# CSC110 Lecture 16: Greatest Common Divisor, Revisited

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# Announcements & Today's plan

- Assignment 3 has been posted—please start early!
  - Check out the A3 FAQ (+ corrections)
  - Additional TA office hours
  - Review advice on academic integrity
- PythonTA survey 1

From yesterday: functions, variable reassignment, and object mutation

#### Story so far

At this point, we've covered the fundamental building blocks of programming in Python.

**Data**: data types, literals, basic operators, comprehensions, tabular data, data classes

**Functions**: built-in functions, methods; defining functions, function correctness (pre-/postconditions), testing

Control flow statements: if statements, for loops

#### Story so far

We've seen how mathematical properties

```
orall p \in \mathbb{Z}, \; Prime(p) \Leftrightarrow ig(p > 1 \land (orall d \in \mathbb{N}, \; 2 \leq d \leq \sqrt{p} \Rightarrow d 
mid p)ig)
```

can be turned into algorithms

```
def is_prime(p: int) -> bool:
    """Return whether p is prime."""
    possible_divisors = range(2, floor(sqrt(p)) + 1)
    return (
        p > 1 and
        all({not divides(d, p) for d in possible_divisors})
    )
```

#### Story so far

Now, we're ready to begin our study of more complex algorithms, that combine data, functions, and control flow statements in non-obvious ways.

Over the next two weeks, we're going to dive into number theory, learning about some new algorithms that can be used to perform computations with numbers, gcd, and modular arithmetic.

Eventually, we'll learn about some cryptographic algorithms that we use to encrypt and decrypt data to communicate securely, without others being able to eavesdrop.

#### Today you'll learn to...

- 1. Define the term greatest common divisor.
- 2. State key properties of the greatest common divisor.
- 3. Apply these properties to develop the Euclidean Algorithm and Extended Euclidean Algorithm for computing gcds.
- 4. Use while loops in Python, and differentiate them from for loops.
- 5. Reason about and document loop behaviour using loop invariants.

## Computing the Greatest Common Divisor

#### Definition recap

Let  $x, y, d \in \mathbb{Z}$ . We say that d is the **greatest common divisor** of x and y when it the largest number that is a common divisor of x and y, or 0 when x and y are both 0.

We can define the function  $gcd : \mathbb{Z} \times \mathbb{Z} \to \mathbb{N}$  as the function which takes numbers x and y, and returns their greatest common divisor.

E.g., gcd(100, 72) = 4 and gcd(0, 0) = 0.

#### Naive algorithm

Check every possible divisor of m and n and return the largest common one.



### The Euclidean Algorithm

#### GCD and remainders

**Theorem**. For all  $a, b \in \mathbb{Z}$ , if  $b \neq 0$  then gcd(a, b) = gcd(b, a % b).

**Key idea**: Even if a is very large, a % b is < |b|.

Example: Compute gcd(124124124, 110).

$$\gcd(124124124,110) = \gcd(110,124124124\ \%\ 110) = \gcd(110,14)$$

$$\gcd(110, 14) = \gcd(14, 110 \% 14) = \gcd(14, 12)$$

$$\gcd(14,12) = \gcd(12,14 \% 12) = \gcd(12,2)$$

$$\gcd(12,2) = \gcd(2,12 \% 2) = \gcd(2,0)$$

$$gcd(2,0) = 2$$
 (Done!)

#### As a "loop table"

Iteration	First number	Second number
0	124124124	110
1	110	14
2	14	12
3	12	2
4	2	0

#### The Euclidean Algorithm

Given: non-negative integers a and b. Returns: gcd (a, b).

- 1. Initialize two variables x, y to the given numbers a and b.
- 2. Let r be the remainder when x is divided by y.
  - i.e., r = x % y
- 3. Reassign x and y to y and r, respectively.
- 4. Repeat steps 2 and 3 until y is 0.
- 5. At this point, x refers to the gcd of a and b.

How do we "repeat until" a condition is met?

#### The while loop

A **while loop** is a compound statement that repeats its body as long as its <condition> is True.

```
while <condition>:
     <statement>
     ...
```

#### Implementing the Euclidean Algorithm

Given: non-negative integers a and b. Returns: gcd (a, b).

- 1. Initialize two variables x, y to the given numbers a and b.
- 2. Let r be the remainder when x is divided by y.
- 3. Reassign x and y to y and r, respectively.
- 4. Repeat steps 2 and 3 until y is 0.
  - Or, repeat steps 2 and 3 while y is not 0.
- 5. At this point, x refers to the gcd of a and b.

#### To PyCharm!

### Documenting loops (when there's no accumulator)

The Euclidean Algorithm does not have a traditional "accumulator": it uses variable reassignment. How can we "understand" it?

A **loop invariant** is a property about loop variables that must be true at the start and end of each loop iteration.

Loop invariants act as documentation and "mini-tests" in loop bodies.

