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1 Introduction

The main objective of this assignment is to learn about Context Free Languages, Turing Machine configurations, and design of Turing Machines.

2 Exercise 1: Context Free Grammar & Language

2.1 Sub question (a)

For this question, we describe the language as the union of two sub-languages:

$$\begin{aligned} L &= \{x\#y : x, y \in \{0, 1\}^*, |x| \neq |y| \cup x = y^R\} \\ &= \{x\#y : x, y \in \{0, 1\}^*, |x| \neq |y|\} \bigcup \{x\#y : x, y \in \{0, 1\}^*, x = y^R\} \end{aligned}$$

We define $L = L_1 \bigcup L_2$ as listed below, and we describe $L_1 = \{x\#y : x, y \in \{0, 1\}^*, |x| \neq |y|\}$ and $L_2 = \{x\#y : x, y \in \{0, 1\}^*, x = y^R\}$ separately.

2.1.1 Language 1

For L_1 , we use the Context Free Grammar $G_1 = (V_1, \Sigma, R_1, S_1)$ to describe it, where:

$$\begin{aligned} V_1 &= \{S_1, L, R, X, Y\} \\ \Sigma &= \{0, 1\} \\ R_1 &= \{S_1 \rightarrow XL \mid RX \\ &\quad L \rightarrow XL \mid Y \\ &\quad R \rightarrow RX \mid Y \\ &\quad Y \rightarrow XYX \mid \# \\ &\quad X \rightarrow 0 \mid 1\} \end{aligned}$$

In G_1 , the variables have the following meanings:

- S_1 Strings in the form $x\#y$ where x has longer (exclusive) length **OR** y has longer (exclusive) length
- L Strings in the form $x\#y$ where x has longer (inclusive) length
- R Strings in the form $x\#y$ where y has longer (inclusive) length
- X 0 **OR** 1
- Y Strings in the form $x\#y$ where x and y have the same length

L_1 is unambiguous because no string has two leftmost derivations.

2.1.2 Language 2

For L_2 , we use the Context Free Grammar $G_2 = (V_2, \Sigma, R_2, S_2)$ to describe it, where:

$$\begin{aligned} V_2 &= \{S_2\} \\ \Sigma &= \{0, 1\} \\ R_2 &= \{S_2 \rightarrow 0S_20 \mid 1S_21 \mid \#\} \end{aligned}$$

In G_2 . the variable S_2 stands for strings in the form $x\#y$ where x and y are reverse.

L_2 is unambiguous because no string has two leftmost derivations.

2.1.3 Language 1 UNION Language 2

For $L = L_1 \cup L_2$, we use the Context Free Grammar $G = (V, \Sigma, R, S)$ to describe it, where:

$$\begin{aligned} V &= \{S_1, S_2\} \\ \Sigma &= \{0, 1\} \\ R &= \{S \rightarrow S_1 \mid S_2\} \end{aligned}$$

In G , the variables have the following meanings:

- S_1 Strings in the form $x\#y$ where x has longer (exclusive) length **OR** y has longer (exclusive) length
- S_2 Strings in the form $x\#y$ where x and y are reverse

L is **unambiguous**, because it is the union of two unambiguous languages.

2.2 Sub question (b)

For this question, we use the Context Free Grammar $G = (V, \Sigma, R, S)$ to describe the language $L = \{a^m b^n c^p : m + n = p\}$, where:

$$\begin{aligned} V &= \{S, X\} \\ \Sigma &= \{a, b, c\} \\ R &= \{S \rightarrow aSc \mid bXc \mid \epsilon \\ &\quad X \rightarrow bXc \mid \epsilon\} \end{aligned}$$

In G , the variables have the following meanings:

- S Strings where a and c are of same count **OR** transition to X to account for the count of b
- X Strings where b and c are of same count

L is **unambiguous** because no string has two leftmost derivations.

3 Exercise 2: Turing Machine Configuration

For this question, we are asked to trace the sequence of configurations for the string 110#11 in the Turing Machine presented in Figure 1.

