```
#include <Wire.h>
#include <LiquidCrystal.h>
int inpbutton;
int inpbutton2;
int i, j,k,l,m,o,p;
int topmin=26;
int sidemin=29;
int f_l=1;
int f_2=1;
char c;
const int rs =8, en = 9, d4 =4, d5 = 5, d6 = 6, d7 = 7;
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
// the setup function runs once when you press reset or power the board
void setup() {
 // initialize digital pin LED_BUILTIN as an output.
lcd.begin(16, 2);
pinMode(53,INPUT);
 for(int i=22;i<41;i++)
  pinMode(i, OUTPUT);
 Serial.begin(9600);
}
char DispLCD(int top, int side){
 char disp[7][7]={{'A','B','C','D','E','F','G'},
           {'H','I','J','K','L','M','N'},
           {'O','P','Q','R','S','T','U'},
           {'V','W','X','Y','Z','1','2'},
           {'3','4','5','6','7','8','9'},
```

```
{'','?',',',',',','!','&'}};
 return disp[top][side];
}
int Top(){
for(i=26;;i+=2)
 {
  digitalWrite(i, HIGH); // turn the LED on (HIGH is the voltage level)
  delay(500); // wait for a second
  digitalWrite(i, LOW); // turn the LED off by making the voltage LOW
  delay(500);
  inpbutton = digitalRead(53);
  Serial.println(inpbutton);
  if(inpbutton==f_l){
   return i;
  }
  if(i==38){
   i=24;
  }
   }
  inpbutton=0;
  }
int Side(int lck){
 digitalWrite(lck, HIGH);
for(i=29;;i+=2)
 {
  digitalWrite(i, HIGH); // turn the LED on (HIGH is the voltage level)
  delay(500); // wait for a second
  digitalWrite(i, LOW); // turn the LED off by making the voltage LOW
  delay(500);
```

```
inpbutton = digitalRead(53);
  Serial.println(inpbutton);
  if(inpbutton==f_I){}
   return i;
  }
  if(i==39){
   i=27;
  }
   }
  inpbutton=0;
  }
void loop() {
  inpbutton=0;
  inpbutton = digitalRead(53);
  inpbutton2=0;
  inpbutton = digitalRead(52);
  if(inpbutton2=f_2){
   lcd.clear();
  }
  j=Top();
  k=Side(j);
 digitalWrite(j, HIGH);
 digitalWrite(k, HIGH);
 delay(3000);
 digitalWrite(j, LOW);
```

```
digitalWrite(k, LOW);
l=-1*(topmin-j);

m=-1*(sidemin-k);
o=l/2;
p=m/2;
c=DispLCD(p,o);
lcd.print(c);
inpbutton=0;
}
```