

conv2d_input	input:	[(None, 32, 32, 3)]
InputLayer	output:	[(None, 32, 32, 3)]



conv2d	input:	(None, 32, 32, 3)
Conv2D	output:	(None, 30, 30, 32)



max_pooling2d	input:	(None, 30, 30, 32)
MaxPooling2D	output:	(None, 15, 15, 32)



conv2d_1	input:	(None, 15, 15, 32)
Conv2D	output:	(None, 13, 13, 64)



max_pooling2d_1	input:	(None, 13, 13, 64)
MaxPooling2D	output:	(None, 6, 6, 64)



flatten	input:	(None, 6, 6, 64)
Flatten	output:	(None, 2304)



dense	input:	(None, 2304)
Dense	output:	(None, 64)



dense_1	input:	(None, 64)
Dense	output:	(None, 10)