

# Cryptography and Network Security Chapter 10

Fourth Edition  
by William Stallings



# Chapter 10 – Key Management; Other Public Key Cryptosystems

*No Singhalese, whether man or woman, would venture out of the house without a bunch of keys in his hand, for without such a talisman he would fear that some devil might take advantage of his weak state to slip into his body.*

**—*The Golden Bough*, Sir James George Frazer**



# Key Management

- public-key encryption helps address key distribution problems
- have two aspects of this:
  - distribution of public keys
  - use of public-key encryption to distribute secret keys



# Distribution of Public Keys

- can be considered as using one of:
  - public announcement
  - publicly available directory
  - public-key authority
  - public-key certificates



# Public Announcement

- users distribute public keys to recipients or broadcast to community at large
  - eg. append PGP keys to email messages or post to news groups or email list
- major weakness is forgery
  - anyone can create a key claiming to be someone else and broadcast it
  - until forgery is discovered can masquerade as claimed user

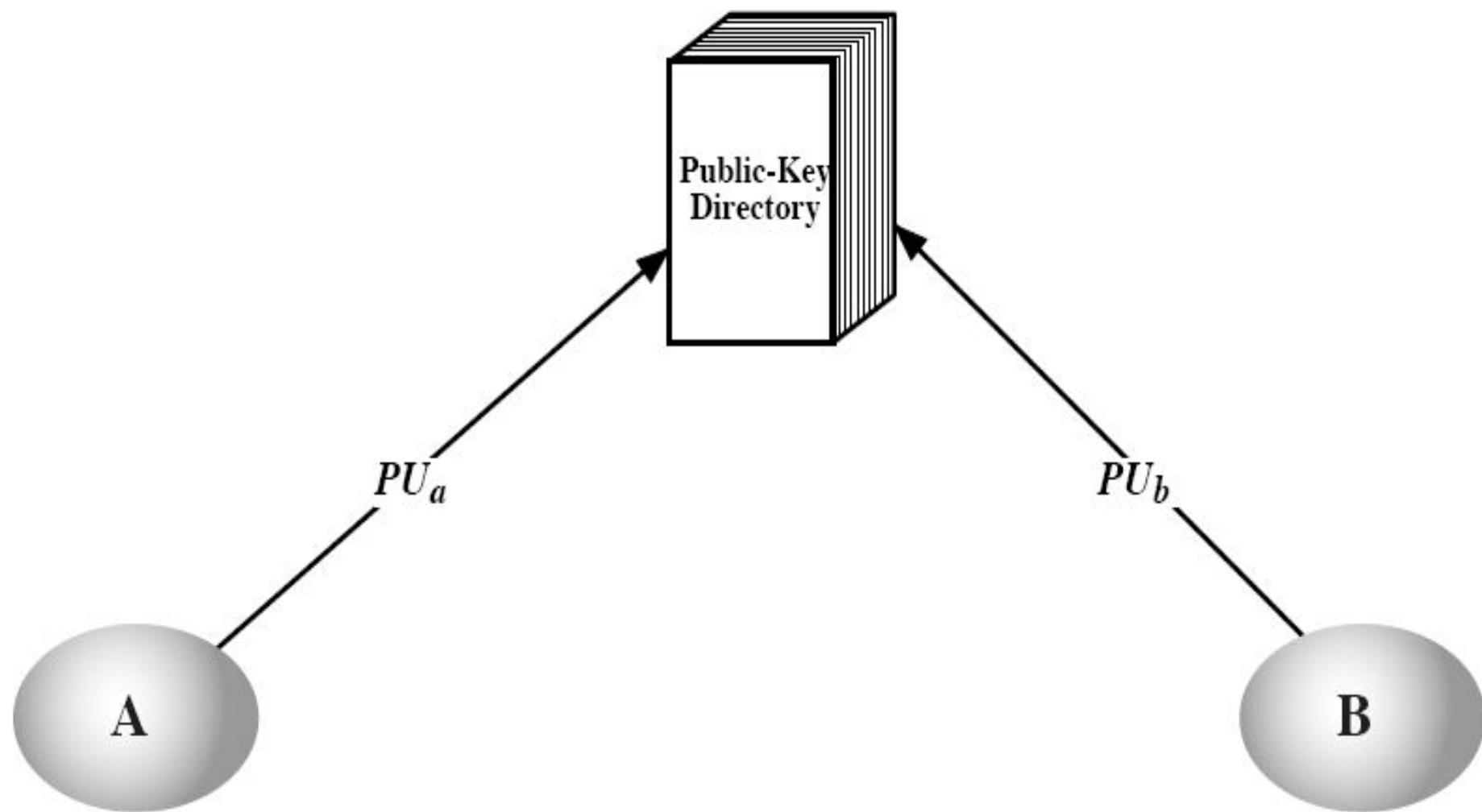




**Figure 10.1** Uncontrolled Public Key Distribution

# Publicly Available Directory

- can obtain greater security by registering keys with a public directory
- directory must be trusted with properties:
  - contains {name,public-key} entries
  - participants register securely with directory
  - participants can replace key at any time
  - directory is periodically published
  - directory can be accessed electronically
- still vulnerable to tampering or forgery



