

# VisionQuantech Master Blueprint

Objective: Build an Indian sovereign alternative to global Big Tech ecosystems using a phased, cashflow-first, scalable execution model.

## Core Philosophy

Earn first, expand later. No vanity products. No copying blindly. Build ecosystem lock-in through unified identity, billing, and daily-use tools.

## Mega Platform Structure

1. VQ WorkOS (CRM, Books, HR, Projects) 2. VQ Cloud & Dev (Compute, Storage, Git, CI/CD) 3. VQ Creative AI (Design, Video, GenAI) 4. VQ Social Grid (Professional + Creator) 5. VQ Commerce Stack (Marketplace, Logistics) 6. VQ Core OS (Long-term)

## Team Structure (1400+)

Backend & Infra: 220 Frontend: 260 AI/ML: 180 DevOps & Security: 120 Product & UX: 120 QA: 100 Sales & Partnerships: 150 Docs & Education: 80 Legal & Ops: 60 Leadership: 50

## Universal Tech Stack

Backend: Go, Python, Rust | FastAPI, gRPC Databases: PostgreSQL, ClickHouse, Redis, MinIO  
Frontend: React, Next.js, Flutter, Tauri AI: PyTorch, ONNX, LLaMA, Qdrant Infra: Docker, Kubernetes, Bare Metal Security: Keycloak, OAuth2, Zero Trust

## Phase 0 (0–3 Months) – Foundation

Unified Auth, Billing, Org Management, RBAC, Dashboard. Zero revenue, minimal cost, open-source heavy.

## Phase 1 (3–9 Months) – Revenue

CRM, Accounting (GST), Projects, Mail & Docs, Creator AI. Target: Indian SMEs. Revenue goal: ■5–10 Cr/year.

## Phase 2 (9–18 Months) – Lock-in

Analytics, HRMS, Helpdesk, Low-code Builder, App Marketplace, Developer Platform. Revenue: ■50–100 Cr/year.

### **Phase 3 (18–30 Months) – Creative & Social**

Adobe-like creative suite, LinkedIn + Instagram style social layer, creator monetization.

### **Phase 4 (30–48 Months) – Cloud & Commerce**

Indian cloud services, AI APIs, seller platform, logistics, payments. Compete with AWS/Amazon India.

### **Phase 5 (5–7 Years) – Core OS**

Linux-based VisionOS for mobile and desktop. Only after ecosystem dominance and stable cashflow.

### **Timeline Snapshot**

0.5 Year: Core + CRM 1 Year: 5 Paid Products 2 Years: Full Business Suite 3 Years: Creative + Social 4 Years: Cloud + Commerce 5–7 Years: OS Layer

### **Hard Truths**

Bad sequencing kills big teams. Cashflow beats nationalism. SMEs first, government later. Unified login + billing = ecosystem power.

### **End Note**

This blueprint is execution-focused. Success depends on ruthless prioritization and disciplined rollout.