

Function

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Example of a Function

```
#include <stdio.h>
```

```
void addNumbers();    // function prototype
```

```
int main()
{
    addNumbers();    // function call
    return 0;
}
```

```
void addNumbers()    // function definition
{
    int n1,n2;
    printf("Enters two numbers: ");
    scanf("%d %d",&n1,&n2);
    int result;
    result = n1+n2;
    printf("sum = %d",result);
}
```

Returning value from a function

```
#include <stdio.h>
```

```
int addNumbers();           // function prototype
```

```
int main()
{
    int sum=addNumbers();    // function call
    printf("%d",sum);
    return 0;
}
```

```
int addNumbers()           // function definition
{
    int n1,n2;
    printf("Enters two numbers: ");
    scanf("%d %d",&n1,&n2);
    int result;
    result = n1+n2;
    return result;          //return statement
}
```

Receiving parameters

```
#include <stdio.h>
```

```
int addNumbers(int a, int b);           // function prototype
```

```
int main()
{
    int n1,n2,sum;
    printf("Enters two numbers: ");
    scanf("%d %d",&n1,&n2);
    sum = addNumbers(n1, n2);           // function call
    printf("sum = %d",sum);
    return 0;
}
```

```
int addNumbers(int a,int b)           // function definition
{
    int result;
    result = a+b;
    return result;                     // return statement
}
```

Receiving parameters

```
#include <stdio.h>
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```
int addNumbers(int a, int b);           // function prototype
```

```
int main()
{
    int n1, n2, sum;
    printf("Enters two numbers: ");
    scanf("%d %d", &n1, &n2);
    sum = addNumbers(n1, n2);           // function call
    printf("sum = %d", sum);
    return 0;
}
```

```
int addNumbers(int a, int b)           // function definition
{
    int result;
    result = a+b;
    return result;                     // return statement
}
```



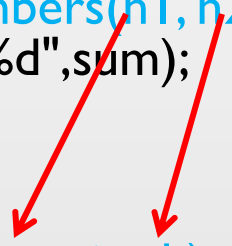
Receiving parameters

```
#include <stdio.h>
```

```
int addNumbers(int a, int b);           // function prototype
```

```
int main()
{
    int n1,n2,sum;
    printf("Enters two numbers: ");
    scanf("%d %d",&n1,&n2);
    sum = addNumbers(n1, n2);           // function call
    printf("sum = %d",sum);
    return 0;
}
```

```
int addNumbers(int a,int b)           // function definition
{
    int result;
    result = a+b;
    return result;                     // return statement
}
```



Example

- ▶ The function prototype is not needed if the user-defined function is defined before the `main()` function.

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```
#include <stdio.h>
int addNumbers(int a,int b)      // function definition
{
    int result;
    result = a+b;
    return result;              // return statement
}

int main()
{
    int n1,n2,sum;
    printf("Enters two numbers: ");
    scanf("%d %d",&n1,&n2);
    sum = addNumbers(n1,n2);    // function call
    printf("sum = %d",sum);
    return 0;
```


Some important points about function

- ▶ Every C program has a function called `main()` that is called by operating system when a user runs the program.

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- ▶ Every C program has a function called `main()` that is called by operating system when a user runs the program.
- ▶ Every function has a return type. If a function doesn't return any value, then `void` is used as return type. Moreover if the return type of the function is `void`, we still can use `return` statement in the body of function definition by not specifying any constant, variable, etc.

