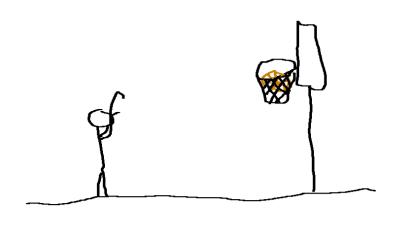












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