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include<stdio.h>
int stack[100],choice,n,top,x,i;
void push(void);
void pop(void);
void display(void);
int main()
{
  top=-1;
  printf("\n Enter the size of STACK[MAX=100]:");
  scanf("%d",&n);
  printf("\n\t STACK OPERATIONS USING ARRAY");
  printf("\n\t----");
  printf("\n\t 1.PUSH\n\t 2.POP\n\t 3.DISPLAY\n\t 4.EXIT");
  do
  {
     printf("\n Enter the Choice:");
     scanf("%d",&choice);
     switch(choice)
     {
       case 1:
       {
          push();
          break;
       }
       case 2:
       {
          pop();
          break;
       }
       case 3:
       {
          display();
          break;
       }
       case 4:
          printf("\n\t EXIT POINT ");
          break;
       }
       default:
          printf ("\n\t Please Enter a Valid Choice(1/2/3/4)");
       }
     }
  while(choice!=4);
  return 0;
}
void push()
  if(top >= n-1)
  {
```

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printf("\n\tSTACK is over flow");
  }
   else
  {
     printf(" Enter a value to be pushed:");
     scanf("%d",&x);
     top++;
     stack[top]=x;
  }
}
void pop()
   if(top<=-1)
  {
     printf("\n\t Stack is under flow");
   else
  {
     printf("\n\t The popped elements is %d",stack[top]);
     top--;
  }
void display()
   if(top>=0)
     printf("\n The elements in STACK \n");
     for(i=top; i>=0; i--)
        printf("\n%d",stack[i]);
     printf("\n Press Next Choice");
  }
   else
  {
     printf("\n The STACK is empty");
  }
}
```

