

# Subnetting Notes

## What is Subnetting?

Subnetting is the process of dividing a large network into smaller, more manageable sub-networks (subnets) by borrowing bits from the host portion of an IP address to create additional network portions.

## Understanding IP Addresses and Octets

### What is an IP Address?

An IP address is a 32-bit binary number that uniquely identifies a device on a network. It's represented in dotted decimal notation for human readability.

### Binary to Decimal Conversion

- **Binary:** 11000000.10101000.00000001.00001010
- **Decimal:** 192.168.1.10

### What are Octets?

An **octet** is a group of 8 bits. Since an IP address is 32 bits, it consists of 4 octets:

- **Octet 1:** Bits 1-8 (leftmost)
- **Octet 2:** Bits 9-16
- **Octet 3:** Bits 17-24
- **Octet 4:** Bits 25-32 (rightmost)

### Why xxxxxxxx.xxxxxxxx.xxxxxxxx.xxxxxxxx Format?

The IP address format uses dots to separate octets because:

- **Readability:** Easier for humans to read and remember
- **Standardization:** Universal format across all networking systems
- **Logical Structure:** Each octet represents a different hierarchical level
- **Calculation:** Makes subnetting calculations more manageable

### Octet Value Ranges

Each octet can represent values from 0 to 255:

- **Binary:** 00000000 to 11111111
- **Decimal:** 0 to 255
- **Total combinations per octet:** 256 ( $2^8$ )

# Key Concepts

## IP Address Structure

- **Network Portion:** Identifies the network
- **Host Portion:** Identifies the specific device within the network
- **Subnet Mask:** Determines the boundary between network and host portions

## Classful vs Classless Addressing

### Classful Addressing (Legacy)

- **Class A:** 1.0.0.0 - 126.255.255.255 (Default /8)
  - First octet: 1-126
  - Networks: 126 ( $2^7 - 2$ )
  - Hosts per network: 16,777,214 ( $2^{24} - 2$ )
  - Used for very large networks
- **Class B:** 128.0.0.0 - 191.255.255.255 (Default /16)
  - First octet: 128-191
  - Networks: 16,384 ( $2^{14}$ )
  - Hosts per network: 65,534 ( $2^{16} - 2$ )
  - Used for medium-sized networks
- **Class C:** 192.0.0.0 - 223.255.255.255 (Default /24)
  - First octet: 192-223
  - Networks: 2,097,152 ( $2^{21}$ )
  - Hosts per network: 254 ( $2^8 - 2$ )
  - Used for small networks
- **Class D:** 224.0.0.0 - 239.255.255.255 (Multicast)
- **Class E:** 240.0.0.0 - 255.255.255.255 (Reserved/Experimental)

## Classful Subnetting Examples

### Class A Subnetting (10.0.0.0/8)

- Original: 10.0.0.0/8 (16,777,214 hosts)
- Subnet to /16: Creates 256 subnets with 65,534 hosts each
- Subnet to /24: Creates 65,536 subnets with 254 hosts each

### Class B Subnetting (172.16.0.0/16)

- Original: 172.16.0.0/16 (65,534 hosts)
- Subnet to /24: Creates 256 subnets with 254 hosts each
- Subnet to /25: Creates 512 subnets with 126 hosts each

### **Class C Subnetting (192.168.1.0/24)**

- Original: 192.168.1.0/24 (254 hosts)
- Subnet to /25: Creates 2 subnets with 126 hosts each
- Subnet to /26: Creates 4 subnets with 62 hosts each
- Subnet to /27: Creates 8 subnets with 30 hosts each

### **Classless Addressing (CIDR - Modern)**

- Subnet mask can be configured independently of IP address class
- More flexible and efficient use of IP addresses
- Uses CIDR notation (e.g., /24, /16, /8)

## **Why Do We Subnet?**

### **1. Network Organization**

- Logically separate departments, floors, or functions
- Example: HR subnet, IT subnet, Guest subnet

### **2. Improved Security**

- Control traffic flow between segments
- Implement firewalls and access control lists
- Limit security breach impact (blast radius)

### **3. Reduced Network Congestion**

- Smaller broadcast domains
- Less broadcast traffic in each segment
- Better overall network performance

### **4. Efficient IP Address Usage**

- Avoid IP address waste
- Allocate appropriate address spaces based on needs
- Better resource management

### **5. Better Network Management**

- Easier troubleshooting and monitoring
- Simplified network administration
- Clearer network topology

## Common Subnet Masks

CIDR	Subnet Mask	Network Bits	Host Bits	Max Hosts
/8	255.0.0.0	8	24	16,777,214
/16	255.255.0.0	16	16	65,534
/24	255.255.255.0	24	8	254
/25	255.255.255.128	25	7	126
/26	255.255.255.192	26	6	62
/27	255.255.255.224	27	5	30
/28	255.255.255.240	28	4	14
/29	255.255.255.248	29	3	6
/30	255.255.255.252	30	2	2

