Devin Pohl

Atlanta, Georgia – United States

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I am a first-year PhD student beginning my research on exploring new compiler directions for novel architectures. I am currently seeking a research internship in the compilers and/or computer architecture space.

Education

Georgia Institute of Technology

Aug 2023 - Present

Doctorate of Philosophy in Computer Science

Atlanta, GA

- Advisor: Vivek Sarkar
- Research Interests: Compilers, Novel Architectures, High Performance Computing

Colorado State University

May 2022

Bachelor of Science in Computer Engineering, Minor in Mathematics, Minor in Computer Science

Fort Collins, CO

- Academic Distinctions:
 - · 2022 CEC Silver Medal Candidate: Recognized as the number one computer engineering undergraduate in all of Colorado
 - · summa cum laude. 4.0 GPA

Microsoft — DevDiv PLINCO Team

Work Experience

Compiler Engineer

Jun 2022 - Aug 2023

Redmond, WA

- Implemented features and fixing bugs in MSVC's linker, assemblers, and compiler back-end
- Contributed early implementation work towards ARM64 native toolchain bringup
- Led implementation effort for automated testing of toolchain determinism
- Focused on machine-dependent codegen, determinism, and build modernization

Platform Engineering Intern

May 2021 - Aug 2021

Hewlett Packard Enterprise — NonStop Low-Level Team

Fort Collins, CO

- Designed a performance modeling library to mock enterprise-grade RDMA behavior without dedicated hardware
- Proved feasibility of an implementation method that would drastically reduce startup cost for new customers
- Worked in C with InfiniBand and NSK to invisibly apply kernel-mode modifications to existing benchmarks and applications

Software Development Intern

May 2020 - Aug 2020

Hewlett Packard Enterprise — NonStop Manageability Team

Fort Collins, CO

- Improved and optimized OSM, the main application for maintaining, updating, and upgrading NonStop servers
- Migrated critical security procedures from CLI to GUI, cutting down on time overhead and human error for end-users
- Worked in Java, using Swing, AWT, RMI, and several internal HPE libraries

Notable Projects

Syndra Compiler

Aug 2023 - Present

Georgia Institute of Technology — Under Tom Conte

CRNCH Lab

- Building an optimizing compiler for a dataflow-based superconducting processor
- Optimizations include SMT-driven optimal scheduling, simultaneous scheduling and register allocation, and profile-guided / speculative optimizations (global instruction scheduling)
- Written from the ground-up in C++ to compile RISC-V traces and RISC-V assembly to Syndra assembly

dmenu-rs

v5.5.3 Released Nov 2023

Shizcow/dmenu-rs

★ arch::aur::dmenu-rs

- A program launcher, unit-aware calculator, spellchecker, search engine dispatcher, and general purpose menu for Linux
- A port of the popular GNU utility dmenu to Rust, garnering thousands of users and 180+ stars on GitHub

Technical Skills

O Programming Languages:

- Low-Level ARM Assembly, RISC-V Assembly, LLVM, MASM, MIPS, x86 and x64 Assembly, UTC IR

- High-Level C, C++, Matlab, Java, JavaScript/TypeScript, Lisp, Python, Scala, Rust

- Synthetic GLSL, LATEX, Spice, Verilog

Libraries, and Tools:

Computational Boolector, CaDiCaL, GMP, OpenCL, OpenMP, Rink.rs, SageMath, Z3

- Graphical X11, XCB, Cairo, Pango, Unicode CLDR, GTK, Qt