Game Design Document

Fill up the following document

1. Write the title of your project.

Space Shooter

1. What is the goal of the game?

To Kill Or Blast The Spaceship Of the Aliens

1. Write a brief story of your game.

There Is A Attack Going To Happen In Earth By The Aliens So A Astronat Destroyes The Spaceship Of The Aliens

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The Main Spaceship | It Can Go All Directions And Shoot Lasers |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The Alien Spaceship | It Cant Move But Can Shoot Lasers |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

At start there will be a space ship and a play button.when the button is pressed a spacecraft(main player) in red and 10 spacecraft(aliens) where both can shoot but aliens cant move so we have to dodge their attacks and attack them.

How do you plan to make your game engaging?

Yeah when like all the spacescraft are destroid then a text will be shown as you won else if you get hit by the attack of aliens the a text will be shown as you died