

Botnets: detection & mitigation

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Measurement and detection Techniques

- Passive techniques
 - Data collected from observations – honeypots
 - Does not interfere with botnet activities
 - Transparent to botmaster
- Active techniques
 - Actively interact with the botnet to understand it
 - Better understanding and measurements
 - Bot activities may be disrupted – detectable by botmaster
 - Researchers may be targeted by botmaster
- Reverse engineering of bots
 - Several anti-reverse engineering techniques are used: obfuscation, encryption, dynamic updating



Passive techniques

Packet inspection

- Packet inspection – through detection signatures
- Match protocol fields or packet payload against pre-defined patterns of bot traffic, such as:
 - Packet with shell-code
 - Communication with known malicious IPs
 - Unrelated/unwanted protocol run by a server
 - A file server that suddenly begins to communicate via IRC
- Implemented in: intrusion detection systems (IDS)
 - HIDS & NIDS
 - Also related tool: intrusion prevention systems (IPS)

Packet inspection – drawbacks

- Full packet inspection is costly and not scalable
- Traffic sampling may not capture many important features
- High false negatives: May not detect anything beyond the signature database; multi-packet payload; encrypted payload
- Dealing with false positives is difficult

Passive technique – flow analysis

- Packet payload is not used
 - More scalable than packet inspection
- Flow record attributes are used
 - source and destination address, port numbers
 - protocol used inside the packets
 - the duration of the session
 - cumulative size and number of transmitted packets
- Goal: identify traffic patterns (normal vs. malicious)
- Example: Cisco NetFlow

Example system

- Traffic Aggregation for Malware Detection (TAMD)
 - Yen and Reiter, DIMVA, 2008
 - <http://cs.unc.edu/~reiter/papers/2008/DIMVA.pdf>

- Features used:
 - flows that communicate with a common destination that is busier than the average of all destinations
 - those that have a similar payload
 - those flows that belong to hosts with a common OS, as most malware is OS-specific

Other passive techniques

- DNS-based detection/measurement
 - From DNS queries to malicious domains
- Analysis of spam records
 - Indirect technique
 - Spam content, SMTP conversations, email header fields
 - Spam mails are generated from a template
 - How to distinguish the template
- Honeypots



Active techniques

Sinkholing

- Redirecting or dropping traffic destined to a C&C server, malware distribution server, or attack server
- Sinkholing provides a view of the botnet's **live** population
- Very effective against: botnets, phishing attacks, ad fraud, ransomware etc.
- Example: Stuxnet measurement by Symantec, WannaCry ransomware kill-switch, Microsoft used this many times (see: <https://www.wired.com/story/microsoft-russia-fancy-bear-hackers-sinkhole-phishing/>)
- Running a sinkhole may get tricky
 - What to do with sensitive data (ID theft, government data)

A large-scale operation from 2016



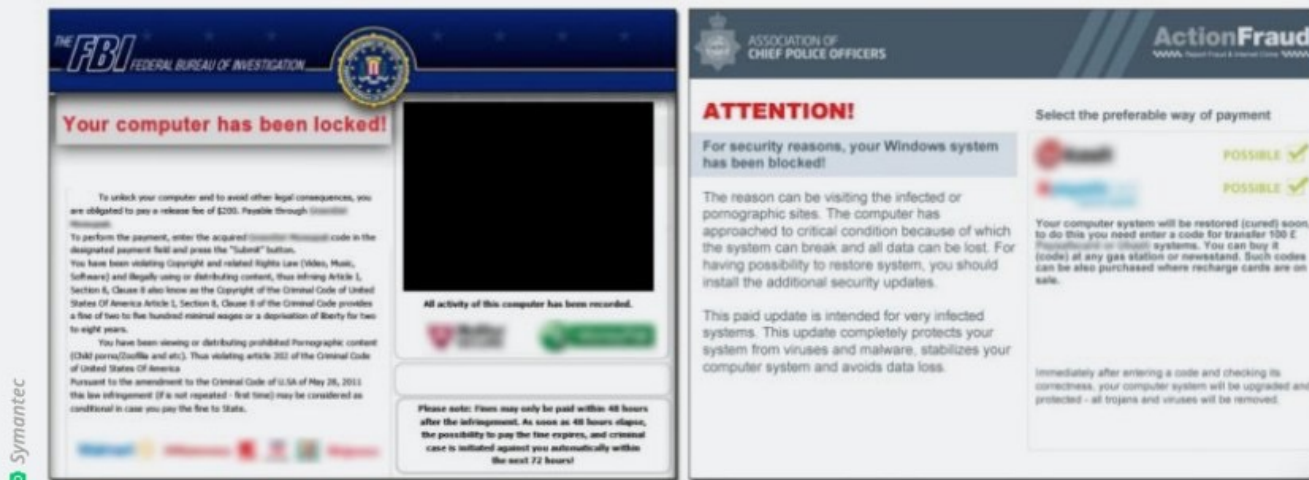
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BUSTED —