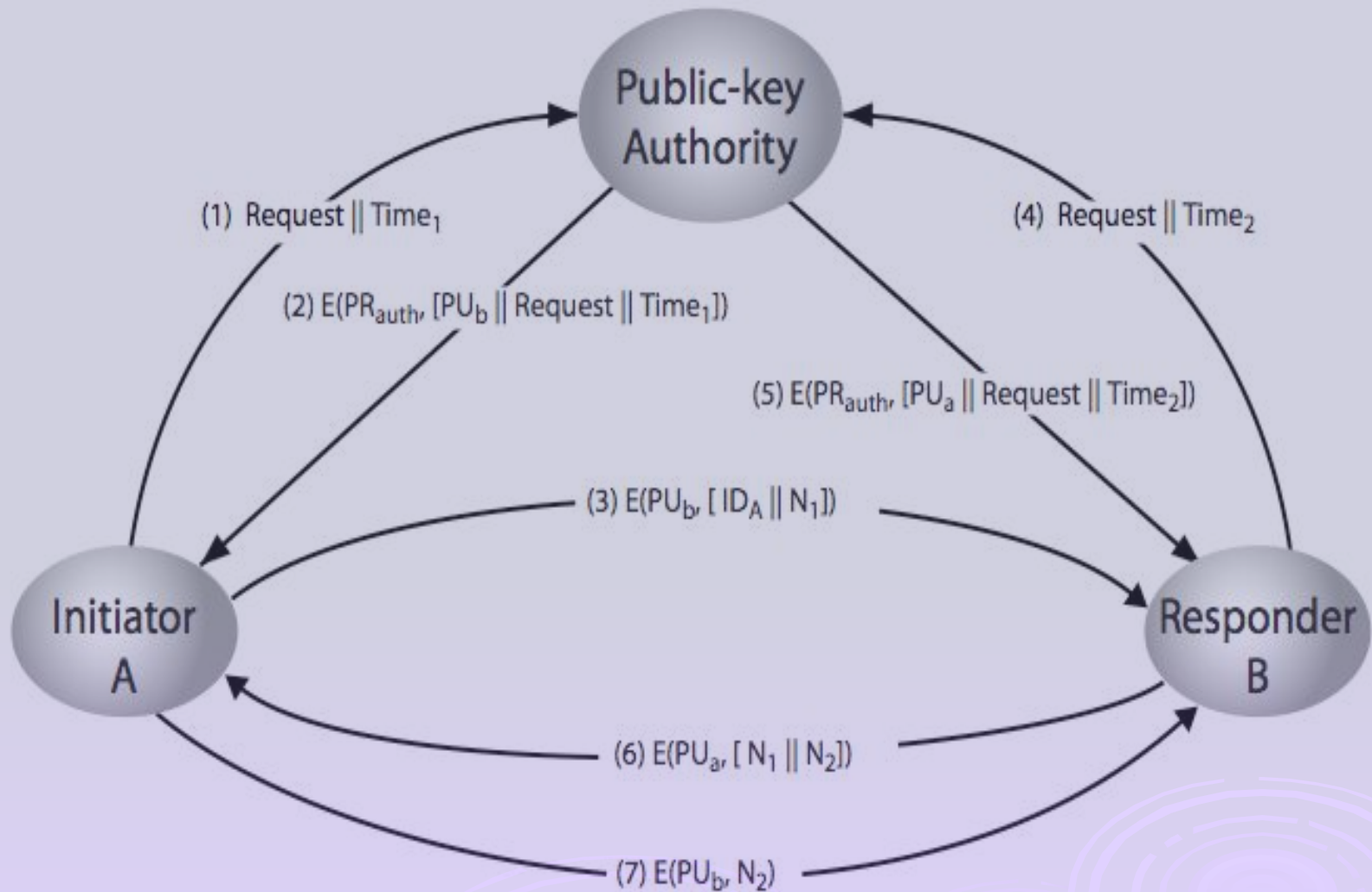
**Figure 10.2 Public Key Publication**




# Public-Key Authority

- improve security by tightening control over distribution of keys from directory
- has properties of directory
- and requires users to know public key for the directory
- then users interact with directory to obtain any desired public key securely
  - does require real-time access to directory when keys are needed

