

Shmuel Cohen, Full stack Developer

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[Linkedin](#) | [Portfolio](#) | [Github](#)

Hands on projects:

- E-Commerce:
 - **Stack: HTML, CSS, JS, React, React-Router, Material UI, MongoDB, Node.js, Express.js.**
 - Online clothes shop with login interface and admin management, in this project I used authentication and secure routing, the website design was created for me by a volunteer designer, I was in contact with the designer on a daily basis and experimented with **Figma platform**, for the product data I also had to experiment with the **Rapid API platform**, additionally I switched between a webpack of CRA to VITE for better performance.
 - [Deploy link](#)
 - [Github repo](#)
- Memory Card Game:
 - This was my first project using **HTML, CSS, and Vanila JavaScript**. During the course, I was given only an HTML and CSS file for a game, and I had to implement the game using vanilla JavaScript. At first, it seemed difficult because I had to understand code that I didn't write and try to figure out how the game's creator had planned for it to work. It was a small and simple project, but I'm very proud of what I was able to achieve.
 - [GithubPages Link](#)
 - [Github repo](#)

Education:

- Finished with honors Web development course at GoCode College

More Skills:

- Linux (basic)
- **Python** (basic)
- Git & Github
- Knowledge and understanding of **how the internet works** (ccna level)
- Teamwork
- Patience & Perseverance
- Attention to small detail
- Problem solving and creativity