

# Department of Computer Science and Engineering

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## UCS1611 - Internet Programming Lab

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### Ex 03: JavaScript event handling mechanisms, DOM

#### Patient Registration form

#### Objective:

Generate a registration form for a hospital to register new patient details.

#### Code:

#### HTML:

```

1 <!DOCTYPE html>
2 <html>
3   <head>
4     <meta charset="utf-8">
5     <title>Hospital Registration</title>
6     <link rel="stylesheet" href="style_form.css">
7   </head>
8   <body>
9     <div class="logo">
10       <span>
11         
12         <p id="clock">8:10:45</p>
13       </span>
14       <h4 class="hosp">Royal Institute of Medicine</h4>
15     </div>
16     <div class="form">
17       <h1>Patient Registration Form</h1>
18       <table>
19         <form name="regform" id="regform">
20           <tr>
21             <td><label for="name">Name: </label></td>
22             <td><input id="name" type="text"
placeholder="John Johnson" onfocus="myFocus()" onblur="
myBlur()" oninvalid="myInvalid()" required></td>
23           </tr>
24           <tr>
25             <td><label for="address">Address: </label
></td>
26             <td><input id="address" type="text"
onselect="mySelect()" required></td>
27           </tr>
28           <tr>
29             <td><label for="age">Age: </label></td>
30             <td><input id="age" type="number"
onkeypress="myKeypress()" min="0" required></td>
31           </tr>
32           <tr>
33             <td><label for="dob">Date of Birth: </
label></td>
34             <td><input id="dob" type="date"
placeholder="dd/mm/yyyy"></td>
35           </tr>
36           <tr>
37             <td><label >Gender: </label></td>

```

```

38         <td><input id="male" type="radio" value="
Male" name="gender"><label for="male">Male</label>
39         <input id="female" type="radio" value="
Female" name="gender"><label for="female">Female</label>
40         <input id="other" type="radio" value="
Other" name="gender"><label for="other">Other</label>
41         </td>
42     </tr>
43     <tr>
44         <td><label for="status">Marital Status: <
/label></td>
45         <td><select id="status" onchange="
myChange()">
46             <option value="none"></option>
47             <option value="Married">Married</
option>
48             <option value="single">Single</option
>
49         </select></td>
50     </tr>
51     <tr>
52         <td><label for="phone">Contact number: </
label></td>
53         <td><input id="phone" type="tel" pattern=
"#####" oninvalid="myNuminvalid()" required></td>
54     </tr>
55     <tr>
56         <td><label for="addict">Addiction: </
label></td>
57         <td>
58             <div id="addict" ondrop="drop(event)"
ondragover="allowDrop(event)"></div>
59             <span class="options">
60                 <p id="tobacco" draggable="true"
ondragstart="drag(event)">Tobacco</p>
61                 <p id="alcohol" draggable="true"
ondragstart="drag(event)">Alcohol</p>
62                 <p id="drugs" draggable="true"
ondragstart="drag(event)">Drugs</p>
63             </span>
64         </td>
65     </tr>
66     <tr>
67         <td><a href="#submission"><input type="
button" value="Submit" id="submit" onclick="mySubmit()"></

```

```

68         a></td>
        <td><input type="button" value="Reset" id
        ="resetBtn" onclick="myReset()"></td>
69     </tr>
70 </form>
71 </table>
72 </div>
73 <script src="script_form.js"></script>
74 </body>
75 </html>

```

## Stylesheet:

```

1 body {
2     font-size: 16pt;
3     font-family: -apple-system, BlinkMacSystemFont, 'Segoe UI
4     ', 'Roboto', 'Oxygen',
5     'Ubuntu', 'Cantarell', 'Fira Sans', 'Droid Sans', '
6     Helvetica Neue',
7     sans-serif;
8     background: rgb(1,4,12);
9     background: linear-gradient(118deg, rgba(1,4,12,1) 29%,
10    rgba(51,5,157,1) 89%);
11    color: white;
12 }
13 h1 {
14     text-transform: uppercase;
15     text-align: center;
16 }
17 div {
18     display: block;
19     margin-left: auto;
20     margin-right: auto;
21     width: 50%;
22     text-align: center;
23 }
24 table {
25     border-spacing: 15px;
26 }
27 .logo{

