

SHLOKOVA ANNA

frontend developer

CONTACTS

 mail  telegram
 github  linkedin

PROFILE

Sociable and hardworking front-end developer with 2 years of experience in website development. Highly skilled in HTML/CSS/TypeScript/React and working knowledge of Photoshop and Figma.

INTERESTS

- illustration
- play the guitar

SKILLS

HTML5	CSS	JavaScript	React	MobX
Redux	Vue	TypeScript	NextJS	LESS
SASS	Jest	Git	Figma	Webpack
Pixi.js	Phaser	Illustrator	Photoshop	

EDUCATION

ST PETERSBURG UNIVERSITY | 2017-2021

Applied Mathematics, Fundamental Informatics and Programming

TINKOFF FITECH | 2022

Frontend development

ST PETERSBURG UNIVERSITY | 2021

Applied Mathematics, Fundamental Informatics and Programming

EXPERIENCE

FRONTEND DEVELOPER | MODIFICATION OF THE PUBLIC TRANSPORT NETWORK

May 2021 - July 2021

Tasks:

- Implementation of a web application for visualizing changes in the public transport network
- Development of functional elements

Technology:

JavaScript, HTML, CSS, RestAPI

FRONTEND DEVELOPER | ITMO UNIVERSITY

February 2022 - July 2022

Tasks:

- Work on an application that displays realtime occupancy of premises
- Creating a plugin for Grafana
- Project refactoring

Technology:

React, Grafana, Vue, TypeScript, JS, SCSS, RestAPI

FRONTEND DEVELOPER | TINKOFF

July 2022 - March 2023

Tasks:

- Development of landing pages
- Game web application development
- Refactoring of old projects, with a change in the technological stack of the project
- Support for production applications
- Adding custom analytics to projects

Technology:

JavaScript, TypeScript, React, PostCSS, NextJs, RestApi, Vue, MobX

FRONTEND DEVELOPER | YANDEX

July 2023 - October 2023

Tasks:

- Development of a debugger based on the DiscoveryJS library
- Data normalization using normalizr.js
- Development of new components
- Fixing bugs

Technology:

JS, TypeScript, React, SCSS, Hermion, DiscoveryJs, RestApi, normalizr.js

FRONTEND DEVELOPER | LAKSHERI-KOTAKSHERI

October 2023 - Present

Tasks:

- Platform game development using pixi.js
- Development of a game similar to Zuma on Pixi.js
- Development of an admin panel for creating a world and levels (React, MobX, Pixi.js, Antd)
- API development (Nest.js, typeORM, swagger)

Technology:

TypeScript, Pixi.js, Tiled, HTML, CSS, NestJS, TypeORM, swagger, React, MobX, Antd