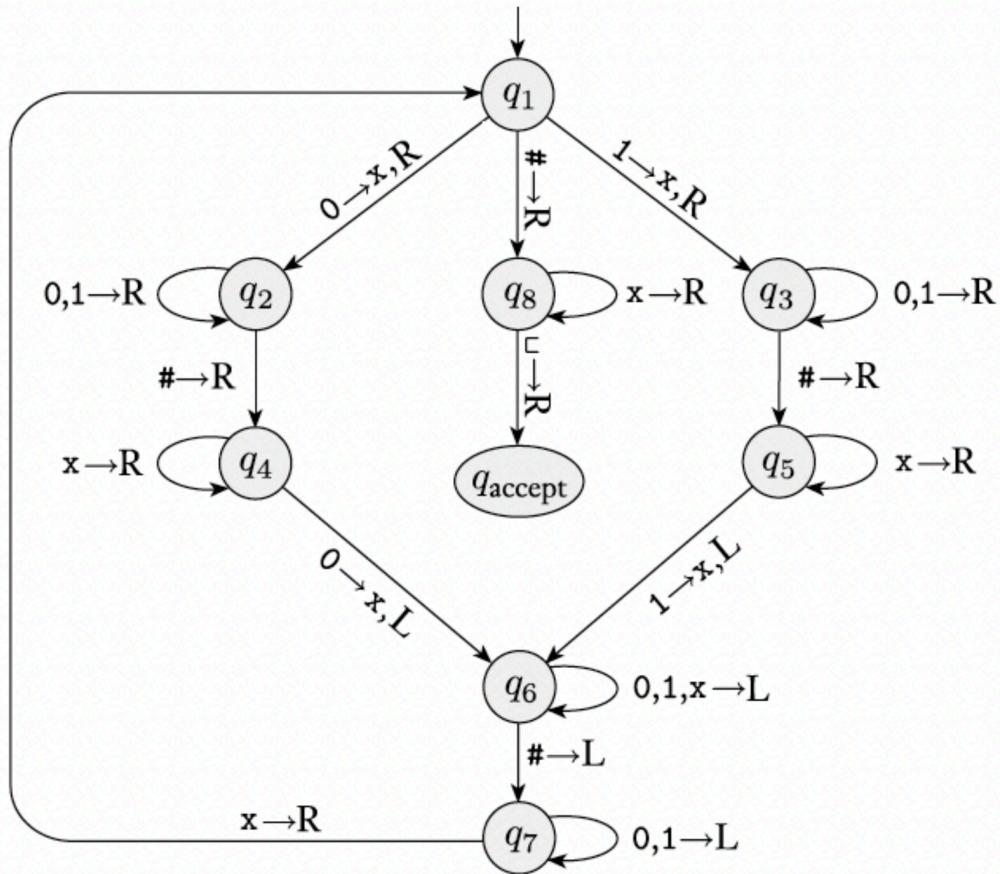


Figure 1: Turing Machine diagram

This string is **rejected**. The sequence of configurations is as follows:

$$\begin{aligned}
 & q_1 110\#11 \\
 & \times q_3 10\#11 \\
 & \times 1q_3 0\#11 \\
 & \times 10q_3\#11 \\
 & \times 10\#q_5 11 \\
 & \times 10q_6\# \times 1 \\
 & \times 1q_7 0\# \times 1 \\
 & \times q_7 10\# \times 1 \\
 & q_7 \times 10\# \times 1 \\
 & \times q_1 10\# \times 1 \\
 & \times \times q_3 0\# \times 1 \\
 & \times \times 0q_3\# \times 1
 \end{aligned}$$