## IP Address Calculation Methods

### Total IP Addresses in a Network

**Formula:**  $2^{(\text{host bits})}$

- /24 network:  $2^8 = 256$  total addresses
- /16 network:  $2^{16} = 65,536$  total addresses
- /8 network:  $2^{24} = 16,777,216$  total addresses

### Usable Host Addresses

**Formula:**  $2^{(\text{host bits})} - 2$

- Subtract 2 for network address and broadcast address
- /24 network:  $2^8 - 2 = 254$  usable addresses
- /16 network:  $2^{16} - 2 = 65,534$  usable addresses

### Number of Subnets

**Formula:**  $2^{(\text{borrowed bits})}$

- If you borrow 4 bits for subnetting:  $2^4 = 16$  subnets
- If you borrow 8 bits for subnetting:  $2^8 = 256$  subnets

## Subnet Increment/Block Size

**Formula:** 256 - subnet mask value

- /25 (255.255.255.128):  $256 - 128 = 128$  (block size)
- /26 (255.255.255.192):  $256 - 192 = 64$  (block size)
- /27 (255.255.255.224):  $256 - 224 = 32$  (block size)

## Detailed Calculation Examples

### Example 1: Class C Subnetting (192.168.1.0/24 to /26)

**Original Network:** 192.168.1.0/24

- Subnet Mask: 255.255.255.0
- Host bits: 8
- Total addresses:  $2^8 = 256$
- Usable hosts: 254

**After Subnetting to /26:**

- New Subnet Mask: 255.255.255.192
- Borrowed bits: 2 (from 24 to 26)
- Number of subnets:  $2^2 = 4$
- Host bits remaining: 6
- Hosts per subnet:  $2^6 - 2 = 62$
- Block size:  $256 - 192 = 64$

**Subnet Breakdown:**

1. 192.168.1.0/26 (192.168.1.1 - 192.168.1.62)
2. 192.168.1.64/26 (192.168.1.65 - 192.168.1.126)
3. 192.168.1.128/26 (192.168.1.129 - 192.168.1.190)
4. 192.168.1.192/26 (192.168.1.193 - 192.168.1.254)

### Example 2: Class B Subnetting (172.16.0.0/16 to /20)

**Original Network:** 172.16.0.0/16

- Subnet Mask: 255.255.0.0
- Host bits: 16
- Total addresses:  $2^{16} = 65,536$

- Usable hosts: 65,534

### **After Subnetting to /20:**

- New Subnet Mask: 255.255.240.0
- Borrowed bits: 4 (from 16 to 20)
- Number of subnets:  $2^4 = 16$
- Host bits remaining: 12
- Hosts per subnet:  $2^{12} - 2 = 4,094$
- Block size:  $256 - 240 = 16$

### **Subnet Breakdown** (first few):

1. 172.16.0.0/20 (172.16.0.1 - 172.16.15.254)
2. 172.16.16.0/20 (172.16.16.1 - 172.16.31.254)
3. 172.16.32.0/20 (172.16.32.1 - 172.16.47.254)
4. 172.16.48.0/20 (172.16.48.1 - 172.16.63.254)

## **Example 3: Class A Subnetting (10.0.0.0/8 to /12)**

### **Original Network:** 10.0.0.0/8

- Subnet Mask: 255.0.0.0
- Host bits: 24
- Total addresses:  $2^{24} = 16,777,216$
- Usable hosts: 16,777,214

### **After Subnetting to /12:**

- New Subnet Mask: 255.240.0.0
- Borrowed bits: 4 (from 8 to 12)
- Number of subnets:  $2^4 = 16$
- Host bits remaining: 20
- Hosts per subnet:  $2^{20} - 2 = 1,048,574$
- Block size:  $256 - 240 = 16$

### **Subnet Breakdown** (first few):

1. 10.0.0.0/12 (10.0.0.1 - 10.15.255.254)
2. 10.16.0.0/12 (10.16.0.1 - 10.31.255.254)
3. 10.32.0.0/12 (10.32.0.1 - 10.47.255.254)

# Binary Representation and Calculations

## Converting Decimal to Binary

**Example:** 192.168.1.10

- 192 = 11000000
- 168 = 10101000
- 1 = 00000001
- 10 = 00001010
- **Full Binary:** 11000000.10101000.00000001.00001010

## Subnet Mask in Binary

**Example:** 255.255.255.192 (/26)

- 255 = 11111111
- 255 = 11111111
- 255 = 11111111
- 192 = 11000000
- **Network bits:** 26 ones, **Host bits:** 6 zeros