```
void function name(int a)
{
    ..... //Function Body
    return; //Function execution would get terminated
}
```

Some important points about function

- ▶ Empty parameter list in C mean that the parameter list is not specified and function can be called with any parameters. In C, it is not a good idea to declare a function like `fun()`. To declare a function that can only be called without any parameter, we should use “***void fun(void)***”.

Some important points about function

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- ▶ As a side note, in C++, empty list means function can only be called without any parameter. In C++, both `void fun()` and `void fun(void)` are same.

Some important points about function

- ▶ Empty parameter list in C mean that the parameter list is not specified and function can be called with any parameters. In C, it is not a good idea to declare a function like `fun()`. To declare a function that can only be called without any parameter, we should use “***void fun(void)***”.
- ▶ As a side note, in C++, empty list means function can only be called without any parameter. In C++, both `void fun()` and `void fun(void)` are same.
- ▶ If in a C program, a function is called before its declaration then the C compiler automatically assumes the declaration of that function in the following way:
int function name();
And in that case if the return type of that function is different than **INT**, compiler would show an error.

Example

```
#include <stdio.h>
```

```
int main()
{   int n1,n2;
    double sum;
    printf("Enters two numbers: ");
    scanf("%d %d",&n1,&n2);
    sum = addNumbers(n1, n2); // function call
    printf("sum = %f",sum);
    return 0;
}
```

```
double addNumbers(int a,int b) {
    double result;
    result = a+b;
    return result;}

```

ERROR!!! Because forward declaration of the function Prototype is missing before main function, so the return type is automatically considered **int**.

C FUNCTION DECLARATION, FUNCTION CALL AND FUNCTION DEFINITION

- ▶ There are 3 aspects in each C function. They are,
 - ▶ **Function declaration or prototype** – This informs compiler about the function name, function parameters and return value's data type.
 - ▶ **Function call** – This calls the actual function
 - ▶ **Function definition** – This contains all the statements to be executed.

C functions aspects	syntax
function definition	Return_type function_name (arguments list) { Body of function; }
function call	function_name (arguments list);
function declaration	return_type function_name (argument list);

Practice

- ▶ Write a program that contains a function named **square** which will take one float number as argument and will return the square value of that number to the **main** function.

HOW TO CALL C FUNCTIONS IN A PROGRAM?

- ▶ There are two ways that a C function can be called from a program-
 - ▶ Call by value
 - ▶ Call by reference

CALL BY VALUE:

- ▶ In call by value method, the value of the variable is passed to the function as parameter.
- ▶ The value of the actual parameter can not be modified by formal parameter.
- ▶ Different Memory is allocated for both actual and formal parameters. Because, value of actual parameter is copied to formal parameter.
- ▶ **Note:**
- ▶ **Actual parameter** – This is the argument which is used in function call.
- ▶ **Formal parameter** – This is the argument which is used in function definition

CALL BY VALUE

```
#include<stdio.h>
// function prototype, also called function declaration
void swap(int a, int b);
int main()
{
    int m = 22, n = 44;
    // calling swap function by value
    printf(" values before swap  m = %d \nand n = %d", m, n);
    swap(m, n);
}
void swap(int a, int b)
{
    int tmp;
    tmp = a;
    a = b;
    b = tmp;
    printf(" \nvalues after swap m = %d\n and n = %d", a, b);
}
```

HOW TO CALL C FUNCTIONS IN A PROGRAM?

CALL BY REFERENCE:

- ▶ In call by reference method, the address of the variable is passed to the function as parameter.
- ▶ The value of the actual parameter can be modified by formal parameter.
- ▶ Same memory is used for both actual and formal parameters since only address is used by both parameters.

CALL BY REFERENCE:

```
#include<stdio.h>
// function prototype, also called function declaration
void swap(int *a, int *b);
int main()
{
    int m = 22, n = 44;
    // calling swap function by reference
    printf("values before swap m = %d \n and n = %d",m,n);
    swap(&m, &n);
}
void swap(int *a, int *b)
{
    int tmp;
    tmp = *a;
    *a = *b;
    *b = tmp;
    printf("\n values after swap a = %d \nand b = %d", *a, *b);
}
```

-
- ▶ All C functions can be called either with arguments or without arguments in a C program. These functions may or may not return values to the calling function. Now, we will see simple example C programs for each one of the below.
 - ▶ C function with arguments (parameters) and with return value.
 - ▶ C function with arguments (parameters) and without return value.
 - ▶ C function without arguments (parameters) and without return value.
 - ▶ C function without arguments (parameters) and with return value.