

CSC110 LECTURE 3: COMPREHENSIONS AND INTRODUCTION TO FUNCTIONS

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Navigation tip for web slides: press ? to see keyboard navigation controls.

UOFT PHOTO OF THE DAY

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LECTURE INTRODUCTION

THE SEVEN MAIN PYTHON DATA TYPES

Data type	Description	Operations
<code>int, float</code>	Numeric data	Arithmetic (e.g. +), comparisons (e.g. ==, <)
<code>bool</code>	Boolean (True/False) data	<code>and</code> , <code>or</code> , <code>not</code>
<code>str</code>	Text data	<code>==</code> , <code>+</code> , <code>in</code> , indexing (<code>s[...]</code>)
<code>set</code>	Collection, no duplicates, no order	<code>==</code> , <code>in</code>
<code>list</code>	Collection, duplicates allowed, order matters	<code>==</code> , <code>+</code> , <code>in</code> , indexing (<code>s[...]</code>)
<code>dict</code>	Collection of association pairs	<code>==</code> , <code>in</code> , key lookup (<code>d[...]</code>)

ONE “CATCH-UP” POINT FROM YESTERDAY

```
>>> {1, 'hi', True}
{1, 'hi'}
```

Key idea:

```
>>> True == 1
True
```

The Python interpreter treats 1 and `True` as **duplicates** in a set.

LEARNING OBJECTIVES

In this lecture, you will learn to:

1. Create collections in Python using `comprehensions`.
2. Create sequences of integers in Python using `range`.
3. Define terminology relating to `functions` in mathematics and programming.
4. Name and describe some built-in Python functions.
5. Recognize and write Python code for `function call expressions`.
6. Recognize and write Python code for `function definitions`.

COMPREHENSIONS

In mathematics, we use **set builder notation** to express large (possibly infinite!) sets:

$$\{x^2 \mid x \in \mathbb{N}\} = \{0, 1, 4, 9, \dots\}$$

“The set of x^2 values where x ranges over the natural numbers.”

In Python, we can use [set comprehensions](#) to express sets.

```
>>> nums = {0, 1, 2, 3, 4, 5}
```

```
>>> {x ** 2 for x in nums}  
{0, 1, 4, 9, 16, 25}
```

Set builder notation

$$\{x^2 \mid x \in \mathbb{N}\}$$

Set comprehension expression

```
{x ** 2 for x in nums}
```

TWO OTHER COMPREHENSION TYPES

List comprehension:

```
>>> nums = {0, 1, 2, 3, 4, 5}
>>> [x ** 2 for x in nums]
[0, 1, 4, 9, 16, 25]
```

Dictionary comprehension:

```
>>> nums = {0, 1, 2, 3, 4, 5}
>>> {x : x ** 2 for x in nums}
{0: 0, 1: 1, 2: 4, 3: 9, 4: 16, 5: 25}
```

GENERAL COMPREHENSION SYNTAX

Set comprehension:

```
{ <expression> for <variable> in <collection> }
```

List comprehension:

```
[ <expression> for <variable> in <collection> ]
```

Dictionary comprehension:

```
{ <key_expr>: <value_expr> for <variable> in <collection> }
```

DESIGN PROCESS FOR COMPREHENSIONS

Problem: Given the set $numbers = \{1, 2, 3, 4, 5\}$, compute a new set containing the reciprocals ($\frac{1}{x}$) of each number.

1. Identify the type of comprehension to use.

- set

2. Start with the “identity comprehension” of this type.

```
>>> {x for x in numbers}
```

3. Modify the left subexpression to compute the desired result.

```
>>> {1 / x for x in numbers}
```

EXERCISE 1: PRACTICE WITH COMPREHENSIONS

range: A SEQUENCE OF NUMBERS

For integers m and n , `range(m, n)` represents the sequence of numbers $m, m + 1, \dots, n - 1$.

Note: the start of range is **inclusive**, but the end of the range is **exclusive**. This ensures the size of `range(m, n)` is always $n - m$.

range IN COMPREHENSIONS

Problem: compute the reciprocals of the numbers between 1 and 20, inclusive.

Demo!

EXERCISE 2: COMPREHENSIONS AND range

COMPREHENSIONS WITH MULTIPLE VARIABLES

Consider this new set operation, the **Cartesian product**:

$$A \times B = \{(x, y) \mid x \in A \text{ and } y \in B\}$$

Example:

$$\{1, 2\} \times \{10, 20\} = \{(1, 10), (1, 20), (2, 10), (2, 20)\}$$

We can do this in Python as well: **demo!**

FUNCTIONS IN PYTHON

Code we've seen so far:

- literals (3, 'hello', [1, 2, 3])
- operators (+, -, and)
- variables and assignment statements (numbers = {1, 2, 3})
- comprehension expressions ({x ** x for x in numbers})

How do we build up code with these elements to perform useful computations?

Recall a mathematical definition of a **function**: a mapping of elements from one set A (called the function's **domain**) to a set B (called the function's **codomain**). Notation:

$$function : A \rightarrow B$$

Example:

$$f : \mathbb{R} \rightarrow \mathbb{R}$$
$$f(x) = x^2$$

Functions take in inputs and return outputs.

- $f(5) = 25$
- $f(0) = 0$
- $f(-1.5) = 2.25$

FUNCTIONS IN PYTHON

In Python, functions do the same thing: take in input values and return an output value.

But Python functions aren't just limited to numbers!

