



Marta Zarebska

UX/UI designer, Digital Concept Development student

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🏠 Aarhus, Denmark

ABOUT ME

A proactive UX/UI Designer driven by a love for problem-solving and creating intuitive digital experiences. **Proficient in Figma** and experienced in the end-to-end design process, from ideation to delivery, **ensuring design solutions balance user needs with business goals.**

With a **solid understanding of design and interaction principles** as well as practical **coding** knowledge, I am adept at **collaborating with cross-functional teams** to build impactful products.

SOFTWARE

- Figma
- Adobe XD
- FigJam
- Miro
- Photoshop
- Illustrator
- WordPress CMS
- VS Code
- Canva
- Trello
- InDesign
- After Effects

SKILLS

Hard skills

- Interaction Design
- Interface Design
- Wireframing
- Prototyping
- Usability Testing
- User Research
- HTML, CSS, JS

Soft skills

- Communication
- Problem solving
- Critical thinking
- Time management
- Empathy

Languages

Polish - Native

English - Fluent, CAE certificate

Danish - Pre-intermediate

WORK EXPERIENCE

UX Designer internship, User-Planet I - III 2024

- **Design System Organisation** - Updating and maintaining User-Planet's design system as well as creating new reusable components.
- **Web Design** - Designing webpages following an established brand identity for the company and their clients.
- **Graphic Design** - Creating an Eco Design brainstorming toolkit in form of cards using Illustrator and InDesign.

Results: I have experience working on projects in a company setting for various clients, presenting my design ideas to the stakeholders and team members.

Cleaner, BioClean I 2023 - IV 2025

EDUCATION

Top-up in Digital Concept Development, Business Academy Aarhus From VIII 2025

- **UX design** - Applying usability principles and design methods to create wireframes of various fidelity.
- **User research** - Understanding the target audience and their needs through desk research, interviews, observations and usability testing.
- **Digital responsibility** - Focus on making solutions that ethical, sustainable, accessible and IT secure.

AP-Degree in Multimedia Design, Business Academy Aarhus 2022-2024

- **User-centred Approach** - Profound research and testing to uncover and meet users needs.
- **Interface Design** - Using design principles in projects to create intuitive and aesthetic solutions.
- **Teamwork** - Planning, dividing tasks and communication with team members from different backgrounds.

Results: I have experience working in multicultural teams on projects for real clients, translating complicated concepts into user-friendly solutions. I can use theory in practical, user-centric outcomes beneficial for both users and stakeholders.

VI Reytan High School in Warsaw 2019-2022

Specialization in maths and English