

1. OpenMP program to calculate $\text{pow}(i, x)$ for all threads

```
#include <stdio.h>

#include <omp.h>

#include <math.h>

int main() {
    int i;

    printf("Enter the value of i: ");

    scanf("%d", &i);

    #pragma omp parallel
    {
        int x = omp_get_thread_num();

        double result = pow(i, x);

        printf("Thread %d: %d^%d = %f\n", x, i, x, result);
    }

    return 0;
}
```

2. OpenMP program to sum even and odd numbers in an array

```
#include <stdio.h>

#include <omp.h>

int main() {
    int n;

    printf("Enter the number of elements in the array: ");

    scanf("%d", &n);

    int arr[n];

    printf("Enter the elements of the array: ");

    for (int i = 0; i < n; i++) {
        scanf("%d", &arr[i]);
    }
}
```

```
}

int sum_even = 0, sum_odd = 0;

#pragma omp parallel sections
{
    #pragma omp section
    {
        for (int i = 0; i < n; i++) {
            if (arr[i] % 2 == 0) {
                sum_even += arr[i];
            }
        }
        printf("Sum of even numbers: %d\n", sum_even);
    }

    #pragma omp section
    {
        for (int i = 0; i < n; i++) {
            if (arr[i] % 2 != 0) {
                sum_odd += arr[i];
            }
        }
        printf("Sum of odd numbers: %d\n", sum_odd);
    }
}

return 0;
}
```

3. OpenMP program to implement basic calculator operations

```
#include <stdio.h>

#include <omp.h>

int main() {

    int a, b;

    printf("Enter two numbers: ");

    scanf("%d %d", &a, &b);

    int sum, diff, prod;

    float quot;

    #pragma omp parallel sections
    {

        #pragma omp section

        {

            sum = a + b;

            printf("Sum: %d\n", sum);

        }

        #pragma omp section

        {

            diff = a - b;

            printf("Difference: %d\n", diff);

        }

        #pragma omp section

        {

            prod = a * b;

            printf("Product: %d\n", prod);

        }

    }
```

```

#pragma omp section
{
    if (b != 0) {
        quot = (float)a / b;
        printf("Quotient: %.2f\n", quot);
    } else {
        printf("Quotient: undefined (division by zero)\n");
    }
}
}
return 0;
}

```

4. OpenMP program to perform arithmetic operations on two vectors

```

#include <stdio.h>
#include <omp.h>

int main() {
    int n = 4; // Vector size
    int A[n], B[n], C[n];
    printf("Enter elements of vector A: ");
    for (int i = 0; i < n; i++) {
        scanf("%d", &A[i]);
    }
    printf("Enter elements of vector B: ");
    for (int i = 0; i < n; i++) {
        scanf("%d", &B[i]);
    }

    #pragma omp parallel sections
    {

```

```
#pragma omp section
{
    for (int i = 0; i < n; i++) {
        C[i] = A[i] + B[i];
        printf("Add: C[%d] = %d\n", i, C[i]);
    }
}
```

```
#pragma omp section
{
    for (int i = 0; i < n; i++) {
        C[i] = A[i] - B[i];
        printf("Sub: C[%d] = %d\n", i, C[i]);
    }
}
```

```
#pragma omp section
{
    for (int i = 0; i < n; i++) {
        C[i] = A[i] * B[i];
        printf("Mul: C[%d] = %d\n", i, C[i]);
    }
}
```

```
#pragma omp section
{
    for (int i = 0; i < n; i++) {
        if (B[i] != 0) {
            C[i] = A[i] / B[i];
            printf("Div: C[%d] = %d\n", i, C[i]);
        } else {
```

```

        printf("Div: C[%d] = undefined (division by zero)\n", i);
    }
}
}
}
return 0;
}

```

5. OpenMP program to generate prime numbers in a range

```
#include <stdio.h>
```

```
#include <omp.h>
```

```

int is_prime(int num) {
    if (num <= 1) return 0;
    for (int i = 2; i*i <= num; i++) {
        if (num % i == 0) return 0;
    }
    return 1;
}

```

```

int main() {
    int start, end;

    printf("Enter the start and end of the range: ");
    scanf("%d %d", &start, &end);

    #pragma omp parallel for
    for (int i = start; i <= end; i++) {
        if (is_prime(i)) {
            printf("Prime number: %d\n", i);
        }
    }
}

```

```
    return 0;
}
```

6. OpenMP program to toggle characters in a string based on thread ID

```
#include <stdio.h>

#include <omp.h>

#include <ctype.h>

#include <string.h>

int main() {

    char str[100];

    printf("Enter a string: ");

    scanf("%s", str);

    int n = strlen(str);

    #pragma omp parallel for

    for (int i = 0; i < n; i++) {

        int thread_id = omp_get_thread_num();

        if (isupper(str[i])) {

            str[i] = tolower(str[i]);

        } else {

            str[i] = toupper(str[i]);

        }

        printf("Thread %d: %c\n", thread_id, str[i]);

    }

    printf("Toggled string: %s\n", str);

    return 0;

}
```

