

EVENING

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[Total No. of Questions: 09]

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Uni. Roll No.

Program/ Course: B.Tech. (Sem. 5)

Name of Subject: Design and Analysis of Algorithms

Subject Code: CS-14503

Paper ID: 15458

Time Allowed: 03 Hours

Max. Marks: 60

NOTE:

- 1) **Section-A is compulsory**
- 2) Attempt any **four** questions from **Section-B** and any **two** questions from **Section-C**
- 3) Any missing data may be assumed appropriately

Section – A

[Marks: 02 each]

Q1.

- a) What do you understand by amortized analysis?
- b) Differentiate between divide-and-conquer and dynamic programming approach.
- c) Discuss in brief Travelling Salesman problem.
- d) What are the average and worst-case time complexities of merge sort and quick sort algorithms?
- e) Differentiate between 0/1 knapsack and fractional knapsack problem.
- f) What is n-Queens' problem? List two methods to solve it.
- g) What is Hamiltonian cycle?
- h) What is meant by string matching?
- i) Give an example of NP-complete problem.
- j) What are approximation algorithms?

Section – B

[Marks: 05 each]

- Q2. Describe greedy algorithm enlisting its advantages and disadvantages. Solve the following fractional knapsack problem using greedy strategy:
 $I = \langle I_1, I_2, I_3, I_4, I_5 \rangle$; $w = \langle 5, 10, 15, 20, 25 \rangle$; $V = \langle 30, 40, 120, 100, 50 \rangle$ and capacity of Knapsack is $W=35$.
- Q3. Discuss complexity analysis of algorithms. Explain in detail various commonly used asymptotic notations.
- Q4. Discuss Backtracking. Illustrate how subset sum problem can be solved using backtracking?
- Q5. What is minimum spanning tree? Discuss Prim's and Kruskal's algorithms for finding minimum spanning tree.
- Q6. Write an algorithm based on divide and conquer strategy to find the maximum and minimum elements in an array. Explain with an example.

Section – C

[Marks: 10 each]

- Q7. Discuss Rabin-Karp algorithm for string matching. For module $q=11$, how many spurious hits does the Rabin Karp matcher encounter in the text $T=3141592653589793$, when looking for the pattern $P=26$?

- Q8. What is Dynamic programming? Explain the working principle of Dynamic Programming. Show, by taking a suitable example, how dynamic programming technique can be used to solve multistage graph problem?
- Q9. Show the relationship among P, NP, NP-hard and NP-complete problems mentioning an example of each. How can we deal with the NP-complete problems, explain in detail?
