

[Total No. of Questions: 09]

[Total No. of Pages: 01]

Uni. Roll No. ....

Program: B.Tech.

Semester: 6<sup>th</sup>

Name of Subject: Design and Analysis of Algorithms

Subject Code: PCIT-113

Paper ID: 17205

01-07-21(E)

**Time Allowed: 02 Hours**

**Max. Marks: 60**

**NOTE:**

- 1) Each question is of 10 marks.
- 2) Attempt any six questions out of nine.
- 3) Any missing data may be assumed appropriately.

- Q1.** Compare the working and performance of greedy and backtracking techniques for solving Knapsack Problem.
- Q2.** Illustrate the use of 'principle of optimality' in dynamic programming by applying it on multistage graph problem.
- Q3.** Compare the techniques and efficiency of Boyer-Moore and Rabin-Karp string matching algorithms.
- Q4.** Defend the statement that all NP-complete problems are NP-hard, but some NP-hard problems are not NP-complete.
- Q5.** Appraise the computational methods used by the various categories of approximation algorithms for generating approximate solutions.
- Q6.** Design a recursive algorithm that finds the sum of all elements of an array and analyze the time complexity of this algorithm.
- Q7.** Evaluate the efficiency of an algorithm involving dynamic programming to solve all-pairs shortest path problem.
- Q8.** Examine the best and worst cases of Quicksort algorithm by performing its detailed time complexity analysis.
- Q9.** Test the performance of a recursive algorithm that finds the maximum and minimum items in a set of  $n$  elements against a straightforward method for the same.

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