```

```

27     display: block;
28     margin-left: auto;
29     margin-right: auto;
30     text-align: center;
31     padding-top: 2rem;
32 }
33
34 .logo span{
35     display: flexbox;
36     flex-direction: row;
37 }
38
39 .form{
40     border: solid white 5px ;
41     padding: 2rem;
42     text-align: justify;
43 }
44
45 .form form {
46     text-align: justify;
47 }
48
49 #clock {
50     font-size: 50px;
51     text-align: right;
52     position: absolute;
53     top: 10px;
54     right: 10px;
55 }
56
57 .options{
58     display: flex;
59     flex-direction: row;
60 }
61
62 .options p{
63     padding: 2rem;
64 }
65 #addict {
66     width: 350px;
67     height: 50px;
68     border: 1px solid #aaaaaa;
69     display: flex;
70     flex-direction: row;
71 }

```

## Script file:

```
1 function myFocus(){
2     document.getElementById("name").style.backgroundColor="#6
    bb8d8";
3 }
4
5 function myBlur(){
6     document.getElementById("name").style.backgroundColor="
    white";
7     document.getElementById("name").style.textTransform="
    uppercase";
8 }
9
10 function myInvalid(){
11     var name=document.regform.name.value;
12     if(name == null || name == ""){
13         alert("Name cannot be blank");
14         return false;
15     }
16 }
17
18 function mySelect(){
19     document.getElementById("address").style.backgroundColor=
    "black";
20     document.getElementById("address").style.color="white";
21 }
22
23 function myKeypress(){
24     var x = document.getElementById("age").value;
25     if(isNaN(x)){
26         window.alert("Enter numerical value only");
27     }
28 }
29
30 function myChange(){
31     var x = document.getElementById("status").value;
32     window.alert("You are " + x);
33 }
34
35 function myNuminvalid(){
36     var num = document.getElementById("phone").value;
37     if(isNaN(num)){
```

```

38         window.alert("Enter numerical value only");
39     }
40 }
41
42 function validateName(){
43     var name = document.getElementById("name").value;
44     if(name == " || name == null"){
45         window.alert("Enter Name");
46         return false;
47     }
48     return true;
49 }
50
51 function validateAge(){
52     var age = document.getElementById("age").value;
53     if(isNaN(age)){
54         window.alert("Enter Numerical values only");
55         return false;
56     }
57     return true;
58 }
59
60 function validatePhone(){
61     var num = document.getElementById("phone").value;
62     if(isNaN(num)){
63         window.alert("Enter Numerical values only");
64         return false;
65     }
66     return true;
67 }
68
69 function mySubmit(){
70     if(validateName() && validateAge() && validatePhone()){
71         var name = document.getElementById("name").value;
72         localStorage.setItem("name", name);
73
74         var addr = document.getElementById("address").value;
75         localStorage.setItem("address", addr);
76
77         var age = document.getElementById("age").value;
78         localStorage.setItem("age", age);
79
80         var dob = document.getElementById("dob").value;
81         localStorage.setItem("dob", dob);
82

```

```

83
84     var ele = document.getElementsByName('gender');
85     for(i = 0; i < ele.length; i++) {
86         if(ele[i].checked)
87             localStorage.setItem("gender", ele[i].value);
88     }
89
90     var status = document.getElementById("status").value;
91     localStorage.setItem("status", status);
92
93     var phone = document.getElementById("phone").value;
94     localStorage.setItem("phone", phone);
95
96     var addict = document.getElementById("addict").value;
97     localStorage.setItem("addict", addict);
98
99     //location.target = "_blank";
100    window.open("details.html", "_blank");
101 }
102 }
103
104 function myReset(){
105     document.getElementById("regform").reset();
106 }
107
108 var x = setInterval(function() {
109     let time = new Date();
110     let hour = time.getHours();
111     let min = time.getMinutes();
112     let sec = time.getSeconds();
113     am_pm = "AM";
114
115     if (hour > 12) {
116         hour -= 12;
117         am_pm = "PM";
118     }
119     if (hour == 0) {
120         hr = 12;
121         am_pm = "AM";
122     }
123
124     hour = hour < 10 ? "0" + hour : hour;
125     min = min < 10 ? "0" + min : min;
126     sec = sec < 10 ? "0" + sec : sec;
127

