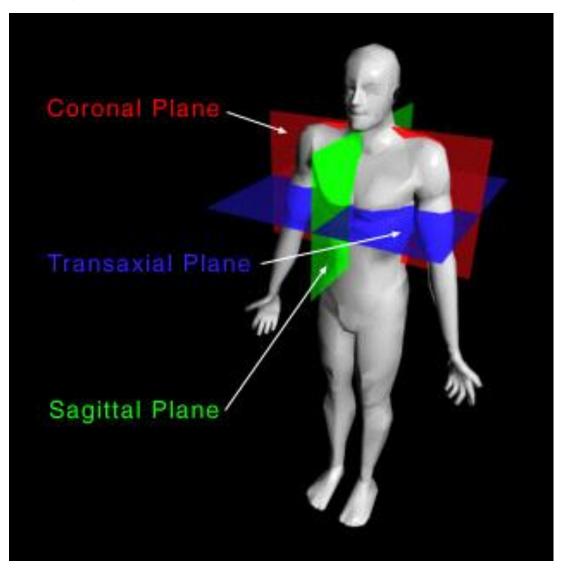
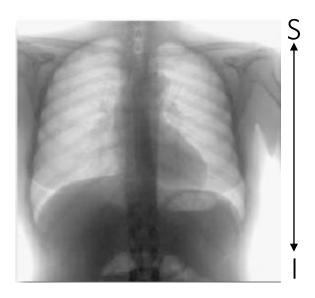
Basic principles of medical imaging

Image orientation





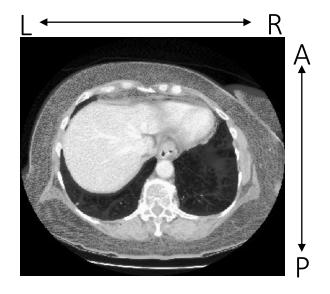


Image volume, slice, voxel and field-of-view (FOV)

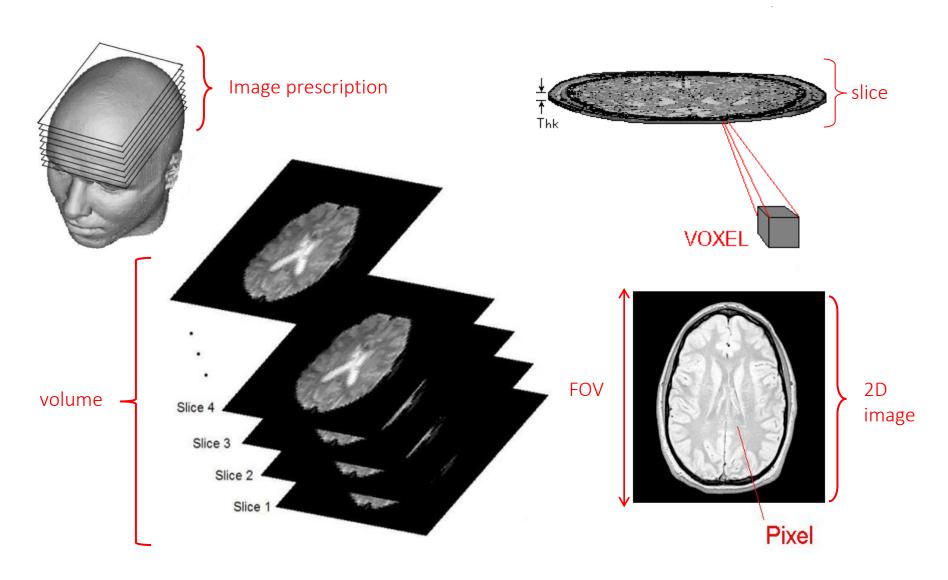
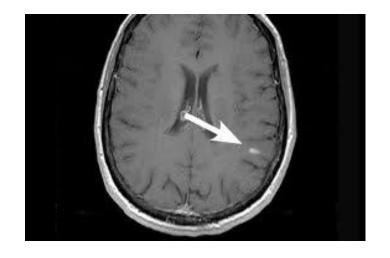


Image contrast

Image contrast = difference in image intensity that makes an object distinguishable from another or from the background.

