

Q. Write a C program to stimulate Real Time CPU scheduling Algorithms.

a) Rate - Monotonic:

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>

void sort (int proc[], int b[], int pt[], int n){
    int temp = 0;
    for (int i=0 ; i<n ; i++){
        for (int j=0 ; j<n ; j++){
            if (pt[j] < pt[i]){
                temp = pt[i];
                pt[i] = pt[j];
                pt[j] = temp;
                temp = b[j];
                b[j] = b[i];
                b[i] = temp;
            }
        }
    }
}
```

```
int gcd (int a, int b){
    int r;
    while (b>0){
        r = a % b;
        a = b;
        b = r;
    }
}
```

```

int lcmul (int p[], int n) {
    int lcm = p[0];
    for (int i=0; i<n; i++) {
        lcm = (lcm * p[i]) / gcd(lcm, p[i]);
    }
    return lcm;
}

void main() {
    int n;
    printf("Enter no. of processes:");
    scanf("%d", &n);
    int proc[n], b[n], pt[n], sum[n];
    printf("Enter CPU burst time\n");
    for (int i=0; i<n; i++) {
        scanf("%d", &b[i]);
        sum[i] = b[i];
    }
    printf("Enter the time periods\n");
    for (int i=0; i<n; i++) {
        scanf("%d", &pt[i]);
        proc[i] = i+1;
    }
    sort(proc, b, pt, n);
    int l = lcmul(pt, n);
    printf("LCM = %d\n", l);
    printf("In Rate Monotone Scheduling:\n");
    printf("PID \t Burst \t Period\n");
    for (int i=0; i<n; i++) {
        printf("%d \t %d \t %d \t %d\n", proc[i], b[i], pt[i]);
    }
    double sum = 0.0;
    for (int i=0; i<n; i++) {
        sum += (double) b[i] / pt[i];
    }
}

```

```

double rhs = n * (pow(2.0, (1.0/n))-1.0);
printf("In %.1f %s %s (%n", sum, rhs, (sum<=rhs)
? "true" : "false");
if (sum > rhs)
    exit(0);
printf("Scheduling occurs %d ms \n", l);
int time = 0, prev=0, x=0;
while (time < l) {
    int f = 0;
    for (int i=0; i<n; i++) {
        if (time > pt[i] >= 0)
            rem[i] = b[i];
        if (rem[i] > 0) {
            if (prev != proc[i]) {
                printf("%d ms onwards: Process %d running\n",
                       time, proc[i]);
                prev = proc[i];
            }
            rem[i]--;
            f = 1;
            break;
        }
        x++;
    }
    if (!f) {
        if (x != 1) {
            printf("%d ms onwards: CPU is idle\n",
                   time);
        }
        x = 1;
    }
    time++;
}

```

→ Output:

Enter the no. of process : 3

Enter the CPU burst time: 3 2 2

Enter the time period: 20 5 10

$$LCM = 20$$

Ratio Monotone Scheduling:

PID	Burst	Period
2	2	5
3	2	10
1	3	20

$$0.75000 <= 0.779763 \Rightarrow \text{true}$$

Scheduling occurs for 20 ms

0ms onwards: Process 2 running

2ms onwards: Process 3 running

4ms onwards: Process 1 running

5ms onwards: Process 2 running

7ms onwards: Process 1 running

8ms onwards: CPU is idle

10ms onwards: Process 2 running

b) Earliest - Deadline First:

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>

void sort (int proc[], int d[], int b[], int pt[], int n){
    int temp=0;
    for (int i=0; i<n; i++) {
        for (int j=0; j<n; j++) {
            if (d[j] < d[i]) {
                temp = d[j];
                d[j] = d[i];
                d[i] = temp;
                temp = pt[i];
                pt[i] = pt[j];
                pt[j] = temp;
                temp = proc[b[j]];
                b[j] = b[i];
                b[i] = temp;
                temp = proc[i];
                proc[i] = proc[j];
                proc[j] = proc[i]; temp;
            }
        }
    }
}
```

int gcd (int a, int b){

```
    int r;
    while (b > 0) {
        r = a % b;
        a = b;
        b = r;
    }
}
```

} return a;

```

int lcmul(int p[], int n) {
    int lcm = p[0];
    for (int i = 1; i < n; i++) {
        lcm = (lcm * p[i]) / gcd(lcm, p[i]);
    }
    return lcm;
}

```

```
void main() {
```

```
    int n;
```

```
    printf("Enter the no. of process: ");
```

```
    scanf("%d", &n);
```

```
    int proc[n], b[n], pt[n], d[n], rem[n];
```

```
    printf("Enter the CPU burst time:\n");
```

```
    for (int i = 0; i < n; i++) {
```

```
        scanf("%d", &b[i]);
```

```
        rem[i] = b[i];
```

```
}
```

```
    printf("Enter deadlines: ");
```

```
    for (i = 0; i < n; i++) {
```

```
        scanf("%d", &d[i]);
```

```
        scanf("%d", &pt[i]);
```

```
        proc[i] = i + 1;
```

```
    sort(proc, d, b, pt, n);
```

```
    int l = lcmul(pt, n);
```

```
    printf("Earliest Deadline Scheduling:\n");
```

```
    printf("PID \t Burst \t Deadline \t periods\n");
```

```
    for (i = 0; i < n; i++) {
```

```
        printf("%d \t %d \t %d \t %d \t %d\n", proc[i],
```

```
            b[i], d[i], pt[i]);
```

```
    printf("Scheduling occurs for %d ms\n", l);
```

```
    int time = 0, prev = 0, x = 0;
```

```

int NDL[n];
for (int i=0; i<n; i++) {
    NDL[i] = d[i];
    rem[i] = b[i];
}
while (time < l) {
    for (int i=0; i<n; i++) {
        if (time + pt[i] == 0 && time != 0) {
            NDL[i] = time + d[i];
            rem[i] = b[i];
        }
    }
}

