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scipy.fftpack.dct

`scipy.fftpack.dct(x, type=2, n=None, axis=-1, norm=None, overwrite_x=False)` [\[source\]](#)

Return the Discrete Cosine Transform of arbitrary type sequence x.

- Parameters:**
- x : *array_like***
The input array.
 - type : {1, 2, 3, 4}, optional**
Type of the DCT (see Notes). Default type is 2.
 - n : *int*, optional**
Length of the transform. If `n < x.shape[axis]`, x is truncated. If `n > x.shape[axis]`, x is zero-padded. The default results in `n = x.shape[axis]`.
 - axis : *int*, optional**
Axis along which the dct is computed; the default is over the last axis (i.e., `axis=-1`).
 - norm : {None, 'ortho'}, optional**
Normalization mode (see Notes). Default is None.
 - overwrite_x : *bool*, optional**
If True, the contents of x can be destroyed; the default is False.

Returns: **y : *ndarray of real***
The transformed input array.

 **See also**

[idct](#)
Inverse DCT

Notes

For a single dimension array x, `dct(x, norm='ortho')` is equal to MATLAB `dct(x)`.

There are, theoretically, 8 types of the DCT, only the first 4 types are implemented in scipy. ‘The’ DCT generally refers to DCT type 2, and ‘the’ Inverse DCT generally refers to DCT type 3.

Type I


There are several definitions of the DCT-I; we use the following (for `norm=None`)

$$y_k = x_0 + (-1)^k x_{N-1} + 2 \sum_{n=1}^{N-2} x_n \cos\left(\frac{\pi kn}{N-1}\right)$$

If `norm='ortho'`, `x[0]` and `x[N-1]` are multiplied by a scaling factor of $\sqrt{2}$, and `y[k]` is multiplied by a scaling factor `f`

$$f = \begin{cases} \frac{1}{2} \sqrt{\frac{1}{N-1}} & \text{if } k = 0 \text{ or } N - 1, \\ \frac{1}{2} \sqrt{\frac{2}{N-1}} & \text{otherwise} \end{cases}$$

 **New in version 1.2.0:** Orthonormalization in DCT-I.

 **Note**
The DCT-I is only supported for input size > 1.

Type II

There are several definitions of the DCT-II; we use the following (for `norm=None`)

$$y_k = 2 \sum_{n=0}^{N-1} x_n \cos\left(\frac{\pi k(2n+1)}{2N}\right)$$

If `norm='ortho'`, `y[k]` is multiplied by a scaling factor `f`

$$f = \begin{cases} \sqrt{\frac{1}{4N}} & \text{if } k = 0, \\ \sqrt{\frac{1}{2N}} & \text{otherwise} \end{cases}$$

which makes the corresponding matrix of coefficients orthonormal (`0 @ 0.T = np.eye(N)`).

Type III

There are several definitions, we use the following (for `norm=None`)

$$y_k = x_0 + 2 \sum_{n=1}^{N-1} x_n \cos\left(\frac{\pi(2k+1)n}{2N}\right)$$

or, for `norm='ortho'`

$$y_k = \frac{x_0}{\sqrt{N}} + \sqrt{\frac{2}{N}} \sum_{n=1}^{N-1} x_n \cos\left(\frac{\pi(2k+1)n}{2N}\right)$$

The (unnormalized) DCT-III is the inverse of the (unnormalized) DCT-II, up to a factor $2N$. The orthonormalized DCT-III is exactly the inverse of the orthonormalized DCT-II.

Type IV

There are several definitions of the DCT-IV; we use the following (for `norm=None`)

$$y_k = 2 \sum_{n=0}^{N-1} x_n \cos\left(\frac{\pi(2k+1)(2n+1)}{4N}\right)$$

If `norm='ortho'`, `y[k]` is multiplied by a scaling factor `f`

$$f = \frac{1}{\sqrt{2N}}$$

! New in version 1.2.0: Support for DCT-IV.

References

[1] 'A Fast Cosine Transform in One and Two Dimensions', by J. Makhoul, *IEEE Transactions on acoustics, speech and signal processing* vol. 28(1), pp. 27-34, [DOI:10.1109/TASSP.1980.1163351](https://doi.org/10.1109/TASSP.1980.1163351) (1980).
[2] Wikipedia, "Discrete cosine transform", https://en.wikipedia.org/wiki/Discrete_cosine_transform

Examples

The Type 1 DCT is equivalent to the FFT (though faster) for real, even-symmetrical inputs. The output is also real and even-symmetrical. Half of the FFT input is used to generate half of the FFT output:

```
>>> from scipy.fftpack import fft, dct
>>> import numpy as np
>>> fft(np.array([4., 3., 5., 10., 5., 3.])).real
array([ 30., -8.,  6., -2.,  6., -8.])
>>> dct(np.array([4., 3., 5., 10.]), 1)
array([ 30., -8.,  6., -2.])
```

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