Image contrast depends on the tissue characteristics as well as the contrast sensitivity of the imaging system used.



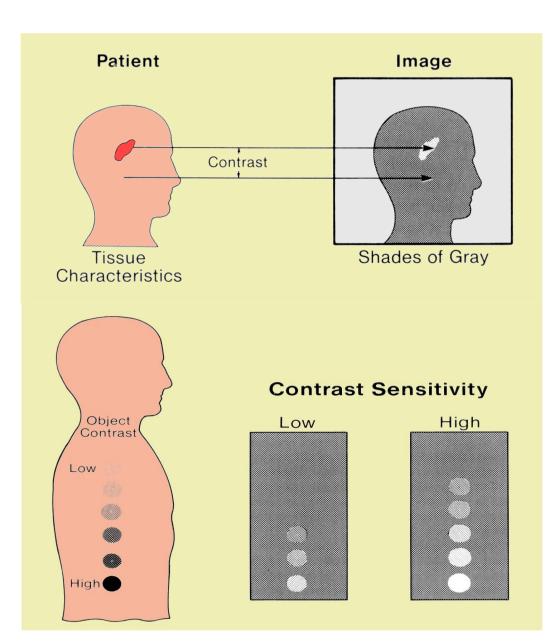
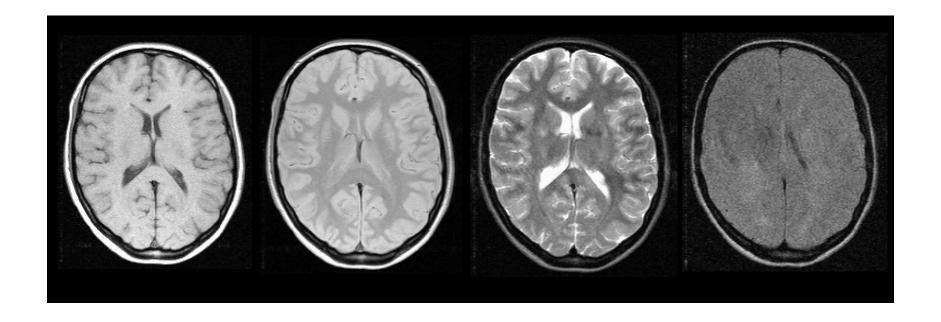
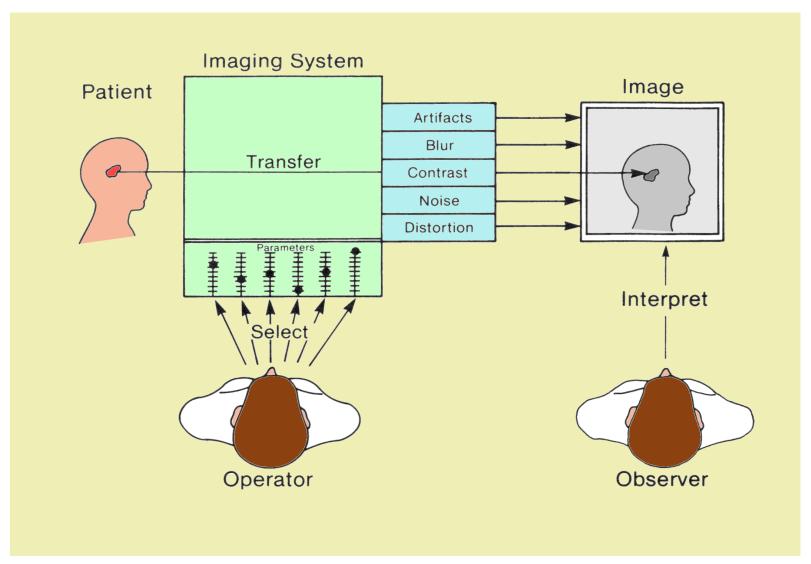