Legal raids in five countries seize botnet servers, sinkhole 800,000+ domains

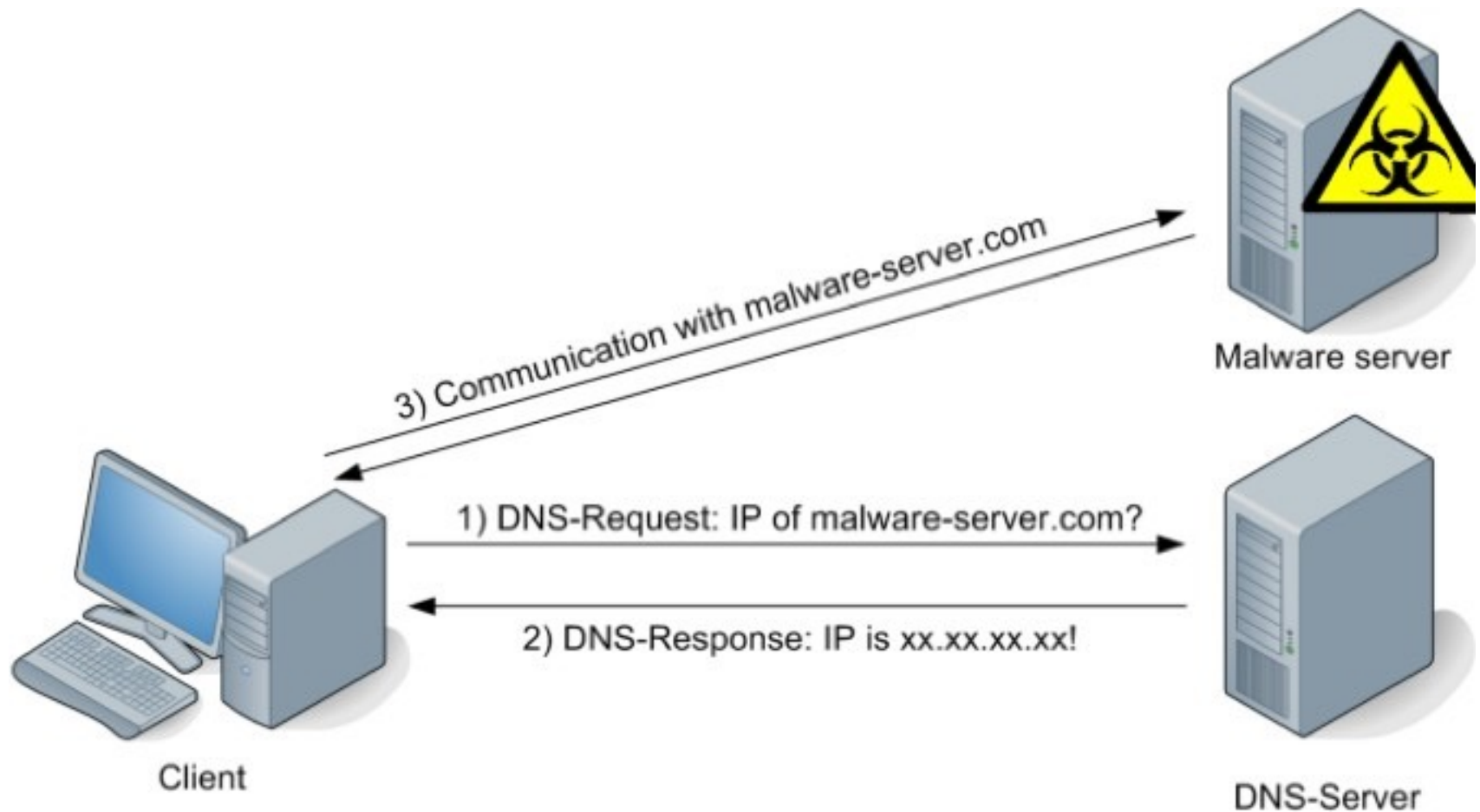
At one point, Avalanche network was responsible for two-thirds of all phishing attacks.

