Methodology for the project

1. Masking.py

- I read all the groundtruth values from the csv files and stored it in dataframes for x_coordinate and x_radi respectively.
- I have used the ground truth values to mask the images. Using a simple formula of subtracting the x_coordinate and x_radi to find the left corner of the bounding box and then adding x_coordinate and x_radi to find the right corner of the bounding box.
- I used the same technique for both Iris and Pupil bounding boxes. Once the bounding boxes were defined, I used the ImageDraw module to draw ellipses around the boxes.

2. Zipper.py

- Used a simple function to zip everything together so that uploading becomes easier.

3. Ipynb file

- a. Setting up the images:
 - I set up all paths for my image data and resized the image to 256x256 for easier computation. Too low a resolution would result in loss of features and too high a resolution might result in Overfitting.
 - While setting up the images, I resized it, converted the Background to RGB and then normalized pixel values. I used the transpose of the dimensions C,W,H where C being 3 channeled RGB values and fed it to the PyTorch tensor.

b. Setting up the hyper-parameters:

- Split the data set into train test and validation with a ratio of 0.3
- Used 4 num workers (Using excess causes the program to freeze on colab)
- Used a batch size of 10, wanted to try using Colab TPU but was too slow so went with a lower batch size.
- Initially started with 100 epochs
- o Learning rate of 0.01. I find this the best threshold when training a U-Net model

c. Dice Loss function:

- Used Dice Loss to find the overlap between ground truth and predicted masks.
- I used this because I felt that Pupil is a rare class and the Dataset was small so Dice loss would suit as a better metric.
- d. I have used the U-Net architecture for my model since this model was specifically designed for this test case. The down-sampling coupled with the up-sampling works really well when dealing with images especially when segmenting them. It is also useful when dealing with small features in images especially pupils which are generally small.

- e. I have used ADAM optimizer because it works well with high dimensional data(images), and it is adept at handling noisy gradients effectively when updating the learning rate.
- f. A scheduler was used that adjusts the Learning Rate when it plateaus after some epochs.
- g. Training the model:
 - I stopped training the model after 50 epochs. I did this because I noticed that my training loss was consistently reducing but not the validation loss. If I kept on training the model further, it would have resulted in overfitting which is not ideal.
- h. I created a visualization of the results, the first row being the original image, second being the ground-truth mask and third being the predicted mask.
- i. Evaluation of results:
 - o I used Canny Edge detection to extract the edges of the masks
 - Used Hough Circle transform to the output of the edge detection to detect circular shapes.
 - If any circles are found, the diameter is estimated by multiplying the radius of the circle by 2
 - o If no circles are found, a default value of 80 is added.
 - I used this technique for both Ground-Truth masks and Predicted masks for Iris and Pupil respectively.
- j. I then calculate the Mean Absolute Error in gt and prediction by using MAE formula. This gives me the Iris Diameter error and Pupil Diameter error.
- k. Finally I calculated the IoU by doing 1-Dice_Loss_Val.