Code

```
import 'package:flutter/material.dart';
void main() => runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'COUNTER APP 2.0',
   theme: ThemeData(
    primaryColor: Colors.purple[900],
    accentColor: Colors.purpleAccent,
    backgroundColor: Colors.grey[300],
    scaffoldBackgroundColor: Colors.blueGrey,
    textTheme: TextTheme(
     headline6: TextStyle(
      color: Colors.purple[900],
      fontSize: 24.0,
      fontWeight: FontWeight.bold,
     ),
     bodyText2: TextStyle(
      color: Colors.purple[900],
      fontSize: 18.0,
     ),
     button: TextStyle(
      color: Colors.red,
```

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fontSize: 18.0,
      fontWeight: FontWeight.bold,
     ),
    ),
   ),
   home: CounterPage(),
  );
 }
}
class CounterPage extends StatefulWidget {
 @override
 _CounterPageState createState() => _CounterPageState();
}
class _CounterPageState extends State<CounterPage> {
 List<int>_counters = [0, 0, 0];
 int _currentIndex = 0;
 void _decrementCounters() {
  setState(() {
   for (int i = 0; i < _counters.length; i++) {</pre>
    if (_counters[i] > 0) _counters[i]--;
   }
  });
 }
 void _incrementCounters() {
  setState(() {
```

```
switch (_currentIndex) {
   case 0:
    _counters[_currentIndex]++;
    break;
   case 1:
    _counters[_currentIndex] += 2;
    break;
   case 2:
    _counters[_currentIndex] += 3;
    break;
  }
 });
}
void _resetCounters() {
 setState(() {
  for (int i = 0; i < \_counters.length; i++) {
   _counters[i] = 0;
  }
 });
}
void _changeCounter(int index) {
 setState(() {
  _currentIndex = index;
 });
}
```

```
Widget build(BuildContext context) {
  List<Widget> counterTabs = [ Tab(
                                          text: 'Counter 1', ), Tab(
                                                                           text: 'Counter 2', ),
        text: 'Counter 3', ), ];
Tab(
                                               'Counter 1: ${_counters[0]}',
  List<Widget> counterTabViews = [
                                      Text(
TextStyle(fontSize: 24), ),
                             Text(
                                       'Counter 2: ${_counters[1]}',
                                                                       style: TextStyle(fontSize: 24),
    Text(
             'Counter 3: ${_counters[2]}',
                                             style: TextStyle(fontSize: 24), ), ];
  return DefaultTabController(
   length: 3,
   child: Scaffold(
    appBar: AppBar(
     title: Text(' Counter App 2.0'),
     bottom: TabBar(
      tabs: counterTabs,
      onTap: _changeCounter,
     ),
    ),
    body: Padding(
     padding: EdgeInsets.all(16.0),
     child: Column(
      children: [
       Expanded(
        child: TabBarView(
         children: counterTabViews,
        ),
       ),
       SizedBox(height: 20),
       Row(
        mainAxisAlignment: MainAxisAlignment.center,
```

```
ElevatedButton(
          onPressed: _decrementCounters,
          child: Text('Decrement'),
         ),
         SizedBox(width: 20),
         ElevatedButton(
          onPressed: _incrementCounters,
          child: Text('Increment'),
         ),
         SizedBox(width: 20),
         ElevatedButton(
          onPressed: _resetCounters,
          child: Text('Reset'),
         ),
        ],
       ),
      ],
     ),
    ),
   ),
 );
}
}
```

children: [