

Create a calculator app using Angular which is capable of performing following operations:

- 1. Addition of two numbers
- 2. Subtraction of two numbers
- 3. Multiplication of two numbers
- 4. Division of two numbers
- 5. Factorial of a number
- 6. Checking if a given number is Prime or not

App.component.ts

```
ent.ts × 🕫 app.comp
calculator > src > app > ② app.componentts > ﴿$ AppComponent > ۞ getAnswer > ۞ isPrime

1 import { Component } from '@angular/core';
                          @Component({
   selector: 'app-root',
   templateUrl: './app.component.html',
   styleUrls: ['./app.component.css']
                          styleUris: ['./app.compone
})
export class AppComponent {
  title = 'calculator';
  subDisplayText = '';
  mainDisplayText = '';
                                    operand1!: number;
operand2!: number;
                                  operatorSet = false:
                                  pressKey(key: string) {
   if (key === '/' || key === 'x' || key === '-' || key === '+' || key === 'Factorial'|| key === 'Prime') {
     const lastKey == 'x' || lastKey === '-' || lastKey === '+' || key === 'Factorial'|| key === 'Prime') {
        this.operatorSet = true;
   }
}
                                                    }
this.operand1 = parseFloat(this.mainDisplayText);
this.operator = key;
this.operatorSet = true;
                                             if (this.mainDisplayText.length === 10) {
                                     allClear() {
this.mainDisplayText =
                                            this.subDisplayText = ';
this.operatorSet = false;
                                                           this.calculationString = this.mainDisplayText;
this.operand2 = parseFloat(this.mainDisplayText.split(this.operator)[1]);
                                                         if (this.operator === '/') {
    this.subDisplayText = this.mainDisplayText;
    this.mainDisplayText = (this.operand1 / this.operand2).toString();
    this.subDisplayText = this.calculationString;
    if (this.mainDisplayText.length > 9) {
        this.mainDisplayText = this.mainDisplayText.substr(0, 9);
    }
}
                                                         } else if (this.operator === 'x') {
    this.subDisplayText = this.mainDisplayText;
    this.mainDisplayText = (this.operand1 * this.operand2).toString();
    this.subDisplayText = this.calculationString;
    if (this.mainDisplayText.length > 9) {
        this.mainDisplayText = 'ERROR';
        this.subDisplayText = 'Range Exceeded';
    }
}
                                                         } else if (this.operator === '-') {
  this.subDisplayText = this.mainDisplayText;
  this.mainDisplayText = (this.operand1 - this.operand1 - this.operand1
                                                                                                                                                                                                                                                                                                    - this.operand2).toString();
                                                         this.subDisplayText = this.calculationString;
} else if (this.operator === '+') {
    this.subDisplayText = this.mainDisplayText;
    this.mainDisplayText = (this.operand1 + this.operand2).toString();
    this.subDisplayText = this.calculationString;
    if (this.mainDisplayText.length > 9) {
        this.mainDisplayText = 'ERROR';
        this.subDisplayText = 'Range Exceeded';
}
```

```
this.subDisplayText = this.mainDisplayText;
      this.mainDisplayText = (factorial).toString();
      this.subDisplayText = this.calculationString;
     if (this.mainDisplayText.length > 9) {
       this.mainDisplayText = 'ERROR';
      this.subDisplayText = 'Range Exceeded';
    else if (this.operator === 'Prime') {
      this.subDisplayText = this.mainDisplayText;
     this.mainDisplayText = (isPrime(this.operand1)).toString();
     this.subDisplayText = this.calculationString;
     if (this.mainDisplayText.length > 9) {
       this.mainDisplayText = 'ERROR';
       this.subDisplayText = 'Range Exceeded';
   else {
    this.subDisplayText = 'ERROR: Invalid Operation';
   this answered = true;
function isPrime(num: number) {
 for(var i = 2; i < num; i++)</pre>
    if(num % i === 0) return 'Not Prime';
 return 'Prime';
function calcFact( num: number )
     var i;
     var fact = 1;
     for( i = 1; i <= num; i++ )
     fact = fact * i;
      return fact;
```

App.component.html

```
calculator > src > app > 🥫 app.component.html > 🤣 body > 🤣 div.container > 🛇 div.row > 🛇 div.col-md-4 > 🥩 div.base > 🗇 div.keypad > 😥 tr > 🐼 tr. > 🐼 td.keys.opkey
               <div class="col-md-4"></div>
<div class="col-md-4">
                      <div class="keypad">

                            AC
/f

ctp>
ctd class="keys numkey" (click)="presskey('7')">7

ctd class="keys numkey" (click)="presskey('8')">8

ctd class="keys numkey" (click)="presskey('9')">9

ctd class="keys numkey" (click)="presskey('9')">9

                            <dd class="keys numkey" (click)="pressKey('4')">4

dd class="keys numkey" (click)="pressKey('5')">5

dd class="keys numkey" (click)="pressKey('5')">6

dd class="keys opkey" (click)="pressKey('-')">-

                            ctr>

'td class="keys numkey" (click)="pressKey('3')">3

'td class="keys numkey" (click)="pressKey('2')">2

'td class="keys numkey" (click)="pressKey('1')">1

'td class="keys numkey" (click)="pressKey('1')">1

</dr>
ctd colspan="2" class="keys numkey" (click)="pressKey('0')">0
</dr>
ctd class="keys numkey" (click)="pressKey('.')">.
</d>
ctd class="keys equalkey" (click)="getAnswer()">=

                                         <cu class= keys equalkey (click)= gecanswer() >=</tu>
                                         Factorial
Prime
                       <div class="col-md-4"></div>
```

App.component.css

```
3 app.component.css X
calculator > src > app > 3 app.component.css > 4 .base
      body {
      background-color: □#000000;
       box-shadow: 0px 0px 0px 10px □#666;
       border: 5px solid □black;
      border-radius: 10px;
      .base {
      background: | black;
       margin-top: 5vh;
       margin-left: 65vh;
 10
       border: 3px solid □black;
       width: 35%;
     .maindisplay {
      background: #3A4655;
      height: 20vh;
      padding: 5% !important;
font-size: 4rem;
      text-align: right;
      font-family: Courier, monospace;
      overflow: auto;
     .subdisplay {
      border-bottom: 1px solid ■#727B86;
      height: 15%;
      font-size: 2rem;
      overflow: auto;
      .keypad {
      height: calc(50%);
      .keys {
      margin: 0;
      height: 5%;
      background: whitesmoke;
      color: #425062;
      padding: 5%;
```

Output:

