Hard written notes The workflow of mapping voting results from precincts to block groups - Texas as an example

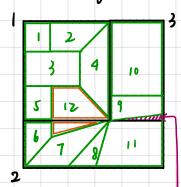
GOAL: Voting results are available at the precinct level; I want to map them to block group level. Since blocks are the building block of block groups and, for the most part, precinits. I do the mapping through blocks. Texas is taken as an example.

Texas has 914,231 blocks. (block area sum = 66.0542207032) 15,811 block groups. (block group area sum = 66.054,1912298) 8,832 precinits. (precinit area sum = 66.0543122844)

## Blocks vs. Precints

In texas, block are nested with precinits for the most part, but this is not always true; consider the graph below

- black lines represent pre vint boundaries. There are 3 precinits - green lines represent block boundaries.



Even though

Two blocks are split into two parts: block 11 and 12. The rest are uniquely contained within precious.

One problem in determining whether blocks are contained in precinits is that block boundaries and precinit boundaries over lap; this displaces the contain-within relationship. So I tim the blocks a little bit (by -0.0000001). Trimmed blocks are contained in precincts.

block 12 overflows a little bit to the Also, if a block has 90% of its area in one precinct. I next present, 2 assign it to that precint.

ignore this be 99% block 12 are in side of precinction

I intersect blocks with precint. If a block is (considered) uniquely contained inside of one precint, then a block will correspond to one precint. (This will be the case for all except block 12 in the above example).

If a block spreads arross x precints, it will correspond to x precints.

Block 12 in the example above spreads arross precint 1 and 2. The intersections are marked by orange)

=> The intersection dataset will contain 13 rows because brings 2 rows to the dataset blo / 12