SEAN GALLAGHER - 12/1/2016, 1:55 PM

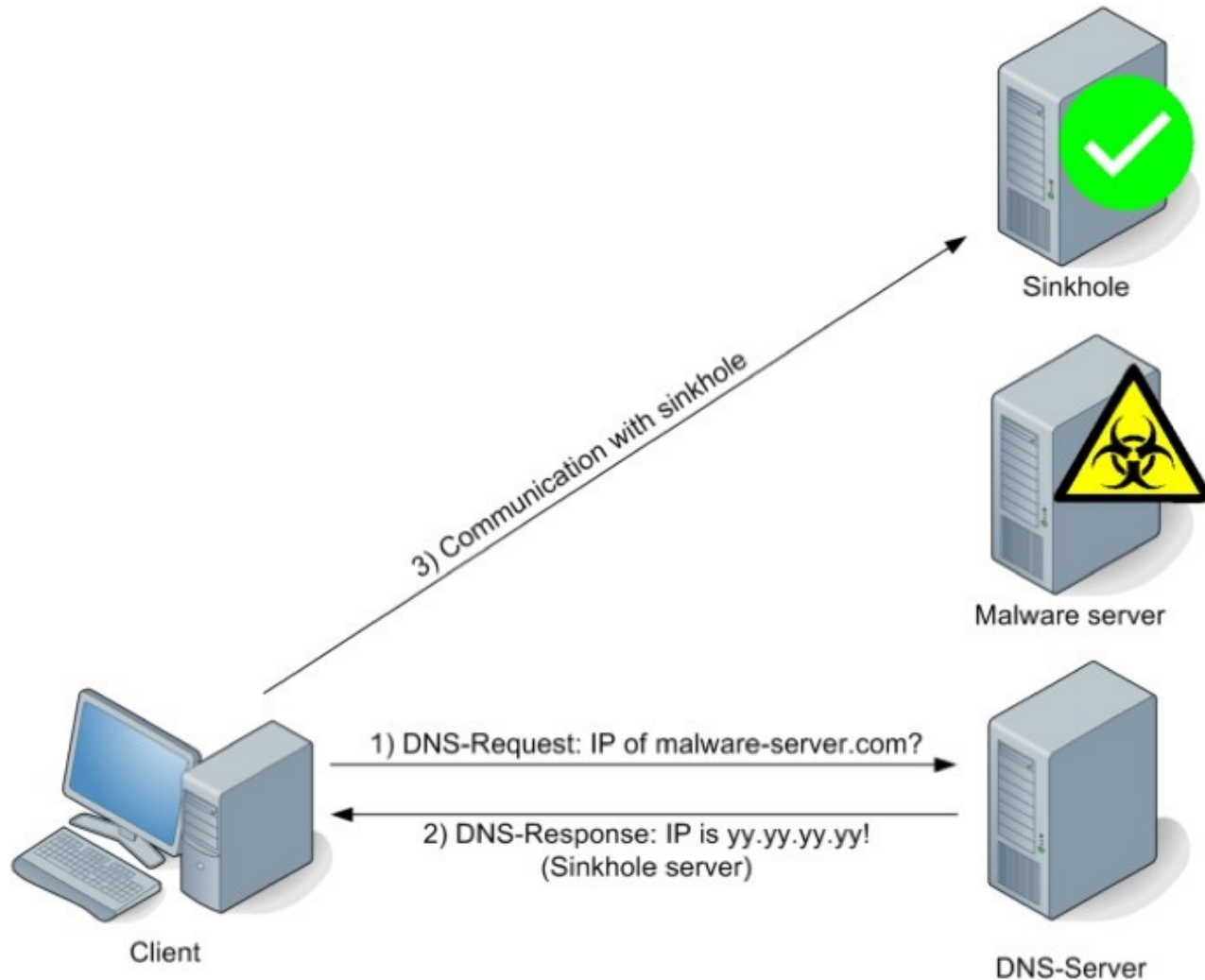


Enlarge / Avalanche once hosted ransomware that spoofed messages from law enforcement. Now, a team of 40 law enforcement agencies has shut it down.

