Devin Pohl

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I am a compiler engineer at Microsoft and recently graduated as Colorodo's top-of-class in undergraduate computer engineering. I am currently applying for a PhD program in compilers, high performance computing, and hardware-software co-design.

Education

Colorado State University

Fort Collins, CO

Bachelor of Science in Computer Engineering, Minor in Mathematics, Minor in Computer Science

May 2022

- AcademicDistinctions:
 - CEC Silver Medal Candidate: Recognized as the number one computer engineering undergraduate in all of Colorado
 - summa cum laude, 4.0 GPA
- Relevant Coursework: Compilers, Fault Tolerant Computing, Computer Micro-Architecture, VLSI, Software Engineering, Abstract and Discrete Mathematics, Computer Networking, Operating Systems, Analog and Digital Circuit Design

Technical Skills

Programming Languages:

ARM Assembly, LLVM, MASM, MIPS, x86 and x64 Assembly, UTC IR Low-Level - High-Level C, C++, Matlab, Java, JavaScript/TypeScript, Lisp, Python, Scala, Rust

 Synthetic GLSL, LATEX, Spice, Verilog

Libraries, and Tools:

 Computational Boolector, GMP, OpenCL, OpenMP, Rink.rs, SageMath - Graphical X11, XCB, Cairo, Pango, Unicode CLDR, GTK, Qt

Work Experience

Compiler Engineer Microsoft - DevDiv BLINK Team Redmond, WA

Jun 2022 - Present

- Working as a part of the Backend Link Team to bring up the ARM64 native toolchain
- Implementing features and fixing bugs in MSVC's linker and assemblers
- Focusing on machine-dependent codegen, determinism, and build modernization

Platform Engineering Intern

Fort Collins, CO

May 2021 - Aug 2021

- Designed a performance modeling library to mock enterprise-grade RDMA behavior without dedicated hardware

- Proved feasibility of an implementation method that would drastically reduce startup cost for new customers
- Worked in C with InfiniBand and NSK to invisibly apply kernel-mode modifications to existing benchmarks and applications

Software Development Intern

Fort Collins, CO May 2020 - Aug 2020

- Improved and optimized OSM, the main application for maintaining, updating, and upgrading NonStop servers

- Migrated critical security procedures from CLI to GUI, cutting down on time overhead and human error for end-users
- Worked in Java, using Swing, AWT, RMI, and several internal HPE libraries

Notable Projects

Academic Research: Practical Program Equivalence

Hewlett Packard Enterprise - NonStop Low-Level Team

Hewlett Packard Enterprise - NonStop Manageability Team

Concluded May 2022

Colorado State University - Under Dr. Yashwant Malaiya

Department of Computer Science

- Wrote a tool to prove program equivalence across software versions via LLVM symbolic execution
- Achieved non-trivial equivalence analysis on Rust and C++ code, with graphical commentary on divergence
- Implemented using Rust; symbolic computations solved with Haybale and Boolector

Senior Design Project

Completed May 2022

Colorado State University - Under Prof. Olivera Notaros

Department of Electrical and Computer Engineering

- Designing and implementing an embedded systems framework for enterprise-grade quadrupedal robotics applications
- Extending existing open-source designs to provide feature-parity with existing industry solutions at a fraction of the cost
- Collaborating with ECE Outreach to excite middle and high school students about Electrical and Computer Engineering

hotpatch

v0.3.0 Released Feb 2021

♠ Shizcow/hotpatch

8 docs.rs/hotpatch

- Rust crate for cross-platform hot-reloading of functions and methods at runtime as easily as possible
- Guarantees memory safety, thread safety, deadlock protection, type correctness, and name-space parity