7. OpenMP program to compute Fibonacci numbers for an array

```
#include <stdio.h>

#include <omp.h>

int fibonacci(int n) {
    if (n <= 1) return n;
    return fibonacci(n-1) + fibonacci(n-2);
}

int main() {
    int A[] = {10, 13, 5, 6};
    int n = sizeof(A) / sizeof(A[0]);
    int result[n];

    #pragma omp parallel for
    for (int i = 0; i < n; i++) {
        result[i] = fibonacci(A[i]);
        printf("Thread %d: Fibonacci of %d is %d\n", omp_get_thread_num(), A[i], result[i]);
    }
    return 0;
}
```

8. OpenMP program to implement Matrix multiplication and analyze speedup and efficiency

```
#include <stdio.h>

#include <stdlib.h>

#include <omp.h>

#include <time.h>

void matrix_multiply(int **A, int **B, int **C, int size, int num_threads) {
```



```

omp_set_num_threads(num_threads);

#pragma omp parallel for collapse(2)
for (int i = 0; i < size; i++) {
    for (int j = 0; j < size; j++) {
        C[i][j] = 0;
        for (int k = 0; k < size; k++) {
            C[i][j] += A[i][k] * B[k][j];
        }
    }
}

}

int main() {
    int sizes[] = {200, 400, 600, 800, 1000};
    int num_sizes = sizeof(sizes) / sizeof(sizes[0]);
    int num_threads_arr[] = {1, 2, 4, 6, 8};
    int num_threads_count = sizeof(num_threads_arr) / sizeof(num_threads_arr[0]);

    for (int s = 0; s < num_sizes; s++) {
        int size = sizes[s];
        int **A = (int **)malloc(size * sizeof(int *));
        int **B = (int **)malloc(size * sizeof(int *));
        int **C = (int **)malloc(size * sizeof(int *));
        for (int i = 0; i < size; i++) {
            A[i] = (int *)malloc(size * sizeof(int));
            B[i] = (int *)malloc(size * sizeof(int));
            C[i] = (int *)malloc(size * sizeof(int));
        }

        // Initialize matrices
        for (int i = 0; i < size; i++) {

```

```

        for (int j = 0; j < size; j++) {
            A[i][j] = rand() % 10;
            B[i][j] = rand() % 10;
        }
    }

    for (int t = 0; t < num_threads_count; t++) {
        int num_threads = num_threads_arr[t];
        double start_time = omp_get_wtime();
        matrix_multiply(A, B, C, size, num_threads);
        double end_time = omp_get_wtime();
        printf("Size: %d, Threads: %d, Time: %f seconds\n", size, num_threads, end_time -
start_time);
    }

    // Free memory
    for (int i = 0; i < size; i++) {
        free(A[i]);
        free(B[i]);
        free(C[i]);
    }
    free(A);
    free(B);
    free(C);
}

return 0;
}

```

9. OpenMP program to perform Matrix times vector multiplication and analyze speedup and efficiency

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <omp.h>
```

```
void matrix_vector_multiply(int **A, int *B, int *C, int rows, int cols, int num_threads) {
```

```
    omp_set_num_threads(num_threads);
```

```
    #pragma omp parallel for
```

```
    for (int i = 0; i < rows; i++) {
```

```
        C[i] = 0;
```

```
        for (int j = 0; j < cols; j++) {
```

```
            C[i] += A[i][j] * B[j];
```

```
        }
```

```
    }
```

```
}
```

```
int main() {
```

```
    int sizes[] = {200, 400, 600, 800, 1000};
```

```
    int num_sizes = sizeof(sizes) / sizeof(sizes[0]);
```

```
    int num_threads_arr[] = {1, 2, 4, 6, 8};
```

```
    int num_threads_count = sizeof(num_threads_arr) / sizeof(num_threads_arr[0]);
```

```
    for (int s = 0; s < num_sizes; s++) {
```

```
        int size = sizes[s];
```

```
        int **A = (int **)malloc(size * sizeof(int *));
```

```
        int *B = (int *)malloc(size * sizeof(int));
```

```
        int *C = (int *)malloc(size * sizeof(int));
```

```
        for (int i = 0; i < size; i++) {
```

```
            A[i] = (int *)malloc(size * sizeof(int));
```

```
        }
```

```

// Initialize matrix and vector
for (int i = 0; i < size; i++) {
    for (int j = 0; j < size; j++) {
        A[i][j] = rand() % 10;
    }
    B[i] = rand() % 10;
}

for (int t = 0; t < num_threads_count; t++) {
    int num_threads = num_threads_arr[t];
    double start_time = omp_get_wtime();
    matrix_vector_multiply(A, B, C, size, size, num_threads);
    double end_time = omp_get_wtime();
    printf("Size: %d, Threads: %d, Time: %f seconds\n", size, num_threads, end_time -
start_time);
}

// Free memory
for (int i = 0; i < size; i++) {
    free(A[i]);
}
free(A);
free(B);
free(C);
}

return 0;
}

```