Sinkholing – before redirection



Sinkholing – after redirection



Sinkholing of WannaCry

- Reverse engineering of the binary revealed a special domain checked by the ransomware code:
`iuqerfsodpgifjaposdfjhgosurijfaewrwergwea.com`
- The malware continues its operation as long as this gibberish domain remained unregistered
- The domain was bought (\$10.69) by MalwareTech and sinkholed
- The IP addresses of infected machines were shared with corresponding companies

Infiltration

- Software-based
 - Learning from inside
 - Take control of a botnet (protocol reverse engineering, exploiting “vulnerabilities”)
- Hardware-based
 - Access to the ISP that’s hosting C&C servers
 - Can monitor all traffic to/from servers

DNS cache-snooping

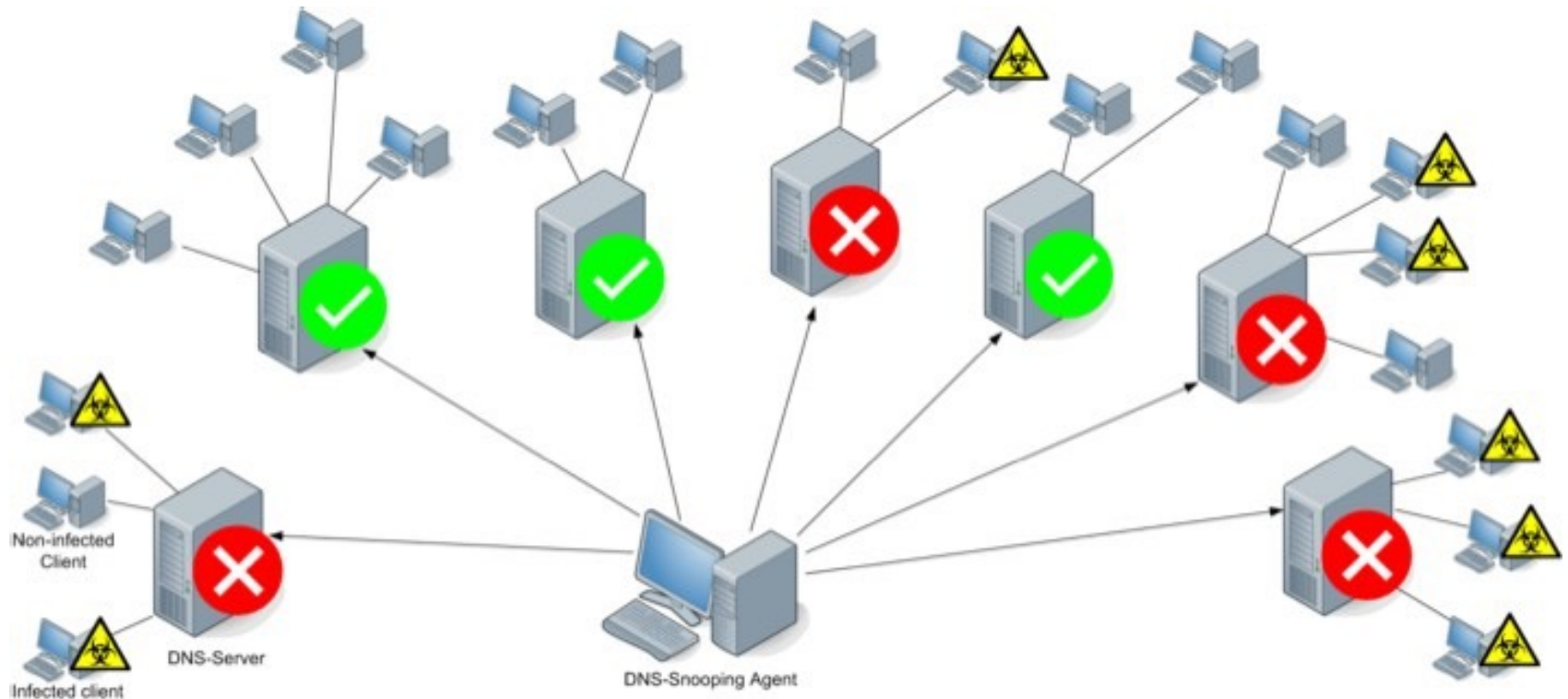
□ DNS caching

- DNS query for an unknown domain: the DNS server will forward the query towards the responsible authoritative name server
- Store the resulting data record in a local cache
 - Future queries will be served from this cached entry
- Caching increases the performance of a name server