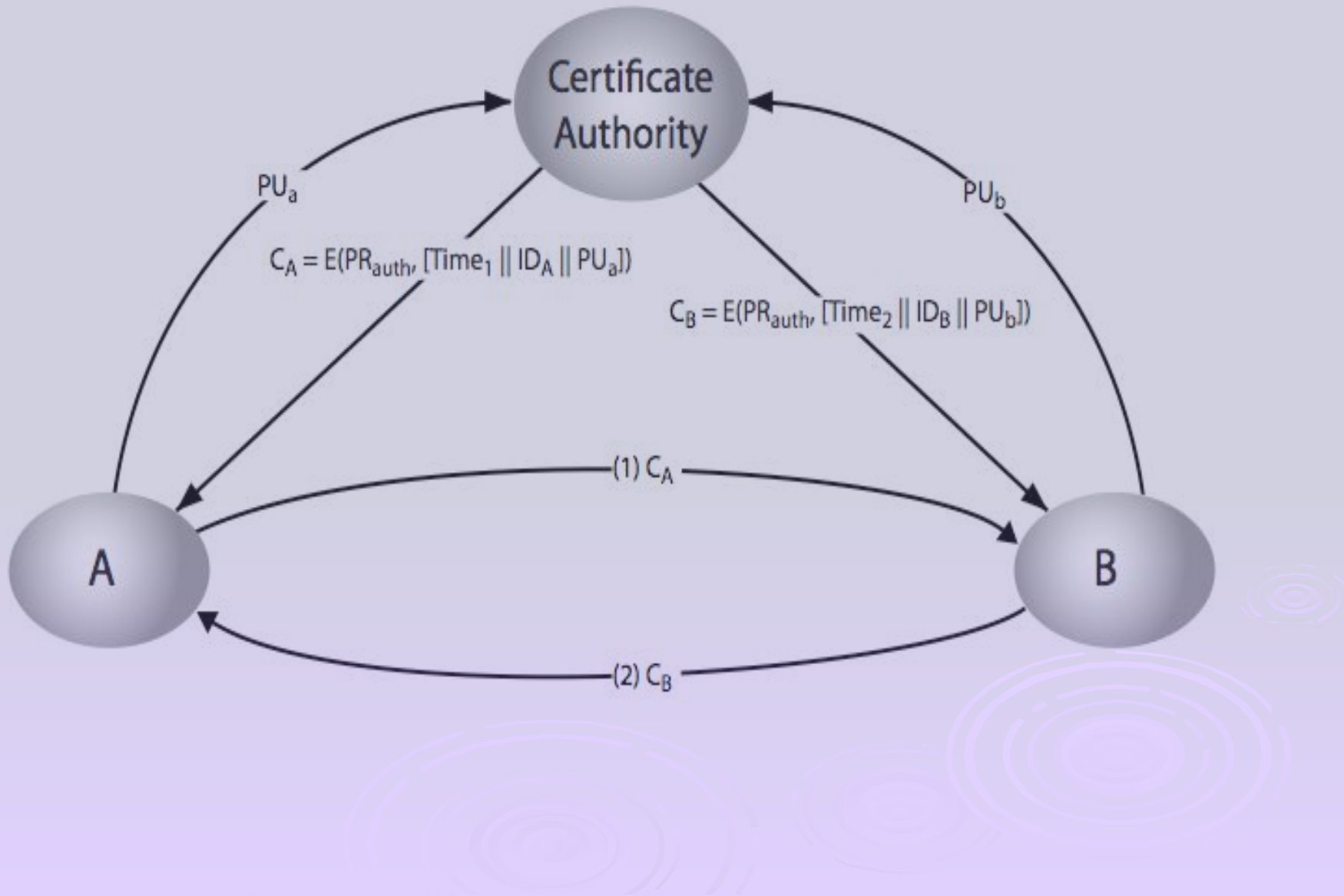
# Public-Key Authority



# Public-Key Certificates

- certificates allow key exchange without real-time access to public-key authority
  - a certificate binds **identity** to **public key**
    - usually with other info such as period of validity, rights of use etc
  - with all contents **signed** by a trusted Public-Key or Certificate Authority (CA)
  - can be verified by anyone who knows the public-key authorities public-key
- 
- The bottom right corner of the slide features a decorative graphic consisting of several concentric circles, resembling ripples in water, rendered in a lighter shade of blue than the background.

# Public-Key Certificates



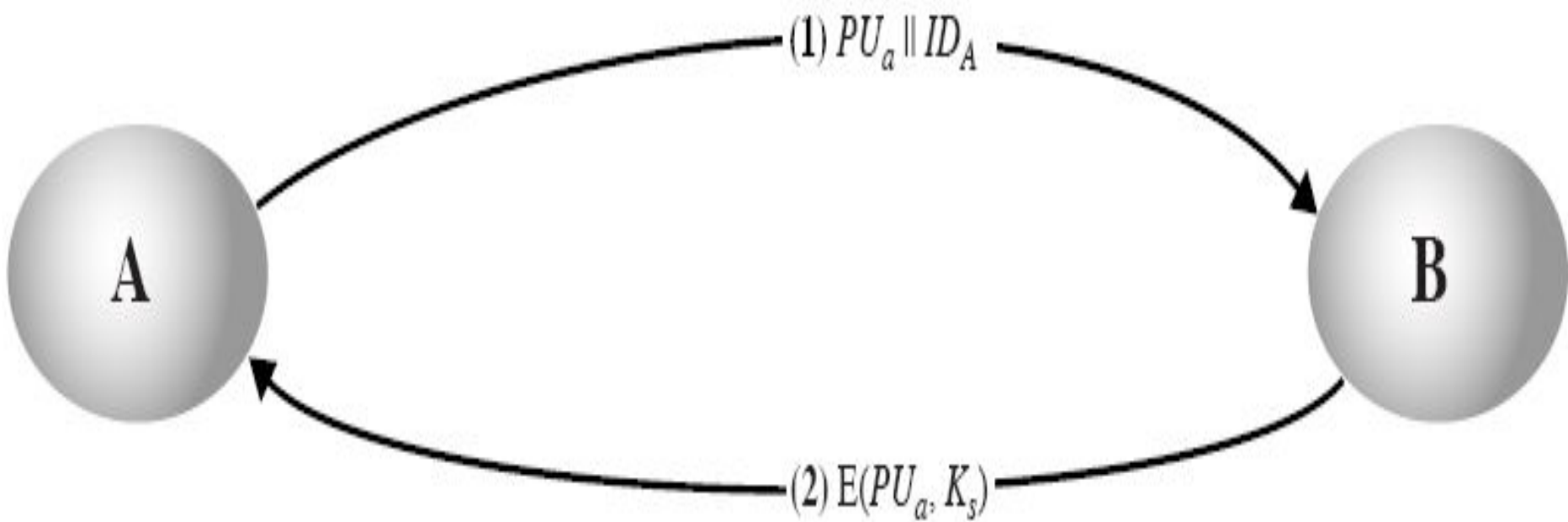
# Public-Key for Distribution of Secret Keys

