27-Dynamic Method Dispatch

Runtime Polymorphism in Java

Definition:

Runtime polymorphism, also known as Dynamic Method Dispatch, is a process where a call to an overridden method is resolved at runtime rather than compile-time. This mechanism allows Java to determine which method implementation to invoke based on the actual object type, rather than the reference type.

How It Works:

In dynamic method dispatch, an overridden method is called through the reference variable of a superclass. The method that gets executed is determined by the object that the reference variable points to at runtime.

Simplified Example

Here's a simpler way to achieve the same output i.e. same runtime object and type of object reference:

```
class A {
        public void show() {
             System.out.println("In A's Show");
 3
 4
         }
 5
    }
    class B extends A {
 8 -
         public void show() {
 9
             System.out.println("In B's Show");
10
11
    }
12
    public class Demo {
        public static void main(String[] args) {
14 -
             A obj = new A(); // Reference and object of type A
15
16
             obj.show(); // Outputs: In A's Show
17
18
    }
19
```

Output:

```
Output Generated Files

In A's Show
```

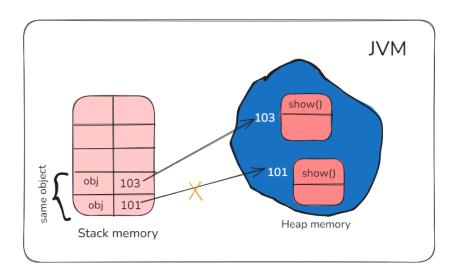


Here's an example to demonstrate dynamic method dispatch:

```
class A {
        public void show() {
 2 -
             System.out.println("In A's Show");
 3
 4
 5
    }
 6
 7 -
    class B extends A {
        public void show() {
8 -
9
             System.out.println("In B's Show");
         }
10
11
    }
12
13 ¬ public class Demo {
14 -
        public static void main(String[] args) {
             A obj = new A(); // Reference and object of type A
15
             obj.show(); // Outputs: In A's Show
16
17
             obj = new B(); // Reference of type A, but object of type B
18
             obj.show(); // Outputs: In B's Show
19
20
```

Output:







Explanation:

- Initially, obj is a reference to an object of type A. The show() method from class A is invoked.
- Later, same obj is assigned a new object of type B. Now, the show() method of class B is invoked, demonstrating dynamic method dispatch.

Example that demonstrates how the same reference of type A can invoke methods from classes B, and C based on the object it points to at runtime:

```
1 dlass A {
        public void show() {
 2 -
             System.out.println("In A's Show");
 3
 4
 5
    }
 7 r class B extends A {
        public void show() {
             System.out.println("In B's Show");
 9
10
11
    }
12
13 class C extends A {
        public void show() {
14
15
             System.out.println("In C's Show");
16
17
    }
18
19 ¬ public class Demo {
        public static void main(String[] args) {
21
             // Reference of type A pointing to an object of type A
22
             A obj = new A();
23
             obj.show(); // Outputs: In A's Show
24
25
             // Reference of type A pointing to an object of type B
26
             obj = new B();
27
             obj.show(); // Outputs: In B's Show
28
29
             // Reference of type A pointing to an object of type C
30
             obj = new C();
             obj.show(); // Outputs: In C's Show
31
32
33
```

Explanation:

1. Reference of Type A Pointing to an Object of Type A:

```
A obj = new A();
obj.show(); // Output: In A's Show
```



Here, obj is both a reference of type A and an object of type A. The show()
 method from class A is invoked, so the output is "In A's Show".

2. Reference of Type A Pointing to an Object of Type B:

```
obj = new B();
obj.show(); // Output: In B's Show
```

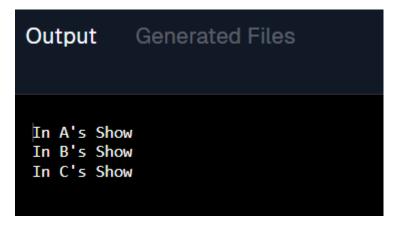
The same reference obj is now assigned an object of type B. The show()
method from class B is invoked, demonstrating dynamic method dispatch. The
output is "In B's Show".

3. Reference of Type A Pointing to an Object of Type C:

```
obj = new C();
obj.show(); // Output: In C's Show
```

o Finally, the reference obj is assigned an object of type C. The show() method from class C is invoked, and the output is "In C's Show".

Output:



Key Points:

- **Dynamic Method Dispatch:** The method that gets executed is determined by the actual object type at runtime, even though the reference type remains the same (A in this case).
- **Polymorphism:** This example illustrates the concept of polymorphism in Java, where a single reference type can point to objects of different classes, and the method calls are resolved based on the actual object type.

Advantages of Dynamic Method Dispatch:

- **Supports Method Overriding:** Allows Java to support overriding of methods, which is essential for runtime polymorphism.
- **Flexibility:** A class can define common methods that will be used by all its subclasses, while subclasses can provide specific implementations of those methods.



Enhanced Functionality: Subclasses can add specific methods, enhancing the functionality of the superclass.					

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