DEMO: SOME BUILT-IN PYTHON FUNCTIONS

- `abs`
- `len`
- `sum`
- `sorted`
- `max/min`
- `type`
- `help`

TERMINOLOGY

```
>>> abs (-5)  
5
```

- `abs (-5)` is a **function call expression**
- `abs` is the **name of the function** being called
- `-5` is an **argument**
 - or, “`-5` is **passed** to `abs`”
- `abs (-5)` **returns** `5`
 - `abs (-5)` **evaluates to** `5`

EXERCISE 3: PRACTICE WITH BUILT-IN FUNCTIONS

DEFINING OUR OWN PYTHON FUNCTIONS

We can define our own mathematical functions just by writing them down:

$$f : \mathbb{R} \rightarrow \mathbb{R}$$
$$f(x) = x^2$$

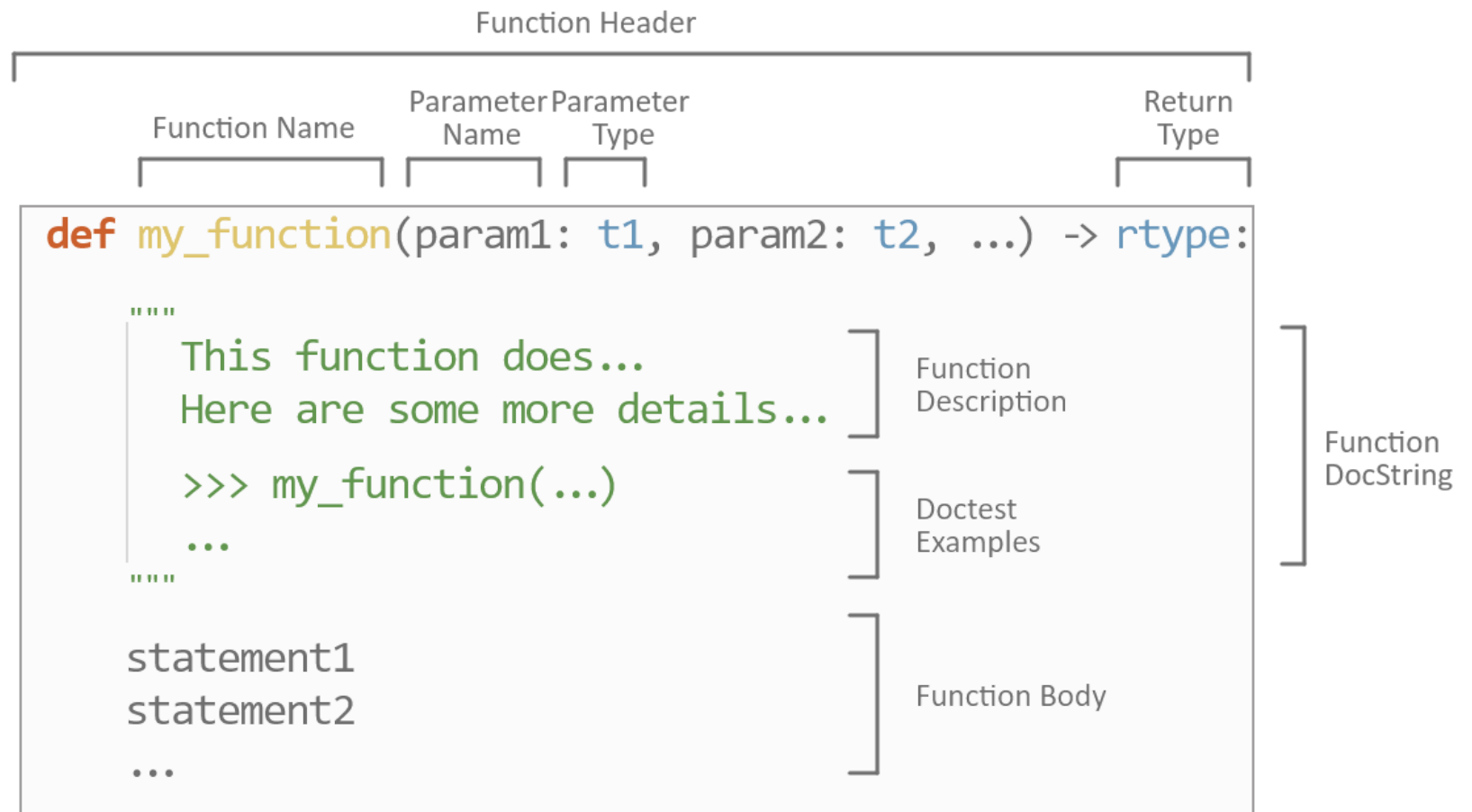
How do we define our own functions in the Python programming language?

$$f : \mathbb{R} \rightarrow \mathbb{R}$$
$$f(x) = x^2$$

```
def square(x):  
    return x ** 2
```

```
def square(x: float) -> float:  
    """Return x squared.  
  
    >>> square(3.0)  
    9.0  
    >>> square(2.5)  
    6.25  
    """  
    return x ** 2
```

ANATOMY OF A FUNCTION DEFINITION



DEMO: WRITING CODE IN A PYTHON FILE

SUMMARY

TODAY YOU LEARNED TO...

In this lecture, you learned to:

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HOMEWORK

- Readings from today: 1.7, 2.1, 2.2
- Reading ahead:
 - Thursday: 2.4, 2.7
 - Tutorial 1: 1.8
 - Next Monday: 2.3, 2.5, 2.6, 2.8
- [Prep 2 and Assignment 1 will be posted tomorrow!](#)

That feeling when you reach the end of a lecture and see a meme:

