

2024/05/15
Tuesday Lab → 3

* write a c program to simulate the following non-pre-emptive CPU scheduling algorithm to find turnaround and waiting time.

① FCFS ② SJF (non-preemptive)

```
#include <stdio.h>
```

```
int main() {
```

```
    int process[100];
```

```
    int n;
```

```
    printf("Enter the total no. of processes/n");
```

```
    scanf("%d", &n);
```

```
    printf("Enter the respective burst and arrival time/n");
```

```
    for (int i = 0; i < n; i++) {
```

```
        printf("Enter the burst time and arrival time of  
            %d process: ", i+1);
```

```
        scanf("%d%d", &process[i][0], &process[i][1]);
```

```
    }
```

```
    // completion time
```

```
    int completion[100];
```

```
    completion[0] = process[0][0];
```

```
    for (int i = 1; i < n; i++) {
```

```
        completion[i] = completion[i-1] + process[i][0];
```

```
    }
```

```
    // turnaround time
```

```
    int turnaround[100];
```

```
    int turn_sum = 0;
```

```
    printf("The turn-around time of n processes are: /n");
```

```
    int ideal = 0;
```

```
    for (int i = 0; i < n; i++) {
```

```
        turnaround[i] = completion[i] - process[i][1] + ideal;
```

```
        if (i < n-1 && completion[i] < process[i+1][0]) ideal +  
            = process[i+1][0] - completion[i];
```

```
        printf("proc: %d /n", i+1, turnaround[i]);
```

```
        turn_sum += turnaround[i];
```

```
    }
```

```
printf("The average turn-around time of n processes:
%f\n", (float) turn-sum/n);
```

// waiting time

```
int waiting[100];
```

```
int wait-sum=0;
```

```
printf("The waiting time of n processes: \n");
```

```
for (int i=0; i<n; i++)
```

```
    waiting[i] = turn-around[i] - process[i].co;

```

```
    printf("P%d: %d\n", i+1, waiting[i]);

```

```
    wait-sum += waiting[i];

```

```
}
```

```
printf("The average waiting time of n processes:
%f\n", (float) wait-sum/n);
```

```
printf("Through put: %f", (float) completion[n-1]/n);
}
```

Output:

Enter the total no of processes: 4

Enter the respective burst and arrival time

3	0
6	1
4	4
2	6

The turn-around time of n processes:

P1: 3

P2: 8

P3: 9

The average turn-around time of n processes: 7.2500

The waiting times of n processes:

$P_1: 0$

$P_2: 2$

$P_3: 5$

$P_4: 7$

The avg. waiting-time of n processes: 3.500

~~Tought put: 3.7500~~

1) SJF

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
#include <stdlib.h>
```

```
void swap (int *x, int *y)
```

```
{
```

```
    int temp = *x;
```

```
    *x = *y;
```

```
    *y = temp;
```

```
}
```

```
void sortat (int p[], int a[], int b[], int n)
```

```
{
```

```
    int i, j;
```

```
    for (i = 0; i < n; i++)
```

```
    {
```

```
        for (j = i + 1; j < n; j++)
```

```
        {
```

```
            if (a[i] > a[j])
```

```
            {
```

```
                swap (&a[i], &a[j]);
```

```
                swap (&b[i], &b[j]);
```

```
                swap (&b[i], &b[j]);
```

```
            }
```

```
            else if (a[i] == a[j])
```

```
            {
```

```
                if (b[i] > b[j])
```

```
                {
```

```
                    swap (&a[i], &a[j]);
```

```
                    swap (&b[i], &b[j]);
```

```
                    swap (&b[i], &b[j]);
```

```
                }
```

```
            }
```

```
        }
```

```
    }
```

```
void toawat (int c[], int a[], int b[], int fa[], int wa[],  
             int n)
```

```
{
```

```
    int i;
```

```
    for (i = 0; i < n; i++)
```

```
    {
```

```
        fa[i] = c[i] - a[i];
```

```
        wa[i] = fa[i] - b[i];
```

```

}
}

```

```

int main()

```

```

{
    int *p, *at, *bt, *wt, *ct, pos, i, j, min=1000, n;

```

```

    float awt=0, aat=0;

```

```

    printf("\nEnter the number of process:");

```

```

    scanf("%d", &n);

```

```

    p=(int*) malloc(n*sizeof(int));

```

```

    at=(int*) malloc(n*sizeof(int));

```

```

    bt=(int*) malloc(n*sizeof(int));

```

```

    ct=(int*) malloc(n*sizeof(int));

```

```

    wt=(int*) malloc(n*sizeof(int));

```

```

    aat=(int*) malloc(n*sizeof(int));

```

```

    printf("Enter the process\n");

```

```

    for(i=0; i<n; i++)

```

```

    {
        scanf("%d", &p[i]);
    }

```

```

    printf("Enter the arrival time\n");

```

```

    for(i=0; i<n; i++)

```

```

    {
        scanf("%d", &at[i]);
    }

```

```

    printf("Enter the burst-time\n");

```

```

    for(i=0; i<n; i++)

```

```

    {
        scanf("%d", &bt[i]);
    }

```

```

    sort(at, p, at, bt, n);

```

```

    at[0]=at[0]+bt[0];

```

```

    for(i=1; i<n; i++)

```

```

    {
        for(j=i; j<n; j++)

```

```

        {
            if(at[j]<at[i])

```

```

            {
                if(bt[j]<min)

```

```

                {
                    min=bt[j];

```

```

    swap(&pc[i], &pc[pus]);
    swap(&at[i], &at[pus]);
    swap(&bt[i], &bt[pus]);
    min = 1000;
    ct[i] = ct[i] - 1;
    if (ct[i] == 0) {
        totwt += ct[i] * bt[i] + at[i] * wt[i];
        printf("%d\t\t %d\t\t %d\t\t %d\t\t %d\t\t %d\t\t",
            totwt, pc[i], at[i], bt[i], ct[i], wt[i]);
        for (i = 0; i < n; i++) {
            printf("%d\t\t %d\t\t %d\t\t %d\t\t %d\t\t", pc[i], at[i], bt[i],
                totwt, wt[i]);
        }
        for (i = 0; i < n; i++) {
            at[at] = totwt;
            awt += wt[i];
        }
        at = at / n;
        awt = awt / n;
        printf("In avg at = %.2f and avg wt = %.2f", at, awt);
        return 0;
    }
}

Output:

```

enter the number of process → 4

enter the process.

1

2

3

4

enter the arrival time

0

1
5
8

enter the burst time

3
6
5
2

P	at	bt	ct	tat	wt
1	0	3	3	3	0
2	1	6	9	8	2
3	6	2	11	5	3
4	4	4	15	11	7

avg tat = 6.75

avg wt = 3.0.

10/5/2024