BOHDAN DANILEICHENKO

FRONT-END WEB DEVELOPER

https://github.com/shmobeny

CONTACT INFO

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SKILLS

Languages: HTML, Kit, CSS, Sass, JavaScript.
Frameworks: React.JS, Vite, Bootstrap.
Software: Visual Studio Code, PhotoShop, Prepros, Git.
Additional: PWA, NPM, adaptive design, injecting APIs in projects.

EXPERIENCE

Gained experience by making different projects, while learning web development: responsive landing pages, weather app, games and other little, but interesting projects.

All my works you can find on my GitHub page. Here some of them, which i would like to highlight:

- **Minesweeper** - game, written on React.JS. Installable on mobile device or desktop. Can be used offline.
- **Star Wars: Mix and Match** - game, where you need to find pare for each card. Passed all PWA auditions.
- **Weather** - app with weather forecast. Installable, caching data for offline usag.

Before become a developer, i used to work in retail networks, like Comfy and Allo, as seller and IT-Expert, since 2017. This kind of work gives me few useful skills:

- **sociability** - i can easily start conversation with stranger and get benefits from it.
- **technical flexibility** - saw and used a lot of devices, familiar with different OSs and their features. Be in touch with new technologies has become a habit.

EDUCATION

Self-educated. Learning web development by myself via official documentations, books and online courses. I keep learning new technologies every day.

Languages: English (Intermediate), Ukrainian (native), Russian (native).

ADDITIONAL INFORMATION

Would like to be a useful member of the team.
Have a habit of learning something new and use it in my projects. Love to build games.