Department of Computer Science and Engineering

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28 October 2021

UCS1712 - Graphics and Multimedia Lab

Exercise 12: Creating 2D animation

Objective:

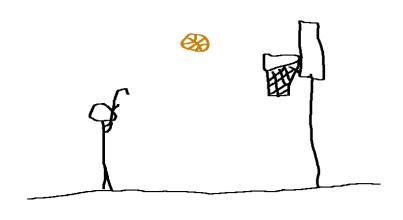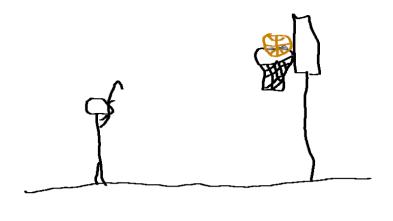Using GIMP, include layers and create a simple animation of your choice.
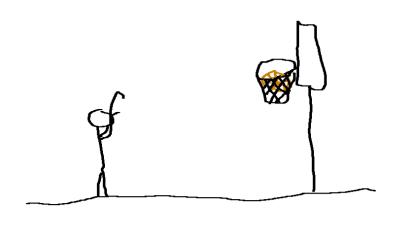
Output:

Frames: