



स्वामी राम हिमालयन विश्वविद्यालय  
Swami Rama Himalayan University

YOUNITE

# Yuvotsav'24

Where innovation meets purpose

## Guidelines, Terms and Conditions

- **Registration** can be done online at [[younite.srhu.edu.in](http://younite.srhu.edu.in)].
- It is mandatory for each individual to fill the Basic registration form.
- Participants must register for each event they wish to take part in.
- For *team events* like the **Hackathon, E-Sports** teams must consist at least **4** members.
- Solo and team entries are welcome but will adhere to the same entry fees as teams.
- An **ID-Card** will be allotted to the participants at the time of arrival which shall be used for future references.
- Registration closes at [TBD].
- **No responsibility** will be held for any late, lost or misdirected entries.
- *Confirm* your registration at **Help desk** before the start of the event.
- Participants are expected to maintain a respectful and professional demeanour at all times.
- Any form of misconduct may result in **Disqualification**.
- Explicit language or themes are subject to *Disqualification*.
- The management is not *liable for loss* or damage to personal property.
- Participants are *responsible* for their own health and safety.
- Participants will be informed about any update or changes through WhatsApp as well as website. [[younite.srhu.edu.in](http://younite.srhu.edu.in)]
- Only the latest information on the website will be taken into account.



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- In case of any queries, participants are encouraged to contact the mentioned.
- The *decision* made by *organizers and judges* should be treated as final.
- The participant details may be used for future references.
- Each event is associated with a specified colour code.
- These guidelines may change at any time, even without explicit notification to teams.
- Events are planned to run **simultaneously**, Participation should be on the **basis of the priority**.
- Registration fees is **non refundable**.
- We reserves the right to prevent any team from competing at any time.
- We have all the rights over the guidelines and can alter them as per the need.
- Any foul Practice may lead to the **disqualification of the team**.
- The **team captain** would be held *responsible* for the acts of the team members.

**Help desk**  
Younite | SRHU  
8077822679



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## Code quest 202

“Code, Create, Conquer: Where Innovation Meets Impact!”

### Code of Conduct

#### GuideLines

- Open to all students. Participation can be **Solo and Teams**.
- The colour code associated with event is **Purple**.
- 16 hours of coding and collaboration.
- Problem Statements would be directed before the the start of the competition.
- The codes presented by the teams **must not be copied**.
- WhatsApp will be the basic means of **communication**.
- **Professionalism** must be maintained while interacting with judges and fellow participants.
- Misbehaviour of any kind will lead to **Disqualification**.
- Any foul Practice may lead to the disqualification of the team.
- The **team captain** would be held responsible for the acts of the team members.
- We reserve the right to prevent any team from competing at any time.
- In case of any queries, participants are encouraged to contact Team Younite.
- The decision made by organizers and judges should be treated as final call and must not be questioned.

**Yaksh Gaur**  
**Event co-ordinator**  
Younite | SRHU  
8077822679

**Devanshu**  
**Help Desk**  
Younite | SRHU  
8126243347



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# Fish Tank

## “From Pitch to Rich”

### Code of Conduct

#### GuideLines

- Open to all students. Participation can be **Solo and Teams**.
- The colour code associated to this event is **Light Blue**.
- The plan that is to be presented *should be well Detailed*.
- Prepare a concise pitch presentation, not exceeding 10 minutes, followed by a 5-minute Q&A session with the judges.
- If applicable, bring a working **prototype or demo** to support your pitch. Virtual demonstrations are also appreciated.
- Be ready to discuss your business model, including costs, revenue streams, and financial projections.
- **Professionalism** must be maintained while interacting with judges and fellow participants.
- Misbehaviour of any kind will lead to **Disqualification**.
- The **team captain** would be held responsible for the acts of the team members.
- The confidentiality of other participant's business plans and ideas should be respected.
- Ensure that your idea does not crash on any existing patents or trademarks.

**Ujjwal Tyagi**  
Event Co-ordinator  
Younite | SRHU  
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**Devanshu**  
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# Pragma'24

## “Express Your Self”

## Code of Conduct

### GuideLines

- Open to all students. Participation can be **solo and teams**.
- The colour code associated to this event is **Red**.
- Each performance is *limited to 5 minutes*.
- Content should be appropriate for a diverse audience.
- **Offensive language** and controversial topics must be avoided
- Basic sound system will be provided. Participants must bring any special instruments or props needed for their performance.
- Professionalism must be maintained while interacting with fellow participants.
- Misbehavior of any kind will lead to **Disqualification**.
- The team captain would be held responsible for the acts of the team members

**Aman**  
**Event Co-ordinator**  
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8077025470

**Devanshu**  
**Help Desk**  
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# RanBhoomi

“Halla Bol”

## Code of Conduct

### GuideLines

- Open to all students with a valid university ID. Participants must register their *gaming handles* along with their student ID.
- The colour code associated to this event is **Orange**.
- Teams must check in at the designated starting area 15 minutes before the scheduled time.
- Matches will be played in a knockout format.
- Any form of cheating, including the use of hacks, exploits, or unsportsmanlike conduct, will result in immediate **Disqualification**.
- Matches may be *streamed live*. Participants must **agree** to the event's **streaming policy** upon registration.
- Maintain respect for fellow competitors and organizers.
- Misbehavior of any kind will lead to disqualification.
- The team captain would be held responsible for the acts of the team members.
- All disputes will be resolved by the **Event officials**. Their decisions are final and binding.

**Tanmay**  
**Event Co-ordinator**  
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9084147463

**Devanshu**  
**Help Desk**  
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# Tech Quiz

“Unlock the Code to Tech Triumph”

## Code of Conduct

### GuideLines

- Participants must register by the specified deadline.
- Participants must check in at the designated starting area 15 minutes before the scheduled time.
- The colour code associated to this event is **Blue**.
- Questions will range from basic **IT to advanced computing** concepts.
- Each participant must answer individually *without collaboration*.
- Questions will have time limit to make sure the that event runs smoothly.
- Decisions made by the organizers are final.
- Organizers reserve the right to **alter rules** if necessary.
- Misbehavior of any kind will lead to **Disqualification**.
- All disputes will be resolved by the event officials. Their decisions are final and binding.

**Rohit Gautam**  
Event Co-ordinator  
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**Devanshu**  
Help Desk  
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## Chitra Kala

“Sketch, Paint, Create: Freestyle Art at its Finest!”

### Code of Conduct

#### GuideLines

- Participation can be solo and duo.
- Participants must check in at the designated starting area 15 minutes before the scheduled time.
- Open to all Participants with a valid **School ID**
- Participants must bring their own art supplies, including pencils, paints and brushes.
- A4 sheet will be provided to all.
- Decisions made by the organizers are final.
- Organizers reserve the right to **alter rules** if necessary.
- Misbehaviour of any kind will lead to **Disqualification**.
- All disputes will be resolved by the event officials. Their decisions are final.
- Respect the work of other participants and maintain a positive and supportive atmosphere

**Yashwani Yadav**  
Event Co-ordinator  
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6397 446 249

**Devanshu**  
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## Brane Wave

“Sketch, Paint, Create: Freestyle Art at its Finest!”

## Code of Conduct

### GuideLines

- Participants must check in at the designated starting area 15 minutes before the scheduled time.
- Open to all Participants with a valid **School ID**
- Each participant must answer individually without collaboration.
- Questions will have time limit to make sure the that event runs smoothly.
- Decisions made by the organizers are final.
- Organizers reserve the right to **alter rules** if necessary.
- Misbehaviour of any kind will lead to **Disqualification**.
- All disputes will be resolved by the event officials. Their decisions are final.
- Respect the work of other participants and maintain a positive and supportive atmosphere

**Pranchal Talwar**  
Event Co-ordinator  
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93191 13558

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