- use previous methods to obtain public-key
- can use for secrecy or authentication
- but public-key algorithms are slow
- so usually want to use private-key encryption to protect message contents
- hence need a session key
- have several alternatives for negotiating a suitable session



# Simple Secret Key Distribution

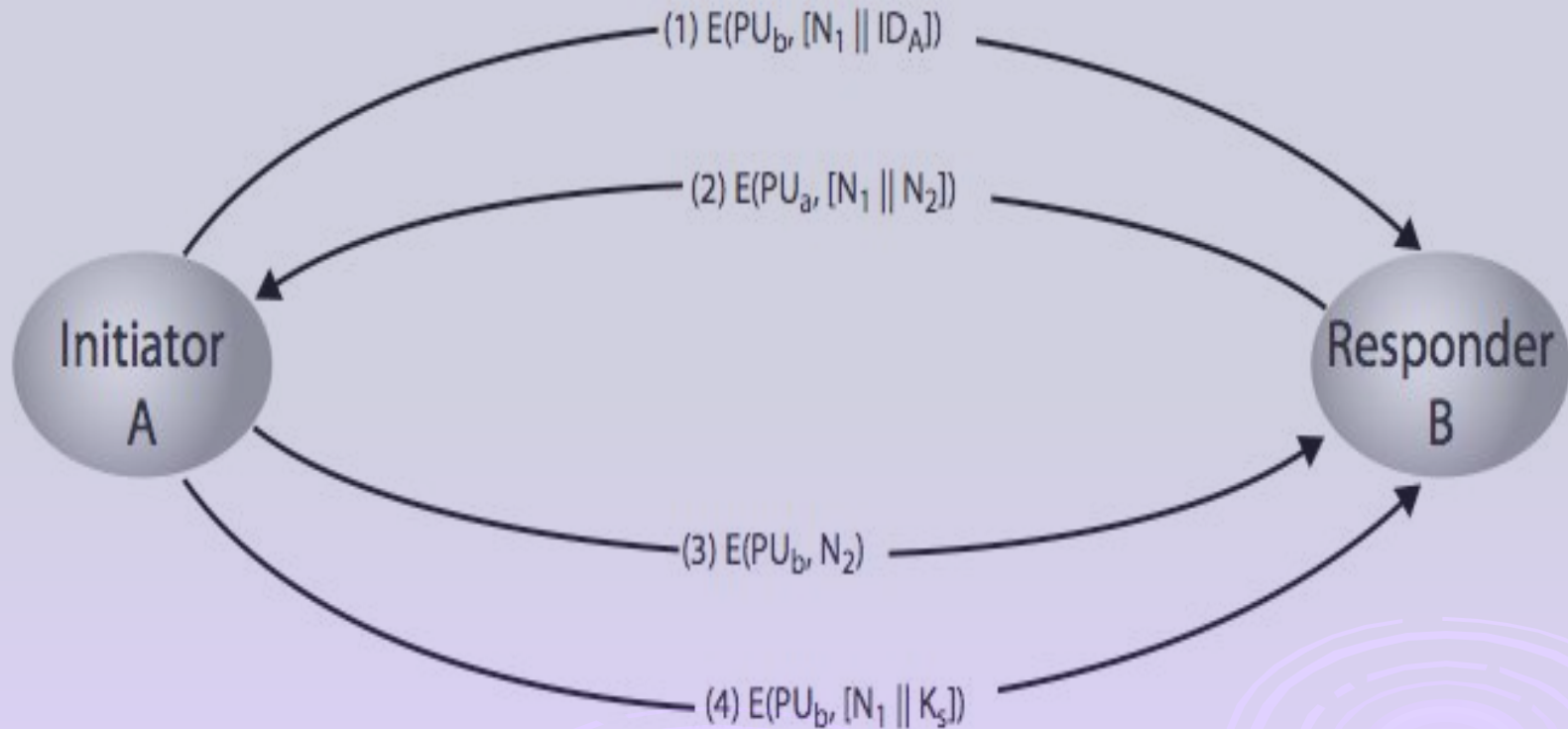
- proposed by Merkle in 1979
  - A generates a new temporary public key pair
  - A sends B the public key and their identity
  - B generates a session key  $K$  sends it to A encrypted using the supplied public key
  - A decrypts the session key and both use
- problem is that an opponent can intercept and impersonate both halves of protocol



**Figure 10.5 Simple Use of Public-Key Encryption to Establish a Session Key**

# Public-Key Distribution of Secret Keys

□ if have securely exchanged public-keys:



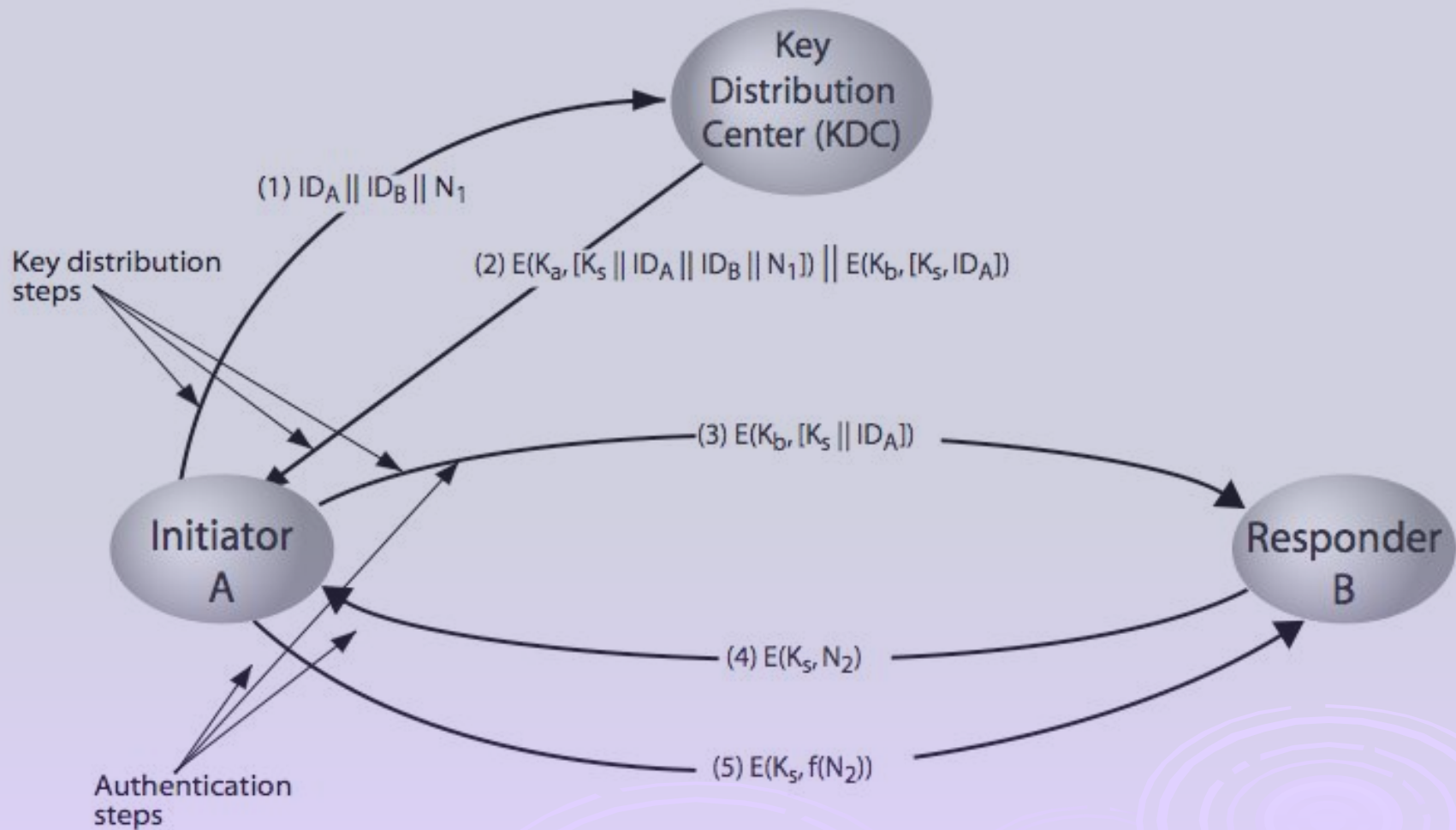


# Hybrid Key Distribution

- retain use of private-key KDC
- shares secret master key with each user
- distributes session key using master key
- public-key used to distribute master keys
  - especially useful with widely distributed users
- rationale
  - performance
  - backward compatibility



# Key Distribution Scenario



# Diffie-Hellman Key Exchange

- first public-key type scheme proposed
- by Diffie & Hellman in 1976 along with the exposition of public key concepts
  - note: now know that Williamson (UK CESG) secretly proposed the concept in 1970
- is a practical method for public exchange of a secret key
- used in a number of commercial products

# Diffie-Hellman Key Exchange

- a public-key distribution scheme
  - cannot be used to exchange an arbitrary message
  - rather it can establish a common key
  - known only to the two participants
- value of key depends on the participants (and their private and public key information)
- based on exponentiation in a finite (Galois) field (modulo a prime or a polynomial) - easy
- security relies on the difficulty of computing discrete logarithms (similar to factoring) – hard

# Diffie-Hellman Setup

- all users agree on global parameters:
  - large prime integer or polynomial  $q$
  - $a$  being a primitive root mod  $q$
- each user (eg. A) generates their key
  - chooses a secret key (number):  $x_A < q$
  - compute their **public key**:  $y_A = a^{x_A} \bmod q$
- each user makes public that key  $y_A$

# Primitive roots of small primes

| n  | $g(n)$      |
|----|-------------|
| 2  | 1           |
| 3  | 2           |
| 4  | 3           |
| 5  | 2, 3        |
| 6  | 5           |
| 7  | 3, 5        |
| 9  | 2, 5        |
| 10 | 3, 7        |
| 11 | 2, 6, 7, 8  |
| 13 | 2, 6, 7, 11 |

# Diffie-Hellman Key Exchange

- shared session key for users A & B is  $K_{AB}$ :

$$K_{AB} = a^{x_A \cdot x_B} \bmod q$$

$$= y_A^{x_B} \bmod q \quad (\text{which } \mathbf{B} \text{ can compute})$$

$$= y_B^{x_A} \bmod q \quad (\text{which } \mathbf{A} \text{ can compute})$$

- $K_{AB}$  is used as session key in private-key encryption scheme between Alice and Bob
- if Alice and Bob subsequently communicate, they will have the **same** key as before, unless they choose new public-keys
- attacker needs an  $x$ , must solve discrete log

