

2024/06/06  
Thursday } Multi level queue scheduling

```
#include <stdio.h>
```

```
void main() {
```

```
int p[20], b[20], s[20], wt[20], tat[20], at[20],  
ct[20], i, k, n, temp;
```

```
float wtavg, tatavg;
```

```
printf("Enter the number of processes - -");
```

```
scanf("%d", &n);
```

```
for(i=0; i<n; i++) {
```

```
    p[i] = i;
```

```
    printf("Enter the Arrival time of process id: %d", i);
```

```
    scanf("%d", &at[i]);
```

```
    printf("Enter the Burst time of process id: %d", i);
```

```
    scanf("%d", &b[i]);
```

```
    printf("Enter the System / user process (0/1 ? ... 9)");
```

```
    scanf("%d", &s[i]);
```

```
}
```

```
for(i=0; i<n; i++) {
```

```
    for(k=i+1; k<n; k++) {
```

```
        if(at[i] > at[k] || (at[i] == at[k] & s[i] > s[k]))
```

```
        { // swap process ids
```

```
            temp = p[i];
```

```
            p[i] = p[k];
```

```
            p[k] = temp;
```

```
        // swap burst times
```

```
            temp = b[i];
```

```
            b[i] = b[k];
```

```
            b[k] = temp;
```

```
        // swap system / user identifiers
```

```
            temp = s[i];
```

```
            s[i] = s[k];
```

```
            s[k] = temp;
```



Swap arrival time

temp = arr[i];

arr[i] = arr[k];

arr[k] = temp;

}

}

wtaug = wt[0] = 0;

tatoug = tat[0] = bt[0];

ct[0] = arr[0] + bt[0];

for (i = 1; i < n; i++)

{ if (ct[i-1] < arr[i])

{ ct[i] = arr[i] + bt[i];

} else

{ ct[i] = ct[i-1] + bt[i];

}

wtaug = ct[i] - arr[i] - bt[i];

tatoug = ct[i] - arr[i];

wtaug = wt[i];

tatoug += tat[i];

}

printf("\n process | t | arrival time | t system time  
process | t burst time | t waiting time | t turnaround time");

for (i = 0; i < n; i++)

printf("\n | %d | %d | %d | %d | %d | %d | %d |",

arr[i], arr[i], bt[i], ct[i], wt[i], tat[i],

);

printf("\n Average waiting time is -- %d", wtaug/n);

printf("\n Average turnaround time is -- %d", tatoug/n);

}



Output:-

Process	Arrival time	User process	BT	WT
0	0	1	0	1
1	0	2	1	3
2	0	1	3	8
3	0	2	8	9

Average waiting time is 3ms

Average Turnaround time is 5.25ms.

Sun  
6/6/20