#### Loop invariant for the Euclidean Algorithm

gcd(124124124, 110)

Iteration	x	У
0	124124124	110
1	110	14
2	14	12
3	12	2
4	2	0

At each iteration,

```
gcd(124124124, 110) == gcd(x, y)
```

```
while y != 0:
    # Loop invariant
    # gcd(a, b) == gcd(x, y)
...
```

#### One Python challenge: order of reassignments

```
while y != 0
    r = x % y

y = r
    x = y
```

When reassigning multiple variables, the order of reassignment can make a big difference!

#### Python improvement: parallel assignment

In Python, we can assign multiple variables using a **parallel assignment statement**.

```
x, y = y, r

# Or,

y, x = r, y
```

When the Python interpreter executes a parallel assignment statement, it:

- 1. Evaluates every expression on the right-hand side.
- 2. Then, it assigns each of the resulting values to the corresponding variable on the left-hand side.

# Linear Combinations and the Extended Euclidean Algorithm

#### Linear combinations

Let  $m, n, a \in \mathbb{Z}$ . We say that a is a **linear combination of** m **and** n when there exist  $p, q \in \mathbb{Z}$  such that a = pm + qn.

For example, 1 is a linear combination of 10 and 7, since

$$1 = (-2) \cdot 10 + 3 \cdot 7$$

#### A surprising property of gcd

**Theorem (GCD Characterization Theorem)**. Let  $m, n \in \mathbb{Z}$ , and assume at least one of them is non-zero. Then gcd(m, n) is the smallest positive integer that is a linear combination of m and n.

Example: gcd(10,7) = 1, and

$$1 = (-2) \cdot 10 + 3 \cdot 7$$

#### But how do we find this linear combination?

$$\gcd(124124124, 110) = 2$$

$$2 = 8 \cdot 124124124 + (-9027209) \cdot 110$$

It turns out, somewhat amazingly, that we can modify the Euclidean Algorithm so that it computes both gcd(a,b) and the linear combination!

This will be the most complex algorithm we've studied to date, so let's get started. 🖒

#### The Extended Euclidean Algorithm

Given: non-negative integers a and b.

Returns: gcd(a, b), p, q such that gcd(a, b) == p \* a + q \* b.

```
def extended_euclidean_gcd(a: int, b: int) -> tuple[int, int, int
"""Return the gcd of a and b, and integers p and q such that

gcd(a, b) == p * a + b * q.

Preconditions:
   - a >= 0
   - b >= 0

>>> extended_euclidean_gcd(13, 10)
   (1, 7, -9)
   """
```

```
def extended_euclidean_gcd(a: int, b: int) -> tuple[int, int, int
   """Return the gcd of a and b, and integers p and q such that
   gcd(a, b) == p * a + b * q.
   """
   x, y = a, b

while y != 0:
   assert math.gcd(x, y) == math.gcd(a, b) # Loop invariant
   r = x % y
   x, y = y, r

return x, ..., ... # Need to return "p" and "q" here!
```

Key idea: at each loop iteration, **x** and **y** are linear combinations of **a** and **b**.

```
def extended euclidean gcd(a: int, b: int) -> tuple[int, int, int
    """Return the gcd of a and b, and integers p and g such that
    gcd(a, b) == p * a + b * q.
   x, y = a, b
   while y != 0:
        assert math.gcd(x, y) == math.gcd(a, b) \# L.I. 1
       # x is a linear combination of a and b L.I. 2 (NEW)
        # y is a linear combination of a and b L.I. 3 (NEW)
       r = x % y
       x, y = y, r
    return x, ..., ... # Need to return "p" and "q" here!
```

Okay, but... how do we know what those linear combinations are?

Idea: add new loop variables px, qx, py, qy such that

• x == px \* a + qx \* b and y == py \* a + qy \* b

```
def extended euclidean gcd(a: int, b: int) -> tuple[int, int, int
   x, y = a, b
   px, qx, py, qy = ..., ..., ... # NEW
   while y != 0:
       assert math.gcd(x, y) == math.gcd(a, b) \# L.I. 1
       assert x == px * a + qx * b
                                              # L.I. 2 (NEW)
                                           # L.I. 3 (NEW)
       assert y == py * a + qy * b
       r = x % v
       x, y = y, r
       px, qx, py, qy = ..., ..., ... # NEW
   return x, ..., ...
```

#### Setting initial values for px, qx, py, qy

```
def extended_euclidean_gcd(a: int, b: int) -> tuple[int, int, int
    x, y = a, b

px, qx = ..., ... # NEW

py, qy = ..., ... # NEW
```

#### We want:

```
x == ___ * a + ___ * b
y == __ * a + ___ * b
```

### Exercise 2: Completing the Extended Euclidean Algorithm

### Summary

#### Today you'll learned to...

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#### Homework

- Readings:
  - From today: 7.1 (prep), 7.2, 7.3
  - For tomorrow: 7.4, 7.5
- Please start Assignment 3!

