SHOAIB BAGWAN

Nashik, Maharashtra

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Education

K. K. Wagh Arts Commerce Science and Computer Science College	Nashik
BSc. Computer Science	2022 - 2025
K. K. Wagh Junior College	Nashik
HSC | 82.50%	2020 - 2022
St. Francis High School	Nashik
SSC | 89.80%	2020

Skills

Programming Languages: •C •Java •PHP •Python

Web Development: •HTML •CSS •JavaScript

Frameworks/Libraries: •JQuery •Bootstrap •React.js •Node.js •Express.js

Database: •MySQL •PostgreSQL •MongoDB

Authentication & Security: •JWT (JSON Web Token) •OAuth •bcrypt.js

Others: •WebSockets (Socket.io) •GitHub •Postman •Nodemon •Communication Skills •Team Management

Certifications

Full Stack Web Development (Udemy)

TechEntrance Internship Program for FrontEnd Development

Interests

- Open Source Contributions
- Problem-Solving & Algorithm Challenges
- Learning New Programming Languages & Frameworks

Projects

Real-Time Chat Application

Developed a real-time chat application using **MongoDB, Express.js, React.js, and Node.js**, with **Socket.io** for instant messaging. Features include **one-on-one and group chats, real-time message delivery, online status tracking, and JWT authentication**. Implemented **optimized WebSocket handling** for seamless communication.

Blog Application

Developed a simple blog application using **Node.js, Express, EJS, and PostgreSQL**. Features include **CRUD functionality for posts and comments**, dynamic templating with **EJS**, and a responsive UI with **HTML, CSS, and JavaScript**. Implemented **server-side rendering** for fast content loading.

Weather App

Built a simple **weather application** using **Node.js, Express, and EJS**, integrating the **OpenWeatherMap API** to fetch real-time weather data. Features include **search by city**, dynamic weather updates, and a **responsive UI** using **HTML, CSS, and JavaScript**. Implemented **server-side rendering (SSR)** for smooth user experience.

Simon Game

Developed a **classic Simon game** using **HTML, CSS, and JavaScript**. Features include **randomized color sequences, user interaction tracking, and increasing difficulty levels**. Implemented **event listeners for button presses, sound effects, and animations** for an engaging user experience.

Dice Roll App

Built a **simple dice rolling application** using **HTML, CSS, and JavaScript**. Features include **randomized dice rolls, interactive UI with animations, and real-time number generation**.