```

```

int mull = d[0];
int toE = -1;
for (int i=0; i<n; i++) {
    if (rem[i] > 0 && NDL[i] < mull) {
        mull = NDL[i];
        toE = i;
    }
}

```

```

if (toE != -1) {
    printf("Id %d : Task %d is running.\n", time,
    prot[toE]);
    rem[toE] -=;
}

```

```

else {
    printf("Id %d : CPU is idle.\n", time);
    time++;
}

```

→ Output:

Enter no. of processes: 3

Enter CPU burst time: 3 2 2

Enter the deadline: 7 4 8

Enter the time period: 20 5 10

Earliest Deadline Scheduling:

PID	Burst	Deadline	Period
2	2	4	5
1	3	7	20
3	2	8	10

Scheduling occurs for 20ms

0ms: Task 2 is running

1ms: Task 2 is running

2ms: Task 1 is running

3ms: Task 1 is running

4ms: Task 1 is running

5ms: Task 3 is running

6ms: Task 3 is running

7ms: Task 2 is running

8ms: Task 2 is running

9ms: CPU is idle

10ms: Task 2 is running

11ms: Task 2 is running

12ms: Task 3 is running

13ms: Task 3 is running

14ms: CPU is idle

15ms: Task 2 is running

16ms: Task 2 is running

17ms: CPU is idle

18ms: CPU is idle

19ms: CPU is idle

### C) Proportional Scheduling:

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
```

```
int main () {
```

```
    srand (time (NULL));
    int n;
```

```
    printf ("Enter no. of processes: \n");
    scanf ("%d", &n);
```

```
    int p[n], t[n], cum[n], m[n];
```

```
    int c = 0;
```

```
    int total = 0, count = 0;
```

```
    printf ("Enter tickets of processes: \n");
```

```
    for (int i = 0; i < n; i++) {
```

```
        scanf ("%d", &t[i]);
        c += t[i];
```

```
        cum[i] = c;
```

```
        p[i] = i + 1;
```

```
        m[i] = 0;
```

```
        total += t[i];
```

}

```
while (count < n) {
```

```
    int wt = rand() % total;
```

```
    for (int i = 0; i < n; i++) {
```

```
        if (wt < cum[i] && m[i] == 0) {
```

```
            printf ("The winning no. is %d & winning
                    participant is: %d \n", wt, p[i]);
```

```
            m[i] = 1;
```

```
            count++;
```

}

}

}

```
    printf ("Probabilities: \n");
```

```

for (int i=0; i<n; i++) {
    printf("Prob of winning: %f\n", p[i], ((double)t[i]/total));
}
    
```

→ Output:

Enter no. of processes: 3

Enter tickets for processes: 10 20 30

The winning no. is 47 & winning participant is : 3

The winning no. is 22 & winning participant is : 2

The winning no. is 4 & winning participant is : 1

Probabilities:

The probability of p1 winning : 16.67

The probability of p2 winning : 33.33

The probability of p3 winning : 50.00



2) Write a C program to stimulate producer-consumer problem using semaphores

```
#include <stdio.h>
```

```
void main()
```

```
int buffer[10], bufsize, in, out, produce, consume,
```

```
choice = 0;
```

```
in = 0, out = 0, bufsize = 10;
```

```
while (choice != 3){
```

```
printf ("1. Produce 2. consume 3. Exit ");
```

```
printf ("Enter your choice ");
```

```
scanf ("%d", &choice);
```

```
switch (choice){
```

```
case 1: if ((in + 1) * bufsize == out)
```

```
printf ("Buffer is full ");
```

```
else {
```

```
printf ("Enter value ");
```

```
scanf ("%d", &produce);
```

```
buffer[in] = produce;
```

```
in = (in + 1) * bufsize;
```

```
}
```

```
break;
```

```
case 2: if (in == out)
```

```
printf ("In Buffer is Empty ");
```

```
else {
```

```
consume = buffer[out];
```

```
printf ("The consumed value is %d ",
```

```
(consume));
```

```
out = (out + 1) * bufsize;
```

```
}
```

```
break;
```

```
}
```

```
}
```

→ Output :

1. Produce    2. Consume    3. Exit

Enter your choice : 1

Enter value : 1

Enter your choice : 1

Enter value : 2

Enter your choice : 2

Consumed value is 1

Enter your choice : 2

Consumed value is 2

Enter your choice : 2

Buffer is empty

Enter your choice : 3