### Global Public Elements

|          |   |
|----------|---|
| $q$      | prime number                                      |
| $\alpha$ | $\alpha < q$ and $\alpha$ a primitive root of $q$ |

### User A Key Generation

|                        |                              |
|------------------------|------------------------------|
| Select private $X_A$   | $X_A < q$                    |
| Calculate public $Y_A$ | $Y_A = \alpha^{X_A} \bmod q$ |

### User B Key Generation

|                        |                              |
|------------------------|------------------------------|
| Select private $X_B$   | $X_B < q$                    |
| Calculate public $Y_B$ | $Y_B = \alpha^{X_B} \bmod q$ |

### Calculation of Secret Key by User A

$$K = (Y_B)^{X_A} \bmod q$$

### Calculation of Secret Key by User B

$$K = (Y_A)^{X_B} \bmod q$$

**Figure 10.7 The Diffie-Hellman Key Exchange Algorithm**



# Diffie-Hellman Example

- users Alice & Bob who wish to swap keys:
- agree on prime  $q=353$  and  $a=3$
- select random secret keys:
  - A chooses  $x_A=97$ , B chooses  $x_B=233$
- compute respective public keys:
  - $y_A=3^{97} \bmod 353 = 40$  (Alice)
  - $y_B=3^{233} \bmod 353 = 248$  (Bob)
- compute shared session key as:
  - $K_{AB} = y_B^{x_A} \bmod 353 = 248^{97} = 160$  (Alice)
  - $K_{AB} = y_A^{x_B} \bmod 353 = 40^{233} = 160$  (Bob)

# Key Exchange Protocols

- ❑ users could create random private/public D-H keys each time they communicate
- ❑ users could create a known private/public D-H key and publish in a directory, then consulted and used to securely communicate with them
- ❑ both of these are vulnerable to a meet-in-the-Middle Attack
- ❑ authentication of the keys is needed

User A

Generate  
random  $X_A < q$ ;  
Calculate  
 $Y_A = \alpha^{X_A} \bmod q$

Calculate  
 $K = (Y_B)^{X_A} \bmod q$

User B

Generate  
random  $X_B < q$ ;  
Calculate  
 $Y_B = \alpha^{X_B} \bmod q$ ;  
Calculate  
 $K = (Y_A)^{X_B} \bmod q$