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    × × 0#q5 × 1
    × × 0# × q51
    × × 0#q6 × ×
    × × 0q6# × ×
    × × q70# × ×
    × q7 × 0# × ×
    × × q10# × ×
    × × × q2# × ×
    × × × #q4 × ×
    × × × # × q4×
    × × × # × × q4_
    × × × # × × _qreject

```

4 Exercise 3: Design a Turing Machine

For this question, we design a Turing Machine that decides $A = \{w\#w^R : w \in \{0, 1\}^*\}$.

4.1 Implementation-level algorithm description

We propose to check the reverse in a digit-by-digit manner. That is to say, we remember the first digit of w , cross it, then scan right till the first digit of w^R and check if it's the reverse digit; same for the second digit and so on until the end... Specifically, we describe the algorithm as follows:

1. If input is 0, cross it, read right, and switch to (2); if input is 1, cross it, read right, and switch to (5); if input is #, read right, switch to (8)
2. (Start of sub-branch 1 to check inverse of 0) Scan right until # while input is in 0^*1^* , Reject if not
3. Scan right until the first input other than cross
4. (End of sub-branch 1) If input is 1, cross it, read left, and switch to (10); Reject if not
5. (Start of sub-branch 2 to check inverse of 1) Scan right until # while input is in 0^*1^* , Reject if not
6. Scan right until the first input other than cross
7. (End of sub-branch 2) If input is 0, cross it, read left, and switch to (10); Reject if not
8. (Start of sub-branch 3 when all digits are checked, or in the case where input is a pure # without digit strings) While input is cross, keep scanning right
9. (End of sub-branch 3) If input is _, Accept; Reject if not
10. Scan left until # while checking input is 0, 1, or cross; Reject if not

11. Keep scanning left until cross while checking input is 0^*1^* ; Reject if not
12. If input is cross, read right and repeat from (1); Reject if not

4.2 State diagram

We present the Turing Machine state diagram in Figure 2.

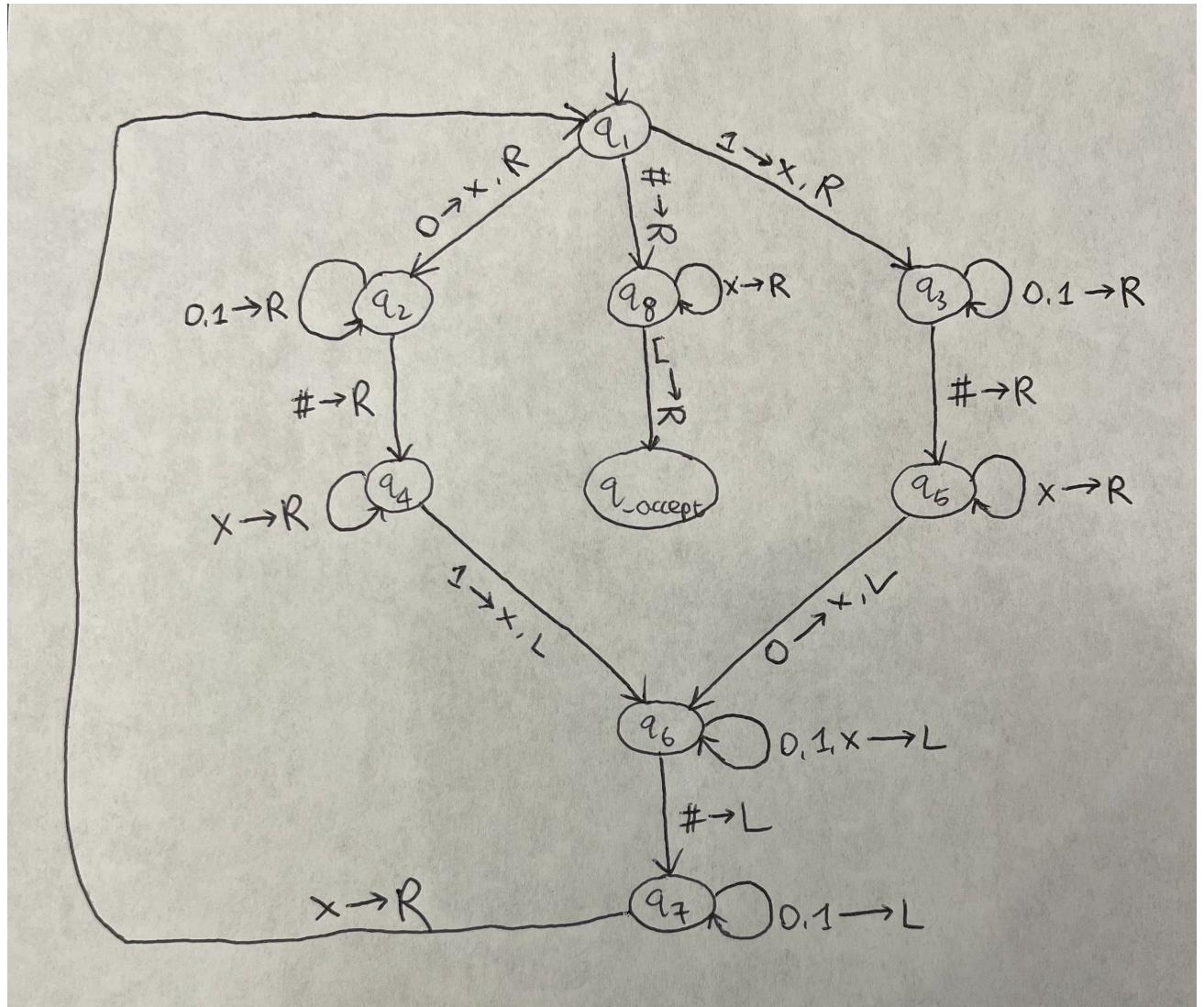


Figure 2: State diagram of Turing Machine recognizing $A = \{w\#w^R : w \in \{0, 1\}^*\}$

5 Conclusion

In this assignment, we learned about Context Free Languages, Turing Machine configurations, and design of Turing Machines.