□ Caching for detection/measurement:

- check indirectly if a target domain has been queried through a specific domain server by testing if a cached answer is stored

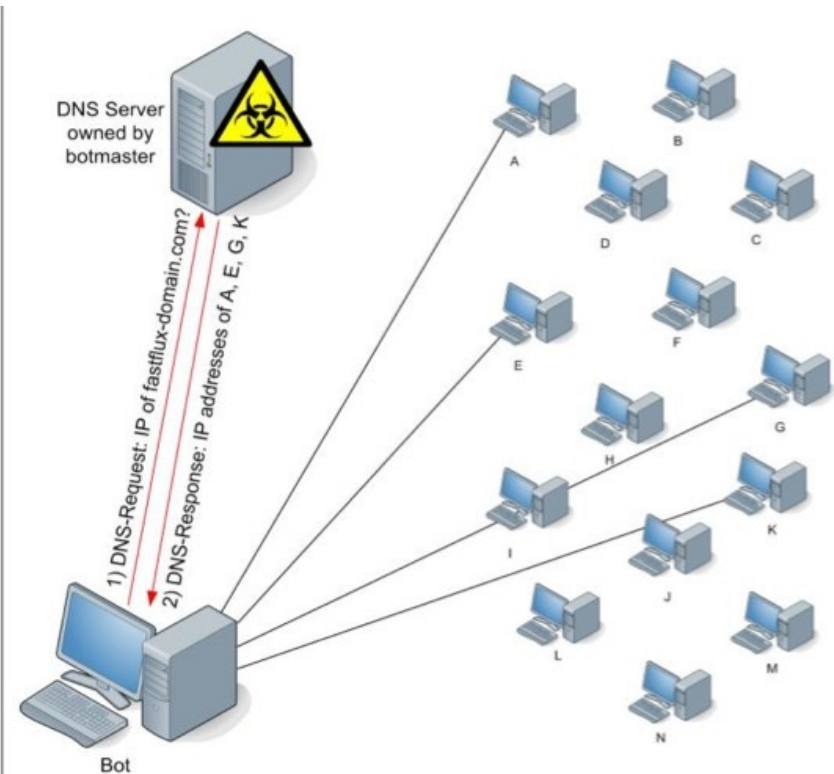
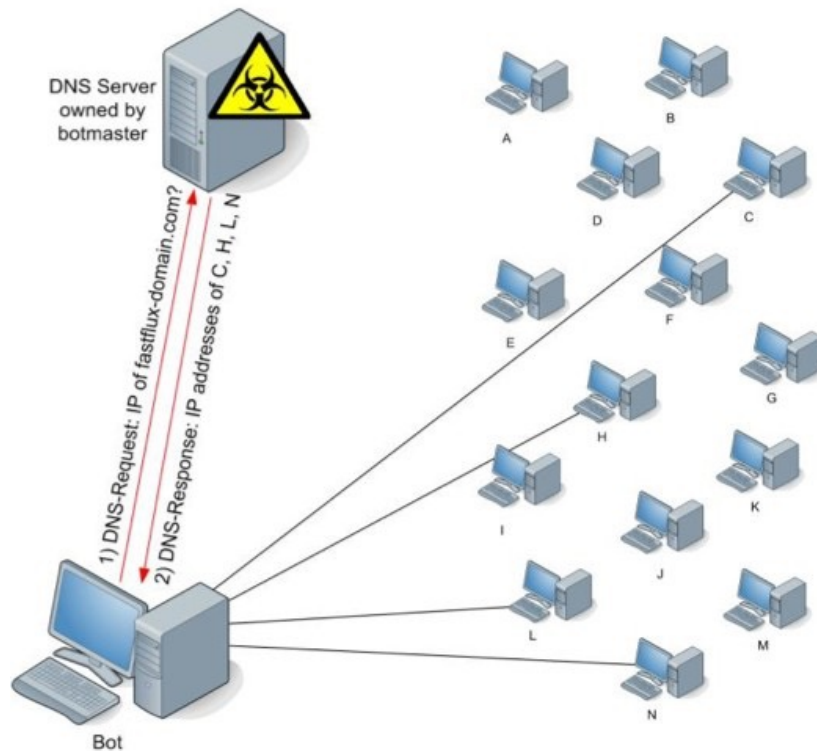
Cache snooping – overview