Image contrast



Imaging principles

The imaging process

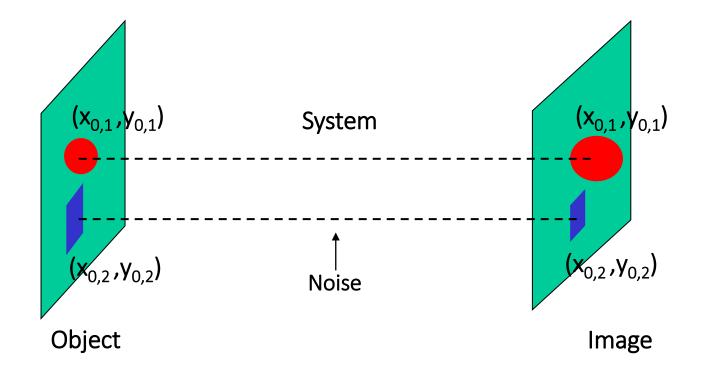


Imaging principles

In general:

$$I(x, y) = S\{O(x, y)\} + N(x, y)$$

$$I(x, y) = S\left\{ \iint_{-\infty \to +\infty} O(x_0, y_0) \delta(x - x_0, y - y_0) dx_0 dy_0 \right\} + N(x, y)$$



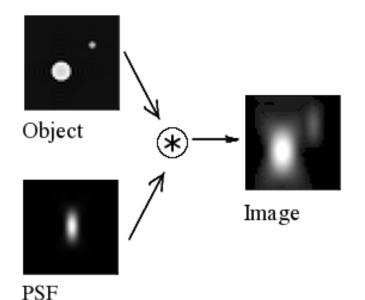
Imaging principles

For a spatially invariant system:

$$I(x, y) = \iint_{-\infty \to +\infty} O(x_0, y_0) PSF(x - x_0, y - y_0) dx_0 dy_0 + N(x, y)$$

$$I(x, y) = O(x, y) \otimes PSF(x, y) + Noise$$

PSF = Point Spread Function



Determinant factors (depend on modality):

$$h_{total} = h_{sensor} \otimes h_{sampling} \otimes h_{reconstruction} \otimes h_{filtering}$$

Ideal PSF:

$$h(x,y,z) = \delta(x,y,z) \Rightarrow I = O, \delta = Dirac's delta$$

Most common PSF shapes: Gaussian, sinc, ...

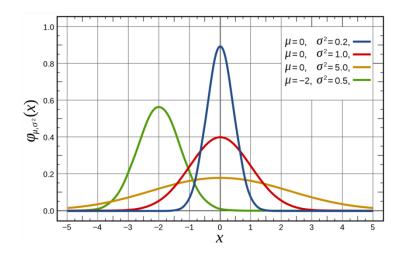
Spatial resolution

R = smallest distance between two point sources for which the sources can be resolved.

R is related with the system point spread function (PSF):

A common shape for the PSF is a Gaussian - in 1D: (in this case, R~FWHM in each direction)

The total imaging PSF results from several contributions: ... and so does the final image resolution:



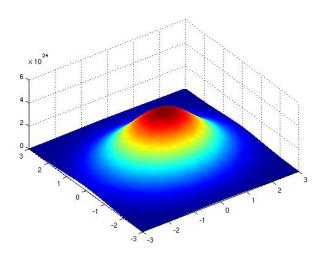
$$I(x, y, z) = PSF(x, y, z) \otimes O(x, y, z)$$

$$h(x) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(x-\mu)^2}{\sigma^2}\right),$$

$$FWHM = 2\sqrt{2\ln(2\sigma)} \cong 2.36\sigma$$

$$PSF_{total} = PSF_1 \otimes ... \otimes PSF_N$$

$$R_{final} = \sqrt{R_1^2 + ... + R_N^2}$$



Spatial resolution

Image resolution ~ pixel size

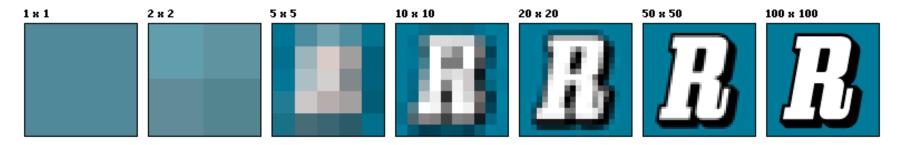
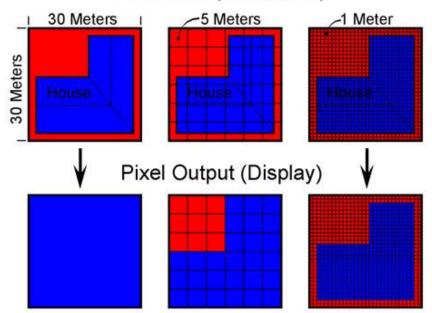


Image resolution = smallest distance between two point sources for which the sources can be resolved.

