

IIIT Vadodara
Autumn 2018-19
CS405/CS803 Computer Vision
Lab#7: Depth Estimation using Photometric Stereo

- Q. 1: Use the set of sphere images generated in Lab-5 and estimate the p and q matrices based on Photometric Stereo (PS) method discussed in class. Let us assume Lambertian surface, i.e., constant albedo ρ , then PS for n images can be formulated at each pixel location (x, y) as,

$$\begin{bmatrix} E_1(x, y) \\ E_2(x, y) \\ \vdots \\ E_n(x, y) \end{bmatrix} = \begin{bmatrix} \frac{-ps_1}{\sqrt{1+ps_1^2+qs_1^2}} & \frac{-qs_1}{\sqrt{1+ps_1^2+qs_1^2}} & \frac{1}{\sqrt{1+ps_1^2+qs_1^2}} \\ \frac{-ps_2}{\sqrt{1+ps_2^2+qs_2^2}} & \frac{-qs_2}{\sqrt{1+ps_2^2+qs_2^2}} & \frac{1}{\sqrt{1+ps_2^2+qs_2^2}} \\ \vdots & \vdots & \vdots \\ \frac{-ps_n}{\sqrt{1+ps_n^2+qs_n^2}} & \frac{-qs_n}{\sqrt{1+ps_n^2+qs_n^2}} & \frac{1}{\sqrt{1+ps_n^2+qs_n^2}} \end{bmatrix} \begin{bmatrix} \frac{-p}{\sqrt{1+p^2+q^2}} \\ \frac{-q}{\sqrt{1+p^2+q^2}} \\ \frac{-1}{\sqrt{1+p^2+q^2}} \end{bmatrix},$$

where, $\{E_1, E_2, \dots, E_n\}$ are set of n sphere images constructed using known source positions $\{ps_1, ps_2, \dots, ps_n\}, \{qs_1, qs_2, \dots, qs_n\}$. Use singular values decomposition (SVD) in order to solve for the p and q matrices. Now, use these estimated p and q matrices to estimate the depths (COV approach Lab-6) at each point the Sphere scene. Comment on the result when compared to Lab-6.