$Y_A$

$Y_B$

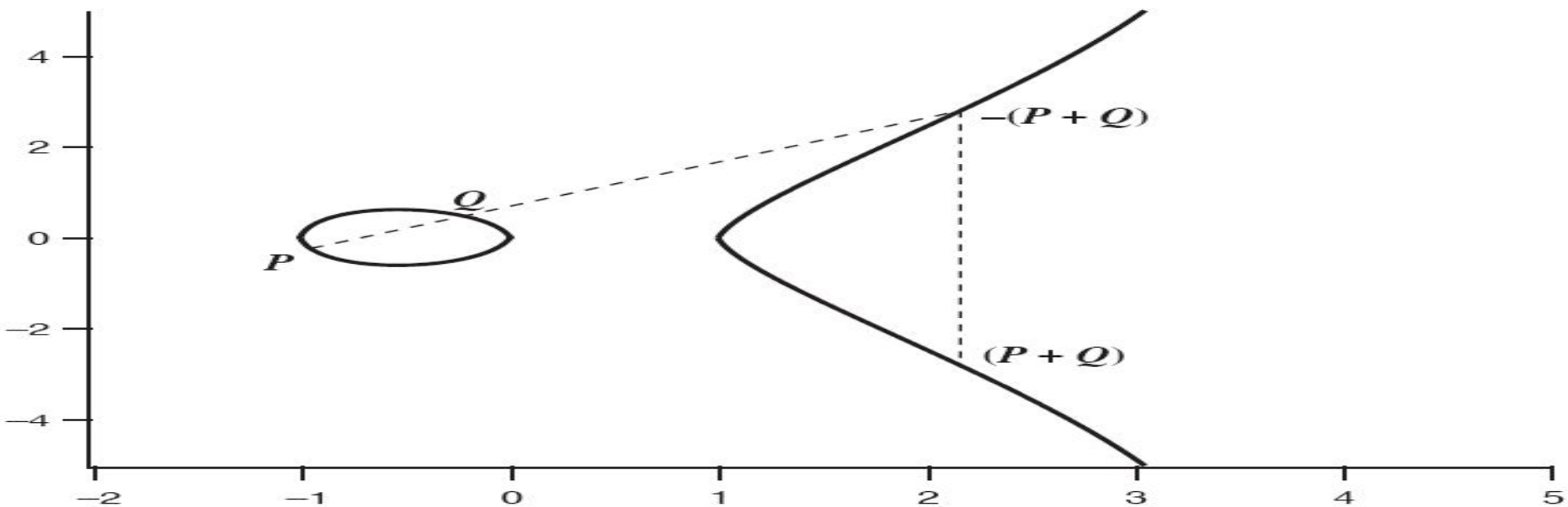
Figure 10.8 Diffie-Hellman Key Exchange

# Elliptic Curve Cryptography

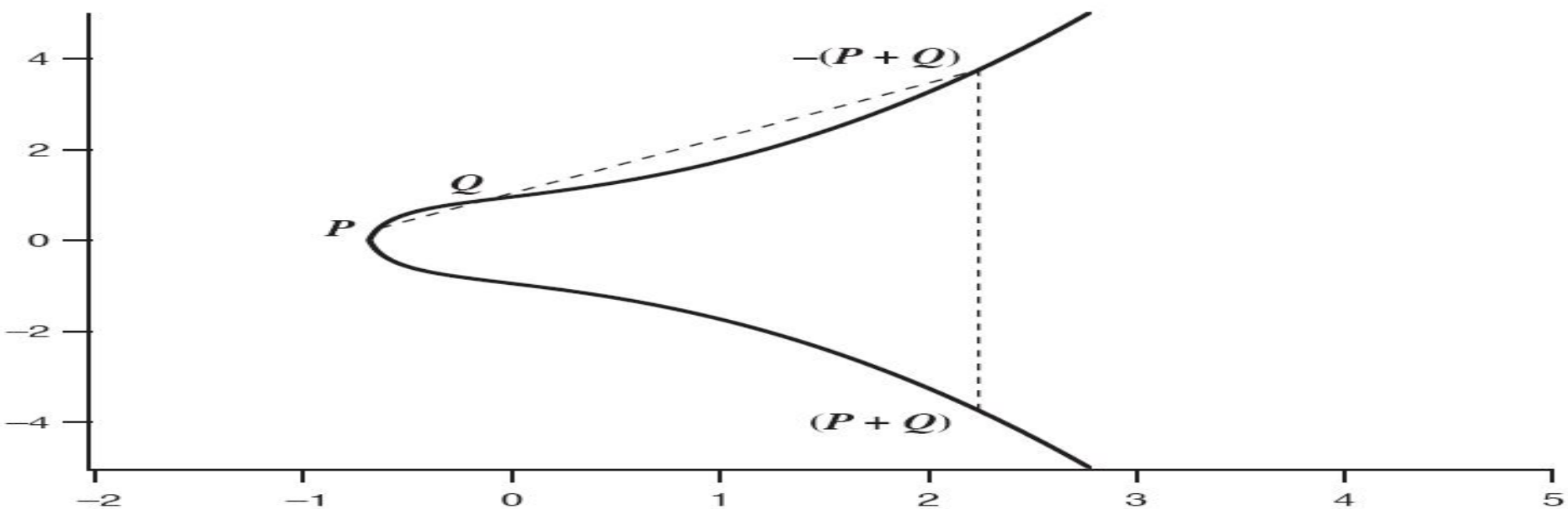
- ❑ majority of public-key crypto (RSA, D-H) use either integer or polynomial arithmetic with very large numbers/polynomials
- ❑ imposes a significant load in storing and processing keys and messages
- ❑ an alternative is to use elliptic curves
- ❑ offers same security with smaller bit sizes
- ❑ newer, but not as well analysed

# Real Elliptic Curves

- an elliptic curve is defined by an equation in two variables  $x$  &  $y$ , with coefficients
- consider a cubic elliptic curve of form
  - $y^2 = x^3 + ax + b$
  - where  $x, y, a, b$  are all real numbers
  - also define zero point  $O$
- have addition operation for elliptic curve
  - geometrically sum of  $Q+R$  is reflection of intersection  $R$