Image resolution depends on the imaging system and parameters used.

Pixel Size (Resolution)



Spatial resolution



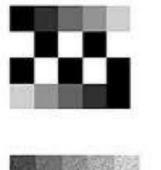


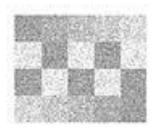
Signal-to-noise-ratio (SNR):

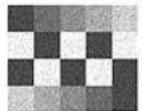
SNR ~ compares the level of a desired signal to the level of background noise.

"Signal processing" definition: ${
m SNR}=\frac{P_{
m signal}}{P_{
m noise}},$ (power of signal over power of noise) "Medical imaging" definition: ${
m SNR}=\frac{\mu}{\sigma}$ (mean signal over SD of noise)

Image SNR depends on the available object signal and on the imaging system noise characteristics.



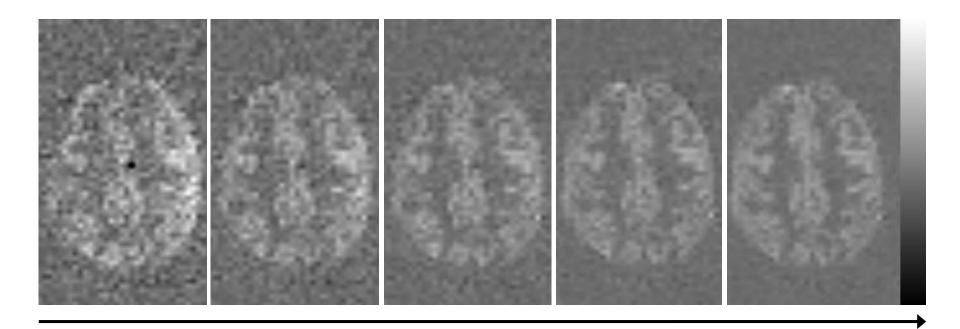






SNR Noise

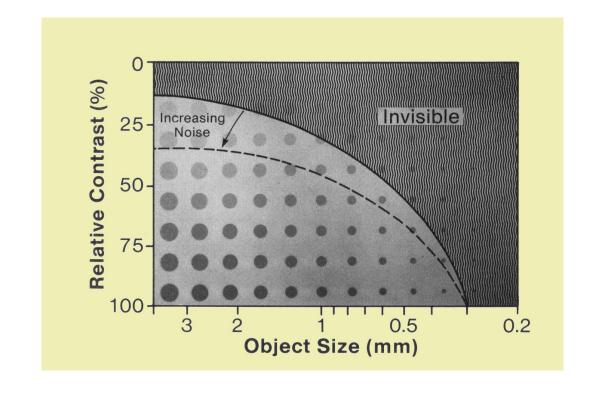
Signal-to-noise-ratio (SNR):



Contrast-to-noise ratio (CNR):

CNR $^\sim$ compares the image contrast between regions-of-interest A and B to the level of background noise. $C = \frac{|S_A - S_B|}{\sigma_o}$

Image CNR depends on the tissue contrast, the object size and the contrast sensitivity, image resolution and SNR of the imaging system.



Main image characteristics:

Spatial resolution = minimum point separation (R): PSF

Signal-to-noise-ratio (SNR): Object, Noise

Contrast-to-noise ratio (CNR): Object, Noise, PSF

CT, PET, SPECT: $SNR = N/\sigma \propto \sqrt{N}$

N = number of photons X ou γ , following a Poisson distribution, σ = standard deviation

MRI: $SNR = \hat{s}/\sigma_{\xi}$, $SNR_N \propto SNR\sqrt{N}$

s = mean signal; σ_{ξ} = standard deviation of the noise N = number of repetitions