Tracking of fast-flux networks

- Use their own features against them!
 - Domains with short TTL
 - IP addresses widely vary across queries
 - IPs spread out across many ISPs
 - no topographical relationship – unlike real domains that use similar features

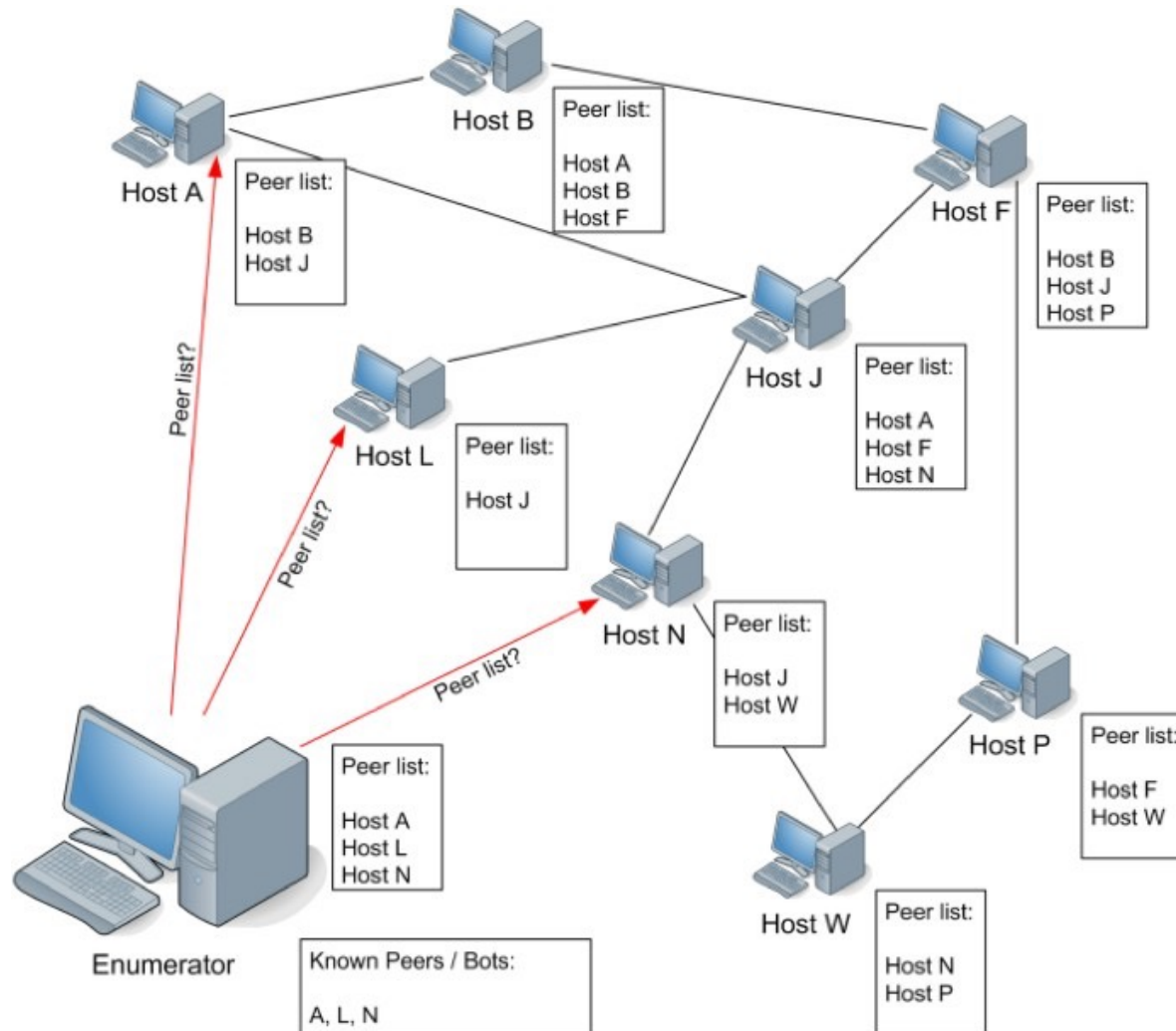
Fast-flux networks – different IPs are returned



Tracking P2P botnets

- Robust against tracking – only few peers are known to each bot
 - No central server to contact/track
 - Used often: Storm, Waledac, Conficker
- Can still be measured
 - Recursive request of peer list (if available/supported by the protocol used)

Recursive peer request



Recursive peer request (cont.)