## Finding Network Address

**Method:** Perform bitwise AND between IP and subnet mask

- IP: 192.168.1.75 (11000000.10101000.00000001.01001011)
- Mask: 255.255.255.192 (11111111.11111111.11111111.11000000)
- **Network:** 192.168.1.64 (11000000.10101000.00000001.01000000)

## Subnetting Examples

### Basic Examples

- Network: 192.168.1.0/24
- Subnet Mask: 255.255.255.0
- Usable Range: 192.168.1.1 - 192.168.1.254
- Broadcast: 192.168.1.255

### Example 2: /16 Network with /24 Subnets

**Concept:** Taking a /16 network and dividing it into /24 subnets

**Starting Network:** 192.168.0.0/16

- Subnet Mask: 255.255.0.0
- Total address space: 192.168.0.0 to 192.168.255.255
- Total addresses: 65,536

### Creating /24 Subnets:

- Each /24 subnet uses 8 additional bits (from 16 to 24)
- Number of /24 subnets:  $2^8 = 256$
- Hosts per /24 subnet:  $2^8 - 2 = 254$

### Subnet List:

```
192.168.0.0/24 (192.168.0.1 - 192.168.0.254)
192.168.1.0/24 (192.168.1.1 - 192.168.1.254)
192.168.2.0/24 (192.168.2.1 - 192.168.2.254)
...
192.168.255.0/24 (192.168.255.1 - 192.168.255.254)
```

### Practical Use:

- Organization gets 192.168.0.0/16 allocation
- IT Department: 192.168.1.0/24
- HR Department: 192.168.2.0/24
- Finance: 192.168.3.0/24
- Guest Network: 192.168.100.0/24
- Network: 192.168.0.0/16
- Can be divided into 256 /24 subnets:
  - 192.168.0.0/24
  - 192.168.1.0/24
  - 192.168.2.0/24
  - ... up to 192.168.255.0/24

### Example 3: Variable Length Subnet Masking (VLSM)

Network: 192.168.1.0/24 divided into:

- Subnet 1: 192.168.1.0/26 (62 hosts) - for main office
- Subnet 2: 192.168.1.64/27 (30 hosts) - for branch office
- Subnet 3: 192.168.1.96/28 (14 hosts) - for servers
- Subnet 4: 192.168.1.112/30 (2 hosts) - for point-to-point links



# Important Network vs Subnet Distinction

## Network Level

- Defined by the overall address space allocation
- Example: 192.168.0.0/16 is a network

## Subnet Level

- Actual configured segments within the network
- Example: 192.168.1.0/24 and 192.168.5.0/24 are subnets within the 192.168.0.0/16 network

## Key Point

- 192.168.1.10/16 and 192.168.5.20/16 are on the same **network**
- But they are on different **subnets** (192.168.1.0/24 vs 192.168.5.0/24)
- Communication depends on the actual subnet mask configured on devices

## Subnetting Process

### Step 1: Determine Requirements

- Number of subnets needed
- Number of hosts per subnet
- Future growth considerations

### Step 2: Choose Subnet Mask

- Calculate bits needed for required subnets
- Calculate bits needed for required hosts
- Ensure total bits don't exceed available host bits

### Step 3: Calculate Subnet Addresses

- Determine network addresses for each subnet
- Identify usable host ranges
- Identify broadcast addresses

### Step 4: Document and Implement

- Create subnet allocation table
- Configure devices with appropriate subnet masks
- Update routing tables and documentation

## Best Practices

## Planning

- Always plan for future growth
- Use consistent subnet sizing where possible
- Document all subnet allocations

## Security

- Implement proper inter-subnet routing controls
- Use VLANs to match IP subnets
- Regular security audits of subnet configurations

## Management

- Use descriptive naming conventions
- Maintain accurate network documentation
- Monitor subnet utilization

## Common Mistakes to Avoid

1. **Overlapping subnets** - Ensure subnet ranges don't overlap
2. **Insufficient host addresses** - Plan for growth and overhead
3. **Incorrect subnet mask configuration** - Verify masks match network design
4. **Forgetting network and broadcast addresses** - These are not usable for hosts
5. **Ignoring VLSM benefits** - Use variable-length subnets for efficiency

## Quick Reference Formulas

- **Number of subnets:**  $2^{(\text{borrowed bits})}$
- **Number of hosts per subnet:**  $2^{(\text{host bits})} - 2$
- **Subnet increment:**  $256 - \text{subnet mask value in relevant octet}$
- **Network address:** First address in subnet range
- **Broadcast address:** Last address in subnet range
- **Usable host range:** Network address + 1 to Broadcast address - 1