```

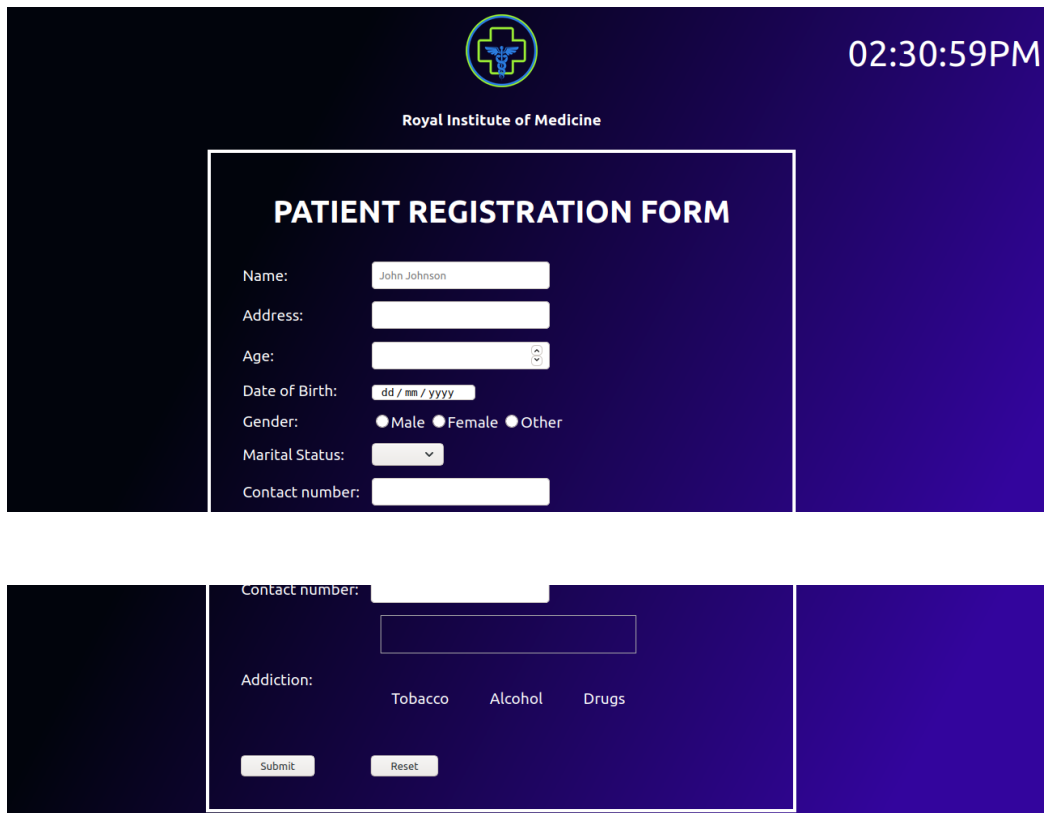


```

128     let currentTime = hour + ":"
129         + min + ":" + sec + am_pm;
130
131     document.getElementById("clock")
132         .innerHTML = currentTime;
133 }, 1000);
134
135 function allowDrop(ev) {
136     ev.preventDefault();
137 }
138
139 function drag(ev) {
140     ev.dataTransfer.setData("text", ev.target.id);
141 }
142
143 function drop(ev) {
144     ev.preventDefault();
145     var data = ev.dataTransfer.getData("text");
146     ev.target.appendChild(document.getElementById(data));
147 }

```

Output:



The image shows a web application for patient registration. The header features a logo of a cross with a caduceus in the center, set against a blue background. To the right of the logo, the text "Royal Institute of Medicine" is displayed. In the top right corner, the time "02:30:59PM" is shown. The main content area is titled "PATIENT REGISTRATION FORM" in bold, black, uppercase letters. Below the title, there are several input fields and labels: "Name:" with a text input containing "John Johnson", "Address:" with a text input, "Age:" with a text input and a small icon, "Date of Birth:" with a date picker showing "dd / mm / yyyy", "Gender:" with three radio buttons labeled "Male", "Female", and "Other", "Marital Status:" with a dropdown menu, and "Contact number:" with a text input. Below these fields, there is a section for "Addiction:" with three radio buttons labeled "Tobacco", "Alcohol", and "Drugs". At the bottom of the form, there are two buttons: "Submit" and "Reset".


02:30:59PM

Royal Institute of Medicine

**PATIENT REGISTRATION FORM**

Name:

Address:

Age:  

Date of Birth:

Gender: ☒ Male ☐ Female ☐ Other

Marital Status:

Contact number:

Contact number:

Addiction: ☐ Tobacco ☐ Alcohol ☐ Drugs

## PATIENT REGISTRATION FORM

Name: SHIVANIRUDH S G

Address: Chennai

Age: 20

Date of Birth: 15 / 02 / 2001

Gender: ☒ Male ☐ Female ☐ Other

Marital Status: Single

Contact number: 9876543210

Tobacco

Addiction: ☐ Alcohol ☐ Drugs

home/shivanirudh/Desktop/Semester6/InternetProgramming/A03-Javascript/PatientReg/form.html#submission



### Royal Institute of Medicine

Name	Shivanirudh S G
Address	Chennai
Age	20
DOB	2001-02-15
Gender	Male
Marital Status	single
Contact	9876543210
Addiction	undefined

# Memory Matching Game

## Objective:

Write a JS program to develop a memory matching game.

## Code:

### HTML:

```
1 <!DOCTYPE html>
2 <html>
3   <head>
4     <meta charset="utf-8">
5     <title>Memory Matching</title>
6     <link rel="stylesheet" href="style_game.css">
7   </head>
8   <body>
9     <h1 class="heading">Memory Matching</h1>
10    <form>
11      <label for="level">Choose difficulty: </label>
12      <select id="level">
13        <option value="Normal">Noob</option>
14        <option value="Easy">Amateur</option>
15        <option value="Pro">Master</option>
16      </select>
17    </form>
18    <input type="button" value="Start Game" id="start">
19
20    <div class="game" id="game">
21      <table>
22        <tr>
23          <td id="timer">
24
25          </td>
26          <td id="score">
27          </td>
28        </tr>
29      </table>
30      <div class="grid-container">
```

```

31         <div class="grid-item" data-framework="aang"></img></img></div>
32         <div class="grid-item" data-framework="aang"></img></img></div>
33         <div class="grid-item" data-framework="appa"></img></img></div>
34         <div class="grid-item" data-framework="appa"></img></img></div>
35         <div class="grid-item" data-framework="azula"></img></img></div>
36         <div class="grid-item" data-framework="azula"></img></img></div>
37         <div class="grid-item" data-framework="bumi"></img></img></div>
38         <div class="grid-item" data-framework="bumi"></img></img></div>
39         <div class="grid-item" data-framework="iroh"></img></img></div>

```

```

40         <div class="grid-item" data-framework="iroh"></img><img class="front" src=
"Pics/iroh.jpg" alt="10" id="item10-b" height="100px"
width="100px"></img></div>
41         <div class="grid-item" data-framework="katara"></img><img class="front" src=
"Pics/katara.png" alt="11" id="item11-b" height="100px"
width="100px"></img></div>
42         <div class="grid-item" data-framework="katara"></img><img class="front" src=
"Pics/katara.png" alt="12" id="item12-b" height="100px"
width="100px"></img></div>
43         <div class="grid-item" data-framework="momo"></img><img class="front" src=
"Pics/momo.png" alt="13" id="item13-b" height="100px"
width="100px"></img></div>
44         <div class="grid-item" data-framework="momo"></img><img class="front" src=
"Pics/momo.png" alt="14" id="item14-b" height="100px"
width="100px"></img></div>
45         <div class="grid-item" data-framework="sokka"></img><img class="front" src=
"Pics/Sokka.png" alt="15" id="item15-b" height="100px"
width="100px" height="100px" width="100px"></img></div>
46         <div class="grid-item" data-framework="sokka"></img><img class="front" src=
"Pics/Sokka.png" alt="16" id="item16-b" height="100px"
width="100px"></img></div>
47         <div class="grid-item" data-framework="toph"></img><img class="front" src=
"Pics/toph.jpg" alt="17" id="item17-b" height="100px"
width="100px"></img></div>
48         <div class="grid-item" data-framework="toph"></img><img class="front" src=
"Pics/toph.jpg" alt="18" id="item18-b" height="100px"
width="100px"></img></div>

```

```

49         <div class="grid-item" data-framework="zuko"></img><img class="front" src=
"Pics/zuko.jpg" alt="19" id="item19-b" height="100px"
width="100px"></img></div>
50         <div class="grid-item" data-framework="zuko"></img><img class="front" src=
"Pics/zuko.jpg" alt="20" id="item20-b" height="100px"
width="100px"></img></div>
51     </div>
52 </div>
53 <script src="script_game.js"></script>
54 </body>
55 </html>

```

## Stylesheet:

```

1 body {
2     font-size: 16pt;
3     font-family: -apple-system, BlinkMacSystemFont, 'Segoe UI
', 'Roboto', 'Oxygen',
4     'Ubuntu', 'Cantarell', 'Fira Sans', 'Droid Sans', '
Helvetica Neue',
5     sans-serif;
6     background: rgb(26,2,76);
7     background: linear-gradient(0deg, rgba(26,2,76,1) 29%,
rgba(205,91,3,1) 89%);
8     color: white;
9     height: 250vh;
10 }
11 h1 {
12     text-transform: uppercase;
13     text-align: center;
14     font-size: 50pt;
15 }
16
17 form{
18     text-align: center;
19     padding: 5rem;
20     font-size: xx-large;
21 }

```

```

22
23 #start{
24     display: block;
25     margin-left: auto;
26     margin-right: auto;
27     font-size: xx-large;
28 }
29
30 .game{
31     display: none;
32     margin-left: auto;
33     margin-right: auto;
34     padding-top: 15rem;
35     width: 60%;
36 }
37 .game table{
38     border-spacing: 50px;
39     font-size: 40pt;
40     width: 100%;
41 }
42
43 #score{
44     text-align: right;
45 }
46
47
48 .grid-container{
49     width: 700px;
50     height: 700px;
51     margin: auto;
52     display: flex;
53     flex-wrap: wrap;
54     perspective: 1000px;
55 }
56
57 .grid-item{
58     width: calc(25% - 10px);
59     height: calc(33.333% - 10px);
60     margin: 5px;
61     position: relative;
62     transform: scale(1);
63     transform-style: preserve-3d;
64     transition: transform .5s;
65 }
66

```



```

67 .grid-item:active {
68     transform: scale(0.97);
69     transition: transform 0.2s;
70 }
71
72 .grid-item.flip{
73     transform: rotate3d(0, 1, 0, 180deg);
74 }
75
76 .front,.back {
77     width: 100%;
78     height: 100%;
79     padding: 50px;
80     border-radius: 5px;
81     position: absolute;
82     backface-visibility: hidden;
83 }
84
85 .front{
86     transform: rotate3d(0, 1, 0, 180deg);
87 }

```

### Script file:

```

1  const cells = document.querySelectorAll(".grid-item");
2
3  var score = 0;
4  let openedCards = [];
5  let matchedCards = [];
6  var flip = false;
7  var pause = false;
8  var countDown = 0;
9
10 var level = document.getElementById("level").value;
11 if (level == "Normal"){
12     countDown = 120;
13 }
14 else if (level == "Easy") {
15     countDown = 90;
16 } else {
17     countDown = 60;
18 }

```

```

19
20 document.getElementById("start").addEventListener("click",
    function(){
21     document.getElementById("game").style.display = "block";
22
23     var i;
24
25     score = 0;
26     document.getElementById("score").innerText = "Score:" +
score.toString();
27
28     var x = setInterval(function() {
29         document.getElementById("timer").innerHTML = "Time
left: " + countdown + " s ";
30         countdown -= 1;
31         if (countdown < 5) {
32             document.getElementById("timer").style.
backgroundColor = "red";
33         }
34         if (countdown < 0) {
35             clearInterval(x);
36             window.alert("TIME UP\n Your score is: " + score.
toString());
37             document.getElementById("game").style.display="none";
38             location.reload();
39         }
40     }, 1000);
41
42     location.href = "#game";
43 });
44
45 function showCard(){
46
47     if(pause){
48         return;
49     }
50
51     if(this === openedCards[0]){
52         return;
53     }
54
55     this.classList.add("flip");
56
57     if(!flip){
58         flip = true;

```

```

59         openedCards[0] = this;
60         return;
61     }
62
63     openedCards[1] = this;
64
65     if(openedCards[0].dataset.framework === openedCards[1].
dataset.framework){
66         pause = true;
67         setTimeout(disableCards, 450);
68         updateScore();
69     }
70     else{
71         hideCards();
72     }
73 }
74
75 function updateScore(){
76     score++;
77     document.getElementById("score").innerText = "Score:" +
score.toString();
78     if(score == 10){
79         window.alert("Congratulations! You won!!");
80         location.reload();
81     }
82 }
83
84 function disableCards(){
85     //Disables the chosen cards
86
87     openedCards[0].removeEventListener("click", showCard);
88     openedCards[1].removeEventListener("click", showCard);
89
90     openedCards[0].style.setProperty("visibility", "hidden");
91     openedCards[1].style.setProperty("visibility", "hidden");
92
93     resetGame();
94 }
95
96 function hideCards(){
97
98     lockBoard = true;
99
100     setTimeout(() => {
101         openedCards[0].classList.remove("flip");

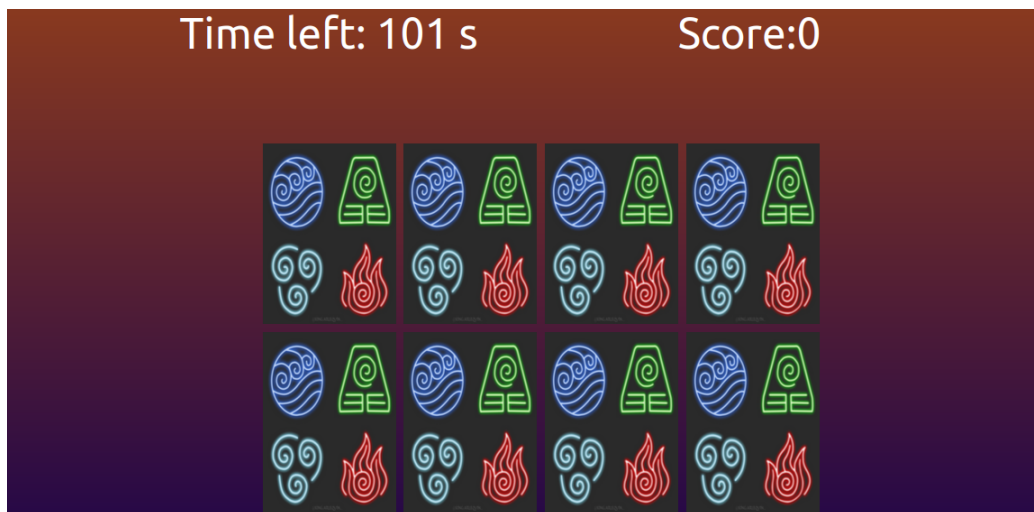
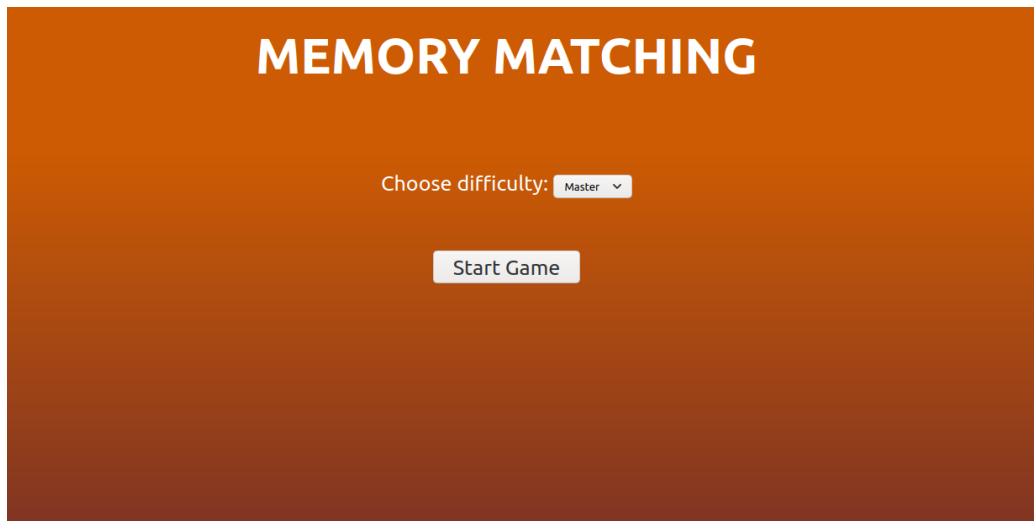
```

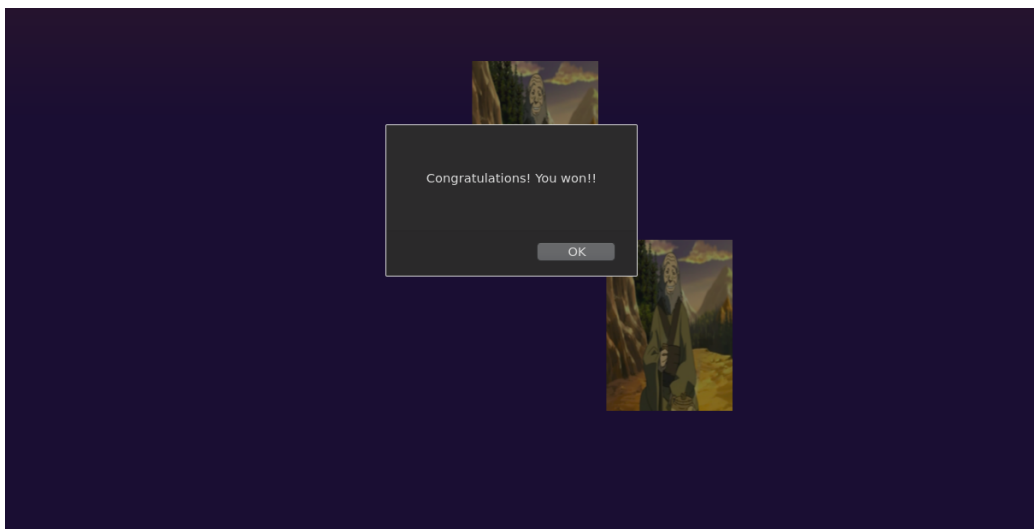
```

102         openedCards[1].classList.remove("flip");
103         resetGame();
104     }, 1000);
105 }
106
107 function resetGame(){
108
109     [flip, pause] = [false, false];
110     openedCards = [];
111 }
112
113 (function shuffle() {
114     cells.forEach(cell => {
115         let randomPos = Math.floor(Math.random() * 20);
116         cell.style.order = randomPos;
117     });
118 })();
119
120 cells.forEach(cell => cell.addEventListener('click',
    showCard));

```

Output:





---

## Learning Outcomes:

- Learnt to build a website with HTML5, CSS and JavaScript.
- Learnt to use JS scripts to control behaviour of elements.

- Learnt to use embedded and external scripts using **script** tag, and external scripts.
  - Learnt the different types of events in JS that can be handled and their varied uses.
  - Learnt to use styling, and behaviour of items using JS.
-