



Worksheet 1.2.1

Student Name: Shruti UID: 22MCA20643

Branch: MCA(General) Section/Group: 22MCA-1(A)

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Subject Name: IOT Subject Code: 22CAH- 751

1. Aim/Overview of the practical: (For ODD UIDs)

Interface an Arduino Uno with two pushbuttons to design the different patterns and follow the different cases. Use 2 different color LEDs and name them L1 and L2 and PULL UP resistors of suitable values. Don't use delay function.

When pushbutton 1 is Pressed:

a) Both the LEDs are in blinking state without using **delay function**. (ON and OFF time interval is 2 secs)

When pushbutton 2 is Pressed:

b) When we press button Led will remain ON and Both Led will remain in blinking state simultaneously.

2. Apparatus (For applied/experimental sciences/materials based labs):

Hardware Requirements: 1 Arduino, 1 Breadboard, 2 diff color LEDs, 10 kilohm RESISTORs, 15 wires.

Name	Quantity	Component
Uarduino board	1	Arduino Uno R3
S1 S2	2	Pushbutton
D1	1	Green LED
D2	1	Yellow LED
R1 R2	2	1 kΩ Resistor





Software requirements : TinkerCad, Arduino IDE.

3. Circuit Diagram(TinkerCad):

1. Coding:

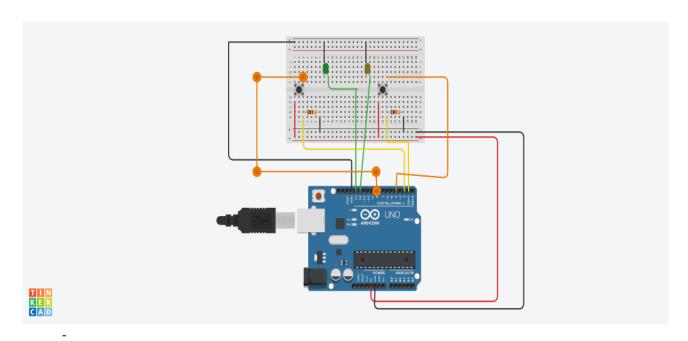
```
static bool ledState = false;
int ledState2 = 0;
unsigned long previousMillis = 0;
const long interval = 2000;
void setup() {
pinMode(8, INPUT_PULLUP);
pinMode(13, OUTPUT);
pinMode(12, OUTPUT);
Serial.begin(9600);
}
void loop()
static unsigned long blinkPreviousMillis = 0;
const unsigned long blinkInterval = 2000;
unsigned long blinkCurrentMillis = millis();
if (blinkCurrentMillis - blinkPreviousMillis >= blinkInterval)
{
blinkPreviousMillis = blinkCurrentMillis;
digitalWrite(12, !digitalRead(12));
}
int button1 = digitalRead(8);
 Serial.print("Button Val = ");
 Serial.println(button1);
if (button1 == 1) {
digitalWrite(13, LOW);
else { digitalWrite(13, HIGH);}}}
```



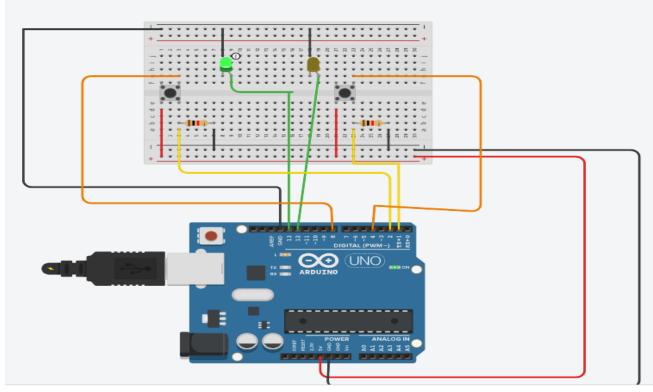


OUTPUT:

Before pressing any button:



After Pushing Button 1:



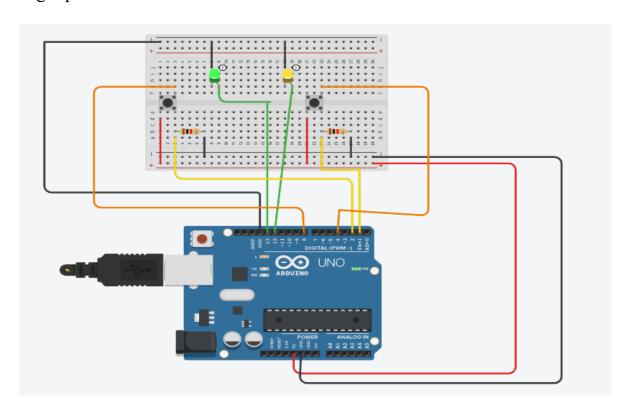
Left push button = Button 1





After pushing Button 2:

Right push button = Button 2



5. Learning outcomes (What I have learnt):

- 1. Learned about ARDUINO UNO CHIP and its ports.
- 2. Learned about the connectivity of Arduino Uno chip with Breadboard using Jumper Wires.
- 3. Learned about how to give functionality to the circuit using code.
- 4. Learned about millis function.

Evaluation Grid (To be created as per the SOP and Assessment guidelines by the faculty):

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.	Worksheet Completion		10 marks
2.	Post Lab Quiz Result		12 marks





3.	Student Engagement (Simulation/	8 marks
	Demonstrate/Performance and Pre-Lab Questions))	
	Total	30 marks