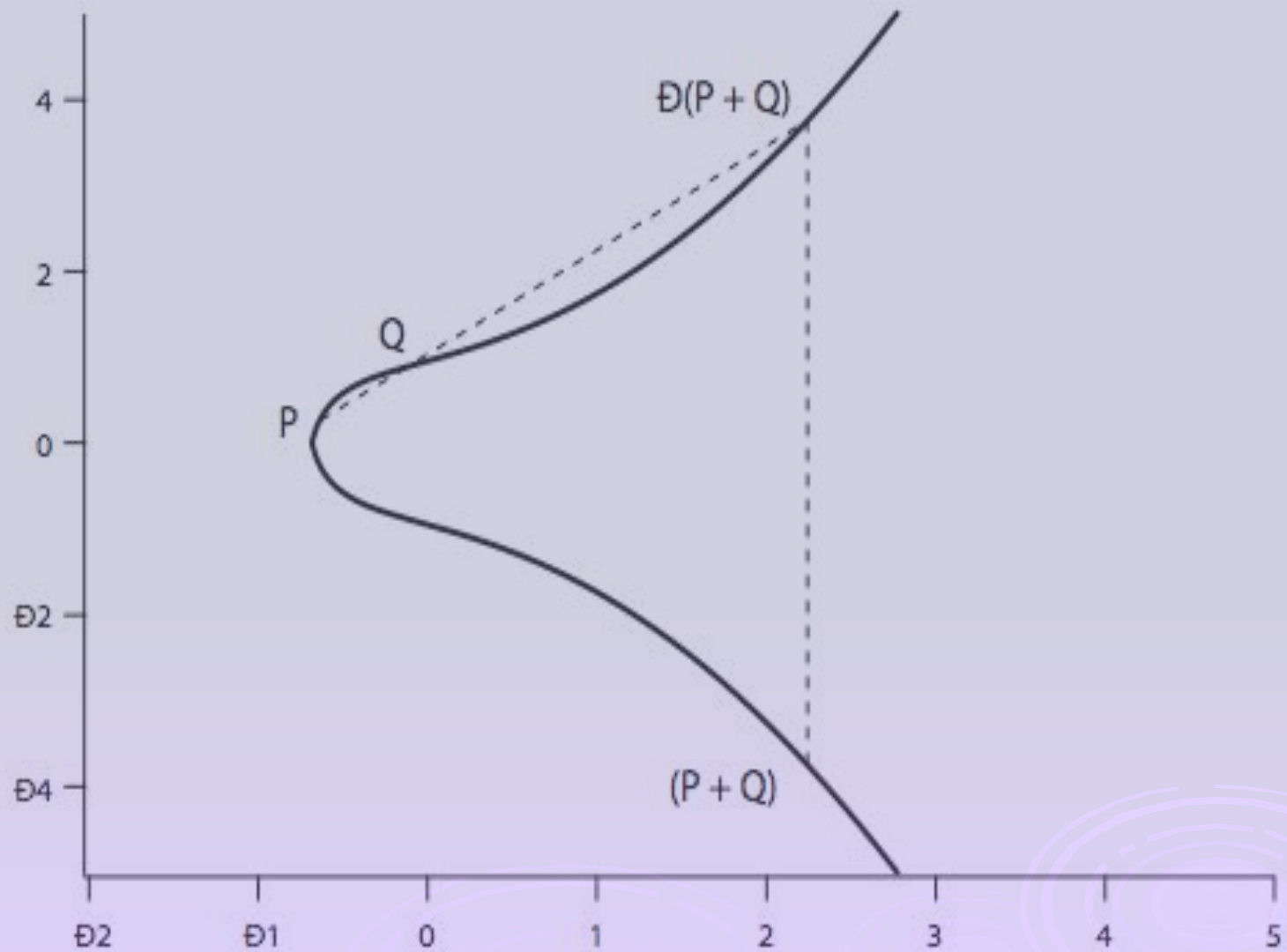
(a)  $y^2 = x^3 - x$



(b)  $y^2 = x^3 + x + 1$

**Figure 10.9 Example of Elliptic Curves**

# Real Elliptic Curve Example



(b)  $y^2 = x^3 + x + 1$

# Finite Elliptic Curves

- Elliptic curve cryptography uses curves whose variables & coefficients are finite
- have two families commonly used:
  - prime curves  $E_p(a, b)$  defined over  $Z_p$ 
    - use integers modulo a prime
    - best in software
  - binary curves  $E_{2^m}(a, b)$  defined over  $GF(2^n)$ 
    - use polynomials with binary coefficients
    - best in hardware





# Elliptic Curve Cryptography

- ECC addition is analog of modulo multiply
- ECC repeated addition is analog of modulo exponentiation
- need “hard” problem equiv to discrete log
  - $Q=kP$ , where  $Q,P$  belong to a prime curve
  - is “easy” to compute  $Q$  given  $k,P$
  - but “hard” to find  $k$  given  $Q,P$
  - known as the elliptic curve logarithm problem
- Certicom example:  $E_{23}(9,17)$

$$Y^2 \bmod 23 = x^3 + 9x + 17 \bmod 23$$

$$Q = (4, 5)$$

$$P = (16, 5)$$

What is value of k ?

$$P = (16, 5)$$

$$2P = (20, 20)$$

$$3P = (14, 14)$$

$$4P = (19, 20)$$

$$5P = (13, 10)$$

$$6P = (7, 3)$$

$$7P = (8, 7)$$

$$8P = (12, 17)$$

$$9P = (4, 5)$$

**K=9 Answer**

# ECC Diffie-Hellman

- can do key exchange analogous to D-H
- users select a suitable curve  $E_p(a, b)$
- select base point  $G = (x_1, y_1)$ 
  - with large order  $n$  s.t.  $nG = O$
- A & B select private keys  $n_A < n, n_B < n$
- compute public keys:  $P_A = n_A G, P_B = n_B G$
- compute shared key:  $K = n_A P_B, K = n_B P_A$ 
  - same since  $K = n_A n_B G$

# ECC Encryption/Decryption

- several alternatives, will consider simplest
- must first encode any message  $M$  as a point on the elliptic curve  $P_m$
- select suitable curve & point  $G$  as in D-H
- each user chooses private key  $n_A < n$
- and computes public key  $P_A = n_A G$
- to encrypt  $P_m$  :  $C_m = \{ kG, P_m + kP_b \}$ ,  $k$  random
- decrypt  $C_m$  compute:

$$P_m + kP_b - n_B (kG) = P_m + k(n_B G) - n_B (kG) = P_m$$

# ECC Security

- relies on elliptic curve logarithm problem
- fastest method is “Pollard rho method”
- compared to factoring, can use much smaller key sizes than with RSA etc
- for equivalent key lengths computations are roughly equivalent
- hence for similar security ECC offers significant computational advantages

# Comparable Key Sizes for Equivalent Security

| Symmetric scheme<br>(key size in bits) | ECC-based scheme<br>(size of $n$ in bits) | RSA/DSA<br>(modulus size in bits) |
|--|---|-----------------------------------|
| 56                                     | 112                                       | 512                               |
| 80                                     | 160                                       | 1024                              |
| 112                                    | 224                                       | 2048                              |
| 128                                    | 256                                       | 3072                              |
| 192                                    | 384                                       | 7680                              |
| 256                                    | 512                                       | 15360                             |

# Summary

- have considered:
  - distribution of public keys
  - public-key distribution of secret keys
  - Diffie-Hellman key exchange
  - Elliptic Curve cryptography

